Math Camp 2025 – Linear Algebra*

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1 Vectors

A vector can be defined in many different ways, but let us broadly define a vector as a list of objects that is used to represent and conceptualize ideas.

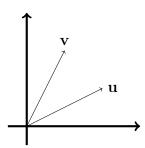
Definition 1.1. A column vector is a $n \times 1$ matrix:¹

$$\begin{bmatrix} a_{11} \\ \vdots \\ a_{n1} \end{bmatrix} \quad \text{or} \quad \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix}$$

While a **row vector** is a $1 \times m$ matrix:

$$\begin{bmatrix} a_{11} & \cdots & a_{1m} \end{bmatrix}$$
 or $\begin{bmatrix} a_1 & \cdots & a_m \end{bmatrix}$

Example 1.2. Consider 2×1 vectors $\mathbf{u} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ and $\mathbf{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$. These vectors "live" in \mathbb{R}^2 (the set of ordered pairs of real numbers). Geometrically, we can interpret \mathbb{R}^2 as a 2-dimensional plane and vectors as points on the plane.²



Definition 1.3. Two vectors in \mathbb{R}^n are equal if and only if their corresponding elements are equal.

Example 1.4. Our vectors from above,
$$\mathbf{u} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$
 and $\mathbf{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$, are ______.

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¹A matrix is a rectangular array of elements, arranged in rows and columns.

²Alternatively, vectors can be thought of as arrows that point from the origin to a specific point in the plane.

Definition 1.5. Given two vectors \mathbf{u} and \mathbf{v} , their \mathbf{sum} is the vector $\mathbf{u} + \mathbf{v}$, obtained by adding the corresponding elements (assuming the vectors "live" in the same space).

Example 1.6. Consider the vectors $\mathbf{u} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ and $\mathbf{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$.

$$\mathbf{u} + \mathbf{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$

Definition 1.7. Given a vector \mathbf{u} and a real number c, the **scalar multiple** of \mathbf{u} by c is the vector obtained by multiplying each element in \mathbf{u} by c.

Example 1.8. Consider the vector $\mathbf{u} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ and the scalar c = 3. Then

$$c\mathbf{u} = 3 \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 3 \end{bmatrix}$$

Aside. Try to imagine each element as a scalar. For example, a vector [2, 3] can be represented as $2\mathbf{i} + 3\mathbf{j}$, where \mathbf{i} and \mathbf{j} are the "basis vectors" of the xy coordinate system. A basis is a minimal set of vectors that can be used to uniquely express any other vector within a given vector space.

Definition 1.9. Two vectors **u** and **v** in \mathbb{R}^n are **parallel** if and only if there exists a real number $c \in \mathbb{R} \setminus \{0\}$ such that

$$\mathbf{u} = c\mathbf{v}$$

(Basically if one is a scalar multiple of the other.)

Definition 1.10. Given vectors $\mathbf{v}_1, \mathbf{v}_2, \cdots, \mathbf{v}_k$ and scalars c_1, c_2, \cdots, c_k , the vector \mathbf{y} defined by

$$\mathbf{y} = c_1 \mathbf{v}_1 + \dots + c_k \mathbf{v}_k$$

is called a linear combination of $\mathbf{v}_1, \dots, \mathbf{v}_k$ with weights c_1, \dots, c_k .

Definition 1.11. If $\mathbf{v}_1, \dots, \mathbf{v}_k \in \mathbb{R}^n$, then the set of all linear combinations of $\mathbf{v}_1, \dots, \mathbf{v}_k$ is called **span** of $\mathbf{v}_1, \dots, \mathbf{v}_k$. That is, the span is the collection of all vectors that can be written in the form

$$\left\{ \mathbf{w} \in \mathbb{R}^n : \mathbf{w} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_k \mathbf{v}_k \text{ for any } [c_1 \dots c_k]' \in \mathbb{R}^k \right\}$$

Definition 1.12. Let $\mathbb{W} \subseteq \mathbb{R}^n$. Then $\mathbf{v}_1, \dots, \mathbf{v}_k \in \mathbb{R}^n$ spans \mathbb{W} if given any $\mathbf{w} \in \mathbb{W}$,

$$\exists [c_1 \cdots c_k]' \in \mathbb{R}^k \ni \mathbf{w} = \sum_{i=1}^k c_i \mathbf{v}_i$$

Definition 1.13. A set of vectors $\mathbf{v}_1, \dots, \mathbf{v}_k \in \mathbb{R}^n$ is **linearly dependent** if and only if at least one of the vectors can be written as a linear combination of the others. If no vector is a linear combination of the others, the set of vectors are **linearly independent**.

Remark A set of vectors $\mathbf{v}_1, \dots, \mathbf{v}_k \in \mathbb{R}^n$ is **linearly independent** if and only if the vector equation

$$c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_k\mathbf{v}_k = \mathbf{0}_n$$

has only the trivial solution.

Definition 1.14. trivial solution

From the vector equation

$$c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_k\mathbf{v}_k = \mathbf{0}_n$$

it is clear that $c_1 = 0, c_2 = 0, \dots, c_k = 0$ is a solution to such a system; it is called the trivial solution. Any solution in which at least one coefficient has nonzero value is called a non-trivial solution.

Aside. Let us assume that $\mathbf{v}_1, \dots, \mathbf{v}_k \in \mathbb{R}^n$ are linearly dependent. WLOG, there exists an $i \in \{1, \dots, k\}$ such that $c_i \neq 0$. Then

$$c_i \mathbf{v}_i + \sum_{j=1, j \neq i}^k c_j \mathbf{v}_j = \mathbf{0}_n$$
 and $\mathbf{v}_i = -\sum_{j=1, j \neq i}^k \frac{c_j}{c_i} \mathbf{v}_j$

Example 1.15. Consider the vectors:

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \quad \mathbf{v}_2 = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}, \quad \mathbf{v}_3 = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$$

By inspection, $\mathbf{v}_3 = -2\mathbf{v}_1 + \mathbf{v}_2$, so the vectors are linearly dependent.

Definition 1.16. $\mathbf{v}_1, \cdots, \mathbf{v}_k \in \mathbb{W} \subset \mathbb{R}^n$ forms a basis of \mathbb{W} if

- 1. $\mathbf{v}_1, \dots, \mathbf{v}_k$ spans \mathbb{W} , and
- 2. $\mathbf{v}_1, \dots, \mathbf{v}_k$ are linearly independent.

Example 1.17. Consider the vectors $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ -2 \end{bmatrix}$. These vectors span \mathbb{R}^2 ; any vector in \mathbb{R}^2 can be written as a linear combination of these two vectors.

Aside. At this point, I highly encourage everyone to watch "Lecture 3: Essence of linear algebra" by 3b1b in case you haven't watched it. If you have ever been confused about some notions in linear algebra, this video may provide you a different way to interpret and understand them.

2 Systems of Linear Equations and Matrix Equations

Definition 2.1. A linear equation in the variables x_1, x_2, \dots, x_n is an equation that can be written in the form

$$a_1x_1 + a_2x_2 + \dots + a_nx_n = b$$

where b and the coefficients a_1, \ldots, a_n are real or complex numbers. A **system of linear equations** is a collection of one or more linear equations involving the same variables.

Example 2.2. Consider the following system of linear equations:

$$x_1 - 2x_2 + x_3 = 0$$
$$2x_2 - 8x_3 = 8$$
$$-4x_1 + 5x_2 + 9x_3 = -9$$

Definition 2.3. The compact rectangular array containing the coefficients of each variable aligned in columns is called the **coefficient matrix**.

Example 2.4. From the system of linear equations above, the coefficient matrix is

$$\begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ -4 & 5 & 9 \end{bmatrix}$$

Definition 2.5. The coefficient matrix, concatenated with a column consisting of the right-hand-side constants is called the **augmented matrix**.

Example 2.6. From the system of linear equations above, the augmented matrix is

$$\left[\begin{array}{cc|cc|c}
1 & -2 & 1 & 0 \\
0 & 2 & -8 & 8 \\
-4 & 5 & 9 & -9
\end{array}\right]$$

Definition 2.7. The **size** of a matrix tells how many rows and columns it has. An $m \times n$ matrix has m rows and n columns:

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \dots & a_{2n} \\ a_{31} & a_{32} & a_{33} & \dots & a_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & a_{m3} & \dots & a_{mn} \end{bmatrix}$$

Definition 2.8. The **element** a_{ij} is the value in row i, column j.

Definition 2.9. The three basic operations that are used to solve the system of equations are known as **elementary row operations**. These operations consist of:

4

- Scaling Multiply all entries in a row by a non-zero constant
- Replacement Replace one row by the sum of itself and the multiple of another row
- Interchange Interchange any two rows

Example 2.10. Consider the augmented matrix from our system above:

$$\begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 2 & -8 & 8 \\ -4 & 5 & 9 & -9 \end{bmatrix} \longrightarrow \text{Replacing } R_3 \text{ with } R_3 + 4R_1: \rightarrow \begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 2 & -8 & 8 \\ 0 & -3 & 13 & -9 \end{bmatrix}$$

Multiplying R_2 by 1/2

$$\begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 1 & -4 & 4 \\ 0 & -3 & 13 & -9 \end{bmatrix} \longrightarrow \text{Replacing } R_3 \text{ with } R_3 + 3R_2: \longrightarrow \begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 1 & -4 & 4 \\ 0 & 0 & 1 & 3 \end{bmatrix}$$

Replacing R_1 with $2R_2 + R_1$:

$$\begin{bmatrix} 1 & 0 & -7 & | & 8 \\ 0 & 1 & -4 & | & 4 \\ 0 & 0 & 1 & | & 3 \end{bmatrix} \longrightarrow \text{Replacing } R_1 \text{ with } 7R_3 + R_1 : \rightarrow \begin{bmatrix} 1 & 0 & 0 & | & 29 \\ 0 & 1 & -4 & | & 4 \\ 0 & 0 & 1 & | & 3 \end{bmatrix}$$

Replacing R_2 with $4R_3 + R_2$:

$$\begin{bmatrix} 1 & 0 & 0 & 29 \\ 0 & 1 & 0 & 16 \\ 0 & 0 & 1 & 3 \end{bmatrix} \rightarrow \text{The simplified system:} \rightarrow \begin{bmatrix} x_1 & = 29 \\ x_2 & = 16 \\ x_3 & = 3 \end{bmatrix}$$

Aside. This matrix is now in what we call **reduced row echelon form**. Don't worry about the terminology, however, what's important is the row operations, which may come in handy a few times throughout the year. Also note that not all linear systems have unique solutions; it is possible to have a unique solution, infinite solutions, or no solutions.

Definition 2.11. If \mathcal{A} is an $m \times n$ matrix with columns $\mathbf{a}_1, \dots, \mathbf{a}_n \in \mathbb{R}^m$, and if $\mathbf{x} \in \mathbb{R}^n$, then the **product** of \mathcal{A} and \mathbf{x} , denoted $\mathcal{A}\mathbf{x}$, is the linear combination of the columns of \mathcal{A} using the corresponding entries in \mathbf{x} as weights

$$\mathcal{A}\mathbf{x} = \begin{bmatrix} \mathbf{a}_1 & \cdots & \mathbf{a}_n \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = x_1\mathbf{a}_1 + \cdots + x_n\mathbf{a}_n \qquad \qquad \text{(Column Expansion)}$$

and the equation Ax = b is called a matrix equation.

