# Day 3: For and While Loops, and Lists

July 12th 2023



# **Previous Day Clarifications**

- getting unstuck: link on main page of website! some suggestions
- if/else/elif review: grade scale

```
number = 23
if number == 1:
    print('odd')
else:
    if number == 2:
        print('even')
    else:
        if number == 3:
            print('odd')
        else:
            if number == 4:
                print('even')
            else:
                if number == 5:
                    print('odd')
                else:
                     if number == 6:
                        print('even')
                    else:
                        if number == 7:
                            print('odd')
                         else:
                            if number == 8:
                                print('even')
                            else:
                                 if number == 9:
                                    print('odd')
                                 else:
```

### Warmup Problem: Conditionals

When you get ready in the morning for, you have to wear a braid to school (which happens Monday through Friday). On weekends (Saturday and Sunday), you wear a braid only when you have sports practice.

Write in a script which takes a number 1-7 to represent the day of the week (see below) and a boolean which tells you if you have sports practice. Print "BRAID" if you need to. Otherwise, print "NO BRAID"

Optional challenge: Write this solution in **two** ways: one using an **or** statement, and one **without** an or statement.

### Day codes:

- 1 = sunday
- 2 = monday
- 3 = tuesday ...
- 6 = friday
- 7 = sunday

### Warmup Problem: Conditionals

When you get ready in the morning for, you have to wear a braid to school (which happens Monday through Friday). On weekends (Saturday and Sunday), you wear a braid only when you have sports practice.

Write in a script which takes a number 1-7 to represent the day of the week (see below) and a boolean which tells you if you have sports practice. Print "braid your hair!" if you need to.
Otherwise, print "pick your hairstyle" Write this solution in **two** ways: one using an **or** statement, and one

without an or statement.

```
dayn = 3
sports today = True
# soln 1
if ((dayn > 1) and (dayn < 7)) or sports_today:
  print('braid your hair!')
else:
  print('pick your hairstyle!')
# soln 2
if dayn > 1 and dayn < 7:
  print('braid your hair!')
elif sports_today:
  print('braid your hair!')
else:
  print('pick your hairstyle!')
```

# Lists – putting together multiple pieces of data!

- if we want to chain together multiple things in python, we can use square brackets to group them together []
- a **list** is a **sequence** of **elements**
- we separate the elements by commas
- lists can contain any type of information
  - even other lists!
- empty brackets can denote an empty list we can add things to
  - think of the empty strings from yesterday!

```
nents [1, 4, 6, 4, 1]

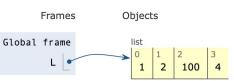
by commas
of information [1, True, 'hi', 2.5]

e an empty list [1, [2], 1]

om yesterday! [ # empty list
```

[1, 4, 6, 4, 1]

[1, 4, 6, 4, 1]



# Using lists: getting data

- storing data is fine, but how do we get (retrieve) the data??
- we also use square brackets for indexing (getting data)
- this is where counting from 0
   becomes necessary and not just fun
   we have to count the elements in our list starting with 0
  - second element is 1
  - third element is 2

```
x = [1, 3, 3, 7]
index: 0 1 2 3
```

```
>>> x = [1, 3, 3, 7]
>>> x[0]
1
>>> x[1]
3
>>> x[3]
```

# **Using lists: Operators**

len() returns the length of the list

in operator returns whether a listcontains an element

 will concatenate (stick together) two lists

```
>>> x = [1, 3, 3, 7]
>>> len(x)
>>> len([])
>>> 3 in x
True
>>> 9001 in x
False
>>> [1, 2] + [3]
```

[1, 2, 3]

### Practice with lists

make a list containing the names of the people around you print out each name

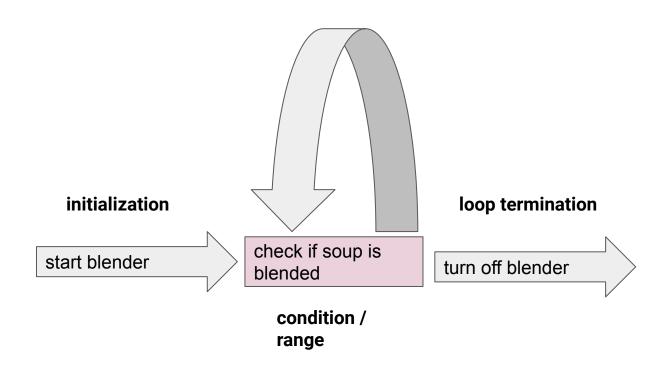
challenge: print each name with an! added, without adding the! to the list

