INTRODUCTION

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Agenda

IF672: algorithms and data structures

Algorithms: what? why?





Mini bio

- Bachelor's degree: CC (UFPE: 2006)
- Master's degree: CC (UFPE: 2010)
- Doctor's degree CC (UFPE: 2016)
 - Bremen (DE) e York (UK)
- UFPE: lecturer (2017 now)
- Research interests
 - Formal methods (theory and practice)
- Site: http://cin.ufpe.br/~ghpc







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IF672: overview

- Mentimeter: two questions
- Website:

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https://sites.google.com/a/cin.ufpe.br/if672/
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- Classroom + Slack
- Syllabus
- Teaching dynamics
- Studying dynamics
- Assessment dynamics
- Teaching assistants





Agenda

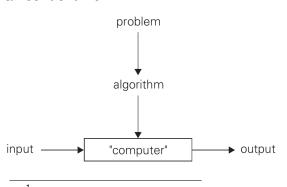
Algorithms: what? why?





What?¹

"An algorithm is a sequence of unambiguous instructions for solving a problem, i.e., for obtaining a required output for any legitimate input in a finite amount of time."







A. Levitin, Introduction to the Design and Analysis of Algorithms, 2011.

Why?²

Practical standpoint Theoretical standpoint Developing analytical skills

"Actually, a person does not really understand something until after teaching it to a computer, i.e., expressing it as an algorithm ..."

Donald Knuth: https://en. wikipedia.org/wiki/Donald_Knuth







Important points

- The nonambiguity requirement cannot be compromised.
- The range of valid inputs has to be specified carefully.
- The same algorithm can be represented in several different ways.
- There may exist several algorithms for solving the same problem.
- 5 Algorithms can solve the same problem with very different speeds.





Important points

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GCD of two nonnegative and not-both-zero integers

 \blacksquare gcd(m, n) = the largest integer that divides both m and n evenly (with a reminder of zero)





In natural language

- If n=0, return the value of m as the answer and stop; otherwise, proceed to Step 2.
- 2 Divide m by n and assign the value of the remainder to r.
- Assign the value of *n* to *m* and the value of *r* to *n*. Go to Step 1.







20th September, 2021

In natural language

- If n = 0, return the value of m as the answer and stop; otherwise, proceed to Step 2.
- 2 Divide m by n and assign the value of the remainder to r.
- 3 Assign the value of n to m and the value of r to n. Go to Step 1.

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers m and n

output: greatest common divisor of m and n

```
1 while n \neq 0 do
```

$$r \leftarrow m \bmod n$$
;

$$m \leftarrow n$$
;

$$n \leftarrow r$$





Computing: gcd(60, 24)

```
m = 60
n = 24
r = 0
```

Yes!

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers m and n

 ${f output}$: greatest common divisor of m and n

```
1 while n \neq 0 do
2 r \leftarrow m \mod n;
3 m \leftarrow n;
4 n \leftarrow r;
```





Computing: gcd(60, 24)

$$m = 60$$

 $n = 24$
 $r = 12$

Remember that:

Remember that:

$$q = \lfloor m/n \rfloor$$

 $m \mod n = m - n * q$
 $q = \lfloor 60/24 \rfloor$
 $= \lfloor 2.5 \rfloor = 2$

$$m \mod n = 60 - 24 * 2$$

= 12

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers *m* and *n*

output: greatest common divisor of m and n

```
while n \neq 0 do
  r \leftarrow m \bmod n;
 m \leftarrow n;
     n \leftarrow r;
```

return m;



4 D > 4 A > 4 B > 4 B >



Computing: gcd(60, 24)

```
m = 24
n = 12
r = 12
```

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers \boldsymbol{m} and \boldsymbol{n}

 ${f output}$: greatest common divisor of m and n

```
1 while n \neq 0 do
2 r \leftarrow m \mod n;
3 m \leftarrow n;
4 n \leftarrow r;
```

5 return m;



4 D > 4 A > 4 B > 4 B >



Computing: gcd(60, 24)

```
m = 24
n = 12
r = 12
```

Yes!