Theorem 2.12. If A is a $m \times n$ matrix with columns $\mathbf{a}_1, \ldots, \mathbf{a}_n \in \mathbb{R}^m$ and if $\mathbf{b} \in \mathbb{R}^m$, then the matrix equation $A\mathbf{x} = \mathbf{b}$ has the same solution set as the linear equations whose augmented matrix is

Example 2.13. Consider our first example, the linear system:

$$x_1 - 2x_2 + x_3 = 0$$
$$2x_2 - 8x_3 = 8$$
$$-4x_1 + 5x_2 + 9x_3 = -9$$

Let \mathcal{A} be the coefficient matrix:

$$\mathcal{A} = \begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ -4 & 5 & 9 \end{bmatrix}$$

Then we can rewrite the linear system as a matrix equation $A\mathbf{x} = \mathbf{b}$:

$$\begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ -4 & 5 & 9 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 8 \\ -9 \end{bmatrix}$$

Aside. We will work with matrix equations quite a bit during the first year, especially when we learn a regression framework. However, we will almost never apply elementary row operations to convert matrices into the reduced row echelon form by hand. We are revisiting concepts typically taught in a linear algebra course, and we would be remiss not to understand them thoroughly. The key takeaway is that these elementary row operations do not alter the solution set. It is a good time to start thinking about how the matrix equations are written and what they mean.

$$y_{i} = x_{i1}\beta_{1} + x_{i2}\beta_{2} + \dots + x_{ik-1}\beta_{k-1} + \beta_{k} + u_{i} \qquad \forall i = 1, \dots, n$$

$$= \mathbf{x}_{i}^{T}\boldsymbol{\beta} + u_{i} \qquad \forall i = 1, \dots, n$$

$$\implies \mathbf{v} = \mathbf{X}\boldsymbol{\beta} + \mathbf{u}$$

3 Matrix Operations

Definition 3.1. Let \mathcal{A} and \mathcal{B} be $m \times n$ matrices. Let a_{ij} and b_{ij} denote the elements in the *i*th row and *j*th column of the matrices \mathcal{A} and \mathcal{B} , respectively. Then \mathcal{A} and \mathcal{B} are **equal**, denoted $\mathcal{A} = \mathcal{B}$, if and only if $a_{ij} = b_{ij}$ for all *i* and all *j*.

Aside. Note that this is simply an extension of our definition for vector equality; indeed, we could define matrix equality in terms of vector equality, i.e., two matrices are equal if and only if their corresponding vectors are equal.

Definition 3.2. If \mathcal{A} and \mathcal{B} are both $m \times n$ matrices, then the sum $\mathcal{A} + \mathcal{B}$ is the $m \times n$ matrix whose elements are the sums of the corresponding elements from \mathcal{A} and \mathcal{B} . The **difference** $\mathcal{A} - \mathcal{B}$ is the $m \times n$ matrix whose elements are the differences of the corresponding elements of \mathcal{A} and \mathcal{B} .

$$\mathcal{A} + \mathcal{B} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} + \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{m1} & b_{m2} & \cdots & b_{mn} \end{bmatrix} = \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \cdots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \cdots & a_{2n} + b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m2} & \cdots & a_{mn} + b_{mn} \end{bmatrix}$$

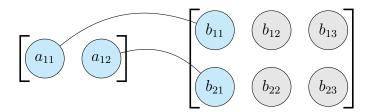
Definition 3.3. If k is a scalar and A is a matrix, then the **scalar multiple** kA is the matrix whose elements are k times the corresponding elements in A.

$$k\mathcal{A} = \begin{bmatrix} ka_{11} & ka_{12} & \cdots & ka_{1n} \\ ka_{21} & ka_{22} & \cdots & ka_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ ka_{m1} & ka_{m2} & \cdots & ka_{mn} \end{bmatrix}$$

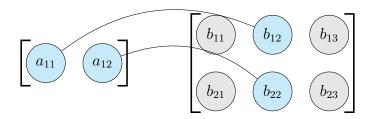
Definition 3.4. If \mathcal{A} is a $m \times n$ matrix and \mathcal{B} is a $n \times k$ matrix with columns $\mathbf{b}_1, \dots, \mathbf{b}_k$, then the **product** \mathcal{AB} is the $m \times k$ matrix whose columns are $\mathcal{Ab}_1, \dots, \mathcal{Ab}_k$. Note that the number of columns of \mathcal{A} must match the number of rows in \mathcal{B} for the matrices to be conformable.

Example 3.5. Suppose we have two matrices: $\mathcal{A}_{1\times 2}$ and $\mathcal{B}_{2\times 3}$. Then \mathcal{AB} is permissible, but \mathcal{BA} is not. If we have $\mathcal{A}_{1\times 2}\mathcal{B}_{2\times 3}=\mathcal{C}_{1\times 3}$, then

• For c_{11} : $c_{11} = a_{11}b_{11} + a_{12}b_{21}$



• For c_{12} : $c_{12} = a_{11}b_{12} + a_{12}b_{22}$



Aside. There are a few special matrices with which you should be familiar. For example:

1. **Identity Matrix** (a diagonal matrix of ones)

$$\mathcal{I}_n = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}$$

Note that for all n by n matrices A:

$$\mathcal{AI}_n = \mathcal{I}_n \mathcal{A} = \mathcal{A}$$

2. **Null Matrix** (a matrix of zeros)

$$\mathbf{0}_{m \times n} = \begin{bmatrix} 0 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 0 \end{bmatrix}$$

Note that for all matrices \mathcal{A} and "conformable" matrices $\mathbf{0}$:

$$egin{aligned} \mathcal{A} + \mathbf{0} &= \mathcal{A} \ \mathbf{0} \mathcal{A} &= \mathbf{0} \end{aligned} \qquad egin{aligned} \mathbf{0} + \mathcal{A} &= \mathcal{A} \ A \mathbf{0} &= \mathbf{0} \end{aligned}$$

3. **Idempotent Matrix** (a matrix that is the product of itself)

$$A = AA$$

Theorem 3.6. Let A be a $m \times n$ matrix, and let B and C have dimensions for which the indicated sums and products are defined. Then

$$\mathcal{A}(\mathcal{BC}) = (\mathcal{AB})\mathcal{C} = \mathcal{ABC}$$
 (Associative Law)
$$\mathcal{A}(\mathcal{B} + \mathcal{C}) = \mathcal{AB} + \mathcal{AC}$$
 (Left Distributive Law)
$$(\mathcal{B} + \mathcal{C})\mathcal{A} = \mathcal{BA} + \mathcal{CA}$$
 (Right Distributive Law)

Aside. Note that in matrix algebra, we *do not* have commutativity; that is, $\mathcal{AB} \neq \mathcal{BA}$ in general. It may be true of specific matrices, but in most cases (as in an example above), the matrices won't even be conformable in both orders.

Definition 3.7. Given a $m \times n$ matrix \mathcal{A} , the **transpose** of \mathcal{A} is the $n \times m$ matrix, denoted \mathcal{A}^T or \mathcal{A}' , whose columns are formed from the corresponding rows of \mathcal{A} .

Example 3.8. Consider the following matrices:

$$\mathcal{A} = \begin{bmatrix} 3 & 8 & -9 \\ 1 & 0 & 4 \end{bmatrix} \qquad \qquad \mathcal{B} = \begin{bmatrix} 3 & 4 \\ 1 & 7 \end{bmatrix}$$

$$\mathcal{A}^T = \begin{bmatrix} 3 & 1 \\ 8 & 0 \\ -9 & 4 \end{bmatrix} \qquad \qquad \mathcal{B}^T = \begin{bmatrix} 3 & 1 \\ 4 & 7 \end{bmatrix}$$

Remark. A property of matrices that occasionally comes in handy is **symmetry**, which means $\mathcal{A} = \mathcal{A}^T$ (or $a_{ij} = a_{ji}$, $\forall i, j$). Later on, we'll talk about Hessian matrices, which have this property.

Theorem 3.9. Let A and B denote matrices whose sizes are appropriate for the following sums and products.

$$(\mathcal{A}^T)^T = \mathcal{A}$$
 $(\mathcal{A} + \mathcal{B})^T = \mathcal{A}^T + \mathcal{B}^T$
 $(\mathcal{A}\mathcal{B})^T = \mathcal{B}^T \mathcal{A}^T$

Definition 3.10. The **determinant** of a square matrix \mathcal{A} , denoted by $|\mathcal{A}|$ or $\det(\mathcal{A})$, is a uniquely defined scalar associated with the matrix. For matrices of various sizes:

1. 1×1 Matrix: $\mathcal{A} = [a]$

$$|\mathcal{A}| = a$$

2. 2×2 Matrix: $\mathcal{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$

$$|\mathcal{A}| = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

3. Larger Matrix: Check the appendix 1.

Theorem 3.11. 1. Taking the transpose does not affect the determinant:

$$|\mathcal{A}| = |\mathcal{A}^T|$$

2. Scaling a row by k will change the value of the determinant k-fold, e.g.:

$$\begin{vmatrix} ka & kb \\ c & d \end{vmatrix} = k \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

3. Replacement – adding a multiple of a row (or column) to another row (or column) – leaves the determinant unchanged, e.g.:

$$\begin{vmatrix} a & b \\ c + ka & d + kb \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

4. Interchanging any two rows (or columns) reverses the sign of the determinant (but does not change the absolute value), e.g.:

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = - \begin{vmatrix} c & d \\ a & b \end{vmatrix}$$

Definition 3.12. A matrix A is **singular** if and only if

$$|\mathcal{A}| = 0$$

which occurs only when rows (or columns) are linearly dependent.

Remark. I'm bringing this to your attention primarily for econometric reasons; perfect collinearity means that two of your explanatory variables are linear combinations of one another. In this case, STATA, R, or whatever program you ultimately use to run regressions will fail (as they use matrix algebra to do OLS).

Definition 3.13. A $n \times n$ matrix is said to be **invertible** if there is an $n \times n$ matrix \mathcal{C} such that

$$\mathcal{CA} = \mathcal{I}_n$$
 and $\mathcal{AC} = \mathcal{I}_n$

In this case, C is the **inverse** of A. In fact, the inverse is unique, so it is typically denoted A^{-1} .

Theorem 3.14. If A is a 2×2 matrix

$$\mathcal{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

and $ad - bc \neq 0$ (i.e., the determinant is non-zero/the matrix is _____), then the inverse is given by the formula:

$$\mathcal{A}^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Check the appendix 2 for a larger matrix.

Example 3.15. Consider the matrix

$$\mathcal{A} = \begin{bmatrix} 3 & 4 \\ 5 & 6 \end{bmatrix}$$

Since the determinant is $|\mathcal{A}| = (3*6) - (4*5) = -2 \neq 0$, \mathcal{A} is invertible:

$$|\mathcal{A}| = -2$$
 (the determinant)

$$\mathcal{A}^{-1} = \frac{1}{-2} \begin{bmatrix} 6 & -4 \\ -5 & 3 \end{bmatrix}$$
 (by THM 2.4)

$$\mathcal{A}^{-1} = \begin{bmatrix} -3 & 2 \\ 5/2 & -3/2 \end{bmatrix}$$
 (simplifying)

Checking to make sure we did everything properly:

$$\mathcal{A}\mathcal{A}^{-1} = \begin{bmatrix} 3 & 4 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} -3 & 2 \\ 5/2 & -3/2 \end{bmatrix}$$
 (multiplying matrices)
$$\mathcal{A}\mathcal{A}^{-1} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
 (simplifying)

Theorem 3.16. If A and B are $n \times n$ invertible matrices, then

1. A^{-1} is invertible and

$$(\mathcal{A}^{-1})^{-1} = \mathcal{A}$$

2. AB is invertible and

$$(\mathcal{A}\mathcal{B})^{-1} = \mathcal{B}^{-1}\mathcal{A}^{-1}$$

3. \mathcal{A}^T is invertible and

$$(\mathcal{A}^T)^{-1} = (\mathcal{A}^{-1})^T$$

Example 3.17. Given a $n \times k$ matrix **X** where n > k, assume that $\mathbf{X}^T \mathbf{X}$ is invertible.

$$(\mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T})^{T} = (\mathbf{X}^{T})^{T}((\mathbf{X}^{T}\mathbf{X})^{-1})^{T}\mathbf{X}^{T}$$

$$= \mathbf{X}((\mathbf{X}^{T}\mathbf{X})^{T})^{-1}\mathbf{X}^{T}$$

$$= \mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T}$$

$$= \mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T}$$

$$= \mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\mathcal{I}_{k}\mathbf{X}^{T}$$

$$= \mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T}$$

$$= \mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T}$$

$$(Idempotent)$$

4 Connecting Concepts

Theorem 4.1. Let A be a $n \times n$ matrix. Then the following statements are equivalent:

- 1. $|\mathcal{A}| \neq 0$
- 2. A is invertible
- 3. The equation $A\mathbf{x} = \mathbf{b}$ has a unique solution $\mathbf{x} = A^{-1}\mathbf{b}$ for each $\mathbf{b} \in \mathbb{R}^n$
- 4. The equation $A\mathbf{x} = \mathbf{0}$ has only the trivial (i.e., $\mathbf{x} = \mathbf{0}_n$) solution
- 5. The columns of A form a linearly independent set
- 6. The columns of A span \mathbb{R}^n
- 7. A has full rank

Aside. With the determinant and inverse, we now have a few different ways to solve linear systems that we may come across during the first year:

- 1. Standard substitution (potentially very time consuming)
- 2. Row operations on an augmented matrix
- 3. Inverting \mathcal{A} to find $\mathbf{x} = \mathcal{A}^{-1}\mathbf{b}$

In reality, however, you aren't asked to solve entire linear systems all that frequently; the first two tools frequently suffice. Understanding how inverses work, however, is important for OLS. There is one additional solution concept that you may also find helpful.