### Yesterday

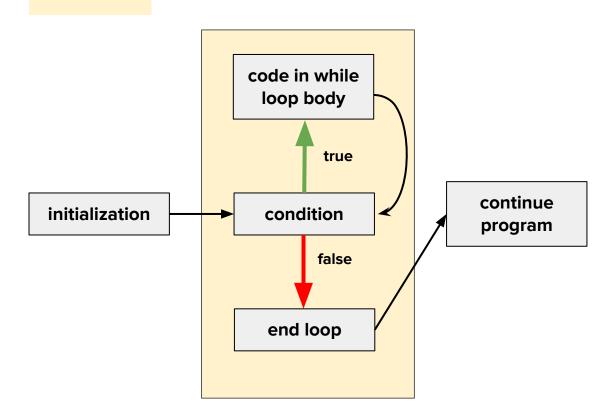
- reviewed logic (decide if something is true or false) and conditionals (use a true/false decision to run only selected code)
  - recipe metaphor: vegetarian? if yes, add vegetable stock, if no, add chicken stock. not both!
- today: what if we want to run code more than once? can we do this flexibly?
  - blend the soup until no chunks remain
  - for every serving, chop 3 carrots
  - line every cupcake tin with paper



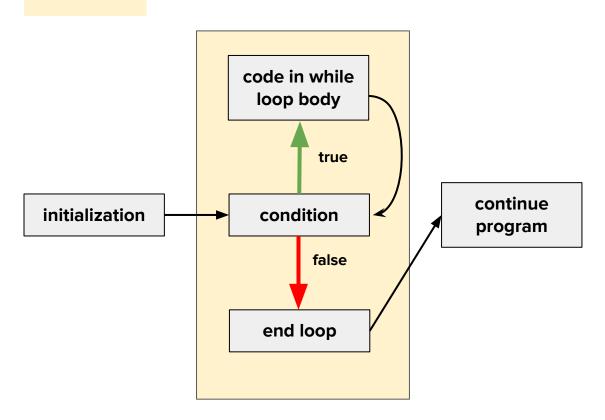
# How does a loop work? Birds eye view and terminology



### WHILE



### **WHILE**



### when to use:

- you want to continue doing something UNTIL a condition changes, and you don't know how long that will take
- considered 'indefinite' iteration

### examples:

- collect coins up to a value
- braid hair
- while time hasn't run out, keep working



# indentation is still important!

```
secret_number = 10
guessed_number = int(input('guess a number! '))
while guessed_number != secret_number:
    guessed_number = int(input('nope! guess again! '))
print('finally!')
```

```
guess a number! 9
nope! guess again! 28
nope! guess again! 12
nope! guess again! 2
nope! guess again! 10
finally!
```

### WHILE

```
vhile logical_condition_is_true:
    print('run code')
print('condition is now false!')
```

```
num = 0
while num < 20:
   num = num + 3
print(num)</pre>
```

how many times will the following code execute (how many times will it go inside the while loop)?

what will be the final value of num?

### While Problem

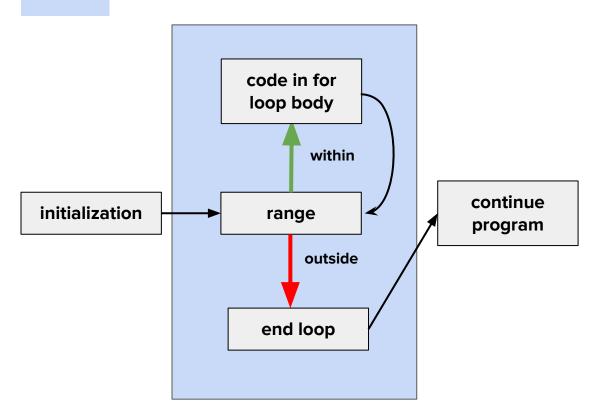
you run this code

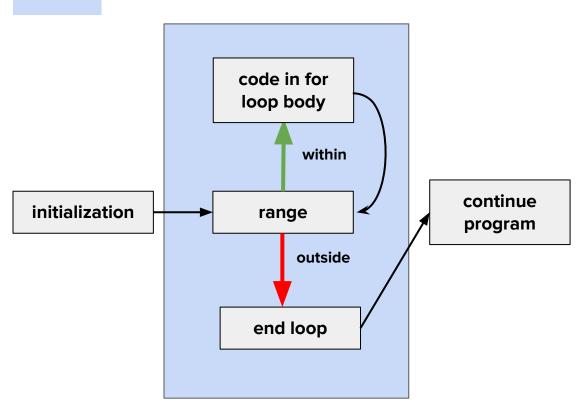
```
x = mystery
while x <= 5:
    print('coding rocks!')
    x += 1
print('yay!')</pre>
```

and see this output

```
coding rocks!
coding rocks!
coding rocks!
yay!
```

what is the value of the variable mystery?





