

Camp Workcoeman

2017 Cub Scout Summer Program Guide

Webelos Resident Camp
Cub Scout Resident Camp
Cub Scout Mini-Week Resident Camp
Cub Scout Family Camp
Cub Scout Day Camp



A Connecticut Rivers Council Scout Camp
BOY SCOUTS OF AMERICA



Dear Cub Scout Leaders and Parents,

Welcome to the 2017 Summer Camp Season at Camp Workcoeman!

Thank you for choosing us as the place for your Scouts' summer camp experience! Camp Workcoeman is located on the shores of beautiful West Hill Pond in New Hartford, CT and it is here where your Scouts will meet new friends, learn outdoor skills, and make memories to last a lifetime.

The Camp Workcoeman staff has been working diligently throughout the off-season to plan a fun and safe program for all Scouts. **The theme for this year is 'Heroes and Legends.'** Please see page 5 of this guide for more theme related information.

Like anything, preparation is essential for your Scouts to have a successful experience. To help with this, please read through this guide carefully as it contains valuable information about each of our programs as well as safety procedures and medical form guidelines. Also see the schedule of Parents and Leaders Meetings leading up to your Scouts' experience. The dates and times for each of these meetings are listed in this guide.

Once again, welcome to a summer of camping and fun at Camp Workcoeman. The entire camp staff is looking forward to meeting your Scouts and providing them with a wonderful experience. Please let me know if you have any further questions.

Yours in Scouting,

Jeffrey Seiser

Director of Cub Scout Programs

Email: jseiser@campworkcoeman.org

Phone: 860-806-2993

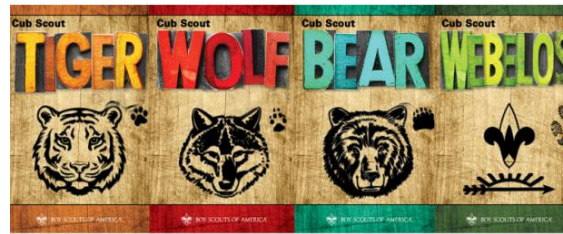


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Pre-Camp Meeting Schedule

There is a meeting scheduled prior to your camp session that leaders and parents are expected to attend, and that Scouts are invited to. The staff will review the program schedules, medical form requirements and campsite assignments. There will also be a camp tour and an opportunity to have questions answered by the camp staff.

Sunday, June 11 th , 2:00PM	Full Week Resident Camp July 2-July 7 Cub Scout Mini-Week July 2-July 4
Saturday, July 15 th , 2:00 PM or Saturday, July 22 nd , 2:00 PM	Full Week Resident Camp August 6-11 Mini Week Resident Camp August 6-8
Saturday, July 15 th , 5:00 PM or Saturday July 22 nd , 5:00 PM	Cub Scout Day Camp - August 14-18

Please bring all completed medical forms to this meeting; the camp Health Officer will be on hand to review all medical forms you may have. Health Officers will check forms, and will contact families about forms with missing information. Any missing information must be delivered to camp prior to arrival.



2017 Theme Information

From sports stars, to superheroes, to mythological legends, we all have people to whom we look up to and aspire to be like. This summer we become heroes ourselves and explore the great things each one of us has to offer. Each day we'll discover different heroes and legends from around the world and see how their stories can inspire us today. Be it Hercules of Greece, baseball's Babe Ruth, or the great Baden Powell, heroes and legends of all ages provide enthralling tales and serve as examples of hard work and dedication. Your Scouts can participate by declaring your own pack heroes! Decorate your campsite in the style of your heroes and legends, learn about different mythologies, stories and their connections to the Scouting movement, and get ready for another great week at camp!

Special Theme Days for 2017

Come to morning colors dressed up for the day! An entirely frivolous way to have some fun and bond with your fellow Scouts. Participation is always optional.

Knee Sock Monday: Let's see if we can get everyone in camp wearing knee socks! Knee socks of any kind are appropriate.

Pack T-Shirt Tuesday: Show your solidarity as a pack and your pack pride!

Wear-It-Backwards Wednesday: Time to turn your clothes around!

Thematic Thursday: Heroes abound; it's going to be a legendary morning! Adults and Scouts can join in the fun along with the staff as everyone dresses as their favorite hero. Come dressed for morning colors suited as your favorite superhero, mythological legend or other inspirational role model!

