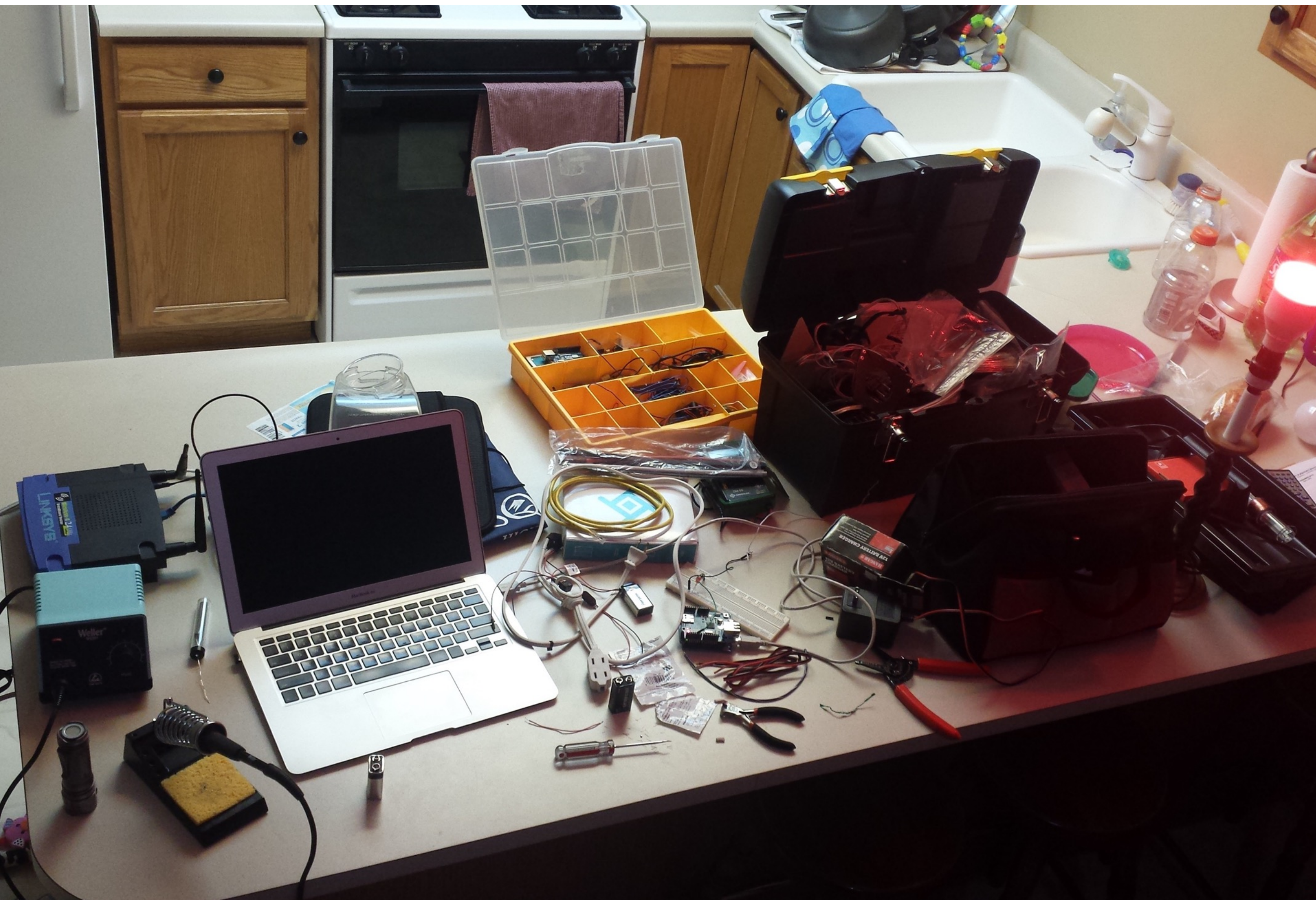


MQTT & The Internet of Things

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Cam Peterson

- Writing software pays my bills - Peterson Data
- Husband and father of two
- I like the outdoors (Kayaking, Fishing, Camping, Mountain Biking, Roadtrips)
- I love building stuff
- I like electronics (Soldering, Arduino, Raspberry Pi, Sensors)



Goal

I'm going to...

- Show you where MQTT fits in the Internet of Things
- Show you some code
- Live demo

I'm not going to...

- Cover all the features in detail
- Try to convince you that MQTT is the only way to go

You can play along at home...

