Camp Workcoeman

2012 Cub Scout Summer Program Guide

Webelos Resident Camp
Cub Scout Half Week Resident Camp
Baloo's Family Camp
Cub Scout Day Camp



A Connecticut Rivers Council Scout Camp
BOY SCOUTS OF AMERICA



Dear Leaders, Parents, and Cub Scouts,

Welcome to the 2012 Cub Scout Summer Camping Season!

Thank you for choosing a Connecticut Rivers Council Scout Camp this camping season. Camp Workcoeman is a full-service Scout reservation. It is the home of a six-week Boy Scout resident camp season as well as a variety of different Cub Scout and Webelos summer camp programs. We look forward to providing you with a fun filled and memorable summer camp experience.

The Camp Workcoeman staff has been working to create a fun and safe program that has fun with a purpose. The theme for the summer camp season is "Olympics" to coincide with the 2012 Summer Olympics.

Our highly qualified staff is certified by the BSA's National Camp School. Camp Workcoeman is a nationally accredited Scout camp by the Boy Scouts of America and complies with all camp standards.

This guide contains valuable information to prepare you for your time at camp. It addresses each Cub Scout summer camp program in detail so you can adequately make your camp preparations. Please remember all Scouts, leaders and parents (if spending time at camp), MUST have an up to date, completed and signed medical form. No scouts or leaders can stay at camp without the form.

We have scheduled leaders meetings for each of the Cub programs. The dates are listed in this guide.

Again, welcome to another great summer of camping fun and adventure.

Yours in Scouting,

Mike Tyler

Director of Cub Scout Programs mtyler@campworkcoeman.org

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Camp Office: 860-379-2207

Table of Contents

Please read this Leader Packet cover to cover as it details many of the goings on for camp. Make sure someone from your pack attends your scheduled Leader Meeting at camp!

Welcome Letter
2012 Schedule of Summer Camp Sessions 4
Information for Parents & Leaders 5
Camp Rules & Emergency Procedures
Workcoeman Day Camp - August 13-17
Family Camping Weekend- July 21-22, 2012
Half-Week Resident Camp- July 5-7 9
Webelos Resident Adventure Weeks - July 1-6 & August 5-10 10
Gear List (what to bring)
Pre-Camp Leader Meeting Schedule
Important Medical Form Information
"Plague"
Information for Resident Camp Leaders
Resident Camp Program Notes
Check-in Procedures
Helpful Hints During Camp
Pack/Den Time
Frequently Asked Questions
Blank Pack Roster25
Photo/ Name Badge Order Form

2012 Cub Scout Summer Camp Program Session and Dates



Webelos Adventure Camp July 1-6 & August 5-10

An action packed week for 4th and 5th graders who are ready for a weeklong camp experience. The program focuses on the Adventure of Scouting where Scouts can earn activity pins and other advancement opportunities. Webelos also get the opportunity to see what awaits them in the Boy Scout program.

Cub Scout Half-Week Camp July 5-7

This is a shorter overnight experience for Cubs and their adult partner. Cub Scouts will get a taste of those great summer camp programs. This opportunity will allow for some advancement but the main emphasis is FUN!

Baloo's Family Camp July 21-22

This program is for all Cub Scouts and their families. This allows Scouts to get a taste of what summer camp is like without the worries of being away for too long. It features an "open program" - this allows for the Scouts to pick what activities they would like to do.

Cub Scout Day Camp August 13-17

Day Camp features all the fun and excitement of summer camp without the overnight element. Scouts are introduced to the Cub Scout summer camp program and will come away with a great experience that will include fun, excitement and some advancement

General Information for Parents & Leaders

The Workcoeman Scout Reservation is located on the shores of beautiful West Hill Lake in scenic New Hartford, Connecticut. The reservation contains 550 acres of land that is home to over 1,300 Boy Scouts and Cub Scouts each summer during its seven-week season. Campers and leaders stay in 2—person canvas wall tents and sleep on cots with mattresses. Three hearty meals are served daily in the dining hall. All Scouts who visit Camp Workcoeman experience a wide variety of programs consisting of adventure, advancement pins, belt loops and camp achievements but most of all, FUN!

Camp Workcoeman offers several different types of Cub programs.

- Baloo's Family Camping weekend is an overnight program designed for cubs and parents to experience the outdoors and get a taste of the Scouting program.
- Cub Half Week is a three-day, two-night program designed for younger scouts, usually wolves and bears, to stay overnight for the first time and participate in a short Cub Scout resident camping program.
- Webelos Resident Camp is a six-day, five-night program designed for Webelos Scouts that provides an introduction to the experiences that await them as Boy Scouts
- Camp Workcoeman Day Camp is for all age Cub Scouts. Scouts will get a chance
 try experience activities including swimming, nature, crafts, Scout Skills, BB
 shooting and Archery. The Day Camp program runs from 8 am to 5 pm. daily Monday
 thru Friday.