Workcoeman Friday: Scouts are to end the week wearing a Workcoeman t-shirt or any other shirt related to Scouting.

Full Week Resident Camp

July 2nd – 7th (Webelos Only) - August 6th-11th (Cub Scouts & Webelos)

Resident Camp is a six-day, five-night program, the full week program offered from July 2th-7th is for Webelos and held simultaneously with Boy Scout Cam. The program offered August 6th-11th is for all Cub Scouts and held in an exclusively Cub Scout setting.



Cub Scout and Webelos Full Week Resident Camp Schedule:

Sunday- Arrival 1:00 pm- Scout arrival 1:00- 5:00- Check-in *settle into campsites *Medical check & leader meeting *Swim Tests 5:40 – Staff Introductions and Flag Lowering 6:00 - Dinner 7:30 - Orientation Rotation 8:30 - Opening Campfire 9:20 – Ice Cream Social 9:30- Taps - Quiet time	Monday – Thursday 6:00 – Penguin Splash 7:15 – Reveille 7:45 – Flag Ceremony 8:00 - Breakfast 9:15 – 10:00 – Program Session 1 10:15 – 11:00 Program Session 2 11:15- 12:00 – Program Session 3 12:30 Lunch 1:15 – 2:00 Session 4 2:15 – 3:00 Session 5 3:15 – 4:00 Session 6 4:15 –5:00 – Session 7 5:45 – Flag Lowering 6:00 - Dinner 7:00 - Evening Program 9:30 – Taps – Quiet Time	Friday 6:00 – Penguin Splash 7:15 – Reveille 7:45- Flag Raising 8:00 - Breakfast 9:15 – 12:00 Program Sessions 12:30 – Lunch 1:15 – 5:00 Program Sessions 5:45 - Flag Retreat 6:00- Family BBQ 7:00- Closing Campfire (Families Invited)
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Important Notes:

-Scouts will have the opportunity to complete requirements towards adventure loops during the week. These activity badges will include:

- Webelos: Aquanaut, Into the Wild, Sportsman, Castaway
- Bear: Bear Necessities, Beat the Drum, Salmon Run
- Wolf: Call of the Wild, Spirit of the Water

- Scouts will also participate in BB & archery shooting, fishing, sports, climbing on the new climbing center and more!

- There will be two camp-wide campfires taking place during the week where packs will be invited to participate, the first being on Tuesday evening and the second on Friday evening. Here, packs are invited to provide a song, skit or cheer. On Friday night there will be a Family BBQ taking place. The cost is \$8 per adult, \$6 children, Scouts and leaders attend for free.



Arrow of Light Adventure Trek

The Arrow of Light Adventure Trek is designed to provide a preview of opportunities that will be available to Webelos after crossing over to Boy Scouts. Arrow of Light Scouts participating will have an opportunity to gut and cook a fish, cook foil dinners, participate in a geo-caching adventure, make dessert over an open fire and sleep away from camp for the night. Scouts participating should be able to work well with others in an adventure opportunity without an adult partner.

Overview of Trek Program- For Arrow of Light Scouts Only

Sunday

7:00 p.m. - Sign ups due for Arrow of Light Adventure Trek

Day of Trek (Determined by # of Scouts Signed Up and Staff Availability)

- 4:15 p.m. - Scouts meet at Scoutcraft Area
- 4:30 p.m. - Gut and Cook Fish Demonstration
- 5:30 p.m. - Foil Dinners in Scoutcraft
- 6:30 p.m. - Geo-Hunt Adventure
- 8:00 p.m. - Set Up Campsite
- 9:00 p.m. - Dessert made over an open fire
- 9:30 p.m. - Taps

Scouts must bring a backpack and the below items to participate:

Poncho, Sweatshirt, Water Bottle/Canteen, Flashlight, Sleeping Bag, and Bug Spray.

Cub Scout Mini-Week Resident Camp

July 2nd-4th, August 6th-8th

The Mini-Week program is a three-day, two-night program open to all Cub Scouts.