- PC: mosquitto on your computer
- MyMQTT (Android) - MQTTClient (iOS - \$0.99)
- Wifi: MQTT (OPEN)
- IP Address: 192.168.1.104
- Topic: openwest/lights/color-LIFX
- Message: red, blue, white, yellow, green, purple

IoT



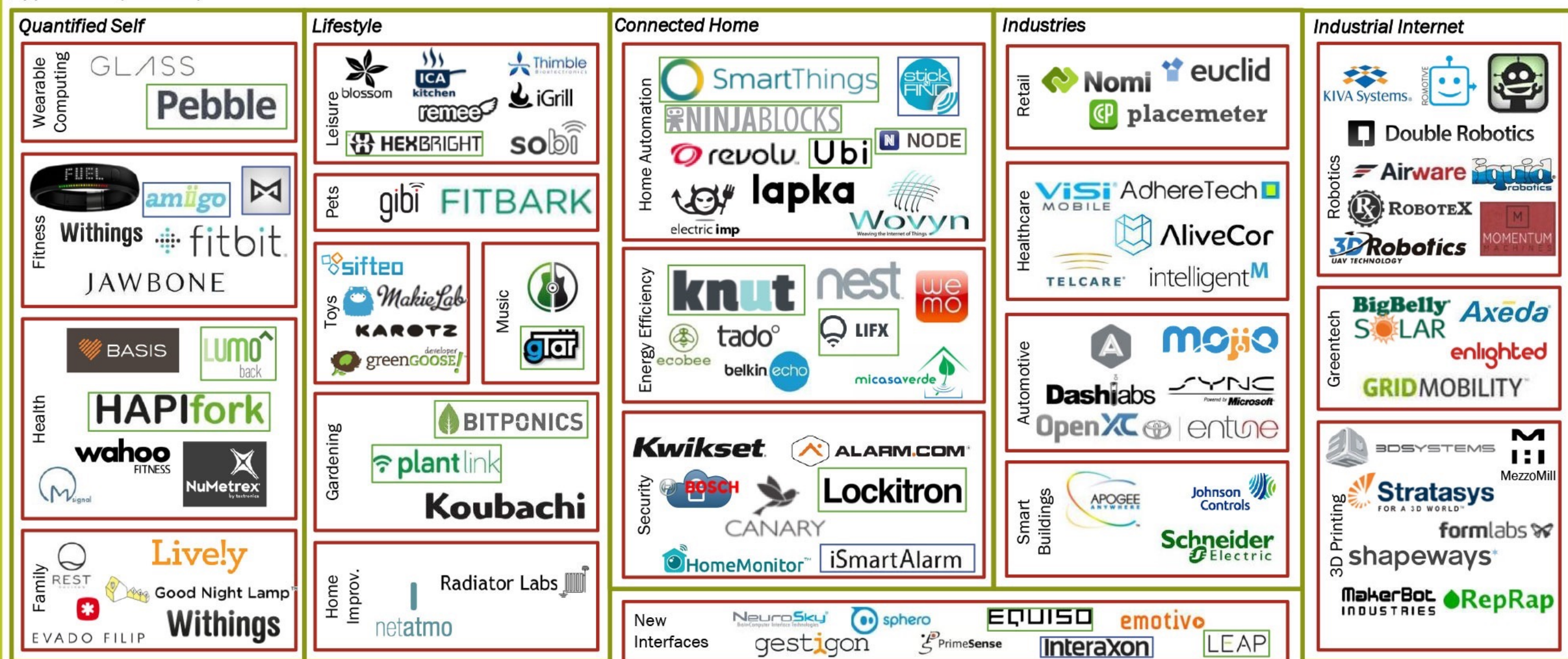
<https://vimeo.com/80887929>

INTERNET OF THINGS LANDSCAPE

Platforms & Enablement (Horizontal)



Applications (Verticals)



Building Blocks



Categorizing IoT


Information and analysis			Automation and control		
1 Tracking behavior <p>Monitoring the behavior of persons, things, or data through space and time.</p> <p><i>Examples:</i> Presence-based advertising and payments based on locations of consumers</p> <p>Inventory and supply chain monitoring and management</p>	2 Enhanced situational awareness <p>Achieving real-time awareness of physical environment.</p> <p><i>Example:</i> Sniper detection using direction of sound to locate shooters</p>	3 Sensor-driven decision analytics <p>Assisting human decision making through deep analysis and data visualization</p> <p><i>Examples:</i> Oil field site planning with 3D visualization and simulation</p> <p>Continuous monitoring of chronic diseases to help doctors determine best treatments</p>	1 Process optimization <p>Automated control of closed (self-contained) systems</p> <p><i>Examples:</i> Maximization of lime kiln throughput via wireless sensors</p> <p>Continuous, precise adjustments in manufacturing lines</p>	2 Optimized resource consumption <p>Control of consumption to optimize resource use across network</p> <p><i>Examples:</i> Smart meters and energy grids that match loads and generation capacity in order to lower costs</p> <p>Data-center management to optimize energy, storage, and processor utilization</p>	3 Complex autonomous systems <p>Automated control in open environments with great uncertainty</p> <p><i>Examples:</i> Collision avoidance systems to sense objects and automatically apply brake</p> <p>Clean up of hazardous materials through the use of swarms of robots</p>