A Camp Director with 32 years' experience chooses the Camp Workcoeman Staff. The staff is highly skilled and trained with all key staff trained by the Boy Scouts of America at their National Camping Schools. Camp Workcoeman's veteran staff has an impact on a quality program.

The staff participates in camp specific training; including health & safety, youth protection, age appropriate program, and the Core Values of Scouting. Staff members come from varied backgrounds, including professional teachers, others are certified in aquatics, rifle and archery instructors supervisors and food service professionals.

An Adventurous Program in a Scouting Atmosphere

Cub Scouts and Leaders will spend each day exploring the camp and visiting the Ageappropriate advancement and achievement are interwoven throughout the fun and exciting camping program!

Read on for more information about our camp!



Camp Rules & Emergency Procedures

Below is a list of camp rules and procedures that all scouts are asked to follow. Please review this list and be familiar with it before arriving at camp.

Camp Safety Rules

- 1. All campers, leaders and staff will be issued a camp wrist band that recognizes them as a weekly paid camper.
- 2. Walk at all times, unless participating in an activity where running is allowed.
- 3. Wear closed-toed shoes (sneakers or hiking boots).
 - *Open toed shoes may be worn at the waterfront and showers.
- 4. No bathing suits or exposed underarms in the dining hall.
- 5. Remove hats and wash your hands before entering the dining hall.
- 6. Avoid climbing on the larger rocks at camp.
- 7. Candy and soda purchases in the trading post should be less than \$3 a day.
- 8. Please observe our quiet hours between 10pm and 7am.).
- 9. No alcohol or fireworks may be brought into or consumed/used on camp property.
- 10. Do not spray bug spray in tents.
- 11. No flames in tents.
- 12. Use the buddy system! Each scout must have a buddy at all times.
- 13. Do not hang wet items on the tent outriggers. Bring cord to make a clothesline.
- 14. Report all injuries to the camp's health officer.

Emergency Procedures

- Alert the staff to any emergencies.
- An emergency procedure will start with an announcement on the camp's PA system.
- When you hear the announcement, walk or remain at your designated activity area.
- Have a seat near your pack and wait for further instructions from the staff.
 (Leaders take a head count of scouts, den chiefs, and leaders in the area. Report your pack number and your counts to a nearby staff member.)
- DO NOT DEPART THE AREA until the staff dismisses you. There will be a brief meeting following each drill or procedure.

Camp Workcoeman Day Camp

Description:

Camp Workcoeman's Reservation Day Camp is for all Cub Scouts. Scouts will use the some facilities as the resident program, including Aquatic, BB shooting, Archery, Scoutcraft, Sports Fields, and the Bouldering Wall for Cubs. The Day Camp program runs from 8 am to 5:00 pm. Day Camp is perfect for Cub Scouts of any age.

Daily Sample Schedule:

- /		
8:00 -	8:20	Arrival & Den Activities in Den Areas
8:30 -	8:45	Opening Ceremonies -Parade Ground
9:00 -	11:45	Morning Programs
12:00-	12:45	Lunch with the Dens
1:00 -	3:45	Afternoon Programs
4:00 -	4:30	Den Time in Den Areas
4:45 -	5:00	Closing Ceremony- Parade Ground
	Parent	Pick Up will follow the closing ceremony



Important Notes:

*Punctuality is key! The Day Camp program begins promptly at 8:30 am with an opening ceremony.

*National BSA policy requires that every camper, youth and adult, MUST have medical forms and parental permission forms for certain camp activity on file at camp at all times. A physical examination conducted within the last 3 years is required for all day camp participants (scouts and leaders). The 3 year physical exam acceptance only applies to day campers. All resident campers must have an annual physical exam.

*A camp health officer is on site during all day camp hours of operation.

*Be sure to bring the following in a small day pack each day: change of clothes, bathing suit, towel, rain gear, hat, sunscreen, and a clean water bottle. Scouts will receive a water bottle on the first day of camp.

Sunscreen and hats are recommended. While there is adequate shade, these protective measures are encouraged.

*Cameras are welcome, but open-toed shoes and electronic devices are not!

*Label all personal items with your scout's name and Pack number.

* We will provide a "Pixie Den" for parents with younger siblings, who wish to participate in the Day Camp program with their Cub Scout. This option is for those serving as Den leaders and staff. Use of the "Pixie Den" for those den leaders and staff not participating the entire week will be limited only to the days you will be at camp.

*The Workcoeman Day Camp is a National Accredited Day Camp by the BSA.

Baloo's Family Camping Weekend- July 21-22, 2012

Description:

The Baloo's Family Camping Overnight is a designed for cubs and parents to experience the outdoors and get a taste of the Scouting program.

Family members will be free to choose and participate in the many activities offered at camp.

Sample Schedule: (may change depending on program or weather).