Theorem 4.2. Given a system of equations $A\mathbf{x} = \mathbf{b}$, where A is a $n \times n$ invertible matrix and $\mathbf{b} \in \mathbb{R}$, let $A_i(\mathbf{b})$ be the matrix obtained from A by replacing column i with \mathbf{b} :

$$\mathcal{A}_i(\mathbf{b}) = \begin{bmatrix} \mathbf{a}_1 & \dots & \mathbf{a}_{i-1} & \mathbf{b} & \mathbf{a}_{i+1} & \dots & \mathbf{a}_n \end{bmatrix}$$

Then for any $\mathbf{b} \in \mathbb{R}^n$, the unique solution \mathbf{x} of $A\mathbf{x} = \mathbf{b}$ has entries given by:

$$x_i = \frac{|\mathcal{A}_i(\mathbf{b})|}{|A|}, \quad i = 1, 2, \dots, n$$

Check the Appendix 3(Cramer's Rule) for the example in economics.

Definition 4.3. The rank of a matrix is the number of nonzero rows in its row echelon form.

Theorem 4.4. Let A be a $m \times n$ matrix and B be a $n \times k$ matrix. Then

- 1. $rank(A) = rank(A^T)$
- 2. $rank(A) \leq min\{m, n\}$
- 3. $rank(AB) \leq min\{rank(A), rank(B)\}$
- 4. $rank(\mathcal{A}) = rank(\mathcal{A}^T \mathcal{A}) = rank(\mathcal{A} \mathcal{A}^T)$

Aside. Given a $n \times k$ matrix **X** where n > k, suppose that rank(**X**) = k (full rank). Then

$$rank(\mathbf{X}) = rank(\mathbf{X}^T \mathbf{X}) = k$$

Therefore, $\mathbf{X}^T\mathbf{X}$ is invertible.

5 Quadratic Forms

Definition 5.1. A quadratic form on \mathbb{R}^n is a function Q defined on \mathbb{R}^n whose value at a vector $\mathbf{x} \in \mathbb{R}^n$ can be written in the form

$$Q(\mathbf{x}) = \mathbf{x}^T \mathcal{A} \mathbf{x}$$

where \mathcal{A} is a $n \times n$ symmetric matrix.

Example 5.2. Consider a two-variable quadratic form

$$Q(\mathbf{x}) = ax^2 + 2bxy + cy^2$$
 (a two-variable quadratic form)

$$Q(\mathbf{x}) = \begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$
 (rewriting in matrix form)

Note that the matrix of constants (A) is not unique!

$$\begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Aside. The matrix associated with a quadratic form need not be symmetric. However, no loss of generality is obtained by assuming \mathcal{A} is symmetric. We can always take definite and semidefinite matrices to be symmetric since they are defined by a quadratic form. Specifically consider a nonsymmetric matrix \mathcal{A} and replace it with $\frac{1}{2}(\mathcal{A} + \mathcal{A}^T)$. Then \mathcal{A} is now symmetric and still it has the same $Q(\mathbf{x})$.

Aside. Frequently, you will also see quadratic forms written in double-sum notation:

$$\mathbf{x}^T \mathcal{A} \mathbf{x} = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

Where a_{ij} are elements of \mathcal{A} , which is symmetric, i.e., $a_{ij} = a_{ji} \quad \forall i, j$. If off-diagonal elements are all zero, then

$$\mathbf{x}^T \mathcal{A} \mathbf{x} = \sum_{i=1}^n a_{ii} x_i^2$$

Definition 5.3. Let $Q(\mathbf{x})$ be a quadratic form. Then $Q(\mathbf{x})$ is:

- 1. Positive definite if $Q(\mathbf{x}) > 0$ for all $\mathbf{x} \neq \mathbf{0}$
- 2. Negative definite if $Q(\mathbf{x}) < 0$ for all $\mathbf{x} \neq \mathbf{0}$
- 3. Indefinite if $Q(\mathbf{x})$ assumes both positive and negative values

Quadratic forms can also be **positive semi-definite** or **negative semi-definite** if we replace the strict inequalities with weak inequalities. The matrix \mathcal{A} that satisfies certain definite or semi-definite condition in Definition 6.3 is called a **positive** (semi)definite/negative (semi)definite matrix.

Example 5.4. Consider the quadratic form:

$$\mathbf{x}^T \mathcal{A} \mathbf{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

This is a positive definite quadratic form, e.g., if $\mathbf{x}^T = \begin{bmatrix} 1 & 1 \end{bmatrix}$:

$$\mathbf{x}^{T} \mathcal{A} \mathbf{x} = \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$
 (plugging in values)
$$\mathbf{x}^{T} \mathcal{A} \mathbf{x} = 2$$

Similarly, if $\mathbf{x}^T = \begin{bmatrix} -3 & 2 \end{bmatrix}$:

$$\mathbf{x}^{T} \mathcal{A} \mathbf{x} = \begin{bmatrix} -3 & 2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} -3 \\ 2 \end{bmatrix}$$
 (plugging in values)
$$\mathbf{x}^{T} \mathcal{A} \mathbf{x} = 38$$

Indeed, any vector in \mathbb{R}^2 (besides the zero-vector) will produce a strictly positive value.

Example 5.5. We can prove that a positive definite matrix $A_{n\times n}$ is nonsingular. In other words,

Positive Definite \implies Nonsingular

An easy way to do this is to prove by contradiction (from the logic class).

- $P \implies Q$ is equivalent to $\neg P \lor Q$
- $\neg (P \implies Q)$ is equivalent to $\neg (\neg P \lor Q)$, or $P \land \neg Q$
- Def. of Positive Definite: $\forall \mathbf{x} \neq \mathbf{0}, \mathbf{x}^T \mathcal{A} \mathbf{x} > 0$
- Theorem 4.1: if \mathcal{A} is singular, $\exists \mathbf{x} \neq \mathbf{0} \ni \mathcal{A}\mathbf{x} = \mathbf{0}$

Proof by contradiction to show: $\forall \mathbf{x}, \mathbf{x}^T A \mathbf{x} > 0$ and $\exists \mathbf{y} \ni \mathbf{y}^T A \mathbf{y} = 0$.

Proof.

Let
$$\mathcal{A}$$
 be positive definite (by hypothesis)
 $\Rightarrow \forall \mathbf{x} \neq \mathbf{0}, \mathbf{x}^T \mathcal{A} \mathbf{x} > 0$ (by def. of positive definite)
Suppose that \mathcal{A} is singular (towards a contradiction)
 $\Rightarrow \exists \mathbf{y} \neq \mathbf{0} \ni \mathcal{A} \mathbf{y} = \mathbf{0}$ (by Theorem 5.1)
 $\Rightarrow \mathbf{y}^T \mathcal{A} \mathbf{y} = 0$ (premultiplying by \mathbf{y}^T)
Thus, a contradiction
 $\Rightarrow \mathcal{A}$ is nonsingular

Definition 5.6. Let \mathcal{A} be a $n \times n$ matrix with elements a_{ij} . Then a **principal minor** is a minor³ produced by the deletion of the row and column associated with an element such that i = j. A *n*th-order principal **minor** is produced by the deletion of rows and columns associated with elements such that i = j, leaving a *n*th order determinant.

Example 5.7. Consider the matrix

$$\mathcal{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

³A minor of a matrix is the determinant of a submatrix

The 1st-order principal minors are:

$$|a_{11}| = a_{11}$$
 (deleting 2nd and 3rd rows/columns)
 $|a_{22}| = a_{22}$ (deleting 1st and 3rd rows/columns)
 $|a_{33}| = a_{33}$ (deleting 1st and 2nd rows/columns)

The 2nd-order principal minors are:

$$\begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} = a_{11}a_{22} - a_{12}a_{21}$$
 (deleting the 3rd row/column)
$$\begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix} = a_{22}a_{33} - a_{23}a_{32}$$
 (deleting the 2rd row/column)
$$\begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} = a_{11}a_{33} - a_{31}a_{13}$$
 (deleting the 1st row/column)

The 3rd-order principal minor is:

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = |\mathcal{A}|$$
 (deleting no rows/columns)

Definition 5.8. The **leading principal minors** are the principal minors that are associated with contiguous, upper-left elements of the matrix.

Example 5.9. For the 3×3 matrix \mathcal{A} in the preceding example, the leading principal minors are

$$|\mathcal{A}_{1}| = |a_{11}|$$
 (the 1st-order LPM)

$$|\mathcal{A}_{2}| = \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix}$$
 (the 2nd-order LPM)

$$|\mathcal{A}_{3}| = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$
 (the 3rd-order LPM)

Aside. Note that in the example, we are using Simon and Blume's notation. This is by no means consistent throughout the various mathematical economics textbooks available; indeed, notation and terminology vary quite a bit. We always start enumerating leading principal minors, however, with element a_{11} , which is the upper-left corner of *every* leading principal minor.

Theorem 5.10. Let A be a $n \times n$ symmetric matrix. then the quadratic form $\mathbf{x}^T \mathcal{A} \mathbf{x}$ is:

- positive definite if and only if all of its leading principal minors are strictly positive
- positive semi-definite if and only if all of its principal minors are non-negative
- negative definite if and only if all of its leading principal minors follow the signing convention

$$|\mathcal{A}_1| < 0 \qquad |\mathcal{A}_2| > 0 \qquad |\mathcal{A}_3| < 0 \dots$$

• negative semi-definite if and only if all of its principal minors of an odd-order are ≤ 0 and all of it's principal minors of an even-order are ≥ 0 .

• indefinite if none of the above hold

Example 5.11. Consider the matrix

$$\mathcal{A} = \begin{bmatrix} 1 & -1 & 0 \\ -1 & 6 & -2 \\ 0 & -2 & 3 \end{bmatrix}$$

We can determine the definiteness of the matrix by first evaluating the leading principal minors:

$$\begin{vmatrix} 1 & -1 \\ -1 & 6 \end{vmatrix} = 5$$

$$\begin{vmatrix} 1 & -1 \\ -1 & 6 \end{vmatrix} = 5$$

$$\begin{vmatrix} 1 & -1 & 0 \\ -1 & 6 & -2 \\ 0 & -2 & 3 \end{vmatrix} = 11$$

All the LPMs are positive, so A is positive definite. Note that if one of the leading principal minors was equal to zero, we'd need to check all of the other PMs for positive semi-definiteness.

Below (connecting definiteness to Hessian) is going to be covered in the Analysis session.