Sample Schedule: (may change depending on weather)

Sunday- Arrival 1:00 pm- Scout arrival 1:00- 5:00- Check-in *settle into campsites *Medical check & leader meeting *Swim Tests 5:40 – Staff Introductions and Flag Lowering 6:00 - Dinner 7:30 - Orientation Rotation 8:30 - Opening Campfire 9:20 – Ice Cream Social 9:30- Taps - Quiet time	Monday 6:00 – Penguin Splash 7:15 – Reveille 7:45 – Flag Ceremony 8:00 - Breakfast 9:15 – 10:00 – Program Session 1 10:15 – 11:00 Program Session 2 11:15- 12:00 – Program Session 3 12:30 Lunch 1:15 – 2:00 Session 4 2:15 – 3:00 Session 5 3:15 – 4:00 Session 6 4:15 –5:00 – Session 7 5:45 – Flag Lowering 6:00 - Dinner 7:00 - Evening Program 9:30 – Taps – Quiet Time	Tuesday 7:15 - Reveille 7:45 - Flag Raising 8:00 - Breakfast 9:15 – 12:00 - Morning Program 12:30 – Lunch 1:15 – 5:00 - Afternoon Program 5:45 - Flag Retreat 6:00 - Dinner 7:30 - Campfire 8:15 - Departure
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Important Notes:

- Scouts will participate in BB & archery shooting, fishing, sports, climbing on the new climbing center and more!
- Parents are invited to a campfire and awards ceremony on Tuesday night starting at 7:30pm in the amphitheater. Departure for mini-week will take place after this program.
- Scouts attending this week from a particular pack, whether full week or mini week, will camp and dine together.



Information for Full Week Resident and Cub Scout Mini-Week Camp Leaders

This section provides detailed information to help leaders and parents best prepare their Scouts for a resident camp experience.

- All Scouts and Leaders will stay in campsites in canvas wall tents on wooden platforms. You will sleep on metal cots with mattresses. Bring a sleeping bag or bedding. Insect nets are suggested and available in the trading post.
- Washing and drinking water are in-site. Latrines are in-site. Centrally located showers with hot water are available. Restrooms with flush toilets are available for adults.
- Three balanced meals are served daily in a modern dining hall prepared by a food service professional and kitchen staff. The Class 'A' Field Uniform will be the proper attire for all evening meals.
- The resident camp has a medical officer on duty (24-7).
- **Advancement Opportunities:** Scouts attending Resident Camp will have the opportunity to complete requirements towards multiple adventures unique to their current rank. Please check out the page specific to the full week program for information on the activity badges that will be completed.
- **Photos:** Pack photos will be taken on Tuesday. Photos will be taken during before, during, and after lunch. All scouts should be dressed in the same uniform for the photo. A separate photo signup sheet is enclosed as the last page of this guide. Unit leaders are responsible for collecting money (\$10 per photo) from their pack and distributing the photos. The photos will be distributed to leaders on Friday.
- **"Akela's Staff":** Akela's Staff is awarded every evening to the resident camp den that shows the most spirit in camp. Winners of Akela's Staff earn a right and a responsibility for the group. The "right" is to carry Akela's Staff around camp showing that your den has shown the most spirit during the day. The "responsibility" is that the den must affix a small totem to the staff that indicates they earned the stick for the day.
- **Cub Scout Campfires-** On Tuesday and Friday evenings we will gather for a campfire where all packs will have a chance to perform a song, skit, or cheer. The camp staff will join in the antics as well. Leaders should come to camp prepared with songs, skits, and cheers for the pack to perform.
- **Leader Name Badges:** Leaders can place an order for a special Camp Workcoeman leader name badge. The cost of a name badge is \$5.00. These name badges can be worn throughout the year at all pack and district activities. Name badges can be ordered in advance by completing the form at the end of this guide.