[http://www.mckinsey.com/insights/
high_tech_telecoms_internet/the_internet_of_things](http://www.mckinsey.com/insights/high_tech_telecoms_internet/the_internet_of_things)

<http://www.intel.com/content/dam/www/public/us/en/images/iot/guide-to-iot-infographic.png>

<http://d3uifzcxlzuvqz.cloudfront.net/images/stories/content/infographic/IoT-Infographic/postscapes-harbor-iot-infographics.jpg>

<http://www.zeronaut.be/wp-content/uploads/2013/08/internetofthings2.jpg>



INTERNET OF DUMB THINGS

This guy's light bulb performed a DoS attack on his entire smart house

by Kashmir Hill

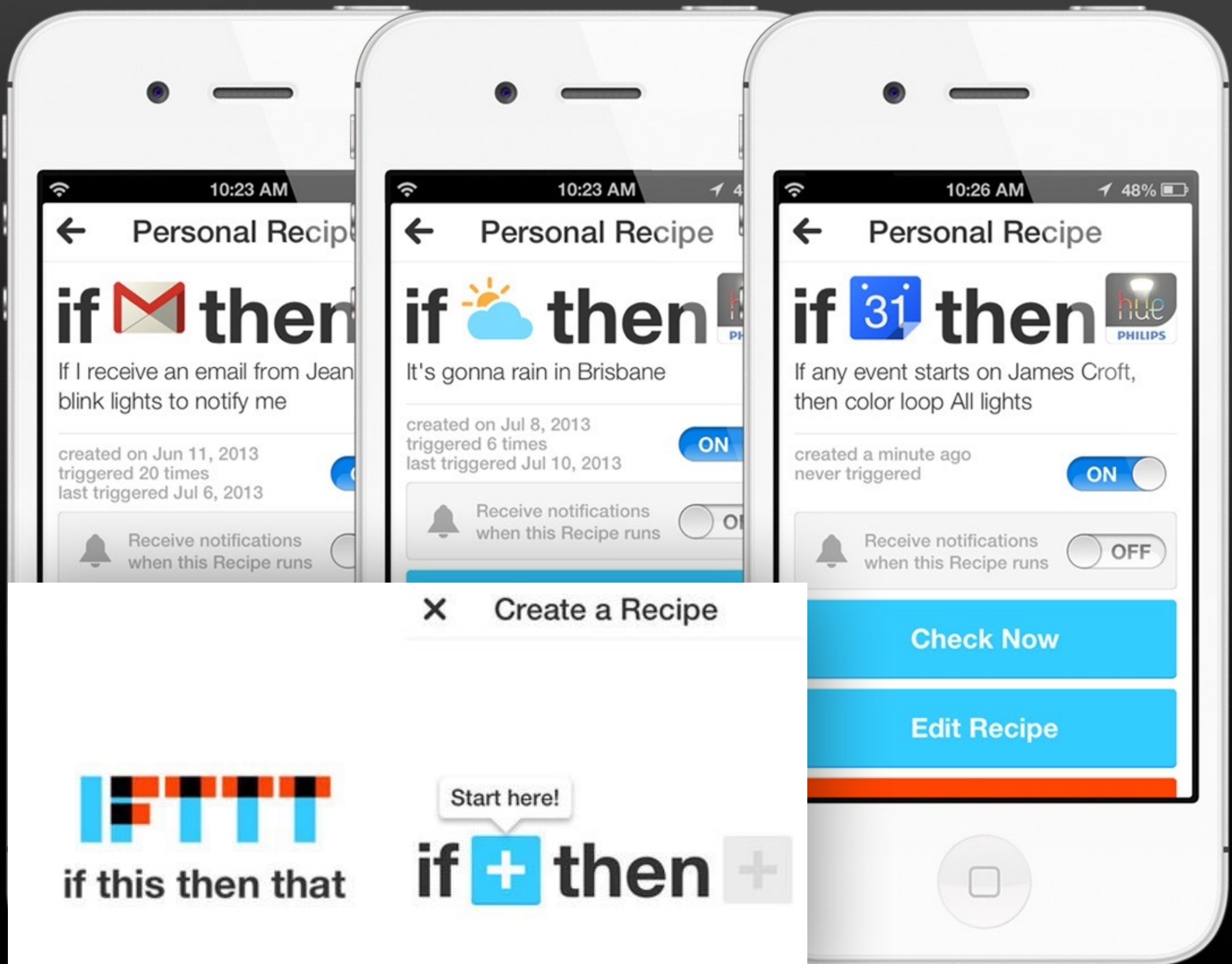
“it's not just about putting a sensor in
everything”