Aside. This has a close relationship to optimization. Consider a function $f: A \subset \mathbb{R}^n \to \mathbb{R}$ which is of class C^2 . Then the Hessian matrix is given by

$$H(\mathbf{x}) = \begin{bmatrix} f_{11} & f_{12} & \dots & f_{1n} \\ f_{21} & f_{22} & \dots & f_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ f_{n1} & f_{n2} & \dots & f_{nn} \end{bmatrix}$$

Where f_{ij} denotes the second derivative $\frac{\partial^2 f(\mathbf{x})}{\partial x_i \partial x_j}$. Consider a two-variable function z = f(x, y). Then the second-order total differential is given by:

$$dz = f_x dx + f_y dy$$
 (1st-order total differential)

$$d^2 z = f_{xx} dx^2 + f_{xy} dx dy + f_{yx} dy dx + f_{yy} dy^2$$
 (2nd-order total differential)

$$d^2 z = f_{xx} dx^2 + 2f_{xy} dx dy + f_{yy} dy^2$$
 (by Young's Theorem)

We can re-write this in matrix notation:

$$d^2z = \begin{bmatrix} dx & dy \end{bmatrix} \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} \begin{bmatrix} dx \\ dy \end{bmatrix}$$
 (the quadratic form)

We can rewrite the 2nd-order total differential in quadratic form, using the Hessian.

Theorem 5.12. Let f be a twice-continuously differentiable function then if the associated Hessian is

- 1. positive definite, then $f(\cdot)$ is strictly convex
- 2. positive semi-definite, then $f(\cdot)$ is convex
- 3. negative definite, then $f(\cdot)$ is strictly concave
- 4. negative semi-definite, then $f(\cdot)$ is concave

Basically, the intuition is that if we're at a point where the derivatives equal zero, then for any small movements dx and dy, we will get a positive movement d^2z if the Hessian is positive definite, which means that the function is convex. We will talk about these topics more when we talk about contstrained optimization.

6 Eigenvalues and Eigenvectors

Definition 6.1. For an $n \times n$ matrix \mathcal{A} , the **trace** is the sum of the elements along the main diagonal:

$$\operatorname{tr}(\mathcal{A}) = \sum_{i=1}^{n} a_{ii}$$

Example 6.2. Consider the identity matrix:

$$\mathcal{I}_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

The trace is the sum along the main diagonal, so $tr(\mathcal{I}_3) = 3$ (indeed, the trace of any identity matrix is the dimensionality of that matrix).

Theorem 6.3. Traces have the following properties:

1. (Linearity) Let A and B be $n \times n$ matrices and $c \in \mathbb{R}$.

$$tr(A + B) = tr(A) + tr(B)$$

 $c \cdot tr(A) = tr(cA)$

2. (Transpose) Let A be a $n \times n$ matrix.

$$tr(\mathcal{A}^T) = tr(\mathcal{A})$$

3. (Product) Let \mathcal{A} be a $m \times n$ matrix and let \mathcal{B} be a $n \times m$ matrix.

$$tr(\mathcal{AB}) = tr(\mathcal{BA})$$

Example 6.4. Given a $n \times k$ matrix **X** where n > k, suppose that rank(**X**) = k (full rank). Then

$$\operatorname{tr}\left(\mathcal{I}_{n} - \mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T}\right) = \operatorname{tr}\left(\mathcal{I}_{n}\right) - \operatorname{tr}\left(\mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T}\right)$$

$$= n - \operatorname{tr}\left(\mathbf{X}^{T}\mathbf{X}(\mathbf{X}^{T}\mathbf{X})^{-1}\right)$$

$$= n - \operatorname{tr}(\mathcal{I}_{k})$$

$$= n - k$$

Example 6.5. Given a vector $\hat{\mathbf{u}} \in \mathbb{R}_n$,

$$\widehat{\mathbf{u}}^T \widehat{\mathbf{u}} = \operatorname{tr}(\widehat{\mathbf{u}}^T \widehat{\mathbf{u}})$$

Definition 6.6. An **eigenvector** of a $n \times n$ matrix \mathcal{A} is a nonzero vector \mathbf{x} such that $A\mathbf{x} = \lambda \mathbf{x}$ for some scalar λ . A scalar λ is called an **eigenvalue** of A if there is a nontrivial solution \mathbf{x} of $A\mathbf{x} = \lambda \mathbf{x}$. Note that we can rewrite this equation to be:

$$(A - \lambda I_n)\mathbf{x} = \mathbf{0}$$

Example 6.7. Consider the matrix and vector:

$$\mathcal{A} = \begin{bmatrix} 1 & 6 \\ 5 & 2 \end{bmatrix} \quad \text{and} \quad \mathbf{u} = \begin{bmatrix} 6 \\ -5 \end{bmatrix}$$

We can show that \mathbf{u} is an eigenvector of A:

$$\mathcal{A}\mathbf{u} = \begin{bmatrix} 1 & 6 \\ 5 & 2 \end{bmatrix} \begin{bmatrix} 6 \\ -5 \end{bmatrix} \qquad \text{(the product)}$$

$$= \begin{bmatrix} (6 - 30) \\ (30 - 10) \end{bmatrix} \qquad \text{(multiplying)}$$

$$= \begin{bmatrix} -24 \\ 20 \end{bmatrix} \qquad \text{(simplifying)}$$

$$\mathcal{A}\mathbf{u} = -4 \begin{bmatrix} 6 \\ -5 \end{bmatrix} \qquad \text{(factoring)}$$

Thus \mathbf{u} and -4 are an eigenvector and an eigenvalue, respectively.

Aside. Recall that one of our theorems states that $\mathcal{B}\mathbf{x} = \mathbf{0}$ has a non-trivial solution \mathbf{x} if and only if \mathcal{B} is singular. Thus, for there to be a non-trivial eigenvector, it must be that $(\mathcal{A} - \lambda I_n)$ is singular (even if \mathcal{A} itself is *not* singular).

Definition 6.8. For a $n \times n$ matrix \mathcal{A} , the scalar equation

$$|(\mathcal{A} - \lambda I_n)| = 0$$

is called the **characteristic equation** of A.

Theorem 6.9. A scalar λ is an eigenvalue of a $n \times n$ matrix \mathcal{A} if and only if λ satisfies the characteristic equation of \mathcal{A} .

Example 6.10. Suppose we have the following 2×2 matrix:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

To find the eigenvalues, we want to pick the λ s such that:

$$\begin{vmatrix} a - \lambda & b \\ c & d - \lambda \end{vmatrix} = (a - \lambda)(d - \lambda) - bc = 0$$

This is the characteristic equation for the matrix.

Example 6.11. Consider the matrix

$$\mathcal{A} = \begin{bmatrix} 2 & 2 \\ 2 & -1 \end{bmatrix}$$

We can find the associated eigenvalues by employing the characteristic equation:

$$|(\mathcal{A} - \lambda I_2)| = \begin{vmatrix} 2 - \lambda & 2 \\ 2 & -1 - \lambda \end{vmatrix}$$
 (the characteristic equation)

$$= (2 - \lambda)(-1 - \lambda) - 4$$
 (the determinant)

$$= \lambda^2 - \lambda - 6$$
 (simplifying)

$$\lambda^2 - \lambda - 6 = 0$$
 (setting equal to zero)

$$(\lambda - 3)(\lambda + 2) = 0$$
 (factoring)

Thus, $\lambda_1 = 3$ and $\lambda_2 = -2$ are the eigenvalues. To find associated eigenvectors, recall that we need $(\mathcal{A} - \lambda I_2)\mathbf{x} = \mathbf{0}_2$. Thus, for our first eigen value:

$$(\mathcal{A} - \lambda_1 I_n) \mathbf{x} = 0$$
 (our condition)
$$\begin{bmatrix} 2 - 3 & 2 \\ 2 & -1 - 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$
 (plugging in values)
$$\begin{bmatrix} -1 & 2 \\ 2 & -4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$
 (simplifying)

Note that the rows are linear combinations of one another; this reduces to the equation:

$$x_1 = 2x_2$$
 (reducing the system)

Note that eigenvectors are not unique; to force a standardized solution, we frequently normalize the vectors (i.e., make them length one):

$$\sqrt{x_1^2 + x_2^2} = 1$$
 (normalizing)

$$(2x_2)^2 + x_2^2 = 1$$
 (plugging in for x_1)

$$5x_2^2 = 1$$
 (simplifying)

$$x_2 = \frac{1}{\sqrt{5}}$$
 (solving for x_2 using the positive root)

Thus, our eigenvector associated with λ_1 is

$$\mathbf{x}_1 = \begin{bmatrix} 2/\sqrt{5} \\ 1/\sqrt{5} \end{bmatrix}$$

If we performed the same steps for our second eigenvalue, λ_2 :

$$\mathbf{x}_2 = \begin{bmatrix} -1/\sqrt{5} \\ 2/\sqrt{5} \end{bmatrix}$$

Note that in general, we may have n distinct eigenvalues and n associated eigenvectors, all of which we normalized to length one.

Definition 6.12. A square $n \times n$ matrix \mathcal{A} is called **diagonalizable** if there exists an $n \times n$ invertible matrix \mathcal{P} such that $\mathcal{P}^{-1}\mathcal{A}\mathcal{P}$ is a diagonal matrix.

$$A$$
: diagonalizable $\iff \exists P: P^{-1}AP$ is diagonal

Theorem 6.13. Let A be a $n \times n$ matrix. If $\lambda_1, \dots, \lambda_n$ are the eigenvalues of A, then:

1. The trace equals the sum of the eigenvalues

$$tr(\mathcal{A}) = \sum_{i=1}^{n} \lambda_i$$

2. The determinant of A equals the product of the eigenvalues

$$|\mathcal{A}| = \prod_{i=1}^n \lambda_i$$

3. The trace of A^k is the sum of the eigenvalues raised to the kth power

$$tr(\mathcal{A}^k) = \sum_{i=1}^n \lambda_i^k$$

- 4. Let $A^T = A$.
 - (a) Eigenvalues of A are real.
 - (b) Eigenvectors corresponding to distinct eigenvalues are pairwise orthogonal.

Proof. Pick $i, j \in \{1, \dots, n\}$ such that $\lambda_i \neq \lambda_j$.

$$\lambda_i \mathbf{x}_j^T \mathbf{x}_i = \mathbf{x}_j^T (\lambda_i \mathbf{x}_i) = \mathbf{x}_j^T (\mathcal{A} \mathbf{x}_i) = \mathbf{x}_j^T (\mathcal{A}^T \mathbf{x}_i) = (\mathbf{x}_j^T \mathcal{A}^T) \mathbf{x}_i = (\mathcal{A} \mathbf{x}_j)^T \mathbf{x}_i = (\lambda_j \mathbf{x}_j)^T \mathbf{x}_i = \lambda_j \mathbf{x}_j^T \mathbf{x}_i$$

$$(\lambda_i - \lambda_j) \mathbf{x}_j^T \mathbf{x}_i = 0 \quad \Rightarrow \quad \mathbf{x}_j^T \mathbf{x}_i = 0$$

(c) A can be diagonalized.

$$AX = X\Lambda \text{ where } X^TX = I_n$$

$$A = X\Lambda X^T$$

- 5. Let $\mathcal{A}^T = \mathcal{A}$.
 - (a) Positive (semi)definite if and only if the eigenvalues of A are all (weakly) positive.

Proof. Given any
$$\mathbf{v} \in \mathbb{R}^n \setminus \{\mathbf{0}\}, \mathbf{v}^T \mathcal{A} \mathbf{v} = \mathbf{v}^T X \Lambda X^T \mathbf{v} = (X^T \mathbf{v})^T \Lambda (X^T \mathbf{v}).$$

- (b) Negative (semi)definite if and only if the eigenvalues of A are all (weakly) negative.
- (c) Indefinite if and only if A has both positive and negative eigenvalues.
- 6. Let $A^T = A$ and A is idempotent.
 - (a) Eigenvalues of A are either 0 or 1.

Proof.
$$\Lambda^2 = X^T \mathcal{A}^2 X = X^T \mathcal{A} X = \Lambda$$
 Therefore, $\lambda \in \{0, 1\}$.

(b) A is positive semidefinite.

Proof. Given any
$$\mathbf{v} \in \mathbb{R}^n \setminus \{\mathbf{0}\}, \ \mathbf{v}^T \mathcal{A} \mathbf{v} = \mathbf{v}^T (X \Lambda X^T) \mathbf{v} = (X^T \mathbf{v})^T \Lambda (X^T \mathbf{v}) \ge 0.$$

- (c) rank(A) = tr(A).
- 7. Let $\mathcal{A}^T = \mathcal{A}$ and \mathcal{A} is positive definite. Then there exists C such that $\mathcal{A} = C^T C$.

