11C.04.04 - Hacked Hogwarts Student List Camilla Gejl Olsen



Link to final solution

https://camillagejl.com/kea/3-semester/theme11/11c.04.04_hacked_hogwarts_student_listfunctions/index.html

Link to Github repository

https://github.com/cami32d9/11c.04.04 hacked hogwarts student listfunctions

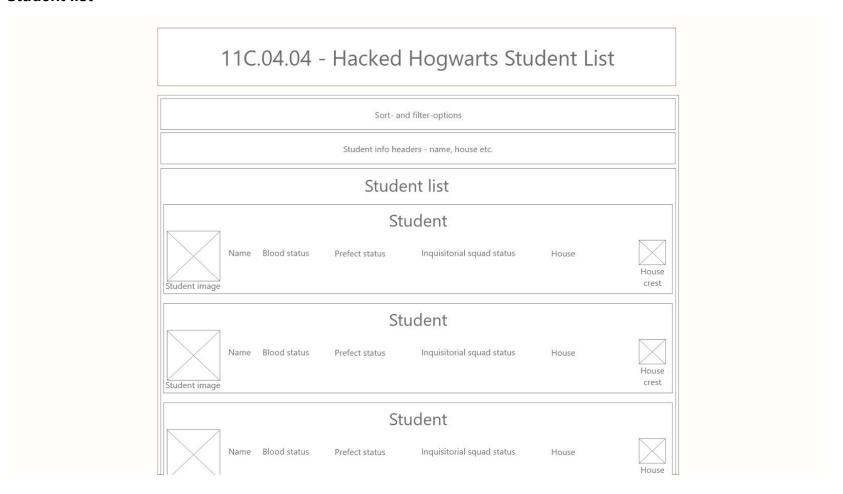
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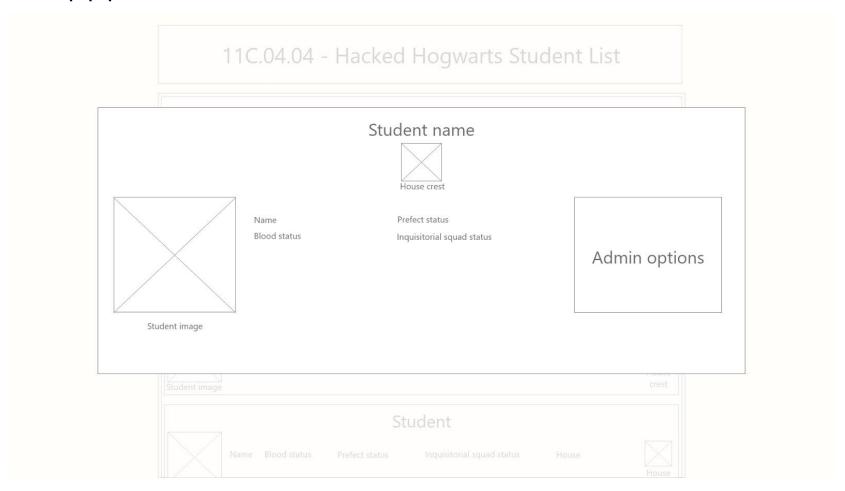
Wireframe for the visual design

Desktop

Student list



Student popup

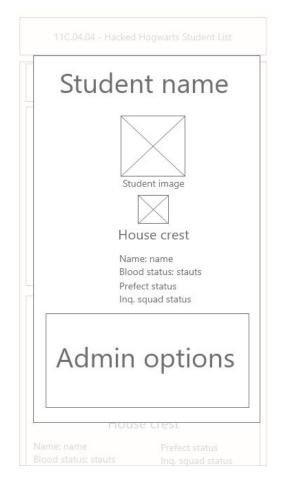


Mobile

Student list

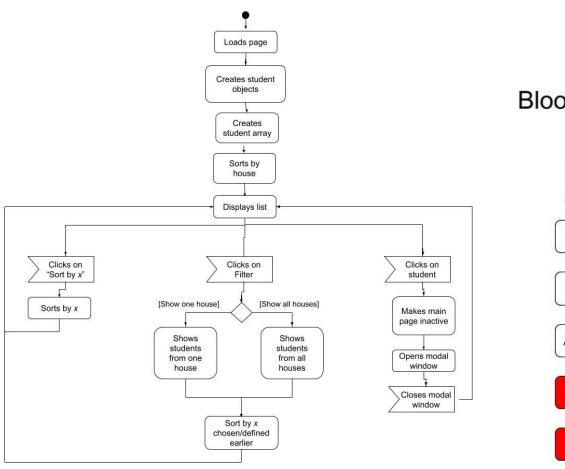
11C.04.04 - Hacked Hogwarts Student List Sort- and filter-options Student image House crest Name: name Prefect status Blood status: stauts Inq. squad status Student image House crest Name: name Prefect status Blood status: stauts Inq. squad status

