

README!

Thank you for purchasing our asset! Hope you will enjoy it.

Here is some info on the project!

The project was created in Unity Version: 2022.3.2f1.

Textures resolution is 1024*1024, you can scale it down for mobile platforms.

Using Linear Color Space will make colors more vibrant and saturated.

If you want to use URP shader and see all textures pink just upgrade materials using Edit -> Render Pipeline menu.

You can change displays, photo frames and screens with your own texture.

Some models have custom colliders for better collision.

Contact me, if you have any questions regarding the project! E-mail:
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