```c
#include <stdio.h>
#include <math.h>

int main() {
    float pReal, pImag;
    printf("Digite a parte real e imaginaria do numero: ");
    scanf("%f %f", &pReal, &pImag);
    if(pImag!=0)
        printf("%.1f %c %.1fi\n", pReal, (pImag>0?'+':'-'),
fabs(pImag));
    else
        printf("%.1f\n", pReal);
    return 0;
}
```