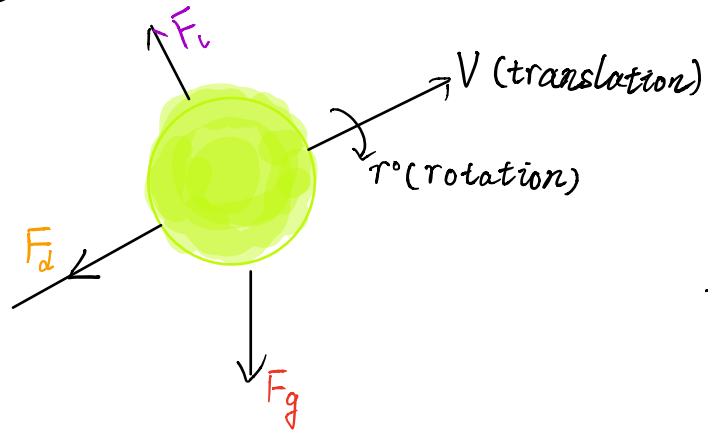


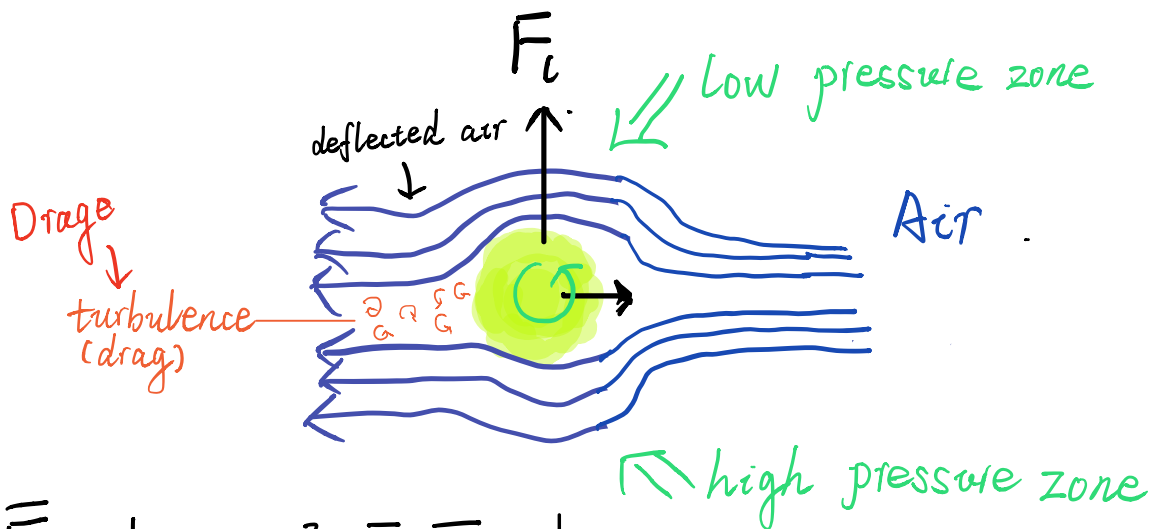
Model of the flying Ball

• Three main forces

1. Gravity
2. Drag
3. Lift



• Lift Force (Magnus Force)



$$\vec{F} = \frac{1}{2} C_L \pi r^3 \rho \vec{V} \cdot \vec{\omega}$$

note: the drag force could be neglected because it has very little effect on ball's trajectory.
and the texture of the ball is also neglected.

C_L — lift force coefficient

r — ball's radius

ρ — air density

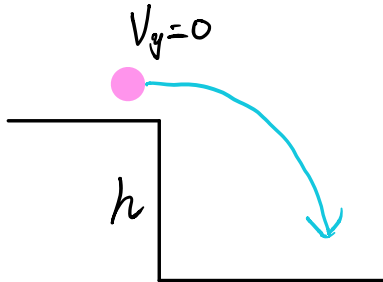
\vec{V} — translational velocity

$\vec{\omega}$ — rotational speed

Trajectory Analysis

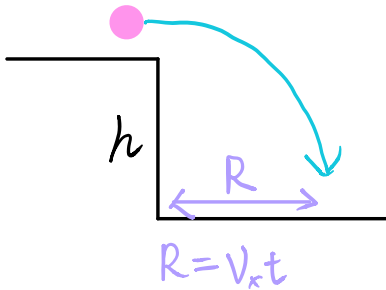
- Using the kinematic equations:

1. $V = V_0 + at$
2. $V^2 = V_0^2 + 2ad$
3. $D = \frac{1}{2}(V_0 + V)t$
4. $D = V_0t + \frac{1}{2}at^2$



$$h = \frac{1}{2}at^2$$

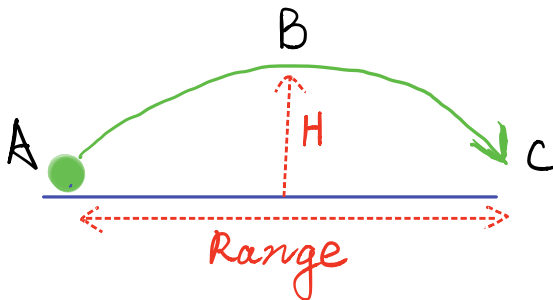
$$d = V_0t + \frac{1}{2}at^2$$



$$V_{yF} = V_{y0} + at_y$$

$$V = \sqrt{V_x^2 + V_y^2}$$

$$\theta = \tan^{-1}\left(\frac{V_y}{V_x}\right)$$



$$R = V_x t$$

$$R = (V \cos \theta) t$$

$$R = V \cdot \cos \theta \cdot \frac{2 V \sin \theta}{g}$$

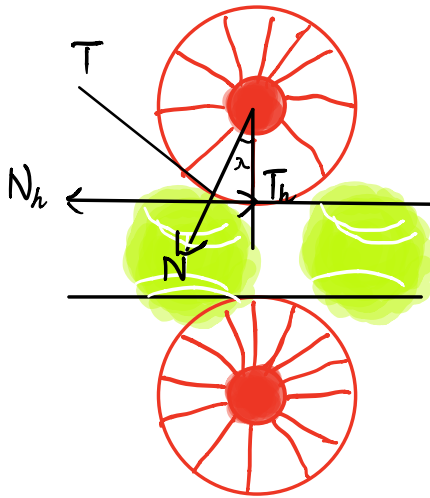
$$= \frac{V^2 \cdot 2 \sin \theta \cdot \cos \theta}{g}$$

$$t = \frac{V \sin \theta}{g}$$

$$\boxed{\frac{V^2 \sin(2\theta)}{g}}$$

Launcher Analysis

● 1.1 Pulling of the ball

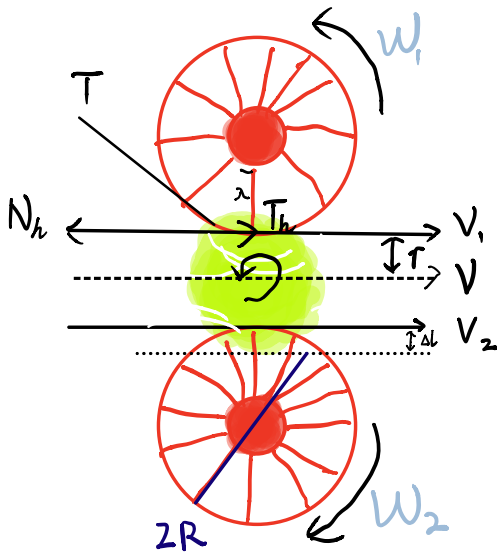


λ : Grab Angle

$T_h = N_h$ have to be equal to successfully pull the ball from the tube.

$$T \cos \lambda \geq N \sin \lambda$$

1.2 Rotating Speed of the Rollers and ball



Velocity:

$$V = \frac{V_1 + V_2}{2}$$

$$\omega r = \frac{V_2 - V_1}{2}$$

Rotation:

$$\omega_1 = \frac{V - \omega r_1}{R}$$

$$\omega_2 = \frac{2V}{R} - \omega_1$$

Conclusion:

the pressure force N and friction are kept as constants in the algorithm to simplify the real world simulation of the robot.