Saturday- July 21

11:00 - 12:00 Check-in at the Chapel

12:00 - 1:15 BBQ Lunch - Dining Hall

1:30 - 2:00 Swim Test

2:00 - 5:00 Free Time in the Program Areas

5:45 Evening Colors (Flag Lowering Ceremony)

6:00 - 6:45 Dinner- Dining Hall

7:00 - 8:00 Religious Service and Reflection Time

8:00 - 9:00 Campfire

9:00 -9:30 Ice Cream Sundaes in the Dining Hall

10:00 - In Campsites Quiet time

Sunday-July 22

7:15 Reveille

7:45 - Morning Flag Ceremony

8:00 - 8:45 Breakfast

9:00 - 10:45 Free Time in Program Areas

11:00 Closing Ceremony

11:30 Pack Up and Go Home



Important Notes:

*Medical forms are required for all campers. Campers or adults without medical forms cannot participate in any camp activities.

*A camp health officer is on site during all camp hours of operation. All medications, including over the counter medications must have a medication authorization form. The health officer will dispense medications at the proper times. Medication times are directly before or after breakfast and dinner as well as following evening program. Please contact us if special arrangements are needed.

*Cups and water are provided throughout camp. Scouts are encouraged to stay hydrated throughout the day and it is recommended that you bring a water bottle with you to camp. See the Suggested Gear list for more ideas of equipment individual scouts should bring to camp.

Camp Workcoeman Half Week Resident Camp



Description:

The Cub Scout Half Week program is a three-day, two-night program designed for younger scouts, usually Wolves and Bears, to stay overnight for the first time and participate in a short Cub Scout resident camping program.

Sample Schedule: (may change depending on program or weather)

Campie Contention (may change deponding on program or wearner)							
Thursday	Friday	Saturday					
10:00 am Arrival	7:15- Reveille	7:15 Reveille					
Check In Procedures	7:45 - Flag Ceremony	7:45- Flag Raising					
-Health Lodge	8:00 - Breakfast	8:00 - Breakfast					
-Swim Checks	9:15 - 12:00- Morning Program	9:15 - 11:00- Morning Program					
-Settle into site	12:00 - Lunch	11:15 - Camp Court of Honor					
12:30 - Lunch	1:00 - 2:00 Siesta	12:00 - Camp-wide BBQ					
2:00- 4:00 - Program Areas	2:00 - 4:00- Afternoon Program	1:15 - Depart camp					
5:45 - Flag Lowering	4:15 - General Swim						
6:00 Dinner	5:45 - Flag Retreat						
7:30 - Campfire followed by	6:00 - Dinner						
Ice Cream Sundaes	7:30 - 8:30 Evening Program						
9:30- Taps - Quiet Time	9:30- Taps - Quiet time						

Important Notes:

- -Medical forms are required for all campers. Cub Half Week Experience Campers without medical forms cannot participate in many key camp activities and may be sent home if one is not produced within 24 hours.
- -A camp health officer is on site during all day camp hours of operation. All medications must be checked in with the health officer and locked in the health lodge (each prescription or over the counter medication taken daily must have a medication authorization form). The health officer will dispense medications at the proper times. Leaders can dispense medication to their own children. Medication times are directly before or after breakfast and dinner as well as following evening program. Please contact us if special arrangements are needed.
- -Cups and water are provided throughout camp. Scouts are encouraged to stay hydrated throughout the day. It is suggested to bring your own water bottles.
- .-See the Suggested Gear list for more ideas of equipment individual scouts should bring to camp.

WEBELDS

Webelos Resident Weeks

Description:

Resident Camp is a six-day, five-night programs designed for Webelos Scouts.. Scouts attend program areas throughout the day and week. Each program area will have rank appropriate activities.

Webelos Resident Camp Schedule:

Sunday- Arrival	Monday - Thursday	Friday
11:00 am- Leader arrival	7:15 - Reveille	7:15 - Reveille
2:00 pm- Scout arrival	7:45 - Flag Ceremony	8:45- Flag Raising
2:00- 5:00- Check-in orientation	8:00 - Breakfast	8:00 - Breakfast
*settle into campsites	9:15 - 10:00 - Program Session 1	9:15 - 12:00 Program Sessions
*Medical checks	10:15 - 11:00 Program Session 2	12:30 - Lunch
*Swim Checks	11:15- 12:00 - Program Session 3	1:15 - 2:00 Siesta
5:30 - Staff Introductions and	12:30 Lunch	2:00 - Camp-Wide
Flag Lowering	1:15 - 2:00 Siesta	Olympic Games
6:00 - Dinner	2:00 - 2:45 Session 4	4:00- Free time, pack gear,
7:15 - Orientation Rotation	3:00 - 3:45 Session 5	Clean campsite, Leader check-
8:30 - Opening Campfire	4:00 - 5:00 - General Swim	out
9:30- Taps - Quiet time	5:45 - Flag Lowering	5:45 - Flag Retreat
	6:00 - Dinner	6:00- Dinner
	7:15 - Evening Program	7:30- Award Presentations
	9:30 - Taps - Lights Out	