### when to use:

- you want to do a process over a KNOWN set of information or repetitions
- considered 'definite' iteration

### examples:

- put icing on each cupcake
- square a list of numbers
- check how many values in list exceed a certain number (think: points)
- push ups/cheer at football game

```
for SELECTION in ITERABLE:
  print('run some code')
print('you have run through all options')
```

```
values = [1, 3, 8, 2]
for v in values:
    square_v = v * v
    print('the square of ' + str(v) + ' is ' + str(square_v))
print('those are all the squares!')
```

the square of 1 is 1 the square of 3 is 9 the square of 8 is 64 the square of 2 is 4

### For Problem

you run this code

```
for guest_lecturer in mystery_list:
   print(guest_lecturer + ' rocks!')
print('thats everyone')
```

and see this output

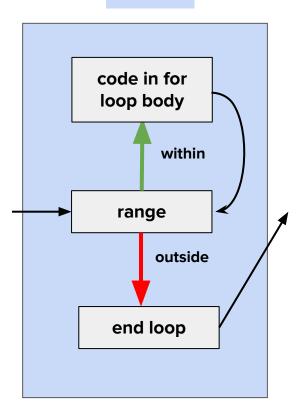
blueno rocks!
annika rocks!
kei rocks!
haley rocks!
ratty rat rocks!
thats everyone

what is in the mystery\_list, in order?

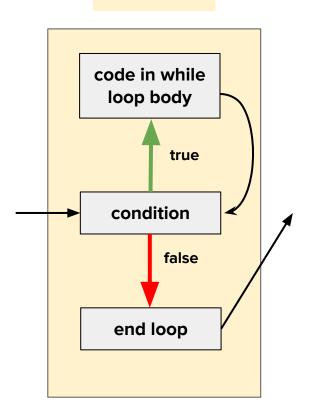
```
my_prod = 1

v for i in [3,4,5,6]:
    my_prod = my_prod * i
    print(my_prod)
```

what was the result of this code?



### **WHILE**



### Think-Pair-Share

First: From the following list, can you identify which should be for loops and which should be while loops? If you aren't sure, write down why you think it could be one or the other to discuss with your partner

- you want to check how many of your kids is wearing a seatbelt
- you want to dig a hole to find buried treasure

If time: can you think of one new example (for code or from your life) that would fit in each type of loop?

### Think-Pair-Share: Solution

First: From the following list, can you identify which should be for loops and which should be while loops? If you aren't sure, write down why you think it could be one or the other to discuss with your partner

- you want to check how many of your kids is wearing a seatbelt: FOR
- you want to dig a hole to find buried treasure: WHILE

class ideas:

-

# Some loops can be formatted both ways!



### Common Bugs

never ending code (especially common with **while** loops) never starting code (not always a bug!)

demos!

```
my_prod = 1
v for i in [3, 4, 5, 6]:
    my_prod = my_prod * i
    print(my_prod)

mylist2 = []
    my_prod2 = 1
v for i in mylist2:
    my_prod = my_prod * i
    print(my_prod)
```



### Practice problem 1: Adding to loops

- starting with the guessing game, instead you want to count the number of guesses it takes. add a variable that does this, and tell the user how many guesses it took them
  - start the variable outside how many guesses is the MINIMUM?
  - how can you increment the variable (add value to it)?
  - where should this happen?
  - how can you share that with the user?

# Practice problem 2: Changing loops

now you want to limit the number of guesses the person can make to three.
 can you change the logic of the while loop to stop if they get to three guesses? add another boolean statement!

# Range function – helps with for loops

```
includes this number number
```

range(start,end)

if you only provide one number, python assumes you want the first number to be 0

```
for cnt in range(0,10):
    print(cnt)
# same code both ways!
for cnt in range(10):
    print(cnt)
```

```
1
2
3
4
5
6
8
```

### Practice Problem 3: For loops

go back to the code you wrote which prints the names of everyone in your list.

how could we use a for loop to accomplish this?

challenge: can you do it with and without the range function?