

UT is the Vector from o to the cy of the aircraft TE is the vector from o to the cy in Etrame coordinates TE would be represented as [0] [m] PB is the vector from 0 to the cyin B frame coordinates To would be represented as

2) $\vec{V}^E = \frac{d}{dt} \vec{r}$ says the inernal Velocity is equal to the Esname derivative of r VE is the inertal velocity in Eframe coordinates represented as VE= [0/00] [] VR is the mertial velocity in B frame coordinates represented as VB = [1000] []

3) TWEB is the angular velocity of the B frame as seen WEB is WEB represented in E trame coordinates as [] [] WEB IS WEB represented in B frame coordinates as

- 4) $\frac{d^{n}}{dt}$ \vec{r} is the Berame elerivative of \vec{r} in E traine coordinates $(\frac{d^{n}}{dt}\vec{r})_{E}$ is the Berame derivative of \vec{r} in E traine coordinates represented as $[0\ 0\ 0]^{T}$ $[\frac{d^{n}}{dt}\vec{r}]_{B}$ is the Berame derivative of \vec{r} in Berame coordinates represented as $[0\ 0\ 0]^{T}$ $[\frac{d^{n}}{dt}]_{B}$
 - (d F) E is the Etranse derivative of the inertial velocity

 in E frame coordinates represented as [100] [5]

 (d B) E) is the B frame derivative of the inertial relatity

 in B frame coordinates represented as [000] [5]

- 7) $\hat{f} = m \hat{x}$ which is is a vector $\hat{f}_E = m (\hat{x}_F^E \hat{v}_E^E)_E$ which is $[-m \circ 0]^T[V]$ $\hat{f}_B = m (\hat{x}_F^E \hat{v}_E^E)_B$ which is $[-m \circ 0]^T[V]$
 - 8) $\vec{V} = \vec{W} + \vec{V}$ $\vec{V} = 10 \vec{E} \begin{bmatrix} \vec{x} \end{bmatrix} \vec{W} = 2\vec{N} + 3\vec{E} 1\vec{D} \begin{bmatrix} \vec{x} \end{bmatrix}$ $\vec{V} = \vec{V} \vec{W} = -2\vec{N} + 7\hat{E} + 1\vec{D} \begin{bmatrix} \vec{x} \end{bmatrix}$ $\vec{V} = -2\vec{N} + 7\hat{E} + 1\vec{D} \begin{bmatrix} \vec{x} \end{bmatrix}$ $\vec{V}_{B} = \begin{bmatrix} -7 & -2 \cdot -(0s\phi + s)\vec{M}\phi & -7 \cdot -s\vec{M}\phi + cos\phi \end{bmatrix}$ $\vec{V}_{B} = \begin{bmatrix} 7 & 2\cos\phi + s\vec{M}\phi & 2\sin\phi + \cos\phi \end{bmatrix}$