Student popup

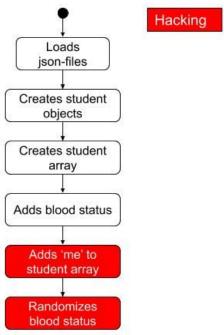


Activity diagrams

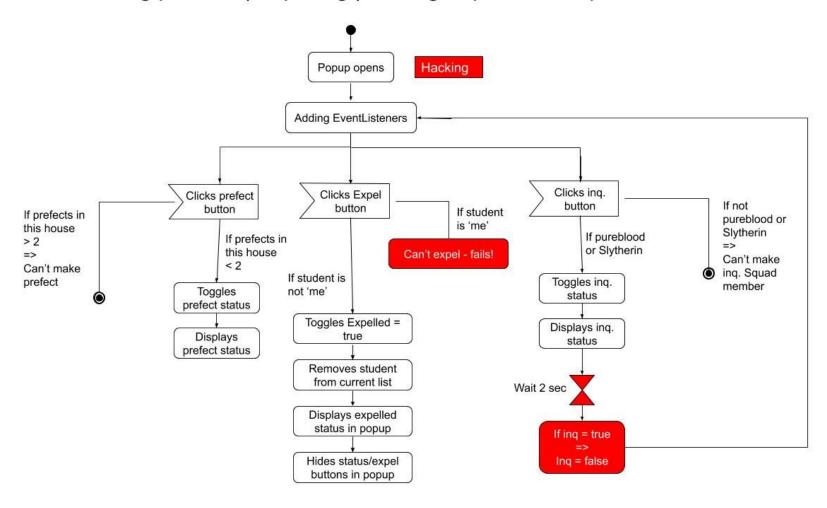
Displaying the list | Displaying popups | Filtering | Sorting



Blood status & adding me



Making prefects | Expelling | Making Inquisitorial Squad members



List of parts of the application

Original student list

Fetch json - student list

Fetch json - blood statuses

Create student object

Add blood statuses to student objects

Create student list (array)

Show student list

Filter student list (house and expelled)

Sort student list

Open popup

Add/remove prefect status

Add/remove inquisitorial squad status

Expel student

Hacking

setTimeout for inquisitorial status to be removed Add 'me' to student array Prevent user from expelling 'me' Randomize blood status

Can/can't do list

	Can	Can't
Fetch json - student list	Can do	
Fetch json - blood statuses	I think I can - depending on whether those two jsons can work at the same time	
Create student object	I think I can	
Add blood statuses to student objects	Can do	
Create student list (array)	Can do	
Show student list	Can do	
Filter student list (house and expelled)		Will need more working on the filtering, also depending on how expelling will work
Sort student list	Can do	
Open popup	Can do	
Add/remove prefect status	Can add to object	Don't know how to update display to

		show new status
Add/remove inquisitorial squad status	Can add to object	Don't know how to update display to show new status
Expel student		Don't know how, but have an idea.
setTimeout for inquisitorial status to be removed	Can set timeout	Might have problems with displaying and stopping the timeout
Add 'me' to student array	Can do	
Prevent user from expelling 'me'	Can do	
Randomize blood status	Almost sure I can do	

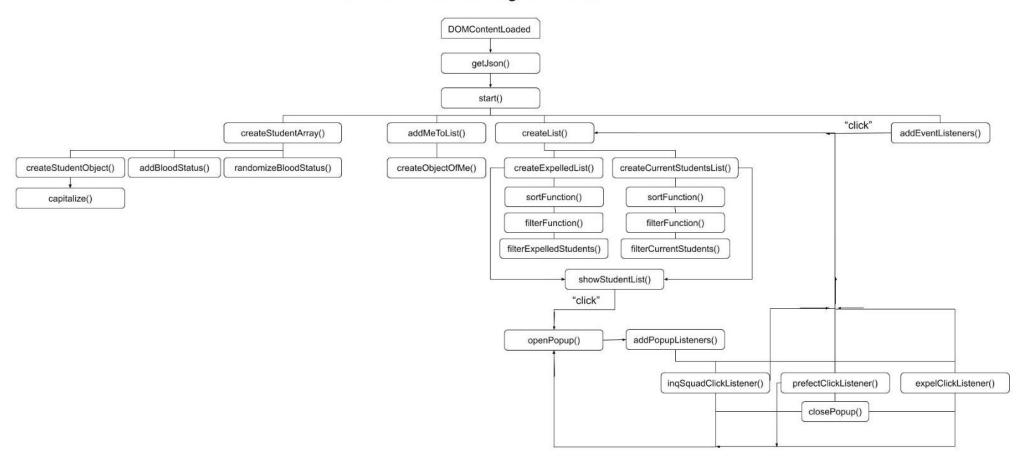
Pseudocode for major parts

Filtering & sorting	// Filter/sort HTML: <select>Filter</select>	
	<pre>JS: select (Filter or Sort) > "click" =></pre>	
Expelling	<pre>// Expelling HTML: <button>Expel</button> JS: Expel > "click" =></pre>	
Add blood status	<pre>// Add blood status (On each student) JS: if (blood-list-part includes(student's lastname) =></pre>	

```
Randomize blood
                       // Randomize blood status
                       (On each student)
status
                               if (student.blood = "Pureblood") => student.blood = "Muggleblood"
                               if (student.blood = "Muggleblood" || "Half-blood" =>
                                   math.random() for "Pureblood", "Muggleblood" and "Half-blood"
Inquisitorial squad
                       // Inquisitorial squad + timer
                               <button>Change inq. squad status/button>
status + timer
                       HTML:
                       JS:
                               Inq squad > "click" =>
                                   if (status = not-member) =>
                                        status = member
                                        Change button text
                                       Change status display
                                        Set timer =>
                                            status = not-member
                                            Change button text
                                           Change status display
                                   if (status = member) =>
                                        status = not-member
                                        Change button text
                                       Change status display
                                       // When the timer is added,
                                       // in case membership is removed before timer trigger
                                        Remove/stop timer
```

Complete call graph for the finished code

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https://docs.google.com/drawings/d/1xUKP8WoklAJLq0sM1gVF4Blf7ea0sOUlAipHp_GH0Lc/edit?usp=sharing

List of Student-object properties

firstName

lastName

nickName

middleName

gender

house

isPrefect

isInqSquadMember

isExpelled

bloodStatus

Example:

firstName: "Camilla",

lastName: "Olsen",

middleName: "Gejl",

nickName: "",

gender: "girl",

house: "Hufflepuff",

isPrefect: false,

isInqSquadMember: false,

isExpelled: false,

bloodStatus: "Pureblood",