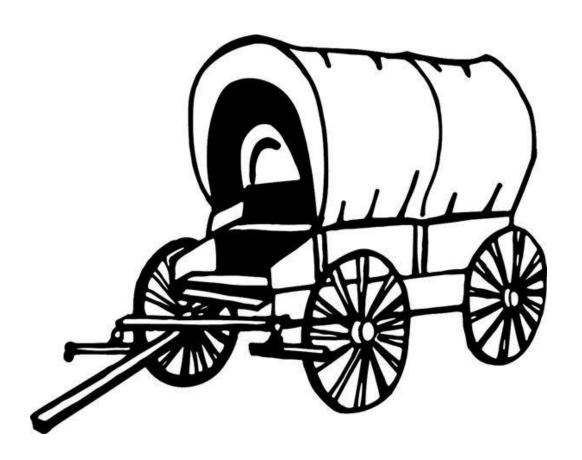
Covered Wagon Derby



Camp Workcoeman April 30, 2022

A Collaboration between
The Charter Oak District
and the Camp Workcoeman Staff

Westward, Ho!

The Camp Workcoeman Staff, in collaboration with the Charter Oak District is excited to host the 'Covered Wagon Derby' coming up this April 29th to May 1st at Camp Workcoeman. Our goal for this program is to provide the opportunity for Cub Scouts to come out to camp, practice their outdoor skills, learn new things and have fun together.

This program features two different registration options—the first being the 'Full Weekend Option' that includes two nights of camping, the Covered Wagon Derby, a birds of prey presentation, a pack activity period, and a campwide campfire. Meals will be served in the dining hall, Saturday Breakfast through Sunday Breakfast. The second option is the 'Derby Only Option,' which includes the Covered Wagon Derby and lunch on Saturday. Registration is conducted online via the Camp Workcoeman and Connecticut Rivers Council Websites.

Please carefully read through this program guide so that you are informed about all details concerning this event—from the activities themselves, to medical form requirements, meals and more. There will be a pre-camp meeting for parents and leaders on Tuesday, April 26th at 7:00pm via Zoom Teleconference to review the schedule, campsite assignments and answer any questions.

Thank you for your attention to this information and interest in this program.

Yours in Scouting,

Jeffrey Seiser
Director of Cub Scout Programs
jseiser@campworkcoeman.org

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'Full Weekend' Program Schedule

This weekend program promises to be 'packed' with quality activities. Please review the schedule below, so that you and your Scouts do not miss out on anything!

Friday, April 29th

6:00pm-8:00pm: Check-In Begins (Full Weekend Participants)-Camp Chapel

8:00pm: Cubmaster/Den Leader Cracker Barrel- Dining Hall

9:30pm: Taps & Lights Out- Campsites

Saturday, April 30th

8:00am: Breakfast- Dining Hall, & Check In (Derby Only Participants and Saturday Arrivals)

9:00am: Opening Ceremonies-Parade Ground

9:15-10:00am: Station #1

10:15-11:00am: Station #2

11:15am-12:00pm: Station #3

12:15-1:15pm: Lunch and Trading Post

1:15-2:00pm: Station #4

2:15pm: Covered Wagon Derby Ceremonies

2:30-3:30pm: Birds of Prey Presentation-Amphitheater

3:45-5:00pm: Program Area Programs

5:15-5:45pm: Preparation for Dinner

6:00pm: Flag Retreat

6:15pm: Dinner

7:00pm: Campwide Campfire

8:00pm: Closing Ceremonies

9:30pm: Taps

Sunday, May 1st

8:00am: Continental Breakfast

9:00am: Campsite Checkout, Depart Camp

Station Description

The following is the list of stations that Scouts will be participating in during the Covered Wagon Derby. The focus of these activities will be 'teamwork,' learning and Scout Spirit—Scouts will participate in various challenges, yet be encouraged, led and taught by staff members along the way.

*Dens will most likely visit four out of these five stations-schedules will be distributed prior to the derby.

Station 1- 'Cody'--Indian Lore & Knot Tying

Scouts will learn about Native American culture and regalia, then test their knot tying skills to make a lasso. Scouts will then try to throw their lasso around some items stationed in this area.

Station 2- 'Santa Fe' 'Flag Raising/Lowering & Folding & Handicapped Awareness

Scouts will learn about the commands relating to being in a 'color guard' then practice raising, lowering and folding our 'Star Spangled Banner.' Scouts will also learn about various handicaps and how we can all help one another!

Station 3- 'Deadwood'-- Fire Building & First Aid

Scouts will learn about the process connected with building a successful fire (Webelos will have the chance to light it themselves), Scouts will also practice basic first aid skills.

Station 4- 'Silverton'-- Scout Knowledge and Map Reading/Hike

Scouts will test their knowledge related to the promises of Scouting–Oath, Law and Outdoor Code and discuss what each of these mean. Scouts will learn how to use a map to take a short nature hike.

Station 5- 'Dodge City'-- Shooting Sports (BB & Archery Ranges)

Scouts will participate in BB and/or Archery shooting during this station! Always a hit while at camp.

Special Programs

Birds of Prey Presentation by 'Wingmasters'

This organization will be bringing real live birds of prey to Camp Workcoeman during this special event. Birds making an appearance during this show may include the peregrine falcon, great horned owl, red-tailed hawk and more. In addition to simply learning about these majestic animals, Scouts will learn about what we can do to protect them in the wild.

Program Area Programs

Packs will be assigned a particular program area to visit during this time—this activity could be at the shooting range, nature lodge, sports field or somewhere else.

Campwide Campfire

After dinner Scouts will gather for a campwide campfire featuring skits both performed by the camp staff and the campers themselves. The campfire will conclude with a campwide awards ceremony.

