

## Cameron Smith

San Francisco Bay Area

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camtsmith.com

### EDUCATION

**University of California, Merced**, 2015 (incomplete)

PhD in Cognitive & Information Science

**University of California, Santa Cruz**, 2010 - 2014

Bachelor of Science in Cognitive Science and Linguistics, *summa cum laude*

### SUMMARY OF QUALIFICATIONS

- *Creative Software*: Adobe Photoshop, Adobe Illustrator, Audacity.
- *Programming/Markup languages*: Python, Javascript, HTML, CSS.
- *Computer Literacy*: Eclipse, Sublime Text 2, Powerpoint, Excel.

### WORK EXPERIENCE

*Technical Writer, GourmetJS. February 2016 - April 2016.*

- Wrote documentation for web applications.
- Developed web applications using the Node.js framework (Javascript).
- Helped create Gourmet's business model including licensing and marketing.
- Worked with associates to develop business relations.

*Teaching Assistant, University of California, Merced. Aug 2015 - Dec 2015.*

- Designed lesson plans for a Cognitive Science course.
- Wrote study guides and a student handbook.
- Led discussion sections and taught classes of 300+ students.
- Collaborated with professors to prepare and present research.

*Research Associate, University of California, Berkeley. Jun 2014 - Jul 2015.*

- Researched the interactions between language and cognition.
- Wrote Python programs to present participants with linguistic stimuli.
- Led a team to collect and analyze data from participants.
- Authored a research manuscript that was published in the Journal of Cognitive Science [\[link\]](#).
- Presented research results at a prestigious conference in a lecture format.

### ADDITIONAL EXPERIENCE

- Worked in competitive laboratory environments as an undergraduate research assistant.
- Worked on ethnographic research projects concerning multilingualism.
- Completed undergraduate senior thesis based on a psychology experiment that I conducted.

- Presented poster at an academic conference and was given a cash reward for best presentation.
- Experience working in five different cognitive science, neuroscience, and linguistics laboratories as an undergraduate.
- Has worked with hardware, including creating a research-grade eye-tracking device.