Full Week Resident Camp & Mini-Week Check-In Day

1. Scout arrival is on Sunday starting at 1pm.
2. Leaders can settle their gear into their campsites before the designated arrival time, however staff will not be on duty until the time listed above. ONE vehicle is allowed to move gear to the campsite. No vehicles will be allowed into the campsites after 11AM and all vehicles must be out of the campsite and in the parking lot by 1 PM. No lunch is provided on Sunday.
3. A member of the camp staff will be assigned to your pack beginning at 1:00pm to act as a guide to assist with the arrival process.
4. **Assign Scouts to Tents:** Allow scouts to settle into their tents and unpack their gear (such as sleeping bag, etc.). Two scouts per tent. Each campsite has a larger tent set up, usually designated for leaders. Members of your pack will be assigned specific tents to occupy in the campsite.
5. **Before Parents Leave:**
 - Collect photograph money. (\$10)
 - Be sure parents accompany their Scout to the medical check-in if there were any issue discovered on their medical form.
 - ALL medications must be turned over to the Health Officer. All medications must be submitted in their original container.
6. **Medical Check-In – Your pack will be assigned a time for medical check-in.** Once your Scouts have settled into their tents, a staff member will assist you in a preparing you for the medical check-in. Packs not submitting medical forms in advance will be assigned a time at the end of the check-in schedule.
7. **Waterfront Swim Tests** – Following your medical check-in
 - Buddy tags are issued by the medical staff at medical check-in
 - Tags are issued only to Scouts and leaders who have completed medical forms
8. **Cubmaster Meeting with Camp Administration:** There will be a meeting for leaders in the Dining Hall on Sunday afternoon. One leader from each den/pack should attend. You will be given information regarding the number of dining hall waiters for meals your pack should send to the dining hall, as well as a review of the schedule for the rest of Sunday and the week ahead. Wristbands for ALL Scouts and leaders will be distributed at this time.



Suggested Resident Camp Gear List

Below is a suggested list of items that each scout should bring to camp. Please note, due to the number of lost and found items each camp season, it is highly recommended that **each personal item be labeled with the Scout's name and pack number**. A few extra pairs of socks and a spare pair of sneakers can also make the difference between a great week and a cold, soggy week. Open-toed shoes are not permitted in camp.

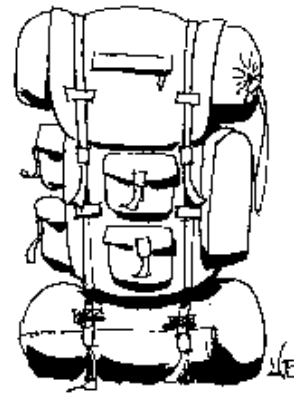
Pack items in a footlocker or duffle bag

Clothing & Bedding

Complete Scout Uniform
 Comfortable Hiking Shoes or Sneakers
(No open-toed shoes)
 Water Shoes - waterfront and showers
 Extra Shorts or Pants
 Shirts
 Daily Change of Underwear and Socks
 Swim Suit
 Towel
 Raincoat or Poncho
 Pajamas
 Sweater or Jacket
 Sleeping Bag
 Pillow
 Wrist Watch

Other Must Haves

Completed & Signed Medical Form
 Flashlight w/ extra batteries
 Toothbrush
 Toothpaste
 Comb or Brush
 Soap & Shampoo



Optional

Camera
 Insect Repellent
 A Book to Read
 Fishing Pole
 Pencil, Pen, & Pad
 Money for the Trading Post
 Hat
 Bug Netting

Things to leave home

Radios
 Game Systems
 iPods
Cell Phone
 Any Other Electronic Devices

Cub Scout Family Camping Weekend- July 8th- 9th

The Family Camping Overnight is designed for cubs and parents to experience the outdoors and get a taste of the Scouting program. Family members will be able to choose and participate in the many activities offered at camp.

Sample Schedule: (may change depending on weather).

Saturday- July 8th

11:00 Check-in at the Chapel, Set Up Camp
12:00-1:00 BBQ Lunch – Dining Hall
1:00-5:30 Program Area Rotations- Archery, BB, Nature
Swimming, Boating
5:45 Evening Colors (Flag Lowering Ceremony)
6:00-6:45 Dinner- Dining Hall
7:00-8:00 GAGA Dodgeball Competition
8:00 – 8:30 Campfire
8:30 -9:30 S'mores over the Campfire
9:30 In Campsites, Quiet time

Sunday-July 9th

7:15 Reveille
7:45 Morning Flag Ceremony
8:00 – 8:45 Breakfast in Dining Hall
9:00 – 10:45 Swimming & Boating
11:00 Closing Ceremony



Important Notes:

*Medical forms with necessary sections completed are required for all campers. Scouts or adults without medical forms cannot participate in any camp activities.

