

Lucas Camponogara Viera

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Currently working with design and simulation of Josephson junction-based superconducting circuits as a roadmap for large-scale fault-tolerant Quantum Computing in the NISQ era. My research interests are mainly in the field of circuit Quantum Electrodynamics and quantum-classical Machine Learning.

Education

National Taiwan Normal University - NTNU

Taipei, Taiwan

- **PHD DEGREE** IN SUPERCONDUCTING QUANTUM COMPUTING
- **SUBJECT:** DESIGN AND SIMULATION OF CIRCUIT-BASED QUANTUM PROCESSORS FOR LARGE-SCALE FAULT-TOLERANT QUANTUM COMPUTING
- **CURRENT GPA:** 3.9/4.3

2020 – 2023 (Exp.)

National Taiwan University - NTU

Taipei, Taiwan

- **PHD DEGREE** IN SUPERCONDUCTING QUANTUM COMPUTING
- **DUAL ENROLLMENT**

2021 – present

Federal University of Santa Maria - UFSM

Santa Maria, RS, Brazil

- **B.SC. DEGREE** IN CONTROL AND AUTOMATION ENGINEERING (INCOMPLETE)
- COMPLETED 180 CREDITS OF COMPLEMENTARY COURSEWORK IN COMPUTER SCIENCE (MACHINE/DEEP LEARNING)
- **AVG:** 8.04/10

2017 – 2018

Federal University of Santa Maria - UFSM

Santa Maria, RS, Brazil

- **M.SC. DEGREE** IN PHYSICS, FOCUS ON QUANTUM INFORMATION
- **THESIS:** DISTRIBUTION AND QUANTUM COHERENCE MANIPULATION IN MULTI-QUDIT SYSTEMS
- **AVG:** 7.7/10

2015 – 2017

Federal University of Santa Maria - UFSM

Santa Maria, RS, Brazil

- **B.SC. DEGREE** IN PHYSICS, FOCUS ON QUANTUM ELECTRODYNAMICS
- **THESIS:** DIMENSIONAL ASPECTS OF PHOTON MASS IN QUANTUM ELECTRODYNAMICS
- **AVG:** 7.59/10

2011 – 2015

Professional Experience

Research And Development Intern

NATIONAL TAIWAN NORMAL UNIVERSITY (NTNU)

Taiwan, Taipei, Sept. 2019 – Feb. 2020

- **Subject:** Development of an image deblurring-based Generative Adversarial Network with Python, Keras, and TensorFlow. Development of an algorithm for 3D-surface triangulation of a red blood cell for holographic tomography applications.

Software Engineer

NATIONAL INSTITUTE OF SPATIAL RESEARCH (INPE)

Brazil, July 2017 – January 2019

- **Subject:** Hands-on expertise as a full-stack developer in GUI-based software for automated research data acquisition with Bluetooth technology.

Awards

RoboWeek Challenge

Federal University of Rio Grande, RS, Brazil

2ND PLACE OVERALL. DEVELOPMENT OF AN ALGORITHM (C++) FOR DRIVING A TURTLEBOT INSIDE A MAZE ENVIRONMENT WITH THE AID OF LASER SENSORS. EVENT WEBSITE: [HTTP://ROBOWEEK.C3.FURG.BR/](http://ROBOWEEK.C3.FURG.BR/)

2018

MSc Scholarship Award (CNPq)

CNPQ, Brazilian Federal Research Funding Agency

FINANCIAL AID AWARD FOR SECOND-PLACE OVERALL IN MSC ENTRANCE EXAM. MINIMUM AWARD AVERAGE OF 70%.

2015

Publications

L. V. Camponogara, "Distribution and Quantum Coherence Manipulation in Multi-Qudit Systems," M.S. Thesis, Ctr. of Nat. and Exct. Sciences., UFSM Univ., Santa Maria, RS, 2017.

L. V. Camponogara, "Dimensional Aspects of Photon Mass in Quantum Electrodynamics," B.S. Thesis, Ctr. of Nat. and Exct. Sciences., UFSM Univ., Santa Maria, RS, 2014.

Viera, L. C.; Muralikrishna, P.; Schuch, N. J.; Makita, K., "Study of Ionospheric Plasma in the South Atlantic Geomagnetic Anomaly Region," INPE/CNPq 114397/2011-2, 2012.

