# Bayesian Networks - I : Definition and probabilistic inference

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## **Conditional probability**

- let A and M denote two events
- **a** a priori information about A: P(A)
- *M* happened :

$$P(M) \neq 0$$

- if there is a link between A and M, this event will modify our knowledge about A
- a posteriori information :

$$P(A|M) = \frac{P(A,M)}{P(M)}$$

#### Independence

■ A and B are independent iff :

$$P(A, B) = P(A) \times P(B)$$
  

$$P(A|B) = P(A)$$
  

$$P(B|A) = P(B)$$

#### **Conditional independence**

■ A and B are independent conditionally to C iff : P(A|B,C) = P(A|C)

 $\{M_i\}$  complete set of mutually exclusive events

Marginalization :

$$P(A) = \sum_{i} P(A, M_i)$$

#### Total probability theorem

Event A can result from various causes  $M_i$ . What is the probability of A if we know:

- the prior probabilities P(Mi)
- the conditional probabilities of A given each Mi

$$P(A) = \sum_{i} P(A|M_i)P(M_i)$$

 $\{M_i\}$  complete set of mutually exclusive events

## Bayes' theorem

Event A happened. What is the probability that the cause  $M_i$  is responsible of this event ?

$$P(M_i|A) = \frac{P(A|M_i) \times P(M_i)}{P(A)}$$

- ightharpoonup P(Mi|A): a posteriori probability
- $\blacksquare$  P(A): constant w.r.t. Mi (cf. Total probability theorem)

#### Chain rule

$$P(A_1 ... A_n) = P(A_1)P(A_2|A_1)P(A_3|A_1, A_2)...P(A_n|A_1 ... A_{n-1})$$

# **Example**

Definition

#### Bayesian network definition

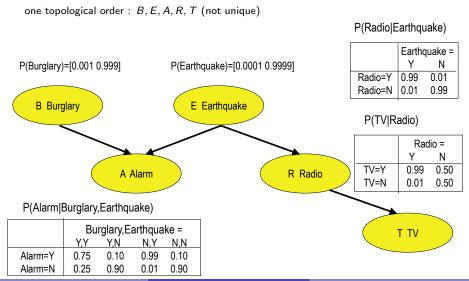
## Theoretical principle

taking into account some extra knowledge (conditional independence between some variables) to simplify the joint probability distribution given by the chain rule.

# Definition [Pearl, 1985]

- a Bayesian network (BN) is defined by
  - one qualitative description of (conditional) dependences/independences between variables
    - directed acyclic graph (DAG)
  - one quantitative description of these dependences conditional probability distributions (CPDs)

#### **Example**



Definition

#### BN as a dependence model

Dependence is a symmetrical relationship, so why using directed edges ?

#### **Example with 3 nodes**

- 3 simple structures between A, B and C:
  - lacksquare A o C o B: serial connexion
  - lacksquare  $A \leftarrow C \rightarrow B$ : divergent connexion
  - $A \rightarrow C \leftarrow B$ : convergent connexion (V-structure)

#### **Serial connexion**

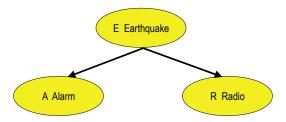


- E and T are dependent
- E and T are independent conditionally to R
  - $\blacksquare$  if R is known, T will not give any new information about E

$$P(T|E,R) = P(T|R) = P(T|parents(T))$$

Definition

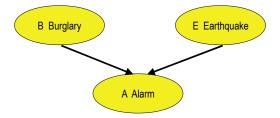
#### **Divergent connexion**



- A and R are dependent
- A and R are independent conditionally to E
  - if E is known, A will not give any new information about R

$$P(R|A, E) = P(R|E) = P(R|parents(R))$$

#### Convergent connexion - V-structure



- B and E are independent
- B and E are dependent conditionally to A
  - if A is known, E will give some new information about B

$$P(A|B,E) = P(A|parents(A))$$

Definition

#### Consequence

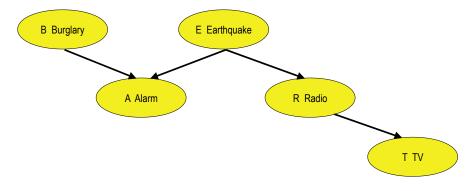
#### Chain rule

$$P(S) = P(S_1) \times P(S_2|S_1) \times P(S_3|S_1, S_2) \times \cdots \times P(S_n|S_1 \dots S_{n-1})$$

#### Consequence with a BN

- $P(S_i|S_1...S_{i-1}) = P(S_i|parents(S_i))$  so  $P(S) = \prod_{i=1}^n P(S_i|parents(S_i))$
- the (global) joint probability distribution is decomposed in a product of (local) conditional distributions
- BN = compact representation of the joint distribution P(S) given some information about dependence relationships between variables