Important Notes:

- -Medical forms are required for all campers. Resident Campers without medical forms and certain parental permission forms cannot participate in many key camp activities. Campers without completed medical forms cannot stay in camp and may be sent home if one is not produced within 24 hours.
- -A camp health officer is on site during all day camp hours of operation. All medications must be checked in with the health officer and locked in the health lodge. Each prescription or over the counter medication taken must have a medication authorization form. The health officer will dispense medications at the proper times. Medication times are directly before or after breakfast and dinner as well as following evening program. Please contact us if special arrangements are needed.
- -Cups and water are provided throughout camp. Scouts are encouraged to stay hydrated throughout the day. It is suggested to bring your own water bottles.
- -See the Suggested Gear list for more ideas of equipment individual scouts should bring to camp.

Suggested Gear List

Below is a suggested list of items that each scout should bring to camp. Please note, due to the number of lost and found items each camp season, it is highly recommended that each personal item be labeled with the scout's name and pack number. A few extra pairs of socks and a spare pair of sneakers can also make the difference between a great week and a cold, soggy week. Open-toed shoes are not permitted in camp. Scouts are also not permitted to have pocket knives with them in camp, even if they have earned their Whittlin' Chip.

Recommended:

Pack items in a Footlocker or Duffle bag

Clothing & Bedding:
Complete Scout Uniform
Comfortable Hiking Shoes or Sneakers
(No open-toed shoes)
Water Shoes- waterfront and showers
Extra Shorts or Pants
Shirts

Daily Change of Underwear and Socks

Swim Suit Towel

Raincoat or Poncho

Pajamas

Sweater or Jacket

Sleeping Bag

Pillow

Wrist Watch

Other Must Haves:

Completed & Signed Medical Form

Flashlight w/ extra batteries

Toothbrush Toothpaste Comb or Brush Soap & Shampoo

Optional:

Camera

Insect Repellent

A Book to Read

Fishing Pole

Pencil, Pen, & Pad

Money for the Trading Post

Hat

Bug Netting

Water Shoes (Worn at

Waterfront only)

Things to leave home:

Radios

Game Systems

MP3 players

Cell Phone!!

Any Other Electronic Devices

Pre-Camp Leader Meeting Schedule

There is a mandatory leader meeting scheduled prior to your camp session that you or a representative of you pack/den must attend. The staff will review any updates or changes for the camping season in regard to policy changes, form updates, and other pertinent information. Information regarding programs, policies, form updates, and other pertinent camp operations will be addressed. This is also an opportunity for you to meet the staff and program area directors, ask questions and meet other leaders who will be at camp the same week as you.

Saturday	June 16, 1:00 PM	For Webelos Resident Camp July 1-6 AND Cub Scout Half Week July 5-7 AND Baloo Family Camp July 21-22
Saturday	July 21, 2:00 PM	For Webelos Resident Camp - August 5-10
Monday	July 16, 7:00 PM	For Cub Scout Day Camp - August 13-17

Please bring the following items to the pre-camp leaders meeting:

*All completed medical forms and completed parental permission forms- the camp Health Officer(s) will be on hand to review any completed medical forms you may have. The more completed medical forms you have, the quicker your check-in process will be when you arrive at camp. Health Officers will check forms, any forms missing information will be returned to you to get corrected. Any forms that are correct will be kept.

Remember: Make copies of all medical forms for you files. Medical forms must be kept on file and WILL NOT be returned at the end of the week.

See the next page for additional Medical Form Information.

^{*}An updated Pack Roster (last page of this leader guide)



Important Medical Form Information

The BSA requires use of its official medical form that consists of 4 parts: A, B, C and D. This form and all related forms are included in this guide.

Who Needs a Completed Medical Form?

For Webelos Resident and Cub Scout Half-Week Campers:

All Scouts and adults MUST have a complete medical form (Parts A, B, C and D) Part C is important. This page shows a physical examination dated within the last 12 months prior to arrival at camp. The form must be signed AND DATED by a licensed medical practitioner.

For Cub Scout Day Campers:

Day campers must use the same medical form <u>HOWEVER</u>, since they do not stay overnight at camp, they are required to have a physical exam dated within 3 years to the arrival at camp.

Be sure to use the Medical Form, Medication Authorization Form and Allergy Treatment Plan found in the Forms Section of this guide or on the camp website.

All Medical Forms should be brought to your leaders meeting or be sent to camp at least 3 weeks prior to your week at camp. Please include a roster of those Scouts and Leaders attending camp when sending medical forms.

Our Health Officers will review them and contact you with any problems that are found. Please mail them at least 3 weeks prior to your week of camp to:

Camp Workcoeman

169 Camp Workcoeman Rd. New Hartford, CT 06057

Att: Camp Nurse

Do not fax your forms to camp!