*A camp health officer is on site during all camp hours of operation. **All medications, including over the counter medications must have a medication authorization form and be in the original container.** The health officer will dispense medications at the proper times. Medication times are directly before or after breakfast and dinner as well as following evening program. Please contact us if special arrangements are needed.

* Scouts will have the opportunity to complete requirements towards certain adventures during the weekend's program.

Camp Workcoeman Day Camp- August 14th-18th

Cub Scout Day Camp is open to all Cub Scouts, yet is best suited for those entering Lion, Tiger, Wolf or Bear years. Cub Scouts will enjoy many of the same facilities as resident camp, such as the waterfront, BB range, archery range, Scoutcraft, sports field, and Nature Lodge.

Day Camp runs from 8am-5:30 daily.

Daily Sample Schedule:

8:00-8:15	Arrival and Activities in Den Areas
8:20-8:30	Opening Ceremonies
8:30- 9:15	Program Session 1
9:30-10:15	Program Session 2
10:30-11:15	Program Session 3
11:30-12:15	Program Session 4
12:30-1:00	Lunch
1:00-1:30	Camp-wide Program
1:45-2:30	Program Session 5
2:45-3:30	Program Session 6
3:30-4:15	Program Session 7
4:30-5:15	Program Session 8
5:30	Closing & Parent Pick Up



Important Notes:

- Punctuality is key! Day Camp begins each day promptly at **8:00am SHARP**
- Be sure to pack a small daypack including: a bathing suit, towel, rain gear, hat, sunscreen, and water bottle. Hats are recommended as well. Although there is adequate shade this protective measure is recommended.
- Scouts are required to bring a lunch. Be sure to label all personal items and lunches with your Scout's name a den number. Please mark if there are nut products in your child's lunch as well.
- Scouts will be placed in dens according to pack to travel to different program areas. Depending on the size of the pack attending, Scouts and adults may be with members of their pack only or with Scouts and adults from other packs. **It is expected that packs sending scouts to camp will provide adult support.**
- Those attending will have the opportunity to complete requirements towards adventures during their week at camp. A guide listing these requirements will be made available prior to the week of camp.



Camp Rules & Emergency Procedures

Below is a list of camp rules and procedures that all Scouts are asked to follow. Please review this list and be familiar with it before arriving at camp.

Camp Safety Rules

1. All campers, leaders, and staff will be issued a camp wristband that recognizes them as a weekly camper.
2. Walk at all times unless participating in an activity on the sports field.
3. Wear closed-toed shoes (sneakers or hiking boots).
- *Open toed shoes may be worn at the waterfront and showers.
4. No bathing suits or exposed underarms in the dining hall.
5. Remove hats and wash your hands before entering the dining hall.
6. Avoid climbing on any rocks at camp.
7. Please observe our quiet hours between 10pm and 7am.).
8. No alcohol or fireworks may be brought into or consumed/used on camp property.
9. Do not spray bug spray in tents.
10. No flames in tents.
11. Use the buddy system! Each Scout must have a buddy at all times.
12. Do not hang wet items on the tent outriggers. Bring cord to make a clothesline.
13. Report all injuries to the camp's health officer.

Emergency Procedures

- Alert the staff to any emergencies.
- An emergency procedure will start with an announcement on the camp's PA system.
- When you hear the announcement, walk or remain at your designated activity area.
- Have a seat near your pack and wait for further instructions from the staff. (Leaders take a head count of Scouts, den chiefs, and leaders in the area. Report your pack number and your counts to a nearby staff member.)
- DO NOT DEPART THE AREA until the staff dismisses you. There will be a brief meeting following each drill or procedure.



Important Medical Form Information

The BSA requires use of its official medical form that consists of 4 parts: A, B, C and D. This form and all related forms are included in this guide.

Who Needs a Completed Medical Form?

For Full Week and Mini-Week Resident Campers:

All Scouts AND adults MUST have a complete medical form (Parts A, B, C and D).

This page shows a physical examination dated within the last 12 months prior to the last day of camp. The form must be signed AND DATED by a licensed medical practitioner.

For Cub Scout Day Campers:

Day campers must use the same medical form. HOWEVER, since they do not stay overnight at camp, they are required to have a physical exam dated within 3 years to the last day of camp.

