

# Summary of: Multi-Agent Coordination by Decentralized Estimation and Control <sup>1</sup>

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<sup>1</sup>Yang, Peng, Randy A. Freeman, and Kevin M. Lynch. "Multi-agent coordination by decentralized estimation and control." IEEE Transactions on Automatic Control 53.11 (2008): 2480-2496.

# Outline

- ▶ Motivation and Purpose
- ▶ Background Literature
- ▶ Design Methodology
- ▶ Formation Control: Modeling and Setup
- ▶ High-Pass Estimators: Theorem 2 and 3
  - ▶ Simulation results
- ▶ PI Estimators: Theorem 4
  - ▶ Simulation results
- ▶ Kinematic Agents

# Motivation

- ▶ Intelligent behavior doesn't necessarily need global properties of the system
  - ▶ Schooling and flocking
  - ▶ Only applies to a specific subset of problems
- ▶ Not many tools to help design local controllers that achieve desired global conditions
- ▶ Reactive "memoryless" controllers are not often sufficient
  - ▶ Good only for a certain class of systems

# Purpose

- ▶ To design a distributed control law to control global properties of the system.
  - ▶ Includes estimation of those properties as well as the local controller
- ▶ Shows that "the estimate-and-control approach provides guarantees on the convergence of the swarm to desired formation statistics in the face of changing communication networks and the addition and deletion of agents."

# Relevant Background Literature - Average Estimation Algorithms

- ▶ R. Olfati-Saber and R. Murray, 2004
  - ▶  $\dot{x} = -Lx$  will converge to average of initial conditions if graph is strongly connected and balanced **even with switching network topologies and bounded uniform communication delays**.
  - ▶ Graph has to stay strongly connected and balanced
- ▶ D. P. Spanos, R. Olfati-Saber, and R. M. Murray, 2005
  - ▶ High-pass dynamic consensus filter proposed to track the average of changing inputs
- ▶ R. A. Freeman, P. Yang, and K. M. Lynch, 2006
  - ▶ Proposed dynamic consensus filter with better noise rejection and robustness to addition/deletion of agents
  - ▶ These filters are used in this paper

# Relevant Background Literature - Expanding Beyond Reactive Controllers

The goal is to design a controller for a broader class of tasks.

- ▶ J. Cortés, 2006; and J. Cortés, S. Martínez, and F. Bullo, 2005
  - ▶ Spatially distributed objective function  $J$  (gradient of objective is a function only of the positions of the agents)
  - ▶ These objective functions suggest a control law
  - ▶ Sensing graphs have to be designed for the objective, since not all functions are spatially distributed over interaction graphs.
- ▶ M. Porfiri, D. G. Roberson, and D. J. Stilwell, 2006
  - ▶ Proposed decentralized estimate-and-control method, but causes steady-state error if the graph isn't fully connected

# 4-Step Design Methodology

1. Choose a cost functional  $J$
2. Design an initial local controller  $K^{initial}$ .
  - ▶ This may use global information (can't implement it directly).
  - ▶ Often based on gradient descent.
3. Design a signal generator  $G$ , a global state estimator  $Q$  and  $R$ .
  - ▶ Must be sufficient so agent can use these estimators to calculate everything  $K^{initial}$  needs.
4. Replace the global variables in  $K^{initial}$  with the local estimates.  
Add terms to maintain convergence.

# Example: Formation Control - Model and Formulation

- ▶ Swarm has  $n$  mobile agents,  $p_1, \dots, p_n \in \mathbb{R}^m$ , and combined vector  $p = [p_1^T \dots p_n^T]^T \in \mathbb{R}^{mn}$ , where  $m$  is the number of dimensions in the state vector
- ▶  $m = 2$ , so in this problem,  $p = [p_x, p_y]^T$
- ▶ Dynamics are  $\ddot{p}_i = u_i$
- ▶ Communication is modeled as bidirectional
  - ▶  $p_i$  communicates with  $p_j$  if and only if  $|p_i - p_j| \geq r$
  - ▶ Each  $p$  represents a proximity graph that can change in time