Check the following items BEFORE submitting all Medical Forms:

IMMUNIZATION SECTION (Part A), with latest tetanus date.

Be sure that all personal information, including emergency phone numbers and insurance information is current and accurate.

If parents will be away while the Scout is at camp, be sure a person who can make decisions for the child is listed. It is recommended to include a copy of both sides of your insurance card.

ALL MEDICATIONS, INCLUDING OVER-THE-COUNTER, REQUIRE WRITTEN DOCTOR'S ORDERS

Use the "Authorization for Medication" form for EACH medication required. This form is found in the Forms Section of this guide or download a form at: www.campworkcoeman.org. This form MUST be signed by BOTH the medical practitioner AND a parent.

All medications must be in original pharmacy containers.

Pill dosage boxes will not be accepted. They must be given to the Health Officer during your assigned medical check-in time. This includes any non-prescription medications such as Claritin or vitamins. Inhalers and epi-pens used for emergency conditions may be carried with the camper with a pharmacy label, and appropriate orders after the Camp Health Officer logs them in.

Only the necessary amount of medication for the week should be brought to camp.

** No medications maybe kept by, or administered to Scouts by an adult leader unless the leader is the parent of the Scout. Otherwise, the Camp Health Officer is the only designated person to dispense medications.

A school physical form is acceptable BUT a BSA form with Parts A, C & D must be completed and accompany the school form.

Upon arrival, all Scouts and leaders must fill out a medical survey. The survey form is found in the "Camp Forms" section of this guide. These surveys are to be turned in to the Health Officers during your medical check-in.

Packs attending Webelos Resident Camp will be given a time for your Sunday check-in with the Health Officers. It is very important to be on time for your medical check-in. Arriving late will negatively affect the check-in schedule of all troops in camp.

Plague

What is "Plague"?

Plague is a word that the camp staff uses to describe homesickness. Nothing perpetuates homesickness more than hearing the word home. Camp staff refers to this phenomenon as Iplague because it can come on quickly and spread rapidly through a pack if not dealt with. Take advantage of the following tips from seasoned staff members on avoiding/dealing with homesickness.

Step 1: Educate and communicate with parents! Most parents want to know that their children are being cared for while not in their supervision. They also want to know that their scouts are having fun (i.e. not miserable). Remind parents of other times they have left their child with someone new (grandparent) and reassure them that most children may experience some displacement at first, but often recover by dinner time the first day. If you have a reluctant parent/child combination, assure the parent that you can call during the week with an update about how the scout is doing. We do not recommend letting scouts call home.

Step 2: Prepare scouts! Let scouts know what to bring and where they will be staying. This can make a big difference for hesitant scouts that do not know what to expect.

Step 3: Pack proper equipment. Often times, scouts show signs of "plague" due to wet socks, damp clothing or being cold. Be sure that scouts <u>do not bring cell phones.</u> No one likes a surprise visit from a parent because a scout called home and nobody knew.

Step 4: At camp, encourage proper hygiene, adequate sleep, and healthy eating habits. These are all pitfalls that can lead scouts to feeling crummy and asking to go home. Often, a scout remembers home as a place that is comfortable and more desirable when they are wet, cold, tired, or miserable.

Step 5: Call on the staff. Staff are trained on how to approach and talk to a scout who is showing signs of homesickness. Sometimes, all it takes is a different adult or staff member to tell a scout it is bedtime for the sniffles to subside.

And lastly, the Camp Workcoeman offers year round camping, Take advantage of this by having your pack/den spend a weekend at camp during the fall/winter or spring seasons. Cabins can be rented or you can rent a campsite and bring your own tents. The more exposure your Scouts have camping and to the outdoors, the less likely homesickness will set in.

Information for Resident Camp Leaders

This section details information specific to leaders bringing their packs to camp.

- All campers will stay in campsites in canvas wall tents on wooden platforms.
 You will sleep on metal cots with mattresses. Bring a sleeping bag or bedding.
 Insect nets and other comforts are suggested.
- Washing and drinking water are in-site. Latrines are in-site. Centrally located showers with hot water are available. Restrooms with flush toilets are available for adults
- Three balanced meals are served daily in a modern dining hall, prepared by a food service professional and kitchen staff.
- The resident camp has a medical officer on duty (24-7).
- Leaders may have cell phones but it is crucial to keep them out of sight. Scouts that are having a great time may be reminded of home upon seeing them. Please see our section on Plague for more information.



Resident Camp Program Notes

This list details some of the special events that are offered during our various sessions of camp. - Subject to change according to schedules or weather:

The Opening Campfire: (First night of camp)

Sit back and enjoy songs, skits, and cheers as performed for you by the Staff. Please encourage the boys to follow our four campfire rules.