Wagon Requirements

The Covered Wagons themselves are always a 'big part' of the Covered Wagon Derby. How 'involved' units get with this is up to the packs themselves. These Covered Wagons are traditionally used to carry necessary items from one station to another. Please know these wagons will be taken around the 'inner loop' at Camp Workcoeman.

The options related to your 'covered wagon' are as follows:

1.) Build your own Covered Wagon

This is an ambitious option where your den can make a real covered wagon. Decorate this wagon and fill it with what your den will need for the weekend.

2.) Use a wagon you already have at home

Radio flier wagons, lawn carts or other wagons you have at home are certainly acceptable. Certainly decorate the wagon if you would like to!

3.) No wagon-Bring around your items in backpacks

Having a wagon is not required, Packs/dens are certainly welcome to have the Scouts put items in their backpacks and bring them around camp.

Wagon 'Gear List'

Having the following items in your wagon, or packed in backpacks will help your Scouts have the best experience possible at the derby.

- One two foot piece of rope per Scout in den/pack
- American Flag (3' X 5' preferred)
- Tinder, Kindling and Small Pieces of Firewood
- Personal or Den First Aid Kit
- Map of Camp Workcoeman for each Scout in den/pack (available on the Camp Workcoeman website campworkcoeman.org

*Packs/Dens are encouraged to have a flag or banner with them showing their Pack and Den numbers

Camping Information

Having the following items in your wagon, or packed in backpacks will help your Scouts have the best experience possible at the derby.

- One three foot piece of rope per Scout in den/pack
- American Flag (3' X 5' preferred)
- Tinder, Kindling and Small Pieces of Firewood
- Personal or Den First Aid Kit
- Map of Camp Workcoeman for each Scout in den/pack (available on the Camp Workcoeman website campworkcoeman.org

Personal Gear List

Those camping overnight should come with the following items packed.

- Tent
- Class A Field Uniform (For Saturday Dinner and Campfire)
- Filled Water Bottle*
- Flashlight
- Sleeping Bag
- Toilet Paper*
- Rain Gear (Raincoat and rain pants recommended)*
- Toothbrush and toothpaste
- Pillow
- Sleeping pad
- Sweatshirt
- Change of clothes, socks and underwear
- Long clothes to sleep in

Scouts should wear the following items, while at camp

- Long pants
- Pack T-Shirt
- Socks
- Outdoor Hiking Shoes
- Jacket
- Hat (Optional)
- Items to connect with 'Wild West' Theme!--Cowboy Hats etc!

^{*}Scouts may also place any personal items in the wagon as well.

^{*}Notes something Scouts should put in a day pack and bring them around during the day.

Campsite Information

Scouts and families will be assigned to a campsite with other families attending from their own pack, in addition to other packs as well. These campsite assignments will be communicated prior to the Covered Wagon Derby.

These campsites are rustic in nature and include platforms for tents to be set up on, a fire ring and latrine.

Health Services

Medical services will be 'on site' throughout the weekend. All medications will be dispensed out of the health lodge, along with any treatments that are needed. There are certain medical forms that will be required when checking-in.

For 'Full Weekend' Participants (Scouts and Adults)

- Medical forms parts A, B & D (No physical required)
- One medication authorization form for each medication that needs to be dispensed at camp

For 'Derby Only' Participants (Scouts and Adults)

- Medical form part D (no physical required)
- One medication authorization form for each medication that needs to be dispensed at camp

Dining Services

'Full Weekend Participants' will have the chance to enjoy Saturday Breakfast, Lunch and Dinner and Sunday Breakfast served in the camp dining hall. These meals will be 'kid friendly' in nature, however; be healthy and filling as well. Lunch will be served to 'Derby Only' participants as well.

Any/All dietary needs must be communicated to the camp leadership by April 23rd.

^{*}All medical forms can be picked up at the health lodge at the conclusion of the event.

Frequently Asked Questions

Please read through the following questions and answers. Please email Jeffrey Seiser at jseiser@campworkcoeman.org with any further questions.

Can multiple dens from the same pack compete as one group?

This is flexible and based on what is easiest for everyone to participate. Dens from the same pack can compete separately, two dens can team up, or if the pack is small enough everyone can just compete together. Please know these activities are designed for a minimum of five and a maximum of ten scouts—each 'group' competing should have their own set of 'wagon items.'

If no one else is coming from my Scout's pack or den, can they still participate?

Yes, we can place them in with another den or pack, this placement will be based on registration numbers. These 'provisional scouts' should come with the 'Wagon gear' in a backpack if possible.

What happens if it rains?

This program is 'rain or shine,' meaning that program still runs in the rain. Scouts and parents are reminded to bring their rain gear and wear outdoor footwear.

Can my Scout and I come for one night only?

Yes, please still register for the 'Full Weekend Option.'

Does our den need to perform a skit during the Saturday night campfire?

Although skits are not required, they are certainly encouraged! Scouts really enjoy participating and practicing a skit is a great den activity!

If I am participating in the Baloo Training taking place that weekend, will I be able to camp with my pack?

Yes, there is an overnight requirement to Baloo Training—this will be satisfied when camping overnight with your pack.

Do adults need medical forms?

Yes, both Scouts and adults need medical forms. Refer to page 7 for requirements depending on the program you register for.

Can siblings attend?

Yes, however; the derby itself is designed for Scouts to participate with other members of their pack or den. Any siblings should be registered as 'adults' in the online registration.

If we don't have all the items listed for 'Wagon Gear' will our Scouts 'lose points' or not be able to participate?

No, our thought process for this event is 'do you best,' meaning we understand if dens/packs cannot gather all the items—we will make it possible for everyone to participate.