Be sure to use the Medical Form, Medication Authorization Form and Allergy Treatment Plan found on the camp website.

All Medical Forms should be brought to your pre-camp meeting or be sent to camp at least 3 weeks prior to your week at camp.

Our Health Officers will review them and contact you with any problems that are found. If you choose to mail them, please do so at least 3 weeks prior to your week of camp to:

Camp Workcoeman
169 Camp Workcoeman Rd.
New Hartford, CT 06057 ATTN: Camp Nurse

DO NOT fax your forms to camp!

Check the following items **BEFORE** submitting all Medical Forms

IMMUNIZATION SECTION (Part A), with latest tetanus date.

Be sure that all personal information, including emergency phone numbers and insurance information is current and accurate.

If parents will be away while the Scout is at camp, be sure a person who can make decisions for the child is listed. It is recommended to include a copy of both sides of your insurance card.

ALL MEDICATIONS, INCLUDING OVER-THE-COUNTER, REQUIRE WRITTEN DOCTOR'S ORDERS

Use the “**Authorization for Medication**” form for EACH medication required.

Please download a form at: www.campworkcoeman.org.

This form MUST be signed by BOTH the medical practitioner AND a parent.

All medications must be in original pharmacy containers.

Pill dosage boxes will not be accepted. They must be given to the Health Officer during your assigned medical check-in time. This includes any non-prescription medications such as Claritin or vitamins. Inhalers and epi-pens used for emergency conditions may be carried with the camper with a pharmacy label and appropriate orders after the Camp Health Officer logs them in.

Only the necessary amount of medication for the week should be brought to camp.

**** No medications maybe kept by, or administered to Scouts by, an adult leader unless the leader is the parent of the Scout. Otherwise, the Camp Health Officer is the only designated person to dispense medications.**

A school physical form is acceptable BUT a BSA form with Parts A, B, & D must be completed and accompany the school form.

Upon arrival, all Scouts and leaders must fill out a ‘pink form,’ which are to be turned in to the Health Officers during your medical check-in.

Scouts attending Full Week Resident and Mini-Week Camps will be given a time for your Sunday check-in with the Health Officers. It is very important to be on time for your medical check-in.

Plague

What is “Plague?”

Plague is a word that the camp staff uses to describe homesickness. Nothing perpetuates homesickness more than hearing the word home. Camp staff refers to this phenomenon as plague because it can come on quickly and spread rapidly through a pack if not dealt with. Take advantage of the following tips from seasoned staff members on avoiding/dealing with homesickness.

Step 1: Educate and communicate with parents! Most parents want to know that their children are being cared for while not in their supervision. They also want to know that their scouts are having fun (i.e. not miserable). Remind parents of other times they have left their child with someone new (grandparent) and reassure them that most children may experience some displacement at first, but often recover by dinner time the first day. If you have a reluctant parent/child combination, assure the parent that you can call during the week with an update about how the scout is doing. We do not recommend letting Scouts call home.

Step 2: Prepare Scouts! Let Scouts know what to bring and where they will be staying. This can make a big difference for hesitant Scouts who do not know what to expect.

Step 3: Pack proper equipment. Often times, Scouts show signs of “plague” due to wet socks, damp clothing, or being cold. Be sure that scouts **do not bring cell phones**. No one likes a surprise visit from a parent because a Scout called home and nobody knew.

Step 4: At camp, encourage proper hygiene, adequate sleep, and healthy eating habits. These are all pitfalls that can lead Scouts to feeling crummy and asking to go home. Often, a Scout remembers home as a place that is comfortable and more desirable when they are wet, cold, tired, or miserable.

Step 5: Call on the staff. The camp staff is trained on how to approach and talk to a Scout who is showing signs of homesickness. Sometimes, all it takes is a different adult or staff member to tell a Scout it is bedtime for the sniffles to subside.

And lastly, Camp Workcoeman offers year round camping; take advantage of this by having your pack/den spend a weekend at camp during the fall, winter or spring seasons. Cabins can be rented or you can rent a campsite and bring your own tents. The more exposure your Scouts have camping and to the outdoors, the less likely homesickness will set in.