# Example: Formation Control

Step 1: Define cost functional J

- Define a goal function and goal vector

$$f(p) = \frac{1}{n(p)} \sum_{i=1}^{n(p)} \phi(p_i), f^* \in \mathbb{R}^\ell$$

- Where

$$\phi(p_i) = \begin{bmatrix} p_i \\ uds(p_i p_i^T) \end{bmatrix} \in \mathbb{R}^\ell$$

- Define

$$J(p) = [f(p) - f^*]^T \Gamma [f(p) - f^*]$$

# Notes on Cost Function $J$

Controller will use the gradient  $\nabla J$ .

Let  $\text{Crit}(J) \triangleq p \in \mathcal{B} : \nabla J(p) = 0$

- ▶ "Bad" critical points:  $f(p) \neq f^*$ 
  - ▶ Some bad critical points can be a stable equilibrium of  $\dot{p} = \nabla J(p)$  even if it is a strict local maxima.
  - ▶ To rule this out, we can assume  $J$  is locally constant on  $\text{Crit}(J)$ . This will be the case for  $J$  (as defined) if  $f$  is subanalytic.
- ▶ "Good" critical points:  $f(p) = f^*$
- ▶ We want bad critical points to be unstable:
  - ▶ Strongly Unsteady
    - ▶ Small perturbation will cause it to leave neighborhood of point forever
  - ▶ Weakly Unsteady
    - ▶ Lyapunov unstable and unattractive

# Theoretical Results: Theorem 2

Let  $\phi$  be defined as before, let  $\mathcal{D} = \bigcup_{n=m+1}^{\infty} \mathbb{R}^{mn}$ , and let  $f^* \in f(\mathcal{D})$ . Then there exists a symmetric matrix  $\Gamma > 0$  s.t. for every bad critical point  $p \in \mathcal{D}$  of  $J$ , the Hessian matrix  $\mathcal{H}J(p)$  has at least one strictly negative eigenvalue.

- This means that for every bad critical point in  $\mathcal{D}$ , there exists a  $\Gamma$  such that the bad critical point is not a local minimum (i.e., is a saddle point or local maxima).

# Nonlinear Gradient Control with High-Pass Estimators

Step 2: Design an initial local controller  $K^{initial}$

$$u_i = -B\dot{p}_i - [\mathcal{J}\phi(p_i)]^T \Gamma[f(p) - f^*]$$

Where

Agent State:  $x_i = [p_i^T \dot{p}_i^T]^T$

Dynamics:  $\dot{x}_i = \begin{bmatrix} \dot{p}_i \\ u_i \end{bmatrix}$

Damping matrix  $B \in \mathbb{R}^{m \times m}$   
Jacobian of  $\phi$ ,  $\mathcal{J}\phi(\cdot)$

# Nonlinear Gradient Control with High-Pass Estimators

Step 3: Design signal generator  $G$ , and global state estimator  $Q$  and  $R$ .

$$s_i = G(x_i, z_i, \eta_i, y_i, S_i) = \begin{bmatrix} p_i \\ y_i \end{bmatrix}$$

$$\dot{\eta}_i = Q(x_i, z_i, \eta_i, y_i, S_i) = -\gamma \eta_i - \sum_{j \neq i} \mathbf{a}(\mathbf{p}_i, \mathbf{p}_j) [y_i - y_j]$$

$$y_i = R(x_i, z_i, \eta_i, y_i, S_i) = \eta_i + \phi(p_i)$$

# Nonlinear Gradient Control with High-Pass Estimators

Step 4: Replace the global variables in  $K^{initial}$  with local estimates

$$\begin{aligned} u_i &= K(x_i, z_i, \eta_i, y_i, S_i) \\ &= -B\dot{p}_i \\ &\quad - [\mathcal{J}\phi(p_i)]^T \Gamma [y_i - f^*] \\ &\quad - [\mathcal{J}\phi(p_i)]^T \Lambda [\mathcal{J}\phi(p_i)] \dot{p}_i \end{aligned}$$