Proof.
$$\mathcal{A} = X\Lambda X^T = X\Lambda^{\frac{1}{2}}\Lambda^{\frac{1}{2}}X^T = (\Lambda^{\frac{1}{2}}X^T)^T(\Lambda^{\frac{1}{2}}X^T)$$

Example 6.14. Let X be a $n \times k$ matrix with rank(\mathbf{X})= k ($n \ge k$).

$$\mathcal{M}_{\mathbf{X}} := \mathcal{I}_n - \mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T$$

- 1. $\mathcal{M}_{\mathbf{X}}$ is symmetric.
- 2. $\mathcal{M}_{\mathbf{X}}$ is idempotent.

7 Vector Spaces and Norms

Aside. Building on what we already know about vectors, we can start thinking about vector spaces. Recall that earlier, we mentioned that two linearly independent vectors $\mathbf{v}, \mathbf{u} \in \mathbb{R}^2$ span \mathbb{R}^2 . Indeed, \mathbb{R}^2 is the vector space defined by the various linear combinations of \mathbf{v} and \mathbf{u} . Indeed, \mathbb{R}^n is the vector space that we usually are dealing with; however, it probably is a good idea for us to know a more formal definition.

Definition 7.1. A vector space is a set of vectors V equipped with addition and scalar multiplication that satisfies the following properties for vectors \mathbf{u} , \mathbf{v} , and \mathbf{w} and scalars a and b:

- Associativity of addition: $\mathbf{u} + (\mathbf{v} + \mathbf{w}) = (\mathbf{u} + \mathbf{v}) + \mathbf{w}$
- Commutativity of addition: $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$
- The identity element of addition: $\exists \ \mathbf{0} \in V \ni \mathbf{u} + \mathbf{0} = \mathbf{u} \ \forall \ \mathbf{u} \in V$
- The inverse element of addition: $\forall \mathbf{u} \in V \exists -\mathbf{u} \in V \ni \mathbf{u} + (-\mathbf{u}) = 0$
- Compatibility of scalar and field multiplication: $a(b\mathbf{u}) = (ab)\mathbf{u}$
- The identity element of scalar multiplication: $1\mathbf{u} = \mathbf{u}$
- Distributivity of scalar multiplication with respect to vector addition: $a(\mathbf{u} + \mathbf{v}) = a\mathbf{u} + a\mathbf{v}$
- Distributivity of scalar multiplication with respect to scalar addition: $(a + b)\mathbf{u} = a\mathbf{u} + b\mathbf{u}$

Definition 7.2. Given a vector space V, a subset $W \subset V$ is a **subspace** if and only if given any $\lambda, \mu \in \mathbb{R}$ and $\mathbf{v}, \mathbf{w} \in W$,

$$\lambda \mathbf{v} + \mu \mathbf{w} \in W$$

Remark

- The zero vector $\mathbf{0}$ is in W
- If $\mathbf{u}, \mathbf{v} \in W$, then $\mathbf{u} + \mathbf{v} \in W$
- If **u** is in W and k is a scalar, then k**u** is in W

Aside. Again, the concepts of vector spaces and subspaces will probably not be particularly relevant to you in terms of your first-year coursework, but they are concepts with which you should be familiar. In particular, there are a few subspaces which may come up, particularly in econometrics.

Definition 7.3. The **column space** of a matrix \mathcal{A} , denoted $Col(\mathcal{A})$, is the set of all linear combinations of the columns of \mathcal{A} .

Definition 7.4. The **null space** of a matrix \mathcal{A} , denoted $\text{Nul}(\mathcal{A})$, is the set of all solutions to the homogeneous equation $\mathcal{A}\mathbf{x} = \mathbf{0}$.

Aside. Let \mathcal{A} be a $m \times n$ matrix.

$$\operatorname{Col}(\mathcal{A}) = \{ \mathbf{b} \in \mathbb{R}^m : \mathcal{A}\mathbf{x} = \mathbf{b} \text{ for some } \mathbf{x} \in \mathbb{R}^n \}$$

$$\operatorname{Nul}(\mathcal{A}) = \{ \mathbf{x} \in \mathbb{R}^n : \mathcal{A}\mathbf{x} = \mathbf{0} \text{ for some } \mathbf{x} \in \mathbb{R}^n \}$$

$$\operatorname{Col}(\mathcal{A}^T) = \{ \mathbf{b} \in \mathbb{R}^n : \mathcal{A}^T\mathbf{x} = \mathbf{b} \text{ for some } \mathbf{x} \in \mathbb{R}^m \}$$

$$\operatorname{Nul}(\mathcal{A}^T) = \{ \mathbf{x} \in \mathbb{R}^m : \mathcal{A}^T\mathbf{x} = \mathbf{0} \text{ for some } \mathbf{x} \in \mathbb{R}^m \}$$

Example 7.5. Consider the matrix

$$\mathcal{B} = \begin{bmatrix} 1 & 0 & -3 & 5 & 0 \\ 0 & 1 & 2 & -1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

A basis for this matrix is the set of vectors

$$\mathbf{b}_1 = \begin{bmatrix} 1\\0\\0\\0 \end{bmatrix} \quad \mathbf{b}_2 = \begin{bmatrix} 0\\1\\0\\0 \end{bmatrix} \quad \mathbf{b}_3 = \begin{bmatrix} 0\\0\\1\\0 \end{bmatrix}$$

These are linearly independent, and all other columns of the matrix are linear combinations of these.

Definition 7.6. A metric space (X, d) is a set X and a function, $d: X \times X \to \mathbb{R}$, such that for any $\mathbf{x}, \mathbf{y}, \mathbf{z} \in X$, it satisfies the following properties:

- $d(\mathbf{x}, \mathbf{y}) \ge 0$
- $d(\mathbf{x}, \mathbf{y}) = 0 \iff \mathbf{x} = \mathbf{y}$
- $d(\mathbf{x}, \mathbf{y}) = d(\mathbf{y}, \mathbf{x})$
- $d(\mathbf{x}, \mathbf{z}) \le d(\mathbf{x}, \mathbf{y}) + d(\mathbf{y}, \mathbf{z})$

Definition 7.7. A normed vector space $(V, ||\cdot||)$ is a vector space V and a function, $||\cdot|| : V \to \mathbb{R}$, such that for any $\mathbf{x}, \mathbf{y} \in V$ and for any $\alpha \in \mathbb{R}$, it satisfies the following properties:

- $||\mathbf{x}|| \ge 0$
- $||\mathbf{x}|| = 0$ if and only if $\mathbf{x} = \mathbf{0}$
- $||\alpha \mathbf{x}|| = |\alpha| \cdot ||\mathbf{x}||$
- $\bullet \ ||\mathbf{x}+\mathbf{y}|| \leq ||\mathbf{x}|| + ||\mathbf{y}||$

Aside. Norms are the first step in getting us a notion of distance in a space. While we won't end up using norms explicitly all that frequently during the first year, they come about a great deal implicitly, any time we talk about things like minimum distance, or minimum distance estimators. We typically deal with one norm, but there are a few others.

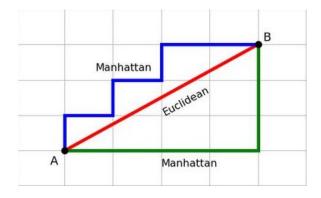
Example 7.8. The following are all norms, which may be familiar:

1. Euclidean Norm (occasionally denoted $||\mathbf{x}||_2$):

$$||\mathbf{x}|| = \left(\sum_{i=1}^{n} x_i^2\right)^{\frac{1}{2}}$$

This is the "as the crow flies" distance from the origin in \mathbb{R}^2 , and is (by far) the most frequent norm we will use.

21



2. Manhattan Norm (occasionally denoted $||\mathbf{x}||_1$):

$$||\mathbf{x}|| = \sum_{i=1}^{n} |x_i|$$

This is akin to measuring distance from the origin on a map laid out as a grid of streets.

Example 7.9. Consider $\mathbf{x}, \mathbf{y} \in \mathbb{R}^2$. The most common metric we use is the notion of Euclidean distance, i.e.,

$$d(\mathbf{x}, \mathbf{y}) = ((x_1 - y_1)^2 + (x_2 - y_2)^2)^{\frac{1}{2}}$$

This is equivalent to stating $||\mathbf{x} - \mathbf{y}||_2$.

Example 7.10. Let $X \subset \mathbb{R}^n$ and S = C(X) be the set of all continuous and bounded functions $C : X \to \mathbb{R}$. Define the metric $d : S \times S \to \mathbb{R}$ such that given any $g, h \in S$

$$d(g,h) = \sup_{\mathbf{x} \in X} |g(\mathbf{x}) - h(\mathbf{x})|$$

Then (S, d) is a metric space.

Proof. We are going to prove this metric satisfies four axioms mentioned in Definition 7.6. (from proofwiki.org)

- 1. As d is the supremum of the absolute value, $d(g, h) \ge 0$.
- 2. $d(g,g) = \sup_{\mathbf{x} \in X} |g(\mathbf{x}) g(\mathbf{x})| = \sup_{\mathbf{x} \in X} |0| = 0$
- 3. $d(g,h) = \sup_{\mathbf{x} \in X} |g(\mathbf{x}) h(\mathbf{x})| = \sup_{\mathbf{x} \in X} |h(\mathbf{x}) g(\mathbf{x})| = d(h,g)$
- 4. Let $f, g, h \in S$ and $x, y \in X$. When there is a metric d'(f, h) = |f(c) h(c)| that fulfills the condition in a metric apace (S, d'), for any $c \in X$,

$$\begin{split} d'(f(c),h(c)) &\leq d'(f(c),g(c)) + d'(g(c),h(c)) & d' \text{ fulfills Metric Space Axiom} \\ &\leq \sup_{\mathbf{x} \in X} |f(\mathbf{x}) - g(\mathbf{x})| + \sup_{\mathbf{x} \in X} |g(\mathbf{x}) - h(\mathbf{x})| & \text{definition of Supremum of Real-Valued Function} \\ &= d(f,g) + d(g,h) & \text{definition of d.} \end{split}$$

Therefore, d(f,g) + d(g,h) is an upper bound for $Y := \{d'(f(c),h(c)) : c \in X\}$. Thus, $d(f,g) + d(g,h) \ge \sup Y = d(f,h)$.

Aside. As we move forward in econometrics, micro theory, or anything else during the first year sequences, we will implicitly assume that any "minimum distance" is minimizing Euclidean distance unless specifically told otherwise. A notion of distance, however, will be used implicitly (or explicitly) in classes, talks, papers, etc., so it is a concept with which you should be familiar.

8 Orthogonal Projections

Definition 8.1. Given a nonzero vector $\mathbf{x} \in \mathbb{R}^n$ and a vector $\mathbf{y} \in \mathbb{R}^n$, then \mathbf{y} may be written as a sum of two vectors

$$\mathbf{y} = \hat{\mathbf{y}} + \hat{\mathbf{u}}$$

where $\hat{\mathbf{y}} = \alpha \mathbf{x}$ for some scalar α and $\hat{\mathbf{u}}$ is orthogonal to \mathbf{x} . Then $\hat{\mathbf{y}}$ is the **orthogonal projection** of \mathbf{y} onto \mathbf{x} , and $\hat{\mathbf{u}}$ is the component of \mathbf{y} that is orthogonal to \mathbf{x} .

Aside. Alternative terminology would state that $\hat{\mathbf{y}}$ is the orthogonal projection of \mathbf{y} onto the span of \mathbf{x} . For us, it does not matter which terminology we use. The first is probably more common, but the second is perhaps a bit easier to understand graphically.

