Introduction to Deep Learning and Transfer Learning

Optimizing AI - Session 1



Global formalism

Input/output

- Goal: infer a function from an input (often tensor) space to an output (often tensor) space, $\mathbf{y} = f(\mathbf{x})$,
- **Example:** input can be an image, output a vector where the largest value indicate the category the image belongs to.

Error/Loss

- Loss: nonnegative measure of the discrepancy between expected output \hat{y} and obtained output y.
- **Example:** output should be [0, 1] but is [0.2, 0.8].

Parameters

- $f = f_{\theta}$ contains **parameters** θ to be trained,
- In most cases, an ideal f_{θ} exists but is hard to find in practice,
- Learning is a **regression ill-posed** problem.

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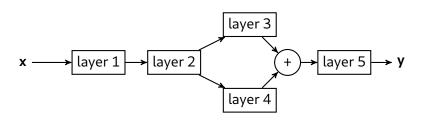
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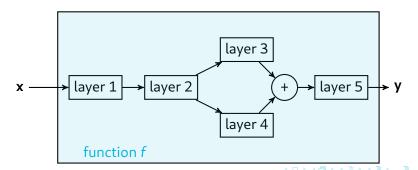
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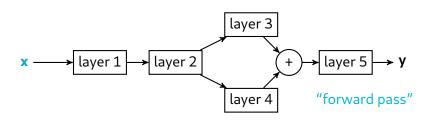
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- Training: Backpropagate the gradient of the loss throughout the architecture.



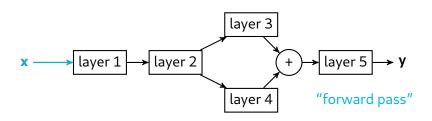
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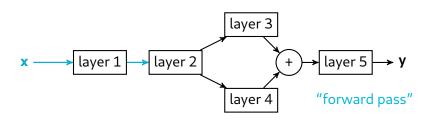
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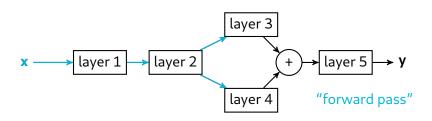
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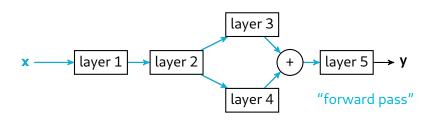
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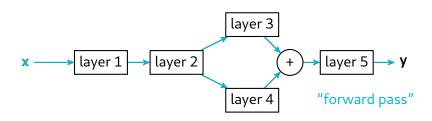
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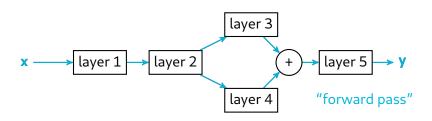
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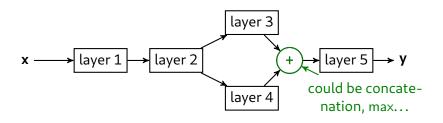
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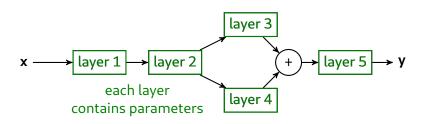
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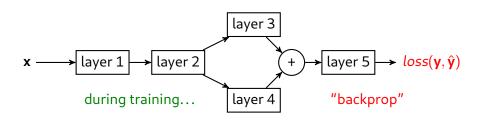
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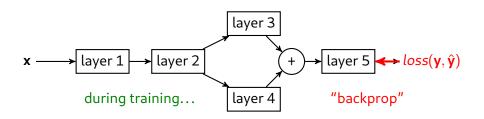
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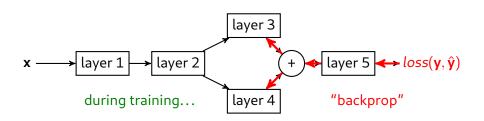
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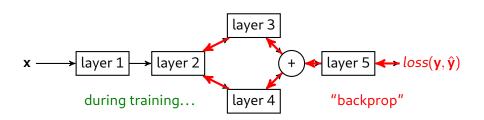
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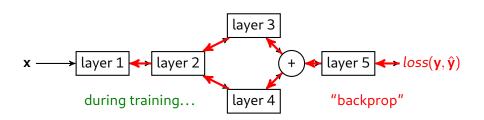
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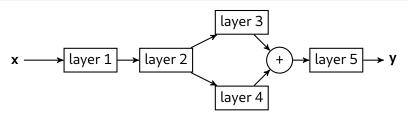


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Main idea

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Number of layers, choice of the architecture are hyperparameters

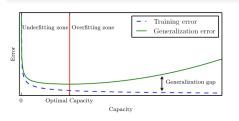
Generalization vs Overfitting

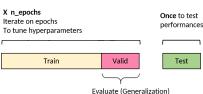
Learning Objectives

- Reduce the training error AND reduce the gap between training and generalization error (error on new inputs)
- Avoid overfitting, increase generalization for better performances on test set

Validation Set

 Examples from the training distribution NOT observed during training (e.g. 20%, 80% split) to check model generalization





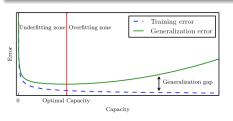
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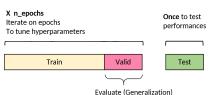
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Layers

- $\mathbf{z} \mapsto h(\mathbf{W}\mathbf{x} + \mathbf{b}).$
 - h is a nonlinear parameterwise function (often without parameters)
 - W is a tensor:
 - Can be agnostic of the structure: fully-connected layers,Can be structure-dependent: convolutional layers.