Where  $\Lambda \in \mathbb{R}^{\ell \times \ell}$  is a damping gain matrix

# Limitations of High-Pass Estimators

- ▶ Controllers guarantee passivity from  $e_i \rightarrow z_i$ , where  $e_i = f(p) - y_i$  and  $z_i = [\mathcal{J}\phi(p_i)]\dot{p}_i$
- ▶ Estimators guarantee passivity from  $z_i \rightarrow e_i$
- ▶ Dynamics of the estimator are  $\dot{\chi} = -\gamma\chi$ , where  $\chi = \sum_{i=1}^n \eta_i$

# Theoretical Results: Theorem 3

Suppose:

- ▶  $\phi$  is  $C^2$  and proper
- ▶  $n$  and  $f^* \in f(\mathcal{C})$  are fixed
- ▶  $B + B^T > 0$
- ▶  $\Lambda + \Lambda^T \geq 0$
- ▶  $a(\cdot, \cdot)$  is  $C^1$ , and symmetric
- ▶ Graph is connected
- ▶ One of the following:
  - (i)  $\gamma = 0$  and  $\sum_{i=1}^n \eta_t(t_0) = 0$ , or
  - (ii)  $\gamma > 0$ ,  $\Lambda + \Lambda^T > 0$ , and  $a(\cdot, \cdot)$  is constant



# Theoretical Results: Theorem 3

Then:

- ▶ Each trajectory of the swarm system is bounded in forward time
- ▶ Positive limit set  $L^+$  consists of equilibria

If (in addition to (i):

- ▶  $\phi$  is subanalytic
- ▶ There exists  $\mathcal{D} \subset \mathcal{B}$  s.t.  $\Gamma \in \mathcal{G}(f^*, \mathcal{D})$  and  $p(t) \in \mathcal{D}$  for all  $t \geq t_0$

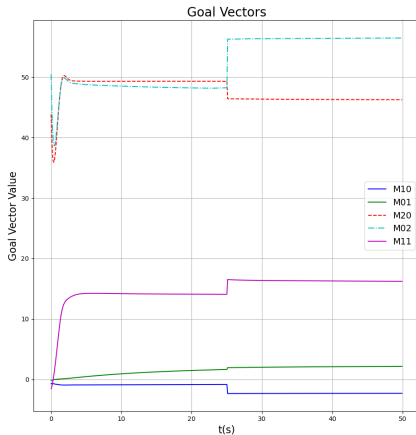
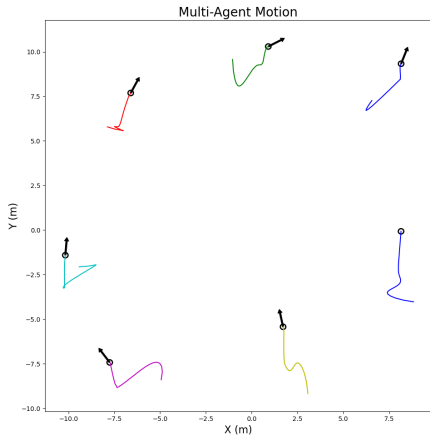
Then every positive limit set that contains a bad equilibrium is strongly unsteady.

# Note on Theorem 3

- ▶ Theorem 3 is valid if  $B$  is a  $C^1$  function and a function of states and internal estimator states, and if  $B(\cdot) + B(\cdot)^T > 0$ .
- ▶ We can use  $B$  as another source of control.

