Course Update Information

Why was the course updated?

- Some course content was **outdated** / deprecated
- Pacing & explanations were **improved** based on student feedback
- The course now teaches the very **latest** Flutter syntax & features again

How do you get the update?

- You get the update **for free**!
- The "new course" (i.e., the update) was **inserted into this existing course**
- The new sections were inserted **before** the old sections
- The **old sections** are now marked as "**LEGACY**"

What changed?

- The **entire course was re-recorded** from the ground up
- The section structure **stayed** (almost) the **same**
- The new course adds **new example apps** & **improved** versions of the "old" example apps
- **Slower pace** (especially initially)

How should you proceed?

- **See next page!**
- Currently taking the course: You may complete the old course OR switch (see next page)
- Completed course: Ignore the update or dive into selected sections
- Not started: Start with new course

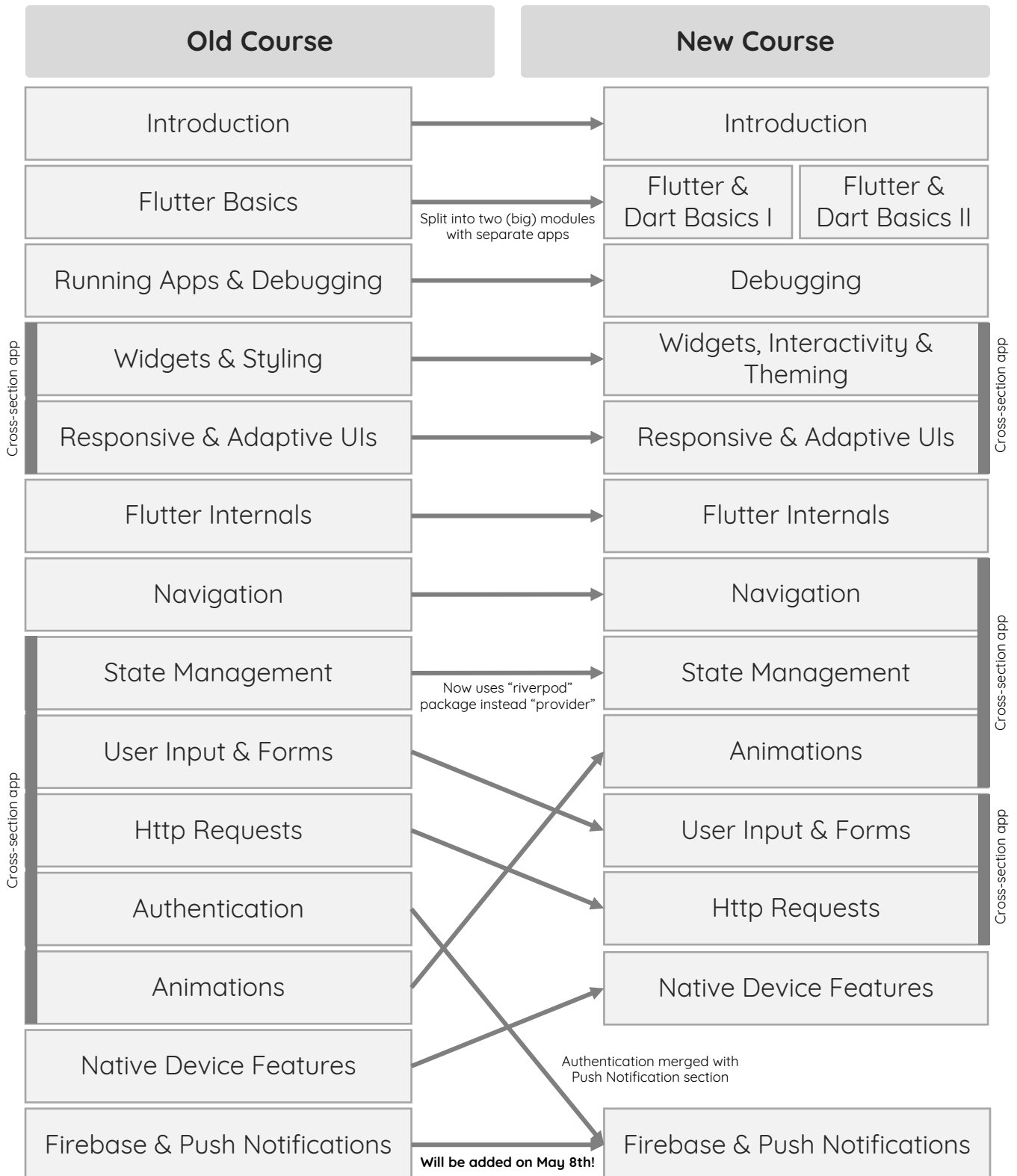## What happens to the old course content?

- Also see next page
- Will be removed to avoid a bloated + messy course
- Will be kept online until May 8th
- Videos can be downloaded even after May 8th (will be attached to a lecture)

What else?

- Udemy offers no better updating mechanism ➔ hence this approach
- Course completion will be affected ➔ you can mark lectures as completed manually though

Course Update Information

Section-by-section overview of what changed & how
you can proceed if you're currently taking the course.

Old Course	New Course
Introduction	Introduction
Flutter Basics	Flutter & Dart Basics I / Flutter & Dart Basics II
Running Apps & Debugging	Debugging
Widgets & Styling	Widgets, Interactivity & Theming
Responsive & Adaptive UIs	Responsive & Adaptive UIs
Flutter Internals	Flutter Internals
Navigation	Navigation
State Management	State Management
User Input & Forms	Animations
Http Requests	User Input & Forms
Authentication	Http Requests
Animations	Native Device Features
Native Device Features	
Firebase & Push Notifications	Firebase & Push Notifications

Cross-section app (Old: Widgets & Styling, Responsive & Adaptive UIs)

Cross-section app (Old: State Management, User Input & Forms, Http Requests, Authentication, Animations)

Cross-section app (New: Widgets, Interactivity & Theming, Responsive & Adaptive UIs)

Cross-section app (New: Navigation, State Management, Animations)

Cross-section app (New: User Input & Forms, Http Requests)

Split into two (big) modules with separate apps

Now uses "riverpod" package instead "provider"

Authentication merged with Push Notification section

Will be added on May 8th!

Please note: All videos have been re-recorded from scratch, hence the lectures in the sections changed in order, naming and length!
Many new apps have been added, existing app examples have been enhanced (e.g., styling) and re-written from scratch!

How To Continue

ACADE MIND

You finished the old course

You can ignore the new course

But you can also take a look at some of the new sections & apps

Dive into individual lectures or sections

Watch content at double speed to get an overview

You haven't started yet (or you're at the very beginning)

Start with the new course!

Ignore the old course content

If you're in the second or third section: Consider restarting

When restarting: Watch at double speed & skip "boring" parts

You're in the middle of the old course

Option 1: Finish the old course (until May 8th*)

Option 2: Switch to the new course

When switching: Use the attached chart to switch smoothly

Avoid switching into "cross-section apps"

* The old course lectures will be made available as download links in a to-be-added lecture after May 8th! You can therefore still view the old lectures, even after May 8th!

!

Flutter is still the same!

There have been small syntax changes &
some deprecations (covered via updated lectures &
inserted text lectures until now)

But the core concepts are the same → You still
build Flutter apps in the same way as you did four
years ago