“it's about the system, the experience”

–Tim O'Reilly

<http://venturebeat.com/2015/03/04/tim-oreilly-silicon-valley-is-massively-underestimating-the-impact-of-iot-interview/>

<http://bits.blogs.nytimes.com/2015/02/04/tim-oreilly-explains-the-internet-of-things/>



More on IoT

- <http://radar.oreilly.com/iot>
- <http://postscapes.com/companies/>
- <https://info.tempoi.com/metronome-the-weekly-newsletter-from-tempoi>

Why not use HTTP?

MQTT

"MQ for Telemetry Transport (MQTT) is an efficient, lightweight M2M/IoT protocol designed for publish/subscribe message oriented middleware data transport systems. It is ideal for connecting with remote locations where a small protocol footprint is needed and network bandwidth is at a premium."

<http://www.mqtt.com/>

History

- MQTT was invented by Dr Andy Stanford-Clark of IBM, and Arlen Nipper of Arcom (now Eurotech), in 1999.
- “MQTT stands for MQ Telemetry Transport. It is a publish/subscribe, extremely simple and **lightweight** messaging protocol, designed for **constrained devices** and **low-bandwidth**, high-latency or **unreliable networks**. The design principles are to **minimize network bandwidth** and device resource requirements whilst also attempting to ensure reliability and some degree of assurance of delivery. These principles also turn out to make the protocol ideal of the emerging “machine-to-machine” (M2M) or “Internet of Things” world of connected devices, and for mobile applications where bandwidth and battery power are at a premium.”

<http://mqtt.org/faq>

<http://en.wikipedia.org/wiki/MQTT>

Why MQTT?

- one to one communication
- one to many communication
- Constrained networks
- Lossy connections
- Simple & easy
- TCP - simple firewall and security implementations

Google searches for **mqtt** up 41% in past week



Worldwide - Friday, February 27, 2015 - Friday, March 6, 2015

The number 100 represents the peak search interest. [Learn more](#)



MQTT is a Protocol

<http://docs.oasis-open.org/mqtt/mqtt/v3.1.1/os/mqtt-v3.1.1-os.html>

Eclipse Paho

- “The Paho project provides open-source client implementations of open and standard messaging protocols aimed at new, existing, and emerging applications for Machine-to-Machine (M2M) and Internet of Things (IoT).”

- <http://eclipse.org/paho/>
- <http://git.eclipse.org/c/paho/>



How it works

<http://forkbomb-blog.de/2015/all-you-need-to-know-about-mqtt>

MQTT Architecture (man mosquitto)

- Broker
- Clients
- Topics
- QoS
- Will

Broker

- Clients (things) connect to a broker and subscribe to different topics
- The Broker is responsible for ensuring delivery of messages

Clients

- C
- Javascript
- PHP
- Python
- Java
- C#
- Mosquitto
- more...

<https://github.com/mqtt/mqtt.github.io/wiki/libraries>

<https://github.com/mqtt/mqtt.github.io/wiki/tools>

Demo 1

Simple Publish

<https://github.com/bluerhinos/phpMQTT>

Topics

- Topics are a hierarchy
- The slash (/) is a separator.
- Wildcards (+, #)
 - + - single level of hierarchy. Get messages of the resource that follows
 - `openwest/+/status`
 - Both: `openwest/demo1/status` & `openwest/demo2/status`
 - # can be used as a wildcard for all remaining levels of hierarchy
 - `openwest/#`
 - All: `openwest/demo1/status`, `openwest/popcorn`, `openwest/light/not/used`

Demo 2

Subscribe to many Topics

<https://github.com/bluerhinos/phpMQTT>

Demo 3

Subscribe to many Topics

<https://github.com/mqttjs/MQTT.js>

Demo 5

Control (in Clojure)



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QoS (Quality of Service)

- 0 - “At most once” - you don’t get any messages you missed while disconnected
- 1 - “At least once” - missed messages are saved and delivered at least once
- 2 - “Exactly once”

