Carleton A. Moore | Curriculum Vitae

Information and Computer Sciences, University of Hawaii - Honolulu, HI 96822 **☎** 808.956.6920 • ⊠ cmoore@hawaii.edu

Education

Software Engineer

Software Engineer

Software Engineer

Orincon Corporation

Lockheed Martin Corporation, IS&GS

Lockheed Martin Corporation, IS&GS

Software Engineering Manager

University of Hawaii Ph.D., Computer Science University of Hawaii M.S., Information and Computer Sciences	Honolulu, HI 2000 Honolulu, HI 1995
Academic Experience	
University of Hawaii Assistant Professor	Honolulu, HI 2014–Present
 ICS 111 Introduction to Computer Science I ICS 211 Introduction to Computer Science II ICS 215 Introduction to Scripting ICS 314 Software Engineering I ICS 414 Software Engineering II ICS 415 Introduction to Programming for the Web 	
Collaborative Software Development Laboratory, University of Hawaii Senior Software Engineering Researcher	Honolulu, HI 2012–December 2013
Collaborative Software Development Laboratory, University of Hawaii Research Assistant	Honolulu, HI 1993–2000
Department of Information and Computer Sciences, University of Hawaii <i>Teaching Assistant</i>	Honolulu, HI 1994–1995
Industry Experience	
Lockheed Martin Corporation, IS&GS	Honolulu, HI

2004-2006 Kailua, HI 2000-2004

2010-2011

2006-2010

Honolulu, HI

Honolulu, HI

Microsoft Research Redmond, WA Intern 2000 hotU, Inc Honolulu, HI Software Engineer 2000 **DaimlerChrysler** Ulm, Germany Intern 1999 **Tektronix** Beaverton, OR 1996, 1997 Intern Pacific International Center for High Technology Research Honolulu, HI Software Engineer 1995-1996 **United States Army** Ft. Polk, LA Platoon Leader 1991-1992 Ft. Polk, LA **United States Army**

Publications

Journal articles

Assistant Staff Officer for Intelligence and Security

Is GPA enough? A platform for promoting computer science undergraduates' pursuit of career related extracurricular activities, S. Paek, P. Leong, P. Johnson, and C. Moore, *International Journal of Technology in Education and Science*, Volume 5, Number 1, 2021 (**pdf)

Beyond course work: expanding what's valued in computer science degree programs, S. Paek, P. Leong, P. Johnson, and C. Moore, *Journal of Applied Research in Higher Education*, Volume 12, 2020 (**\mathbb{P} pdf)

Three principals for the design of energy feedback visualizations, R.Brewer, Y. Xu, G. Lee, M. Katchuck, C. Moore, P. Johnson, *International Journal on Advances in Intelligent Systems*, Volume 6, No. 3, December 2013 (*pdf)

Empirically guided software effort guesstimation, P. Johnson, C. Moore, J. Dane, R. Brewer, *IEEE Software*, Volume 17, No. 6, December 2000 (**pdf)

Book chapters

Design and evaluation of the Makahiki open source serious game framework for sustainability education, Y. Xu, P. Johnson, G. Lee, C. Moore, and R. Brewer, *Sustainability, Green IT and Education Strategies in the 21st Century,* T. Issa, editor. Springer, 2016. An earlier version appears in Proceedings of the 2014 International Conference on Sustainability, Technology, and Education, Taipei, Taiwan.

Conference publications.....

RadGrad: Removing the 'Extra' from Extracurricular to Improve Student Engagement, Retention, and Diversity, Philip M. Johnson, Carleton A. Moore, Peter Leong, and Seungoh Paek, *Proceedings of the 51st ACM Technical Symposium on Computer Science Education (SIGCSE 2020, Portland, OR, March, 2020 (Pp pdf)*

Makahiki: An open source serious game framework for sustainability education and conservation, Y. Xu, P. Johnson, G. Lee, C. Moore, R. Brewer, *Proceedings of the 2014 International Conference on Sustainability, Technology, and Education,* New Taipei City, Taiwan, December, 2014 (** pdf)

1989-1991

SGSEAM: Assessing serious game frameworks from a stakeholder experience perspective, Y. Xu, P. Johnson, C. Moore, R. Brewer, J. Takayama, *Proceedings of the First International Conference on Gameful Design, Research, and Applications*, Stratford, Ontario, Canada, October 2013 (**pdf)

Energy feedback for smart grid consumers: Lessons learned from the Kukui Cup, R. Brewer, Y. Xu, G. Lee, M. Katchuck, C. Moore, P. Johnson, *Proceedings of Energy 2013,* Lisbon, Portugal, March 2013 (**P pdf*)

Makahiki+WattDepot: An open source software stack for next generation energy research and education, P. Johnson, Y. Xu, R. Brewer, C. Moore, G. Lee, A. Connell, *Proceedings of the 2012 Conference on Information and Communication Technologies for Sustainability,* Zurich, Switzerland, February 2013 (**pdf*)

Beyond kWh: Myths and fixes for energy competition game design, P. Johnson, Y. Xu, R. Brewer, G. Lee, M. Katchuck, C. Moore, *Proceedings of Meaningful Play 2012*, Lansing, Michigan, October 2012 (**P pdf)

Beyond the Personal Software Process: Metrics collection and analysis for the differently disciplined, P. Johnson, H. Kou, J. Agustin, C. Chan, C. Moore, J. Miglani, S. Zhen, and W. Doane, *Proceedings of the 2003 International Conference on Software Engineering*, Portland, OR., May 2003 (**) pdf)

Workshop publications...

Investigating Strong Collaboration with the Annotated Egret Navigator, P. Johnson and C. Moore, *Proceedings of the Fourth IEEE Workshop on Enabling Technologies: Infrastructure for Collaborative Enterprises*, April 1995

Grants

Using Degree Experience Plans to Improve Engagement, Retention, and Diversity of Undergraduates in Computer Science

National Science Foundation
P. Johnson, Principal Investigator; Peter Leong, Seungoh Paek, Carleton Moore, Co-Pls

2018-2022

\$331,208

Honors and Awards

Certificate in Effective College Instruction

Association of College and University Educators

2022