Theorem 8.2. The α that satisfies the definition of the orthogonal projection is given by

$$\alpha = \frac{\mathbf{x}^T \mathbf{y}}{\mathbf{x}^T \mathbf{x}}$$

Proof.

$$f(\alpha) = \left(||\alpha \mathbf{x} - \mathbf{y}||\right)^2 = (\alpha \mathbf{x} - \mathbf{y})^T (\alpha \mathbf{x} - \mathbf{y}) = \alpha^2 \mathbf{x}^T \mathbf{x} - 2\alpha \mathbf{x}^T \mathbf{y} + \mathbf{y}^T \mathbf{y}$$
$$\frac{\partial f(\alpha)}{\partial \alpha} = 0$$
$$2\alpha \mathbf{x}^T \mathbf{x} - 2\mathbf{x}^T \mathbf{y} = 0$$
$$\alpha = \frac{\mathbf{x}^T \mathbf{y}}{\mathbf{x}^T \mathbf{x}}$$

The orthogonal projection $\hat{\mathbf{y}}$ is given by the equation:

$$\hat{\mathbf{y}} = \frac{\mathbf{x}^T \mathbf{y}}{\mathbf{x}^T \mathbf{x}} \mathbf{x}$$

Theorem 8.3. Let $\theta \in (0, \pi)$ be angle between two vectors \mathbf{x}, \mathbf{y} . Then

$$\mathbf{x}^T \mathbf{y} = ||\mathbf{x}|| \cdot ||\mathbf{y}|| \cdot \cos(\theta)$$

Proof.

$$\alpha \mathbf{x} = \frac{||\mathbf{y}|| \cdot \cos(\theta)}{||\mathbf{x}||} \mathbf{x}$$
 from the trigonometric functions
$$\alpha \mathbf{x} = \frac{\mathbf{x}^T \mathbf{y}}{||\mathbf{x}||^2} \mathbf{x}$$
 from Theorem 9.2. $||\mathbf{x}||^2 = \mathbf{x}^T \mathbf{x}$

Aside. Two vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ are orthogonal when an angle between them is right $(\theta = \frac{1}{2}\pi)$.

Aside. Note that these formulas look virtually identical to our typical matrix formula for the coefficient estimates in OLS. This is not a coincidence; indeed, if we have only one explanatory variable and no constant, this is the *exact* formula for $\hat{\beta}$ and the fitted values.

Example 8.4. Consider the two vectors

$$\mathbf{y} = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$$
 and $\mathbf{x} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$

We can find the orthogonal project of \mathbf{y} onto the span of \mathbf{x} , then write \mathbf{y} as the sum of two orthogonal vectors, one in span(\mathbf{x}) and one orthogonal to \mathbf{x} :

$$\mathbf{x}^{T}\mathbf{y} = \begin{bmatrix} 4 & 2 \end{bmatrix} \begin{bmatrix} 7 \\ 6 \end{bmatrix} = 40$$
 (the numerator)
$$\mathbf{x}^{T}\mathbf{x} = \begin{bmatrix} 4 & 2 \end{bmatrix} \begin{bmatrix} 4 \\ 2 \end{bmatrix} = 20$$
 (the denominator)
$$\hat{\mathbf{y}} = \frac{\mathbf{x}^{T}\mathbf{y}}{\mathbf{x}^{T}\mathbf{x}}\mathbf{x} = \frac{40}{20} \begin{bmatrix} 4 \\ 2 \end{bmatrix}$$
 (the projection formula)
$$\hat{\mathbf{y}} = \begin{bmatrix} 8 \\ 4 \end{bmatrix}$$
 (simplifying)

So the projection of \mathbf{y} onto \mathbf{x} is $\begin{bmatrix} 8 & 4 \end{bmatrix}'$. The orthogonal component is $\hat{\mathbf{u}} = \mathbf{y} - \hat{\mathbf{y}}$:

$$\hat{\mathbf{u}} = \mathbf{y} - \hat{\mathbf{y}} = \begin{bmatrix} 7 \\ 6 \end{bmatrix} - \begin{bmatrix} 8 \\ 4 \end{bmatrix}$$
 (by def. of $\hat{\mathbf{u}}$)
$$\hat{\mathbf{u}} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$
 (simplifying)

Thus, the vector \mathbf{y} can be written as

$$\mathbf{y} = \begin{bmatrix} 8 \\ 4 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

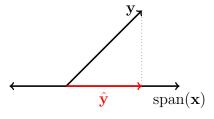
Example 8.5. Consider the projection of y onto x where

$$\mathbf{y} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$$
 and $\mathbf{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

By our formula, we know that

$$\hat{\mathbf{y}} = \frac{\mathbf{x}^T \mathbf{y}}{\mathbf{x}^T \mathbf{x}} \mathbf{x} = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

Graphically:



Aside. This idea extends to vectors that don't span the x-axis (it's just a bit easier to draw). Similarly, we can think about projections in an analogous way for multiple dimensions (although it is much harder to draw and much harder to picture mentally). Indeed, higher dimensionality is important—the fitted values from OLS, for example, are the projection of y onto the column space of the data matrix X. Luckily, we have theorems to help us handle more dimensions.

9 Orthogonality

Definition 9.1. Let **u** and **v** be vectors in \mathbb{R}^n . Then the **inner product** of the vectors is a scalar given by $\mathbf{u}^T \mathbf{v}$ or $\mathbf{u} \cdot \mathbf{v}$.

$$\mathbf{u}^T \mathbf{v} = \begin{bmatrix} u_1 & u_2 & \dots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \dots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

This is also known as the **dot product**.

Aside. The outer product of the vectors is $\mathbf{u}\mathbf{v}^T$.

Aside. Note that we can write our usual notion of length, the Euclidean norm, in terms of inner product:

$$||\mathbf{x}||_2 = \sqrt{\mathbf{x}^T \mathbf{x}} = \left(\sum_{i=1}^n x_i^2\right)^{\frac{1}{2}}$$

Definition 9.2. Two vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^n are **orthogonal** if and only if $\mathbf{u}^T\mathbf{v} = 0$.

Theorem 9.3. (Lay THM 6.2). Two vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^n are orthogonal if and only if

$$||\mathbf{u} + \mathbf{v}||^2 = ||\mathbf{u}||^2 + ||\mathbf{v}||^2$$

This is the linear algebra version of the **Pythagorean theorem**.

Aside. We can work through some of the algebra to show that this must be true if we're using the Euclidean norm. Note that $\mathbf{x}^T\mathbf{y} = \mathbf{y}^T\mathbf{x} = 0$ if and only if \mathbf{x} and \mathbf{y} are orthogonal.

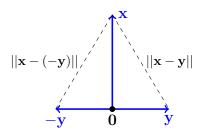
$$||\mathbf{x} + \mathbf{y}||^2 = (\mathbf{x} + \mathbf{y})^T (\mathbf{x} + \mathbf{y})$$

$$= \mathbf{x}^T \mathbf{x} + \mathbf{y}^T \mathbf{x} + \mathbf{x}^T \mathbf{y} + \mathbf{y}^T \mathbf{y}$$

$$= ||\mathbf{x}||^2 + 0 + 0 + ||\mathbf{y}||^2$$

$$||\mathbf{x} + \mathbf{y}||^2 = ||\mathbf{x}||^2 + ||\mathbf{y}||^2$$

Now, the same steps can be used to show that $||\mathbf{x} - \mathbf{y}||^2 = ||\mathbf{x}||^2 + ||\mathbf{y}||^2$. This implies that $||\mathbf{x} + \mathbf{y}||^2 = ||\mathbf{x} - \mathbf{y}||^2$, or that \mathbf{x} is equidistant to \mathbf{y} and $-\mathbf{y}$. Graphically:



In other words, orthogonal vectors are perpendicular to each other.

Definition 9.4. Nonempty "sets" $V, W \subset \mathbb{R}^n$ are **orthogonal** if and only if given any $\mathbf{v} \in V$, $\mathbf{w} \in W$

$$\mathbf{v}^T\mathbf{w} = 0$$

Remark The collection of vectors is not necessarily a vector space.

Theorem 9.5. If $V, W \subset \mathbb{R}^n$ are orthogonal, then

$$V \cap W = \emptyset \lor V \cap W = \{\mathbf{0}\}\$$

Definition 9.6. Let V be a subset of \mathbb{R}^n . The orthogonal complement of V, denoted by V^{\perp} , is the set of all vectors $\mathbf{w} \in \mathbb{R}^n$ that are orthogonal to the set V.

Aside.

- 1. V^{\perp} is a subspace of \mathbb{R}^n .
- 2. Span $(V) = (V^{\perp})^{\perp}$

Proof. S: a set of vectors in $V = \{v_1, \dots, v_n\}$. If $k \in Span(S), k = a_1v_1 + \dots + a_nv_n$. $\forall v_i \in S, v_i^T w = 0$ for all $w \in S^{\perp}$

- $\therefore k^T w = \sum a_i v_i^T w = 0$
- $\therefore k \in (S^{\perp})^{\perp}$ by definition.
- $\therefore Span(S) \subset (S^{\perp})^{\perp}.$

If $k \in (S^{\perp})^{\perp}$, $k^{\perp}w = 0$ for all $w \in S^{\perp}$, where $S^{\perp} := \{w \in S^{\perp} \text{ such that } v^{\perp}w = 0 \text{ for all } v \in S\}$.

- $\therefore k$ is one of the linear combination of vectors in S.
- $\therefore k \in Span(S)$

$$(S^{\perp})^{\perp} \subset Span(S)$$

Theorem 9.7. (Lay THM 6.3). Let \mathcal{A} be a $m \times n$ matrix. The orthogonal complement of the row space of \mathcal{A} is the null space of \mathcal{A} , and the orthogonal complement of the column space of \mathcal{A} is the null space of \mathcal{A}^T :

$$(Col(\mathcal{A}))^{\perp} = Nul(\mathcal{A}^T) \quad and \quad (Row(\mathcal{A}))^{\perp} = Nul(\mathcal{A})$$

Proof.

$$Nul(\mathcal{A}) = \{ \mathbf{u} \in \mathbb{R}^n : \mathcal{A}\mathbf{u} = \mathbf{0}_m \}$$

= $\{ \mathbf{u} \in \mathbb{R}^n : \mathcal{A}_i \cdot \mathbf{u} = \mathbf{0} \text{ for all } i = 1, \dots, m \}$

where A_i is row vectors of A. Therefore, \mathbf{u} is in orthogonal complement to the row(A). $\therefore \text{Nul}(\mathcal{A}) = (row(A))^{\perp}$. Similarly,

$$\operatorname{Nul}(\mathcal{A}^T) = \{ \mathbf{u} \in \mathbb{R}^m : \mathcal{A}^T \mathbf{u} = \mathbf{0}_n \}$$
$$= \{ \mathbf{u} \in \mathbb{R}^m : a_i^T \mathbf{u} = \mathbf{0} \text{ for all } i = 1, \dots, n \}$$

where a_i is column vectors of A. Therefore, \mathbf{u} is in orthogonal complement to the col(A). $\therefore \text{Nul}(\mathcal{A}^T) = (col(A))^{\perp}$.

Definition 9.8. A set of vectors $\{\mathbf{x}_1, \dots, \mathbf{x}_k\}$ in \mathbb{R}^n is an **orthogonal set** if each pair of distinct vectors from the set are orthogonal. An **orthogonal basis** for a subspace $W \subset \mathbb{R}^n$ is a basis for W that is also an orthogonal set.

Theorem 9.9. (Lay THM 6.8) Orthogonal decomposition theorem Let W be a subspace of \mathbb{R}^n . Then each $\mathbf{y} \in \mathbb{R}^n$ can be written uniquely in the form

$$\mathbf{y} = \hat{\mathbf{y}} + \hat{\mathbf{u}}$$

where $\hat{\mathbf{y}}$ is in W and $\hat{\mathbf{u}} \in W^{\perp}$. If $\{\mathbf{x}_1, \dots, \mathbf{x}_k\}$ is any orthogonal basis of W, then

$$\hat{\mathbf{y}} = \frac{\mathbf{y}'\mathbf{x}_1}{\mathbf{x}_1'\mathbf{x}_1}\mathbf{x}_1 + \dots + \frac{\mathbf{y}'\mathbf{x}_k}{\mathbf{x}_k'\mathbf{x}_k}\mathbf{x}_k$$

and $\hat{\mathbf{u}} = \mathbf{y} - \hat{\mathbf{y}}$. Here, $\hat{\mathbf{y}}$ is the orthogonal projection of \mathbf{y} onto W.