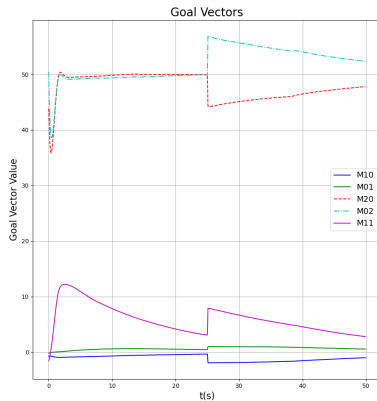
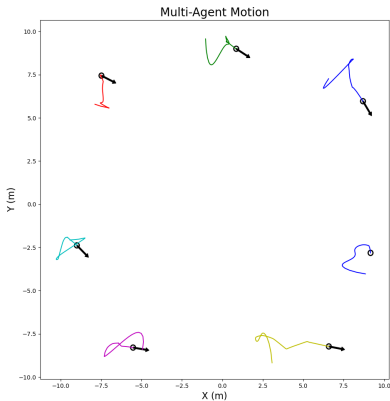
# Simulation Results: High-Pass Estimators

$$f^* = [0, 0, 50, 50, 0]^T, \gamma = 0.0$$



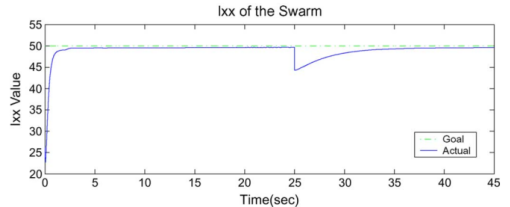
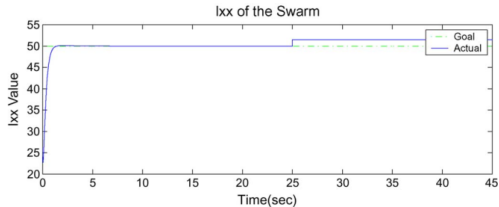
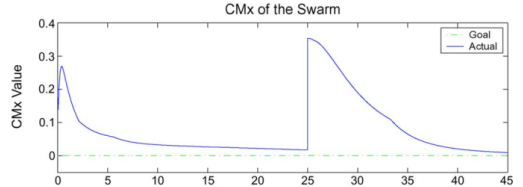
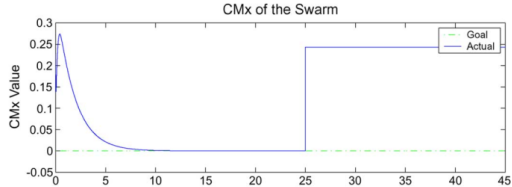
# Simulation Results: High-Pass Estimators with forgetting factor

$$f^* = [0, 0, 50, 50, 0]^T, \gamma = 0.0$$



# Simulation Results: High-Pass Estimators

These are the results from the paper using the same parameters as before.



# Nonlinear Gradient Control With PI Estimators

Graph must stay connected!

$$s_i = \begin{bmatrix} p_i \\ \eta_i \end{bmatrix}, \text{ where } \eta_i = \begin{bmatrix} v_i \\ w_i \end{bmatrix}$$

$$\dot{v}_i = -\gamma v_i - \sum_{j \neq i} a(p_i, p_j)[v_i - v_j] + \sum_{j \neq i} b(p_i, p_j)[w_i - w_j] + \gamma \phi(p_i)$$

$$\dot{w}_i = - \sum_{j \neq i} b(p_i, p_j)[v_i - v_j]$$

$$y_i = v_i$$

# Nonlinear Gradient Control with PI Estimators

$$\begin{aligned} u_i = & -B\dot{p}_i \\ & -[\mathcal{J}\phi(p_i)]^T \Gamma[y_i - f^*] \\ & -[\mathcal{J}\phi(p_i)]^T \Lambda[\mathcal{J}\phi(p_i)]\dot{p}_i \\ & -c\zeta(p_i)\dot{p}_i \end{aligned}$$

Where  $c > 0$  is a scalar nonlinear damping gain and  $\zeta(p_i) : \mathbb{R}^m \rightarrow \mathbb{R}$  is a  $C^1$  function.