- 1. Participation Rule: Sing along, laugh, or respond when asked.
- 2. No Heckling Rule: It is difficult to perform in front of people. Be sure not to take away from the actual performance.
- 3. Flashlight Rule: Please keep flashlights off and tucked away during the campfire. Flashlights are not needed until your walk back to your campsite.
- 4. Have Fun Rule: We are here for your entertainment!

Conservation/Service Projects for Resident Camp Packs

Packs are welcome to sign up and complete a conservation or camp service project during their stay. See the Commissioner for details and a project list once at camp.

Pack/Den Photos:

Pack and Den photos will be taken on Tuesday each week of camp. Photos will be taken during before, during and after lunch. All scouts should be dressed in the same uniform for the photo. This could be in Class A uniforms or Pack T- shirt. This is a special photo of your unit at camp.

A separate photo signup sheet will be given to leaders at the pre-camp leaders meetings. This form can also be found at the end of this guide.

Photos are \$10.00 each. Unit leaders are responsible for collecting money from their pack or den.

The units' photo order sheet and money should be turned in at the camp office by Monday lunch.

The Class 'A' Cub Scout uniforms will be the proper attire for all evening meals.



"The Spirit Stick"

The Spirit Stick is awarded every evening to the pack that shows the most spirit in camp. Winners of the Spirit Stick earn a right and a responsibility for the group. The "right" is to be the first pack dismissed out of the dining hall after meals. The "responsibility" is that the pack must affix a small totem to the Spirit Stick that indicates they earned the stick for the day.

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The Spirit of the Olympics Comes to Camp Workcoeman!

Start warming up! Come this year to celebrate the 2012 London Olympics done Workcoeman style. Your week at camp will be marked with experiences and challenges that strengthen the teamwork between your Scouts and develop their confidence and skills as they compete and overcome trials of the games.

There will be songs, skits, games, and competitions! Your troop can further participate by decorating your campsite with country specific props, history, culture, and anything else to bring out the spirit of the Olympics. Stay tuned to find out what your campsite country will be!

Webelos Pin Advancement Opportunities

There will be a two-year rotation to the program.

Year 1 - Outdoorsman, Craftsman Year 2 - Forester, Geologist

Each year will include Aquanaut, Scientist as well as Archery and BB

Cub Scout Skit & Song Fest-

Thursday night will be a fun night for all Cub Scouts and Webelos. We will gather at the amphitheater for a campfire where all packs and dens have a chance to perform a song, skit or cheer. The camp staff will join in the antics as well. The fun doesn't stop here!

Next we'll go to the dining hall for a "Rip Roaring Ice Cream Social." Everyone can build their favorite ice cream sundaes and make them disappear!

*All of these programs and more will be discussed in more detail at your pre-camp leaders meeting. Make sure a representative from your unit attends the pre-camp leaders meeting, the pre-camp leaders meeting schedule is on page 12.

Leader Name Badges

Leaders can place an order for a special Camp Workcoeman leader name badge. The cost of a name badge is \$5.00. These name badges can be worn throughout the year at all pack and district activities. Name badges can be ordered in advance by completing the form in this guide and submitting it at a leader's orientation meeting or by sending it to camp. See the form for details.

Resident Camp Check-In Day

1. Pack/Den Leaders can arrive on Sunday after 10am. Leaders can check-in at the camp office, settle their gear into their campsite prior to Scouts' arrival. ONE vehicle is allowed to move gear to the campsite. All vehicles must be out of the campsite and in the parking lot by 1 PM. Leaders can then prepare to meet incoming Scouts. This is a courtesy for Leaders ONLY!

Scouts should arrive at camp no earlier than 1:00 pm.

A member of the camp staff will be assigned to your pack to act as a guide to assist with the arrival process.

2. Scouts Arrival:

Scouts and parents should arrive beginning at 1pm. A leader form your pack can meet arriving Scouts and parents at the main parking lot and guide them to your campsite.

*Have your Scouts change into bathing suits for swim tests and take towels with them.

3. Assign Scouts to Tents

Allow scouts to settle into their tents and unpack their gear (such as sleeping bag, etc...). Two scouts per tent. Each campsite has a double tent set up. If you should you have an odd number of scouts, you might consider three in a tent.

4. Before Parents Leave:

- Collect BBQ money for the closing BBQ.
- Collect photograph money.
- Be sure parents accompany their Scout to the medical check-in if there were any issued discovered on their medical form.
- ALL medications must be turned over to the Health Officer

5. Medical Check-In - Your pack will be assigned a time for medical check-in.

Once your Scouts have settled into their tents, your Pack Guide will assist you in a preparing you for the medical check-in.

REMEMBER: MEDICAL FORMS ARE TO BE SENT TO CAMP 3 WEEKS BEFORE YOUR WEEK OF CAMP! Packs not submitting medical forms in advance will be assigned a time at the end of the check-in schedule.