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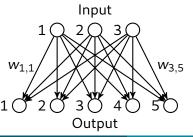
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Fully connected layer



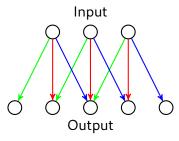
$$\begin{pmatrix} w_{1,1} & w_{1,2} & w_{1,3} & w_{1,4} & w_{1,5} \\ w_{2,1} & w_{2,2} & w_{2,3} & w_{2,4} & w_{2,5} \\ w_{3,1} & w_{3,2} & w_{3,3} & w_{3,4} & w_{3,5} \end{pmatrix}$$

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Convolutional layer



$$\begin{pmatrix} \begin{pmatrix} w_{7} & w_{8} & w_{9} & 0 & 0 \\ w_{10} & w_{2} & w_{3} & 0 & 0 & 0 \\ 0 & w_{10} & w_{2} & w_{3} & 0 & 0 \\ 0 & 0 & w_{1} & w_{2} & w_{3} & 0 & w_{6} \\ 0 & 0 & w_{1} & w_{2} & w_{3} \end{pmatrix}$$

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Optimization

- Variants of the (Stochastic) Gradient Descent (SGD) algorithm are used:
 - Use of moments,
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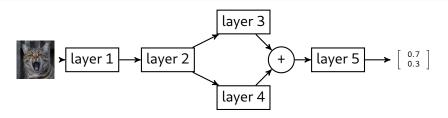
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Batches

Inputs are often treated concurrently using small batches.

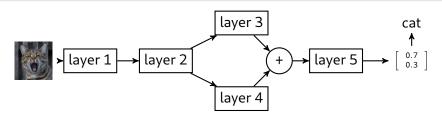
Inputs/outputs

- Often: inputs are raw signals or feature vectors,
- Often: outputs are vectors which highest value indicate the category of the input.



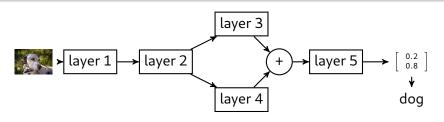
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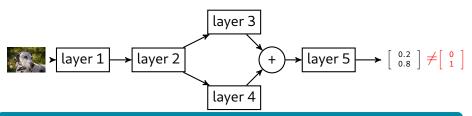
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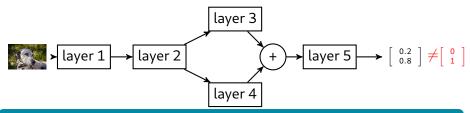


Loss and targets

- Labels are encoded as one-hot-bit vectors and called targets,
- Outputs are **softmaxed**: $\mathbf{y}_i \leftarrow \exp(\mathbf{y}_i) / \sum_j \exp(\mathbf{y}_j)$,
- Loss is typically **cross-entropy**: $-\log(\hat{\mathbf{y}}^{\top}\mathbf{y})$.

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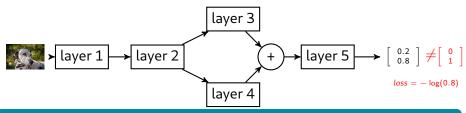


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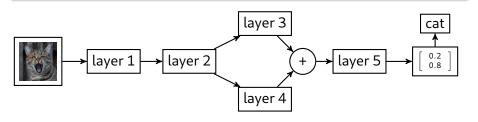


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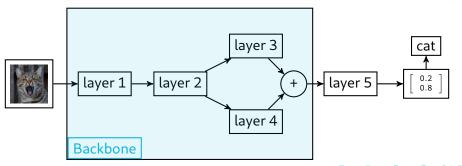
Idea: use **feature vectors** from a **backbone** (pretrained) network to train a **downstream** classifier.

- Fine-tuning: both the backbone and downstream networks are trained,
- Transfer Learning: Only the downstream network is trained.



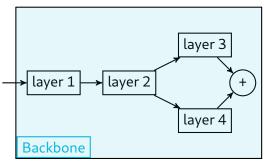
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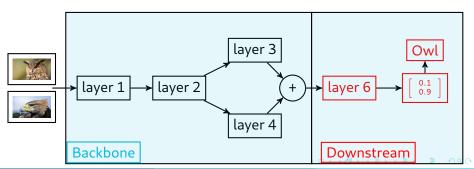
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Hyperparameters

Architecture

- Number of layers
- Architecture choice (e.g. ResNet, DenseNet, VGG, ...)

Training

- Learning rate and scheduling
- Regularization (e.g. weight decay)
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Lab Session 1 and assignment

Introduction to Deep Learning

- Introduction to Deep Learning in Pytorch
- Train a full DL model from scratch
- Train a small model using tranfer learning

Project 1 (oral presentation)

Explore one of the following architectures: ResNet, DenseNet, PreActResNet, VGG.

You have to prepare a 10 minutes (+5 min Q&A) presentation for session 2, in which you explain:

- Description of the architecture
- Hyperparameter search and results
- Study the compromise between architecture size, performance and training time.