

ADVANCED DIPLOMA IN GAME DEVELOPMENT
I SEMESTER EXAMINATIONS, DECEMBER 2021
Game Design and Production Pipeline

Time: 3 hours

Max. Marks: 50

ANSWER ANY 5 OF THE FOLLOWING

5*10=50 MARKS

1. Describe different phases of game development. How to start a newgame concept?
2. Define these roles in a game development team with their skill set -Level designer, Concept Artist, Gameplay Programmer.
3. What are F2P games? How F2P games make money?
4. What is the core loop of any game? Explain with game example.
5. Describe different types of fun with game examples.
6. Describe the structure of video games.
7. Describe 3C's of game design?
8. What are the main elements of game design?

Note: Submit your answer sheet with your **HALL TICKET NUMBER** in a **pdf format only** and mail it to design@backstagepass.co.in

CC: vaidehi@backstagepass.co.in