Distem: Evaluation of Fault Tolerance and Load Balancing Strategies in HPC Runtimes through Emulation

Cristian Ruiz, Joseph Emeras, Emmanuel Jeanvoine and Lucas Nussbaum INRIA - France

May 18, 2016 - CCGRID 2016





HPC runtimes

- According to the IESP report a strong effort must be made on improving HPC software stacks
- One of the main parts of this stack is dedicated to HPC runtime
- HPC runtime enables the execution, managing and debugging of parallel applications
- OpenMPI, Charm++, CUDA, etc.

For this work we focus on studying HPC runtimes

Dongarra, Jack et Al., The International Exascale Software Project Roadmap, International Journal of High Performance Computer Applications, 2011

Evaluating current HPC runtimes

Several properties to evaluate

- Programmability
- Scalability
- Fault tolerance
- Load balancing

We focus on

- Fault tolerance: more components ⇒ shorter MTBF (Mean Time Between Failures)
- Load balancing: Cloud computing, Green computing, Data centers' policies

How people evaluate HPC runtimes?

Some examples

• Ad-hoc simulator and real application trace from IBM BG/Q

Harshitha Menon and L. V. Kalew, A Distributed Dynamic Load Balancer for Iterative Applications, SC'2013

Leveraging DVFS processor capabilities

Osman Sarood et Al., A 'Cool' Way of Improving the Reliability of HPC Machines, SC'2013

 For MPI based runtimes, most of the experiments are done using real platforms

Evaluating current HPC runtimes

- Carrying out evaluation under complex realistic conditions is hard
- Simulator:
 - simplified assumptions
 - lower realism 😕
 - not possible to run a complete software stack 😩
- Real platform:
 - expensive 😩
 - lacks of reproducibility

Outline

1 Distem

2 Experimental results

3 Conclusions

An emulator for distributed systems

Take your real application

Run it on a cluster

And use Distem to alter the platform so it matches the experimental conditions you need



Distem features

The features of Distem include:

- running many virtual nodes on each physical node
- emulation of CPU performance, network topologies, I/O speed

Distem uses modern Linux functionality:

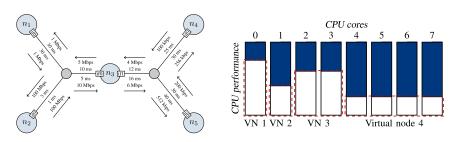
- Linux containers
- control groups
- CPU frequency scaling
- traffic control
- I/O throttling

In this work

We integrated the following improvements in order to make possible the evaluation of HPC runtimes:

- Evolving experimental conditions
- Failure injection framework
- Event injection framework

Evolving experimental conditions



- Heterogeneous conditions can be created: CPU frequencies, different IO and network capabilities
- These features can be updated dynamically
- This is useful to achieve complex experiments where the platform is modified, like it could happened in reality

Failure injection framework

- We take into account failures that provoke a lost of the node (very common failures)
- Nodes can be lost in three different ways:
 - Graceful: the node is shut down cleanly, using an operating system command
 - Soft: the node is forced to shut down
 - Hard: the node failed abruptly
- We do not take into account byzantine failures

Event injection framework

- Increase the reproducibility of experiments
- Distem supports the following modifications for a given set of nodes:
 - CPU frequency
 - Network capabilities (latency and bandwidth)
 - Failures
- These modifications can be injected using a deterministic behavior or using a probabilistic distribution

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Experiment setup

- We evaluate Charm++, OpenMPI and MPICH runtimes
- Charm++: Jacobi3D and Stencil3D
- MPI-based runtimes: NAS parallel benchmarks
- 3 Grid'5000 clusters located in two sites
- Experimental evaluation:
 - Failure detection of HPC runtimes
 - Validity of fault injection mechanism
 - Evaluation of load balancing strategies in Charm++

Failure detection of HPC runtimes

- We run an application on top of the HPC runtime
- We inject different types of faults and observe how the HPC runtime reacts

	Runtime					
Failure	Charm++		OpenMPI		MPICH	
	Detected	Action	Detected	Action	Detected	Action
Graceful	Yes	С	Yes	Н	Yes	E
Soft	Yes	C	Yes	Н	Yes	E
Hard	No	-	Yes	Н	Yes	E

Table: Failure detection. C refers to the roll-back of the application to the previous checkpoint, H refers to the fact that processes hang, E refers to the termination of MPI processes

Validity of fault injection mechanism

- We run Jacobi3D application using 64 nodes, running 1 Charm++ process per node
- Different degrees of oversubscription
- We use the event injection framework to inject the same trace for all cases

Mechanism	% termination	Mean walltime (secs)
Charm++ Injection	100%	268.55
Real Injection	66%	267.19
Distem 1vn/node	56%	286.43
Distem 2vn/node	50%	287.05
Distem 4vn/node	56%	294.45

Table: Percentage of successful application executions

Evaluating load balancing strategies in Charm++

- We create a platform composed 128 vnodes distributed over 8 physical nodes.
- We experiment with two different scenarios:
 - Heterogeneous: half of the vnodes have a CPU clock reduced to 50 %
 - Dynamic: the available CPU power of a sub-part of the vnodes is dynamic.

The event injection framework was used to automate the creation of these scenarios

Evaluating load balancing strategies in Charm++

Running Stencil3D using 128 processes in the heterogeneous platform

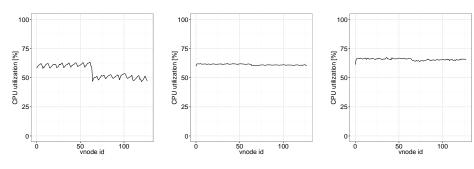


Figure: LBOff Walltime: 341 secs

Figure: RefineLB Walltime: 320 secs

Figure: Hybrid Walltime: 356 secs

Evaluating load balancing strategies in Charm++

Running Stencil3D using 128 processes in the dynamic platform

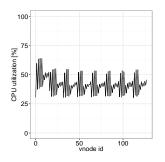


Figure: LBOff Walltime: 347 secs

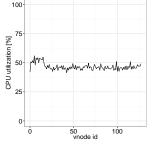


Figure: RefineLB Walltime: 322 secs

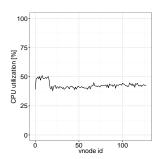


Figure: Hybrid Walltime: 359 secs

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Conclusions

 Being able to execute experiments on a large set of platform configurations in a repeatable way is a sound basis to design and improve the HPC runtimes in the future

Distem:

- offers realistic experimental conditions
- simplified the uncovering of problems in the failure handling for widely used HPC runtimes
- enables experimenters to easily simulate perturbations and heterogeneity of nodes