Aside. Two quick points are in order. First, this gives us a tool to understand how we can project y onto a higher-dimensional space than line spanned by a single vector. Second, note that the theorem states that any orthogonal basis can be used; it is the projection itself (not the basis) that is unique. Scale any vector in the basis (or analogously, any column in the data matrix X) and it does not change the fitted values.

Theorem 9.10. (Lay THM 6.9). Let W be a subspace of \mathbb{R}^n , let $\mathbf{y} \in \mathbb{R}^n$, and let $\hat{\mathbf{y}}$ be the orthogonal projection of \mathbf{y} onto W. Then $\hat{\mathbf{y}}$ is the point in W closest to \mathbf{y} :

$$||\mathbf{y} - \hat{\mathbf{y}}|| < ||\mathbf{y} - \mathbf{v}||$$
 for all $\mathbf{v} \in W \ni \mathbf{v} \neq \hat{\mathbf{y}}$

Proof.

$$||\mathbf{y} - \mathbf{v}|| = ||(\mathbf{y} - \hat{\mathbf{y}}) + (\hat{\mathbf{y}} - \mathbf{v})||$$
 (adding 0)

Note that $\hat{\mathbf{y}} - \mathbf{v} \in W$ (both vectors "live" in W, so their difference does as well. Further, note $\mathbf{y} - \hat{\mathbf{y}} \in W^{\perp}$ (by definition of orthogonal projection). Thus:

$$\begin{aligned} ||\mathbf{y} - \mathbf{v}||^2 &= ||\mathbf{y} - \hat{\mathbf{y}}||^2 + ||\hat{\mathbf{y}} - \mathbf{v}||^2 \\ ||\hat{\mathbf{y}} - \mathbf{v}|| &> 0 \\ &\implies ||\mathbf{y} - \mathbf{v}||^2 > ||\mathbf{y} - \hat{\mathbf{y}}||^2 \\ &\implies ||\mathbf{y} - \mathbf{v}|| > ||\mathbf{y} - \hat{\mathbf{y}}|| \end{aligned} \qquad \text{(by the Pythaogrean Theorem)}$$

$$(\mathbf{v} \neq \hat{\mathbf{y}} \text{ and by def. of a norm)}$$

$$(\mathbf{by} ||\hat{\mathbf{y}} - \mathbf{v}|| > 0)$$

$$\implies ||\mathbf{y} - \mathbf{v}|| > ||\mathbf{y} - \hat{\mathbf{y}}||$$

$$(\mathbf{by non-negativity of norms)}$$

10 OLS as a Projection

Definition 10.1. If **X** is a $n \times k$ matrix and $\mathbf{y} \in \mathbb{R}^n$, a **least-squares solution** of $\mathbf{y} = \mathbf{X}\boldsymbol{\beta} + \mathbf{u}$ is a $\widehat{\boldsymbol{\beta}} \in \mathbb{R}^k$ such that

$$||\mathbf{y} - \mathbf{X}\widehat{\boldsymbol{\beta}}|| \le ||\mathbf{y} - \mathbf{X}\mathbf{b}|| \text{ for all } \mathbf{b} \in \mathbb{R}^k$$

Aside. Note that no matter what, the answer we pick is going to "live" in the column space of X, $\operatorname{Col}(\mathbf{X})$. Thus, we're trying to find the point in $\operatorname{Col}(\mathbf{X})$ closest to \mathbf{y} . To do this, we'll use our best approximation theorem, which tells us that the closest point is the orthogonal projection. $\hat{\mathbf{y}} \in \operatorname{Col}(\mathbf{X})$, so a solution to the system $\mathbf{X}\widehat{\boldsymbol{\beta}} = \hat{\mathbf{y}}$ will exist.

Theorem 10.2. (Lay THM 6.14). Let \mathbf{X} be a $n \times k$ matrix. The following statements are logically equivalent:

- 1. The equation $\mathbf{y} = \mathbf{X}\boldsymbol{\beta} + \mathbf{u}$ has a unique least-squares solution for each $\mathbf{y} \in \mathbb{R}^n$
- 2. the columns of X are linearly independent
- 3. the matrix $\mathbf{X}^T\mathbf{X}$ is invertible

When these statements are true, the least-squares solution $\hat{\boldsymbol{\beta}}$ is given by

$$\widehat{\boldsymbol{\beta}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

Proof.

$$\mathbf{0}_{k} = \mathbf{X}^{T}(\mathbf{y} - \hat{\mathbf{y}})$$
 (by def. of orthogonal)

$$\mathbf{0}_{k} = \mathbf{X}^{T}(\mathbf{y} - \mathbf{X}\widehat{\boldsymbol{\beta}})$$
 (plugging in for $\hat{\mathbf{y}}$)

$$\mathbf{0}_{k} = \mathbf{X}^{T}\mathbf{y} - \mathbf{X}^{T}\mathbf{X}\widehat{\boldsymbol{\beta}}$$
 (distributing)

$$\widehat{\boldsymbol{\beta}} = (\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T}\mathbf{y}$$
 (solving for $\widehat{\boldsymbol{\beta}}$)

Definition 10.3. Let **X** be a $n \times k$ matrix of full rank and let $\mathbf{y} \in \mathbb{R}^n$. Then the matrix

$$\mathcal{P}_{\mathbf{X}} = \mathbf{X}(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T$$

is the **projection matrix** that projects y onto Col(X).

Theorem 10.4. Let $\mathcal{P}_{\mathbf{X}}$ be the projection matrix where $\mathcal{P}_{\mathbf{X}} = \mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T$. Then $\mathcal{P}_{\mathbf{X}}$ is

- 1. Symmetric
- 2. Idempotent
- 3. Positive Semidefinite

Definition 10.5. Let $\mathcal{P}_{\mathbf{X}}$ be the projection matrix associated with the column space of a $n \times k$ matrix \mathbf{X} . Then the **annihilator matrix** is defined as

$$\mathcal{M}_{\mathbf{X}} = I_n - \mathcal{P}_{\mathbf{X}}$$

 $\mathcal{M}_{\mathbf{X}}$ projects values of $\mathbf{y} \in \mathbb{R}^n$ onto $\operatorname{Col}(\mathbf{X})^{\perp}$.

Remark Given $y = X\beta + u$,

1. $\mathcal{M}_{\mathbf{X}}$ is symmetric, idempotent, and positive semidefinite.

2.
$$\mathcal{M}_{\mathbf{X}}\mathbf{X} = \mathbf{0}_n$$

3.
$$\hat{\mathbf{u}} = \mathcal{M}_{\mathbf{X}}\mathbf{y} = \mathcal{M}_{\mathbf{X}}\mathbf{u}$$
 and $\hat{\mathbf{u}}^T\hat{\mathbf{u}} = \mathbf{u}^T\mathcal{M}_{\mathbf{X}}\mathbf{u}$

4.
$$\hat{\mathbf{u}} \in \text{Nul}(\mathbf{X}^T)$$
 and $\mathbf{X}^T \hat{\mathbf{u}} = \mathbf{0}$

5.
$$\operatorname{rank}(\mathcal{M}_{\mathbf{X}}) = \operatorname{tr}(\mathcal{M}_{\mathbf{X}}) = n - k$$
 (n - k degrees of freedom)

Aside. Depending on the presentation of OLS, the projection and annihilator matrices are important tools in developing the theory behind econometrics. Even if we focus on a more statistics-motivated approach to OLS, it is valuable to understand these matrices and what they do.

11 Matrix Differentiation

Aside. We won't get into the details, but it is occasionally helpful to employ differentiation at a matrix level; for example, we can derive an estimator $\widehat{\beta}$ for the regression equation $y = X\beta + u$ by minimizing u'u via matrix differentiation. Here are a few of the formulas you'll likely run across:

- 1. Scalar-by-Vector: $y \in \mathbb{R}$ and $\mathbf{x} \in \mathbb{R}^n$
 - (a) In general:

$$\frac{\partial y}{\partial \mathbf{x}} = \begin{bmatrix} \frac{\partial y}{\partial x_1} \\ \frac{\partial y}{\partial x_2} \\ \vdots \\ \frac{\partial y}{\partial x_n} \end{bmatrix} \quad \text{and} \quad \frac{\partial y}{\partial \mathbf{x}^T} = \begin{bmatrix} \frac{\partial y}{\partial x_1} & \frac{\partial y}{\partial x_2} & \cdots & \frac{\partial y}{\partial x_n} \end{bmatrix}$$

(b) For a vector of constants $a \in \mathbb{R}$:

$$\frac{\partial a}{\partial \mathbf{x}} = \mathbf{0}_n$$

- 2. Vector-by-Vector: $\mathbf{y} \in \mathbb{R}^m$ and $\mathbf{x} \in \mathbb{R}^n$
 - (a) In general:

$$\frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \begin{bmatrix}
\frac{\partial y_1}{\partial x_1} & \frac{\partial y_1}{\partial x_2} & \cdots & \frac{\partial y_1}{\partial x_n} \\
\frac{\partial y_2}{\partial x_1} & \frac{\partial y_2}{\partial x_2} & \cdots & \frac{\partial y_2}{\partial x_n} \\
\vdots & \vdots & \ddots & \vdots \\
\frac{\partial y_m}{\partial x_1} & \frac{\partial y_m}{\partial x_2} & \cdots & \frac{\partial y_m}{\partial x_n}
\end{bmatrix}$$

(b) For a derivative of a vector with respect to itself:

$$\frac{\partial \mathbf{x}}{\partial \mathbf{x}} = I_n$$

3. Matrix-by-Vector (from Hansen Econometrics Appendix)

(a)
$$\frac{\partial}{\partial \mathbf{x}}(\mathbf{a}^T\mathbf{x}) = \frac{\partial}{\partial \mathbf{x}}(\mathbf{x}^T\mathbf{a}) = \mathbf{a}$$

(b)
$$\frac{\partial}{\partial \mathbf{x}}(\mathbf{x}^T \mathcal{A}) = \mathcal{A}$$

 $\frac{\partial}{\partial \mathbf{x}^T}(\mathcal{A}\mathbf{x}) = \mathcal{A}$

(c) Quadratic form:

$$\frac{\partial \mathbf{x}^{T} \mathcal{A} \mathbf{x}}{\partial \mathbf{x}} = (\mathcal{A} + \mathcal{A}^{T}) \mathbf{x}$$
 (if \mathcal{A} is not symmetric)
$$\frac{\partial \mathbf{x}^{T} \mathcal{A} \mathbf{x}}{\partial \mathbf{x}} = 2\mathcal{A} \mathbf{x}$$
 (if \mathcal{A} is symmetric)

Example 11.1. Ordinary Least Square

$$S(\mathbf{b}) = \mathbf{y}^T \mathbf{y} - \mathbf{b}^T \mathbf{X}^T \mathbf{y} - \mathbf{y}^T \mathbf{X} \mathbf{b} + \mathbf{b}^T \mathbf{X}^T \mathbf{X} \mathbf{b}$$

$$= \mathbf{y}^T \mathbf{y} - 2 \mathbf{b}^T \mathbf{X}^T \mathbf{y} + \mathbf{b}^T \mathbf{X}^T \mathbf{X} \mathbf{b}$$

$$\frac{\partial S(\mathbf{b})}{\partial \mathbf{b}} = -2 \mathbf{X}^T \mathbf{y} + 2 \mathbf{X}^T \mathbf{X} \mathbf{b}$$

$$\frac{\partial S(\hat{\boldsymbol{\beta}})}{\partial \mathbf{b}} = \mathbf{0}$$

$$(\mathbf{X}^T \mathbf{X}) \hat{\boldsymbol{\beta}} - \mathbf{X}^T \mathbf{y} = \mathbf{0}$$

$$\hat{\boldsymbol{\beta}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

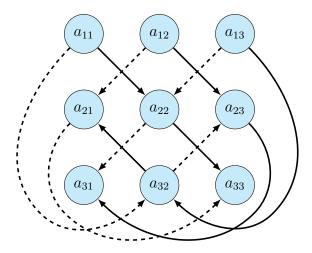
 $\hat{\boldsymbol{\beta}} \in arg \min_{b \in \mathbb{R}^k} S(\mathbf{b})$ where $S(\mathbf{b}) = (\mathbf{y} - \mathbf{X}\mathbf{b})^T (\mathbf{y} - \mathbf{X}\mathbf{b})$

12 Appendices

12.1 Appendix 1: determinant

1.
$$3 \times 3$$
 Matrix: $\mathcal{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$

First method, multiply three elements diagonally to the right and sum; multiply three elements diagonally to the left and subtract. Visually, (solid = positive, dashed = negative):



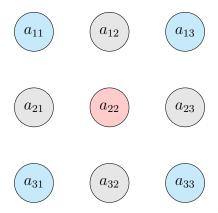
$$|\mathcal{A}| = a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{32}a_{21} - a_{13}a_{22}a_{31} - a_{12}a_{21}a_{33} - a_{11}a_{32}a_{23}$$

2. For matrices 3×3 and larger, use the Laplace Expansion.

Definition 12.1. The determinant of the matrix that results from deleting rows and columns associated with element a_{ij} is the **minor** $|M_{ij}|$.

