

Day 9: Randomisation

- Computers are deterministic machines

↳ PSEUDO-RANDOM

Morseme Twister

Random module

- ≠ functionalities

Car analogy 

- Can be created: different-file.py
import different file ↳ main.py

↳ randint(0, 2) ↳ generates random ints $0 \leq X \leq 2$

random(0, 1) ↳ generates random floats $0 < X < 1$

Lists

↳ Data structure

0 1 ↳ offset!

listname = [item1, item2]

list[-1] ↳ last

↳ related data with order

list.append(item) ↳ append to the end of list

CHECK DOCUMENTATION

↳ Don't memorize

↳ Index out of range ↳ try to access an item that does not exist

Nested lists [[]]

list0[list1][i]