Be sure you have the following:

- All signed and dated medical forms not previously sent to camp.
- Medications in correct and approved bottles.
- Parents of scouts that must carry inhalers or epi-pens should accompany their scout during the medical check-in process

*NOTE: All leaders and Scouts spending more than 24 hours in camp must have a completed and signed medical form from a physician, updated each year. This is a National BSA regulation. No exceptions will be made.

- 5. Waterfront Swim Tests Following your medical check-in
 - Buddy tags are issued by the medical staff at medical check-in
 - Tags are issued only to scouts and leaders who have completed medical forms

6. Leader Meeting with Camp Administration

There will be a leaders meeting in the Dining Hall at 4 PM. One leader from each pack should attend. You will be given information regarding the number of dining hall waiters for meals your pack should send to the dining hall, as well as a review of the schedule for the rest of the day. Wristbands for ALL scouts and leaders will be distributed at this time.

- 7. Opening Ceremonies will take place in the Parade Field at 5:45pm. A family-style dinner will follow, at 6:00 pm. Please note that waiters are to report to the dining hall 30 minutes prior to the start of the meal. 2 waiters for each table are required from each Pack/Den for the evening meal only.
 - * Class 'A' Scout Uniforms should be worn to the daily flag retreat ceremony and the evening meal.
- **8.** Orientation Rotation Beginning at 7:15 all units in camp will participate in a rotation of stations consisting of:
 - BB and Archery Range Orientation
 - Camp Rules
 - Waterfront Orientation
 - Program and Activity Schedule
- 9. Opening Campfire will follow in the council ring.

Following campfire, bring your scouts back to the campsite. Staff will meet you in the site to provide leadership for your boys as they begin to settle in for the night. Key Staff will also visit to answer any questions you may have.





Helpful Tips During Camp

This section lists helpful tips and suggestions from seasoned camp staff that will help your day go smoothly.

- Plan Ahead. Be sure that you have a copy of the camp schedule in your back pocket. It is helpful to give copies of your schedule to other key leaders in your pack so that everyone in your pack knows where everyone is going. Extra copies of these items are always available at the camp office.
- -Know Your Schedule. Have scouts carry a bathing suit and towel and make use of our changing stations if you have a waterfront session near a meal. This may spare you some extra hiking and grumpy campers!
- -Keep Your Scouts Hydrated Often, scouts forget to drink water or opt for juice first at meals. While juice is a liquid, it does contain sugar that is not favorable during extreme heat.
- -Avoid Scouts Buying Candy in Bulk It is better to stop a few times than to have them stock up and store it in their tents. Our furry friends will make friends with your scouts at the cost of personal equipment.
- -Encourage Changing Socks Daily Most scouts will try to wear the same pair all week. This often leads to blisters or poor mood in general. It is recommended that scouts take off their socks while sleeping as well. (Changing underwear is also highly recommended.)
- -If you aren't traveling with scouts during free time, pick a designated place where two leaders will be in case a scout has an emergency. If a place is not predetermined, many scouts panic and head for the campsite that may be empty. Some packs create a free time board where scouts sign in to an area so that the leaders who hang back in the site know roughly where everyone is at all times.
- -If there is time, have your scouts prepare the site for the daily site inspections prior to leaving for breakfast and opening flags. This way, there won't be a crunch time or late arrival to a program area.
- -Try to avoid reminding scouts of home, pets, or parents. This decreases the amount of homesickness you have to deal with. (Please see Plague section for more information.)

Den Time/Pack Time

Pack time is designated as self-guided time for the packs in camp. Den Chiefs can help run an activity during pack time. Pack time occurs throughout the week and gives packs a chance to tailor their own experience. Below is a list of suggested activities to help fill this time.

- · Practice knot tying
- · Practice a song, skit, or cheer for closing campfire in the council ring
- · Take a nature hike to the chapel
- · Practice flag folding with a sheet or your site flags
- · Bring scouts to the showers
- · Work on a conservation project or camp wellness project
- · Participate in site improvement/cleanup
- · Work on the camp wide scavenger hunt
- · Create a pack banner to bring to flag ceremonies
- · Play a favorite game or one you learned from camp
- · Have some chill time in the site (good on a hot day)
- · Visit the Trading Post (check hours for availability)
- · Work on an activity/achievement that the pack has not yet completed



Frequently Asked Questions

Q: Where will my child be staying?

A: Each scout will stay in a two-person platform tent. The tent has a metal bunk and a mattress for each boy. A scout can bring his own tent if he would like. Please note: the camp is not responsible for damage to personal property.

Q: How much money should I send with them?

A: The Trading Post is available for scouts to visit daily. There is a \$3 limit on candy each day per scout. Other souvenirs are also available for purchase as well. It is recommended to send scouts with no more than \$50 dollars for the weeklong program.

Q: What if my son has food allergies?

A: If your son has food allergies, be sure this information is noted on his health form. Also, it is helpful to contact either the camp director or the head cook ahead of time if special dietary concerns exist.