Example 12.2. Consider again the 3×3 matrix A (defined above). The minor associated with the element a_{11} is $|M_{11}| = \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix}$. Visually, this can be represented:

The minor associated with a_{22} is $|M_{22}| = \begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix}$



Definition 12.3. The **cofactor** $|C_{ij}|$ is a minor modified by a prescribed algebraic sign that follows the convention:

$$|C_{ij}| \equiv (-1)^{i+j} |M_{ij}|$$

Definition 12.4. The determinant found by **Laplace Expansion** is the value found by "expanding" along any row or column:

$$|A| = \sum_{j=1}^{n} a_{ij} |C_{ij}|$$
 (expansion by the *i*th row)

$$|A| = \sum_{j=1}^{n} a_{ij} |C_{ij}|$$
 (expansion by the *j*th column)

Example 12.5. Considering one again the 3×3 matrix C (defined above), performing the Laplace Expansion using the first row:

$$|\mathcal{A}| = a_{11}|C_{11}| + a_{12}|C_{12}| + a_{13}|C_{13}|$$

$$|\mathcal{A}| = (-1)^{1+1} \cdot a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} + (-1)^{1+2} \cdot a_{12} \begin{vmatrix} a_{21} & a_{31} \\ a_{23} & a_{33} \end{vmatrix} + (-1)^{1+3} \cdot a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

12.2 Appendix 2: inverse

Example 12.6. Suppose we have an invertible matrix

$$\mathcal{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

Then we could find the inverse of A by performing row operations on the augmented matrix

$$\left[\begin{array}{c|ccccc} \mathcal{A} & I_3 \end{array}\right] = \left[\begin{array}{c|ccccc} a_{11} & a_{12} & a_{13} & 1 & 0 & 0 \\ a_{21} & a_{22} & a_{23} & 0 & 1 & 0 \\ a_{31} & a_{32} & a_{33} & 0 & 0 & 1 \end{array}\right]$$

until we arrived at a matrix of the form

$$\begin{bmatrix} I_3 \mid \mathcal{A}^{-1} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & b_{11} & b_{12} & b_{13} \\ 0 & 1 & 0 & b_{21} & b_{22} & b_{23} \\ 0 & 0 & 1 & b_{31} & b_{32} & b_{33} \end{bmatrix}$$

Theorem 12.7. If A is a $n \times n$ invertible matrix, the inverse may be found by using the determinant and cofactors of the matrix A.

Definition 12.8. The **cofactor matrix** of \mathcal{A} is a matrix defined by replacing the elements of \mathcal{A} with their associated cofactors:

$$C = \begin{bmatrix} |C_{11}| & |C_{12}| & \dots & |C_{1n}| \\ |C_{21}| & |C_{22}| & \dots & |C_{2n}| \\ \vdots & \vdots & \ddots & \vdots \\ |C_{n1}| & |C_{n2}| & \dots & |C_{nn}| \end{bmatrix}$$

Definition 12.9. The adjoint of A is the transpose of the cofactor matrix:

$$\operatorname{adj}(\mathcal{A}) = C^{T} = \begin{bmatrix} |C_{11}| & |C_{21}| & \dots & |C_{n1}| \\ |C_{12}| & |C_{22}| & \dots & |C_{n2}| \\ \vdots & \vdots & \ddots & \vdots \\ |C_{1n}| & |C_{2n}| & \dots & |C_{nn}| \end{bmatrix}$$

The inverse of a $n \times n$ matrix A can be found via the formula:

$$\mathcal{A}^{-1} = \frac{1}{|\mathcal{A}|} adj(\mathcal{A})$$

Example 12.10. Consider the 3×3 matrix A:

$$\mathcal{A} = \begin{bmatrix} 0 & 1 & 0 \\ 2 & 1 & 2 \\ 4 & 0 & 0 \end{bmatrix}$$

First, we can take the determinant to establish invertibility:

$$|\mathcal{A}| = 0 \begin{vmatrix} 1 & 2 \\ 0 & 0 \end{vmatrix} - 1 \begin{vmatrix} 2 & 2 \\ 4 & 0 \end{vmatrix} + 0 \begin{vmatrix} 2 & 1 \\ 4 & 0 \end{vmatrix}$$
 (expanding on 1st row)
= 0 - 1(0 - 8) + 0 = 8 (simplifying)

Since $|\mathcal{A}| \neq 0$, we can invert this matrix. Next, find the cofactor matrix $C_{\mathcal{A}}$:

$$C_{\mathcal{A}} = \begin{bmatrix} \begin{vmatrix} 1 & 2 \\ 0 & 0 \end{vmatrix} & - \begin{vmatrix} 2 & 2 \\ 4 & 0 \end{vmatrix} & \begin{vmatrix} 2 & 1 \\ 4 & 0 \end{vmatrix} \\ - \begin{vmatrix} 1 & 0 \\ 0 & 0 \end{vmatrix} & \begin{vmatrix} 0 & 0 \\ 4 & 0 \end{vmatrix} & - \begin{vmatrix} 0 & 1 \\ 4 & 0 \end{vmatrix} \\ \begin{vmatrix} 1 & 0 \\ 1 & 2 \end{vmatrix} & - \begin{vmatrix} 0 & 0 \\ 2 & 2 \end{vmatrix} & \begin{vmatrix} 0 & 1 \\ 2 & 1 \end{vmatrix} \end{bmatrix}$$
 (the cofactor matrix)
$$C_{\mathcal{A}} = \begin{bmatrix} 0 & 8 & -4 \\ 0 & 0 & 4 \\ 2 & 0 & -2 \end{bmatrix}$$
 (simplifying)

Recall that the adjoint of A is the transpose of C_A :

$$\operatorname{adj}(\mathcal{A}) = C_{\mathcal{A}}^{T}$$
 (by def. of the adjoint)
$$\operatorname{adj}(\mathcal{A}) = \begin{bmatrix} 0 & 0 & 2 \\ 8 & 0 & 0 \\ -4 & 4 & -2 \end{bmatrix}$$
 (the adjoint matrix)

Finally, we can calculate the inverse of A:

$$\mathcal{A}^{-1} = \frac{1}{|\mathcal{A}|} \operatorname{adj}(A)$$
 (the inverse formula)
$$= \frac{1}{8} \begin{bmatrix} 0 & 0 & 2 \\ 8 & 0 & 0 \\ -4 & 4 & -2 \end{bmatrix}$$
 (plugging in values)
$$\mathcal{A}^{-1} = \begin{bmatrix} 0 & 0 & 1/4 \\ 1 & 0 & 0 \\ -1/2 & 1/2 & -1/4 \end{bmatrix}$$
 (the inverse)

12.3 Appendix 3: Cramer's Rule

Example 12.11. Consider a two-commodity, linear market model. For the first market:

$$Q_{d1} = a_0 + a_1 P_1 + a_2 P_2 \tag{demand 1}$$

$$Q_{s1} = b_0 + b_1 P_1 + b_2 P_2 (supply 1)$$

$$0 = Q_{d1} - Q_{s1} \tag{S = D}$$

For the second:

$$Q_{d2} = \alpha_0 + \alpha_1 P_1 + \alpha_2 P_2 \tag{demand 2}$$

$$Q_{s2} = \beta_0 + \beta_1 P_1 + \beta_2 P_2 \tag{supply 2}$$

$$0 = Q_{d2} - Q_{s2} \tag{S = D}$$

This reduces into a two-equation, two-unknown system:

$$0 = (a_0 - b_0) + (a_1 - b_1)P_1 + (a_2 - b_2)P_2$$
 (for market 1)

$$0 = (\alpha_0 - \beta_0) + (\alpha_1 - \beta_1)P_1 + (\alpha_2 - \beta_2)P_2$$
 (for market 2)

Rewriting for expediency, defining $c_i = a_i - b_i$ (and analogously for greek letters):

$$c_1 P_1 + c_2 P_2 = -c_0$$
 (market 1)

$$\gamma_1 P_1 + \gamma_2 P_2 = -\gamma_0 \tag{market 2}$$

Rewriting in matrix notation:

$$\begin{bmatrix} c_1 & c_2 \\ \gamma_1 & \gamma_2 \end{bmatrix} \begin{bmatrix} P_1 \\ P_2 \end{bmatrix} = \begin{bmatrix} -c_0 \\ -\gamma_0 \end{bmatrix}$$
 (the linear system)

Solving for P_1^* (the market clearing price for good 1):

$$P_1^* = \frac{\begin{vmatrix} -c_0 & c_2 \\ -\gamma_0 & \gamma_2 \end{vmatrix}}{\begin{vmatrix} c_1 & c_2 \\ \gamma_1 & \gamma_2 \end{vmatrix}} = \frac{c_2\gamma_0 - c_0\gamma_2}{c_1\gamma_2 - c_2\gamma_1}$$
 (by Cramer's Rule)

Solving for P_2^* (the market clearing price for good 2):

$$P_2^* = \frac{\begin{vmatrix} c_1 & -c_0 \\ \gamma_1 & -\gamma_0 \end{vmatrix}}{\begin{vmatrix} c_1 & c_2 \\ \gamma_1 & \gamma_2 \end{vmatrix}} = \frac{c_0 \gamma_1 - c_1 \gamma_0}{c_1 \gamma_2 - c_2 \gamma_1}$$
 (by Cramer's Rule)

Glossary

adjoint 33	metric space 21
annihilator matrix 28	minor 31
augmented matrix 4	
basis 3	Negative definite 12
Dasis o	negative semi-definite 12
characteristic equation 17	normed vector space 21
coefficient matrix 4	Null Matrix 8
cofactor 32	null space 20
cofactor matrix 33	orthogonal 25
column space 20	orthogonal basis 26
column vector 1	Orthogonal decomposition theorem 26
Cramer's Rule 11, 35	orthogonal projection 23, 26
	orthogonal set 26
determinant 9, 31	orthogonar set 20
diagonalizable 18	parallel 2
difference 7	Positive definite 12
dot product 25	positive semi-definite 12
eigenvalue 16	principal minor 13
eigenvector 16	product 5, 7
element 4	projection matrix 28
elementary row operations 4	Pythagorean theorem 25
equal 1, 7	
Euclidean Norm 21	quadratic form 12
	rank 11
Hessian 15	
Idompotent Matrix	row echelon form 5, 11 row vector 1
Idempotent Matrix 8	row vector 1
Identity Matrix 8 Indefinite 12	scalar multiple 2, 7
	singular 9
inner product 25 inverse 9, 33	size 4
invertible 9	span 2
invertible 9	subspace 20
Laplace Expansion 31, 32	sum 2, 7
leading principal minors 14	symmetry 8
least-squares solution 28	
linear combination 2	total differential 15
linear equation 4	trace 16
linearly dependent 2	transpose 8
linearly independent 2	trivial solution 3
	20
matrix equation 5	vector space 20