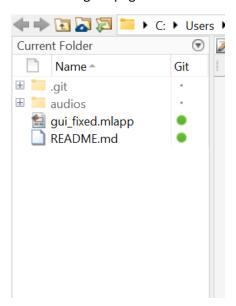
1. Open the "gui fixed.mlapp" file



2. On the left part of the window, double click on the "gui_fixed.mlapp" icon to open app designer page



3. Click on the code view slider to see the code

