

# Arrays of Numbers

Programs often need to store multiple values of the same type, such as a list of phone numbers, or the names of your top 20 favorite songs. Rather than create a separate variable for each one, we can store them together using an array.

Manager:

Recorder:

Presenter:

Reflector:

## Content Learning Objectives

*After completing this activity, students should be able to:*

- Explain course/school policies about academic honesty.
- Declare and initialize array variables of primitive types.
- Draw a memory diagram of an array of reference types.

## Process Skill Goals

*During the activity, students should make progress toward:*

- Justifying answers based on evidence provided in the model. (Problem Solving)



## Case Study: Panic Attack

Frank was behind in his programming assignment. He approached Martin to see if he could get some help. But he was so far behind and so confused that Martin just gave him his code with the intent that he would “just look at it to get some ideas.” Frank copied much of the code and turned it in as his own.

In the paraphrased words of Frank: “I started the assignment three days after you put it up. But then other assignments came in and I started on them too. I felt like I was chasing rabbits and began to panic. It was already past the due date and I got really scared. That’s when I went to Martin to see if he could help.”

### Questions (7.5 min)

**Start time:**

1. Which, if any, of the students were at fault? Why?
2. Which specific Honor Code violations occurred?
3. What should Martin have done in this situation?
4. What options did Frank have besides cheating?

## Case Study: Oops!

Emily was working in the lab on her programming assignment. She finished the program, submitted it, and went on to do some other work. Shortly thereafter, she left the lab.

Another student, Kyle, was working nearby. He knew that Emily had successfully submitted the assignment, and he had not been able to get his to work properly. When Emily left, he noticed that she had not logged out of her computer. He moved to her workstation, found the work under her Documents directory, and copied it onto his flash drive. He then logged out, logged in as himself, and copied the code onto his Desktop where he modified the program a bit, then successfully submitted it.

### Questions (7.5 min)

**Start time:**

5. Which, if any, of the students were at fault? Why?
  
  
  
  
  
  
  
  
  
  
6. Which specific Honor Code violations occurred?
  
  
  
  
  
  
  
  
  
  
7. What should Emily have done in this situation?
  
  
  
  
  
  
  
  
  
  
8. What options did Kyle have besides cheating?

## Model 1 Array Syntax

An *array* variable allows you to store multiple variables (of the same type). Each value in an array is known as an *element*. The programmer must specify the *length* of the array (the number of array elements). Once the array is created, its length cannot be changed.

```
char[] letterArray = {'H', 'i'};
System.out.println(letterArray[0]);           // outputs H
System.out.println(letterArray.length);       // outputs 2

double[] numberArray = new double[365];
System.out.println(numberArray[0]);           // outputs 0.0
System.out.println(numberArray.length);       // outputs 365
```

Array elements are accessed by *index* number, starting at zero:

'H'	'i'	0.0	0.0	...	0.0
0	1	0	1		364

### Questions (15 min)

Start time:

9. Examine the results of the code.

- a) What is the length of letterArray?
- b) What is the length of numberArray?
- c) What is the index of the element 'i' in letterArray?
- d) What is the index of the last element of numberArray?

10. Now examine the syntax of the code.

- a) What are three ways that square brackets [] are used?
- b) In contrast, how are curly braces {} used for an array?

11. What are the resulting type and value of the following expressions? Show your work by writing the value of each array element in the space provided.

```
int[] a = {3, 6, 15, 22, 100, 0};  
double[] b = {3.5, 4.5, 2.0, 2.0, 2.0};  
String[] c = {"alpha", "beta", "gamma"};
```

a)  $a[3] + a[2]$                       Type:                      Value:

b)  $b[2] - b[0] + a[4]$                       Type:                      Value:

c)  $c[1].charAt(a[0])$                       Type:                      Value:

d)  $a[4] * b[1] <= a[5] * a[0]$                       Type:                      Value:

*As shown in #11, an array variable can be declared and initialized without using `new`. However, to assign an array variable that was previously declared, `new` is required:*

```
a = new int[] {3, 6, 15, 22, 100, 0};  
c = new String[] {"alpha", "beta", "gamma"};
```

12. Write statements that declare and initialize variables for the following arrays.

a) 

0	14	1024	127	3	5521
---	----	------	-----	---	------

b) 

3.23	1.52	4.23	32.5	2.45	5.23	3.33
------	------	------	------	------	------	------

13. Write statements that assign the following arrays to variables you declared in #12.

a) 

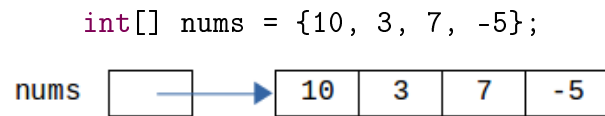
0	14	1024	127	3	5521
---	----	------	-----	---	------

b) 

3.23	1.52	4.23	32.5	2.45	5.23	3.33
------	------	------	------	------	------	------

## Model 2 Array Diagrams

Array elements are stored together in one contiguous block of memory. To show arrays in memory diagrams, we simply draw adjacent boxes.



```
double[] stats = new double[3];
```



### Questions (15 min)

Start time:

14. What is the default value for array elements?
15. Draw a memory diagram for the following arrays. (*Hint: You should have no empty boxes.*)
  - a) `int[] sizes = new int[5];`  
`sizes[2] = 7;`
  - b) `double[] costs = new double[4];`  
`costs[0] = 0.99;`
  - c) `String[] names = {"Anita"};`
16. Like strings, arrays are reference types. What is the *value* of an array variable?
17. Does the statement `int[] copy = nums;` create a new array? Justify your answer.
18. Draw a memory diagram of the following array. (*Hint: You should have four arrows.*)  
`String[] greek = {"alpha", "beta", "gamma"};`