# Theoretical Results: Theorem 4

Suppose:

- ▶  $\phi$  is  $C^2$  and proper
- ▶  $n$  and  $f^* \in f(\mathcal{C})$  are fixed
- ▶  $B + B^T > 0$
- ▶  $\Lambda + \Lambda^T \geq 0$
- ▶  $a(\cdot, \cdot)$  and  $b(\cdot, \cdot)$  are  $C^1$ , symmetric, and bounded, and  $b$  has bounded 1st order partial derivatives
- ▶ Graph is connected
- ▶ One of the following:
  - (i)  $\gamma = 0$  and  $\sum_{i=1}^n \eta_t(t_0) = 0$ , or
  - (ii)  $\gamma > 0$ ,  $\Lambda + \Lambda^T > 0$ , and  $a(\cdot, \cdot)$  is constant



# Theoretical Results: Theorem 4

$$\lambda_{\max}(\Gamma) < \delta_i \lambda_{\min}(\Lambda + \Lambda^T) \leq \delta_2 c$$

# Theoretical Results: Theorem 4

Then:

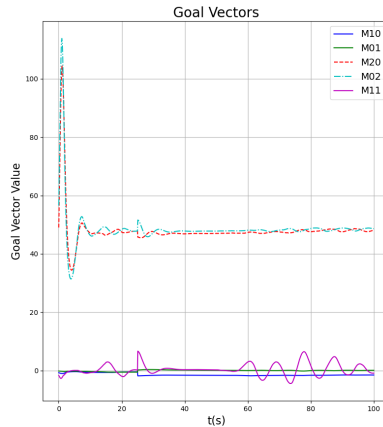
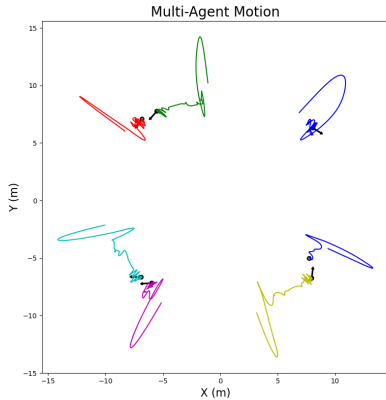
- ▶ Each trajectory of the swarm system is bounded in forward time
- ▶ Positive limit set  $L^+$  consists of equilibria

If (in addition to (i):

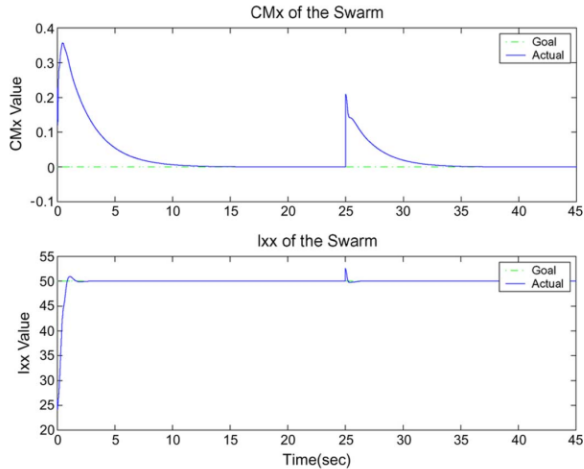
- ▶  $\phi$  is subanalytic
- ▶ There exists  $\mathcal{D} \subset \mathcal{B}$  s.t.  $\Gamma \in \mathcal{G}(ff^*, \mathcal{D})$  and  $p(t) \in \mathcal{D}$  for all  $t \geq t_0$

Then every positive limit set that contains a bad equilibrium is strongly unsteady.

# Simulation Results: PI Estimators



# Simulation Results: PI Estimators



# Kinematic Agents

We can also control velocity ( $u_i = \dot{p}_i$ ) instead of acceleration, using either the high-pass or the PI estimators. The control law becomes

$$u_i = - [B + [\mathcal{J}\phi(p_i)]^T \Lambda [\mathcal{J}\phi(p_i)]]^{-1} [\mathcal{J}\phi(p_i)]^T \Gamma [y_i - f^*]$$

The convergence properties are the same as before.

# Assumptions to keep in mind

- ▶ Bidirectional communication
- ▶ Communication network can change, but must stay connected