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers m and n

 ${f output}$: greatest common divisor of m and n

```
1 while n \neq 0 do
2 r \leftarrow m \mod n;
3 m \leftarrow n;
4 n \leftarrow r;
```





Computing: gcd(60, 24)

$$m = 24$$

 $n = 12$
 $r = 0$

Remember that:

Remember that:

$$q = \lfloor m/n \rfloor$$

 $m \mod n = m - n * q$
 $q = \lfloor 24/12 \rfloor$
 $= \lfloor 2 \rfloor = 2$
 $m \mod n = 24 - 12 * 2$

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers *m* and *n*

output: greatest common divisor of m and n

```
while n \neq 0 do
  r \leftarrow m \bmod n;
m \leftarrow n;
     n \leftarrow r;
```

return m;





= 0

Computing: gcd(60, 24)

```
m = 12
n = 0
r = 0
```

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers \boldsymbol{m} and \boldsymbol{n}

 ${f output}$: greatest common divisor of m and n

```
1 while n \neq 0 do
2 r \leftarrow m \mod n;
3 m \leftarrow n;
4 n \leftarrow r;
```





Computing: gcd(60, 24)

```
m = 12
n=0
```

r = 0

No!

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers m and n

output: greatest common divisor of m and n

```
while n \neq 0 do
  r \leftarrow m \bmod n;
  m \leftarrow n;
     n \leftarrow r;
```





Computing: gcd(60, 24)

```
m = 12
n=0
r = 0
```

$$gcd(60, 24) = 12$$

Algorithm: gcd(m,n)

input: two nonnegative,

not-both-zero integers *m* and *n*

output: greatest common divisor of m and n

```
while n \neq 0 do
  r \leftarrow m \bmod n;
  m \leftarrow n;
     n \leftarrow r;
```





gcd – 2nd option (middle-school procedure)

- 1 Find the prime factors of *m*.
- 2 Find the prime factors of *n*.
- Identify all common factors in the two prime expansions found in Steps 1 and 2. If p is a common factor occurring p_m and p_n times in m and p_n , respectively, it should be repeated $min(p_m, p_n)$ times.
- 4 Compute the product of all the common factors and return it as the greatest common divisor of the numbers given.





gcd – 2nd option (middle-school procedure)

- Find the prime factors of m.
- 2 Find the prime factors of *n*.
- 3 Identify all common factors in the two prime expansions found in Steps 1 and 2. If p is a common factor occurring p_m and p_n times in m and n, respectively, it should be repeated $min(p_m, p_n)$ times.
- Compute the product of all the common factors and return it as the greatest common divisor of the numbers given.

$$60 = 2 * 2 * 3 * 5$$

$$24 = 2 * 2 * 2 * 3$$

$$gcd(60, 24) = 2 * 2 * 3 = 12$$





gcd – 2nd option (middle-school procedure)

What happens if *m* or *n* is equal to 0?

What happens if m or n is equal to 1?

How do we find the common elements of two lists?

How do we find the prime factors of an arbitraty number?





gcd – 2nd option | Sieve of Eratosthenes

```
Algorithm: sieve(n)
```

```
: integer n > 1
input
output: array L with all prime numbers \leq n
       for p \leftarrow 2 to n do A[p] \leftarrow p;
       for p \leftarrow 2 to |\sqrt{n}| do
             if A[p] \neq 0 then
  3
                  i \leftarrow p * p;
  4
                  while j \leq n do
  5
                   A[j] \leftarrow 0;<br/>j \leftarrow j + p;
  6
   7
       i \leftarrow 0:
       for p \leftarrow 2 to n do
             if A[p] \neq 0 then
 10
                 L[i] \leftarrow A[p];<br/>i \leftarrow i + 1;
 11
 12
```





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Remember: important points

- The nonambiguity requirement cannot be compromised.
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Remember: important points

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One more: proving an algorithm's correctness

```
Theorem findImpCorrectness:
```

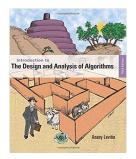
```
\forall (n: nat) (l: list nat), findImp n \mid l = \text{true} \leftrightarrow \text{findSpec } n \mid l.
```

Proof. ... Oed.





Bibliography



Chapter 1 (pp. 1–25). Anany Levitin.

Introduction to the Design and Analysis of Algorithms.

3rd edition. Pearson, 2011.





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