#### **Example**



$$P(B, E, A, R, T) =$$

$$P(B) \times P(E|B) \times P(A|B, E) \times P(R|B, E, A) \times P(T|B, E, A, R)$$

$$P(B) \times P(E) \times P(A|B, E) \times P(R, E) \times P(T|R)$$

#### **D-separation**

## **Principle**

 determine if two variables in the DAG are (conditionally) independent (given some instantiated variables)

#### **Definition**

- two variables A and B are d-separated if for all undirected path between A and B, there exist one intermediate variable V different from A and B such as one of the following properties is true:
  - $\blacksquare$  the connexion is serial or divergent in V and V is instantiated
  - the connexion is convergent and neither V nor its descendants are instantiated
- if A and B are not d-separated, they are d-connected

## Bayes ball

#### [Shachter, 1998]

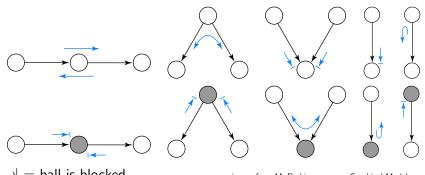
## **Principle**

- $\blacksquare$  are A and B independent given a set of variables Z?
- $\blacksquare$  shade all nodes instantiated (Z)
- if the Bayes ball cannot reach *B* from *A*, they are conditionally independent
- balls can travel opposite to edge directions

#### **Bayes ball**

## (Shachter 1998)

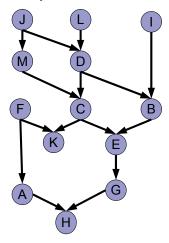
The 10 rules for Bayes ball playing:



= ball is blocked

image from M. Paskin course on Graphical Models

## **Example**



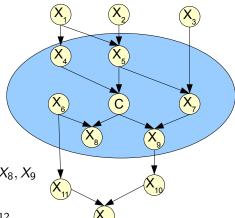
#### **Definition**

■ the Markov blanket *MB* of node *C* contains all the variables that shield the node from the rest *R* of the network, i.e. *C* is independent of every subset of *R* conditionally to *MB* 

#### **Graphical interpretation**

 $\blacksquare$  MB = set of children, parents and spouses

#### Markov blanket



- $\blacksquare$   $MB = X_4, X_5, X_6, X_7, X_8, X_9$
- C is independent of  $X_1, X_2, X_3, X_{10}, X_{11}, X_{12}$  conditionally to MB
- $P(C|X_1...X_{12}) = P(C|MB)$

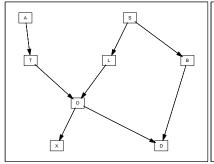
#### **Definition**

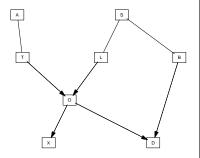
 $B_1$  and  $B_2$  are Markov equivalent iff both describe exactly the same conditional (in)dependence statements.

#### **Graphical properties**

- $B_1$  and  $B_2$  have the same skeleton, V-structures and inferred edges.
- all the equivalent graphs (= equivalence class) can be summarized by one partially directed DAG named CPDAG or Essential Graph

# Markov equivalence





#### **Faithfulness**

#### **Definition**

a Bayesian network structure G and an associated probability distribution P are faithful to one another if and only if every conditional independence relationship valid in P can be read in G

## Very simple counterexample

$$G = X_1 \longrightarrow X_2$$

$$P(X_2|X_1=0) = P(X_2|X_1=1) = [0.8 \ 0.2]$$

 $\blacksquare$   $X_1$  and  $X_2$  are dependent in G but independent in P

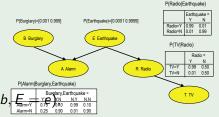
#### BN as a generative model

## **Principle**

- BN = compact representation of the joint distribution P(S)
- we can use classical sampling methods to generate data from this distribution

## **Example:** forward sampling

- if rand1 < P(B = Y), B = Y, else N
- if rand2 < P(E = Y), E = Y, else N
- if rand3 < P(A = Y|B = b, A = Y), else N



#### **Example - Minesweeper**

## **Principle**

- bombs are places in a grid
- each square (i, j) independently has a bomb  $(B_{i,j} = true)$  with probability b
- what you can observe for a given square is a reading  $N_{i,j}$  of the number of bombs in adjacent squares (not including the square itself)

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#### **Example - Minesweeper**

## Bayesian network?

- draw a Bayesian network for a one-dimensional  $4\times1$  Minesweeper grid, showing all eight variables  $(B_1 \dots B_4)$  and  $N_1 \dots N_4$ . Show the minimal set of arcs needed to correctly model the domain above
- fully specify the CPTs for each variable, assuming that there is no noise in the readings (i.e. that the number of adjacent bombs (or bomb) is reported exactly, deterministically). Your answers may use the bomb rate b if needed
- what are the posterior probabilities of bombs  $B_i$  in each of the four squares, given no information? If we observe  $N_2 = 1$ , what are the posterior probabilities of bombs in each square?
- check your model with Genie/Smile

## What is probabilistic inference?

#### Inference

- computation of any  $P(S_i|\{S_j = x\})$  (NP-hard)
- evidence  $\varepsilon$  = set of observable variables  $\{S_j = x\}$

#### **Exact inference algorithms**

- Message Passing (Pearl 1988) for trees or poly-trees
- Junction Tree (Jensen 1990)
- Shafer-Shenoy (1990)

Problem = combinatorial explosion for strongly connected graphs.