Last Will

- A client may inform the broker of a message that it should send, should the client become disconnected unexpectedly (Topic, QoS, just like other message)

MQTT vs. HTTP

- Both based on TCP
- HTTP is “1-to-1”, MQTT can be “1-to-1” and “1-to-many”
- MQTT is more focused on the messages than documents
- MQTT is simple
- MQTT has 3 QoS, HTTP has 1
- MQTT has small message

MQTT at Facebook

- “*we use MQTT to update notifications, messages, and bookmarks*” - c. 2012
- “One of the problems we experienced was long latency when sending a message. The method we were using to send was reliable but slow, and there were limitations on how much we could improve it. With just a few weeks until launch, we ended up building a new mechanism that maintains a persistent connection to our servers. To do this without killing battery life, we used a protocol called MQTT that we had experimented with in Beluga. MQTT is specifically designed for applications like sending telemetry data to and from space probes, so it is designed to use bandwidth and batteries sparingly. **By maintaining an MQTT connection and routing messages through our chat pipeline, we were able to often achieve phone-to-phone delivery in the hundreds of milliseconds, rather than multiple seconds.**”
- <https://www.facebook.com/notes/facebook-engineering/building-facebook-messenger/10150259350998920>
- <https://www.facebook.com/notes/facebook-engineering/under-the-hood-rebuilding-facebook-for-ios/10151036091753920>

Performance

- Benchmark 0.6.1-alpha on a ubuntu/14.04 server with 8 cores, 32G memory from QingCloud
- 200K+ Connections, 200K+ Topics, 20K+ In/Out Messages/sec, 20Mbps+ In/Out with 8G Memory, 50%CPU/core
- <https://github.com/emqtt/emqttd>

MQTT Service Providers



- ThingFabric (by 2lemetry - acquired by Amazon)



- CloudMQTT

- HiveMQ



- OpenSensors.io



- Meshblu (by Octoblu - acquired by Salesforce)
- ThingMQ

<https://github.com/mqtt/mqtt.github.io/wiki/servers>

Other IoT Protocols

- CoAP <http://coap.technology/>
 - “The Constrained Application Protocol”
- **WAMP** <http://wamp.ws/> (check this one out)
 - “The Web Application Messaging Protocol”
- STOMP <http://stomp.github.io/>
 - “The Simple Text Oriented Messaging Protocol”

Technology	PubSub	RPC	Routed RPC	Web native	Cross Language	Open Standard
<u>WAMP</u>	✓	✓	✓	✓	✓	✓
<u>AJAX</u>		✓		✓	✓	
<u>AMQP</u>	✓	(✓)			✓	✓
<u>Apache Thrift</u>		✓			✓	
<u>Capn'n'Proto</u>		✓			✓	
<u>Comet</u>				✓	✓	
<u>OMG DDS</u>	✓				✓	✓
<u>D-Bus</u>					✓	
<u>CORBA</u>	✓	✓			✓	✓
<u>DCOM</u>	✓	✓			✓	
<u>Java JMS</u>	✓					✓
<u>Java RMI</u>		✓				✓
<u>JSON-RPC</u>		✓		✓	✓	✓
<u>MBWS</u>				?		
<u>MQTT</u>	✓				✓	✓
<u>REST</u>		✓		✓	✓	
<u>SOAP</u>		✓		✓	✓	✓
<u>socket.io</u>	✓			✓		
<u>SockJS</u>				✓	✓	
<u>STOMP</u>	✓			✓	✓	✓

<http://wamp.ws/compared/>

IoT & Messaging Services/Providers



- <https://xively.com/>



- <http://www.pubnub.com/>



- <http://www.rabbitmq.com/>



- <http://www.amqp.org/>



- <https://temboo.com/>

Demo 6

Composable Systems

(Clojure, Arduino, Ruby)

You can play along at home...

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- MyMQTT (Android) - MQTTClient (iOS - \$0.99)
- Wifi: MQTT (OPEN)
- IP Address: 192.168.1.104
- Topic: openwest/instruments/1
- Message: any number between 30 & 90

In closing

- Internet of Things (IoT) is about the experiences we can create with connected systems.
- MQTT is a protocol for connecting devices, sensors and applications
- MQTT does not solve every problem
- When designing your system, start with the problem and work backward

Requirements (since TCP,
network connection
required)

Questions?

- Juggling Data Connectivity Protocols for Industrial IoT
- http://www.eetimes.com/author.asp?section_id=36&doc_id=1326169
- An Enterprise Developer's Journey to Internet-of-Things (IoT)
- <http://burrsutter.blogspot.com/2015/04/an-enterprise-developers-journey-to.html>