Technical Production

Baseline Architectures for Convolutional Denoising Autoencoder

Taipei, Taiwan

- DESCRIPTION: AUTOENCODER-BASED MACHINE LEARNING ARCHITECTURES FOR IMAGE DENOISING DEVELOPED IN PYTHON WITH KERAS AND TENSORFLOW.
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/MACHINE-LEARNING-ENGINEERING/AUTOENCODER/](https://camponogaraviera.github.io/Machine-Learning-Engineering/Autoencoder/)

2020

Autoencoder - A Comprehensive Guide

Taipei, Taiwan

- DESCRIPTION: INVITED TALK ON DEEP LEARNING (2H).
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/MACHINE-LEARNING-ENGINEERING/INVITEDTALK/](https://camponogaraviera.github.io/Machine-Learning-Engineering/InvitedTalk/)

2020

Red Blood Cell 3D-Surface Triangulation

Taipei, Taiwan

- DESCRIPTION: A PYTHON IMPLEMENTATION OF EVANS, E. A., AND R. SKALAK (1980) RED BLOOD CELL MODEL FOR HOLOGRAPHIC TOMOGRAPHY APPLICATIONS.
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/RED-BLOOD-CELL-3D-SURFACE/](https://camponogaraviera.github.io/Red-Blood-Cell-3D-Surface/)

2019

Generator Network for a GAN-based Image Deblurring Architecture

Taipei, Taiwan

- DESCRIPTION: GENERATIVE ADVERSARIAL NETWORK FOR IMAGE DEBLURRING DEVELOPED IN PYTHON WITH KERAS AND TENSORFLOW.
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/MACHINE-LEARNING-ENGINEERING/GAN/](https://camponogaraviera.github.io/Machine-Learning-Engineering/GAN/)

2019

Logistic Regression Based Facial Expression Recognition

Santa Maria, RS, Brazil

- DESCRIPTION: MACHINE LEARNING ALGORITHM FOR CLASSIFYING HUMAN FACIAL EXPRESSIONS DEVELOPED IN PYTHON USING SCIKIT-LEARN.
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/MACHINE-LEARNING-ENGINEERING/LOGISTICREGRESSION/](https://camponogaraviera.github.io/Machine-Learning-Engineering/LogisticRegression/)

2018

Kinematic Algorithm for a TurtleBot in a Maze Environment

Rio Grande, RS, Brazil

- AWARD: SECOND PLACE MEDAL AWARDED TO OVERALL INDIVIDUAL TEAM WINNER OF A 24H ROBOTICS COMPETITION (ROBOWEEK CHALLENGE) AT THE FEDERAL UNIVERSITY OF RIO GRANDE (FURG), BRAZIL.
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/ROBOWEEK-CHALLENGE/](https://camponogaraviera.github.io/RoboweeK-Challenge/)

2018

Sentiment Analysis using LSTM and Word2Vec

Santa Maria, RS, Brazil

- DESCRIPTION: MACHINE LEARNING ALGORITHM WITH LSTM AND WORD2VEC DEVELOPED IN PYTHON USING KERAS AND TENSORFLOW FOR INSIGHTFUL TEXT ANALYSIS ON ATTITUDE SENTIMENT EXPRESSED IN A BLOCK OF TEXT.
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/MACHINE-LEARNING-ENGINEERING/](https://camponogaraviera.github.io/Machine-Learning-Engineering/)

2018

GUI-based Software for Automated Research Data Acquisition via a Secure Bluetooth Client-Server Channel.

Santa Maria, RS, Brazil

- DESCRIPTION: GUI-BASED SOFTWARE FOR SENSOR DATA ACQUISITION WITH BLUETOOTH COMMUNICATION. DEVELOPED IN PYTHON WITH PYSERIAL.
- PLATFORM: WINDOWS
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/BLUETOOTH-COMMUNICATION/](https://camponogaraviera.github.io/Bluetooth-Communication/)

2017

Snake Game - MVC Standard

Santa Maria, RS, Brazil

- DESCRIPTION: SNAKE GAME DEVELOPED IN PYTHON WITH PYGAME AND MVC STANDARD.
- [HTTPS://CAMPONOGARAVIERA.GITHUB.IO/GAME-DEVELOPMENT/](https://camponogaraviera.github.io/Game-Development/)

2017

Supervised Teaching in Quantum Mechanics

Santa Maria, RS, Brazil

- INSTITUTION: FEDERAL UNIVERSITY OF SANTA MARIA
- WORKLOAD: 15H

2017

Technical Skills

- Programming Languages: Python, Matlab, html5, CSS.
- Frameworks and Libraries: Tensorflow, Keras, scikit-learn, Qiskit, Cirq, sympy, Pygame, OpenCV, Bootstrap.
- Others: Git, Conda, Jupyter, Linux, L^AT_EX Sonnet®.

Languages

- Portuguese (Native); English (ILR Level 4); Spanish (Professional working prof.); Chinese (HSK Level 2); Italian (Limited working prof.); German (Elementary prof.).

Will be pleased to provide references upon request.