Approximate inference algorithm

sampling

#### What is probabilistic inference?

#### Inference

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- sampling
- variational methods

#### What is probabilistic inference?

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#### Approximate inference algorithms

- sampling
- variational methods

#### **Message Passing**

#### (Pearl 1988)

## **Principle**

- designed for tree structures (generalized to poly-trees)
- every node send messages to its parent and children
- $\varepsilon = \text{set of instantiated/observed variables.}$ •  $\varepsilon = N_x \cup D_x$  instantiated (non) descendants of X
- we can demonstrate that  $P(X|\varepsilon=e) \propto \lambda(X)\pi(X)$  with  $\lambda(X) \propto P(D_X|X)$  and  $\pi(X) \propto P(X|N_X)$
- $\lambda(X)\pi(X)$   $\lambda(X)\pi(X)$  Dx

Nx

lacksquare 2 types of messages  $\overrightarrow{\lambda}$  and  $\overrightarrow{\pi}$  will help to compute these  $\lambda$  and  $\pi$  values for every X

Definition

# Message Passing : $\overrightarrow{\lambda}$ messages

 $\lambda(X) \propto P(D_x|X)$  information from descendants

## $\lambda(X)$ initialization

- if X is an unobserved leaf :  $\lambda(X) = [1 \dots 1]$  (no information)
- if X is an observed node :  $\lambda(X) = [001...0]$  (exact info.) (1 at i-th position corresponds to the observed value X = i)

# $\overrightarrow{\lambda}$ propagation and aggregation

• for every child Y of X,

$$\overrightarrow{\lambda_Y}(X=x) = \sum_{y} P(Y=y|X=x)\lambda(Y=y)$$

■ aggregation :  $\lambda(X = x) = \prod_{Y \in Child(X)} \overrightarrow{\lambda_Y}(X = x)$ 

Ph. Leray

## Message Passing : $\overrightarrow{\pi}$ messages

 $\pi(X) \propto P(X|N_X)$  information from non descendants

## $\pi(X)$ initialization

- if X is the unobserved root :  $\pi(X) = P(X)$  (a priori info.)
- if X is an observed node :  $\pi(X) = [001...0]$  (exact info.)

## $\overrightarrow{\pi}$ propagation and aggregation

 $\blacksquare$  for Z, unique parent of X,

$$\overrightarrow{\pi_X}(Z=z) = \pi(Z=z) \prod_{U \in Child(Z) \setminus \{X\}} \overrightarrow{\lambda_U}(Z=z)$$

■ aggregation :  $\pi(X = x) = \sum_{z} P(X = x | Z = z) \overrightarrow{\pi_X} (Z = z)$ 

Ph. Leray

BN I : Definition - Inference

#### Message Passing complexity

#### Worst case

- each node send 2 messages : time complexity is linear in the number of nodes
- work done in a node is proportional to the size of its CPD : linear for trees, but need to be bounded for poly-trees

# **Example**

#### Bayesian anti-spam



#### **Variables**

- Spam: this mail is a spam = yes / no,
- $lacksquare X_1$ : addressee of the mail ? = only one / among N / not,
- **•**  $X_2$ : this mail contains VIAGRA = yes / no,
- **•**  $X_3$ : this mail contains POLYTECH = yes / no,
- $X_4$ : this mail has a title containing CONGRATULATIONS = yes / no.

#### Bayesian anti-spam

#### **Parameters**

some statistics are computed with the help of one dataset composed with 100 spams and 400 legitimate mails :

- you are rarely the only addressee of a spam (2%). It's more frequent not being one of the addressees (78%). These percentages are inverted when the mail is not a spam.
- 1% of spam mails contains POLYTECH, and 10% contain VIAGRA. 30% of spam mails can be detected with their title containing CONGRATULATIONS.
- 30% of legitimate mails contain POLYTECH, 0.1% contain VIAGRA, and 1% have a title containing CONGRATULATIONS.

#### Bayesian anti-spam

#### **Message Passing**

- what is the probability of spam if you are the only one addressee? if you are one of the addressees? if you do not appear on the addressee list?
- what is the probability of spam if you are one of the addressees and if the text contains VIAGRA?
- same question if you add the fact that POLYTECH doesn't appear in the mail and the title contains CONGRATULATIONS
- check your results with Genie/Smile