

Aprendizaje Automático Profundo (Deep Learning)







# Arquitectura VGG

## VGG: (Visual Geometry Group, Oxford) (notebook, paper)

- Ganador de ILSVRC 2012 (<u>competición ImageNet</u>)
- Ideas principales
  - Muchas convoluciones 3x3
    - 2 capas Conv(3x3) ~= 1 capaConv(7x7)
  - Diseño en bloques
    - 5 bloques
    - Bloque: varias Conv2D seguido de MaxPooling
- 6 versiones
  - VGG D (16 capas) más popular
    - También llamada VGG16

		ConvNet C	onfiguration		
Α	A-LRN	В	С	D	E
11 weight	11 weight	13 weight	16 weight	16 weight	19 weight
layers	layers	layers	layers	layers	layers
Approximation :			24 RGB image	e)	
conv3-64	conv3-64	conv3-64	conv3-64	conv3-64	conv3-64
	LRN	conv3-64	conv3-64	conv3-64	conv3-64
	5		pool		
conv3-128	conv3-128	conv3-128	conv3-128	conv3-128	conv3-128
		conv3-128	conv3-128	conv3-128	conv3-128
	z-		pool		
conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256
conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256
			conv1-256	conv3-256	conv3-256
					conv3-256
1999 See Contract	70 Telescope (1997)		pool	F INCOLUMN	
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512
	1111		conv1-512	conv3-512	conv3-512
					conv3-512
		max	pool		
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512
			conv1-512	conv3-512	conv3-512
					conv3-512
			pool		
			4096		
			4096		
		FC-	1000		
		soft-	-max		

#### VGG16: Arquitectura por **bloques**

- Bloque
  - Lista de capas
  - Nombre para identificar más fácil

```
def block(feature_maps,n_conv,name):
  layers=[]
  for i in range(n conv):
     layers.append(Conv2D(feature_maps, (3, 3),
                    activation='relu',
                    padding='same',
                    name=f'{name}_conv{i}'))
  layers.append(MaxPooling2D((2, 2), strides=(2, 2),
name=f'{name} pool'))
  return layers
```

#### Lista de bloques

- 5 bloques
  - o incrementa feature maps, achica tamaño espacial

```
fc_layers = [Flatten(),
            Dense(4096, activation='relu'),
            Dense(4096, activation='relu'),
            Dense(classes, activation='softmax')]
all layers = [InputLayer(input shape)] +
              block(64 ,2,"block1") +
              block(128,2,"block2") +
              block(256,3,"block3") +
              block(512,3,"block4") +
              block(512,3,"block5") +
               fc_layers
model = keras.Sequential(all layers)
```

### Relación #featuremaps/tamaño feature maps

- Relación #feature maps
   / tamaño feature maps
  - $\circ$  32x32x64 => 16x16x128
    - => 8x8x256 => 4x4x512
    - => 2x2x512
- En Imagenet, similar:
  - Resolución 224x224
  - o 224x224x64 =>
    - 112x112x128 =>
    - 56x56x256 =>
    - 23x23x512 => 11x11x512

```
Layer (type)
                          Output Shape
                                                     Param #
block1 conv0 (Conv2D)
                          (None, 32, 32, 64)
                                                     1792
block1 conv1 (Conv2D)
                          (None, 32, 32, 64)
                                                     36928
block1 pool (MaxPooling2D)
                             (None, 16, 16, 64)
block2 conv0 (Conv2D)
                          (None, 16, 16, 128)
                                                     73856
                          (None, 16, 16, 128)
block2 conv1 (Conv2D)
                                                     147584
block2 pool (MaxPooling2D)
                             (None, 8, 8, 128)
block3 conv0 (Conv2D)
                          (None, 8, 8, 256)
                                                     295168
                          (None, 8, 8, 256)
block3 conv1 (Conv2D)
                                                     590080
block3 conv2 (Conv2D)
                          (None, 8, 8, 256)
                                                     590080
block3 pool (MaxPooling2D)
                             (None, 4, 4, 256)
block4 conv0 (Conv2D)
                          (None, 4, 4, 512)
                                                     1180160
block4 conv1 (Conv2D)
                          (None, 4, 4, 512)
                                                     2359808
block4 conv2 (Conv2D)
                          (None, 4, 4, 512)
                                                     2359808
block4 pool (MaxPooling2D)
                             (None, 2, 2, 512)
block5 conv0 (Conv2D)
                          (None, 2, 2, 512)
                                                     2359808
block5 conv1 (Conv2D)
                          (None, 2, 2, 512)
                                                     2359808
block5 conv2 (Conv2D)
                          (None, 2, 2, 512)
                                                     2359808
block5 pool (MaxPooling2D)
                             (None, 1, 1, 512)
flatten 1 (Flatten)
                          (None, 512)
                          (None, 4096)
dense 1 (Dense)
                                                     2101248
dense 2 (Dense)
                          (None, 4096)
                                                     16781312
dense 3 (Dense)
                          (None, 10)
                                                     40970
Total params: 33,638,218
```

#### Resumen

- Red muy grande
- 33M parámetros
  - Tarda en entrenar
- Se utiliza mucho como parte de otros modelos
- Diseño en bloques: nueva forma de pensar las redes
- Disponible en Keras keras.applications.vgg16. VGG16()

```
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