Q: What if my son takes medication daily?

A: All medications must be locked in the health lodge. A health officer will distribute medications before/after breakfast and dinner. If special accommodations are needed, please indicate this on the health form and talk with the health officer on arrival. If your son has an epi-pen or an albuterol inhaler, he may carry it with him provided he has written approval from his parent/guardian and physician.

Q: Should I send snacks with my child?

A: No. We have many small critters in camp that love tasty treats and have been known to destroy personal gear to obtain snacks or even wrappers. Three meals are served each day and pre-approved by a dietitian. Also, single serving snacks are available in the Trading Post. If special accommodations are needed, please let us know ahead of time.

Q: Is a nurse available?

A: A health officer is available throughout the day and stays on site overnight during resident camp weeks. A qualified health officer is a registered nurse.

Q: What happens if my child does not want to participate in one of the planned camp activities? What else can he do?

A: No child is expected to do anything he does not want to do. Our staff is trained to assist children who may be hesitant to participate or try something new. Each program area offers a variety of activities. If one is not desirable, a scout can opt for another in its place.

More Frequently Asked Questions

Q: What if my child is homesick?

A: Scouts may experience homesickness or feelings of displacement in the beginning of the week. This often fades after the first day or two. In extreme cases, a camp staff member may contact a parent.

Q: If my child goes home sick, can he return?

A: The child must be free of fever or vomiting for 24 hours before returning. The child must also be cleared by a doctor to return to camp. Written proof of this must be submitted to the health officer when the child returns.

Q: Can I send mail to my child at camp?

A: Yes. Please consider that letters sent while your child is at camp may not reach us until the following week. Letters and care packages can be sent to the following address:

Scout's Name/ Pack #
Camp Workcoeman
169 Camp Workcoeman Road
New Hartford, CT 06057

Letters and packages may also be dropped off at the camp office on Check In day. The office manager will distribute these items throughout the week.

Q: If my child is sent home, can I get a refund for the week?

A: Please see the council's refund policy below. In most cases, money may not be refunded because it covers nonrefundable items such as the purchase of food.

BSA's Camp Refund Policy:

Refunds will be granted if written notice is received at least two weeks prior to the opening day of camp. In the case of illness, refunds will be granted until the opening day of camp if a written notice from a physician is provided. Refunds are not granted if notice is received after the opening day of the camp session that the camper is scheduled to attend. All refunds for Resident Camps are subject to a \$50.00 service charge. (Refunds for the Mini Week and Day Camp are subject to a \$25.00 service charge.

ROSTER OF SCOUTS AND LEADERS ATTENDING CAMP-2012 CAMP WORKCOEMAN

Pack/ Den	Week	District							
CIRCLE ONE: Ba	aloo Family Camping – G	Cub Day Camp - Webelos Ad	lventure Camp	– Half Week Camp					
UNIT LEADER		ASST, LEADER							
Address:		Address:	ASST. LEADERddress:						
Phone:		Phone:							
entire session, please needed. Specify- Pac	be in camp for more than specify the dates that he k Leader- CM, Den Lead	n 24 hours must be listed. If a /she will be present. Please m ler- DL, Assistances- ADL, I k as of January 2012.	nake additional	copies of this form if					
	Name	Rank	Age	# of yrs camping					
1			_						
2									
3									
13									

Camp Workcoeman Troop Picture Order Form

L	_eader Name						Week		Pack/Den		
A	Address					Tele	ohone ()				
(City/Town								Date		
() Initial Order			ler				dditional Order				
	Print All Information Name	#	Amount Paid		Name	#	Amount Paid		Name	#	Amount Paid
1.				13.				25.			
2.				14.				26.			
3.				15.				27.			
4.				16.				28.			
5.				17.				29.			
6.				18.				30.			
7.				19.				31.			
8.				20.				32.			
9.				21.				33.			
10.				22.				34.			
11.				23.				Tota	al Photographs Order	ed	
12.				24.				l	al Amount Paid		

Make checks payable to C.R.C

Camp Workcoeman Cub Leader Name Badge Order Form

Lead	er Name	Week Unit	_				
Addr	ess	Telephone ()					
City/	Town	State Zip Date	_				
1.	Print All Information Name	Order name badges for your pack's summer camp leaders. Clearly print names in the space to the left.					
2.		Send this form with payment 2 weeks prior to your week of camp					
3.		and the name badges will be there when you arrive.					
4.		Badge Price: \$5.00 ea. Camp Workcoeman					
5.		Summer Camp Cub Leader					
6.7.		Your Name Here					
8.		Total Name Badges Ordered x \$5.00 =					
9.							
10.		Send this form and payment to: Camp Workcoeman Trading Post					
11.		169 Camp Workcoeman Road					
12.		New Hartford, CT 06057					

Make checks payable to C.R.C