Helpful Tips During Camp

This section lists helpful tips and suggestions from seasoned camp staff that will help your experience go smoothly.

- Plan Ahead. Be sure that you have a copy of the camp schedule in your back pocket. It is helpful to give copies of your schedule to other key leaders in your pack so that everyone in your pack knows where everyone is going. Extra copies of these items are always available at the camp office.

-Know Your Schedule. Have Scouts carry a bathing suit and towel, this may spare you some extra hiking and grumpy campers!

-Keep Your Scouts Hydrated - Often, Scouts forget to drink water or opt for juice first at meals. While juice is a liquid, it does contain sugar that is not favorable during extreme heat.

-Avoid Scouts Buying Candy in Bulk - It is better to stop a few times than to have them stock up and store it in their tents. Our furry friends will make friends with your Scouts at the cost of personal equipment.

-Encourage Changing Socks Daily - Most Scouts will try to wear the same pair all week. This often leads to blisters or poor mood in general. It is recommended that Scouts take off their socks while sleeping as well. (Changing underwear is also highly recommended.)

-If you aren't traveling with Scouts during a program period, pick a designated place where two leaders will be in case a scout has an emergency. If a place is not predetermined, many Scouts panic and head for the campsite that may be empty. Some packs create a free time board where Scouts sign in to an area so that the leaders who hang back in the site know roughly where everyone is at all times.

-If there is time, have your Scouts prepare the site for the daily site visitations prior to leaving for breakfast and opening flags. This way, there won't be a crunch time or late arrival to a program area.

-Try to avoid reminding Scouts of home, pets, or parents. This decreases the amount of homesickness you have to deal with.

Den Time

Den time is scheduled at night during resident camp weeks and periodically day camp. This time gives dens a chance to tailor their own experience. Below is a list of suggested activities to help fill this time.

- ☐ Practice knot tying
- ☐ Practice a song, skit, or cheer for closing campfire in the council ring
- ☐ Take a nature hike
- ☐ Practice flag folding with a sheet or your site flags
- ☐ Bring Scouts to the showers
- ☐ Work on a conservation project or camp wellness project
- ☐ Participate in site improvement/cleanup
- ☐ Work on the camp wide scavenger hunt
- ☐ Create a pack banner to bring to flag ceremonies
- ☐ Play a favorite game or one you learned from camp
- ☐ Have some chill time in the site (good on a hot day)
- ☐ Visit the Trading Post
- ☐ Work on an activity/advancement that the pack has not yet completed



Frequently Asked Questions

Q: Where will my child be staying during overnight camp?

A: Each scout will stay in a two-person platform tent. The tent has a metal bunk and a mattress for each boy. A scout can bring his own tent if he would like. Please note: the camp is not responsible for damage to personal property.

Q: How much money should I send with them?

A: The Trading Post is available for scouts to visit daily. It is recommended to send scouts with no more than \$50 dollars for the weeklong program.

Q: What if my son has food allergies?

A: If your son has food allergies, be sure this information is noted on his health form. Also, it is helpful to contact either the camp director or the head cook ahead of time at 860-379-7427 if special dietary concerns exist.

Q: What if my son takes medication daily?

A: All medications must be locked in the health lodge. A health officer will distribute medications before/after breakfast and dinner. If special accommodations are needed, please indicate this on the health form and talk with the health officer on arrival. If your son has an epi pen or an albuterol inhaler, he may carry it with him provided he has written approval from his parent/guardian and physician.

Q: Should I send snacks with my child?

A: No. We have many small critters in camp that love tasty treats and have been known to destroy personal gear to obtain snacks or even wrappers. Three meals are served each day and pre-approved by a dietitian. Also, single serving snacks are available in the Trading Post. If special accommodations are needed, please let us know ahead of time.

Q: Is a nurse available?

A: A health officer is available throughout the day and stays on site overnight during resident camp weeks. A qualified health officer is a registered nurse.

Camp Workcoeman Troop Picture Order Form

Leader Name _____ Week _____ Unit _____

Address _____ Telephone (____) _____

City/Town _____ State _____ Zip _____ Date _____

() Initial Order

() Additional Order

	Print All Information Name	#	Amount Paid		Name	#	Amount Paid		Name	#	Amount Paid
1.				13.				25.			
2.				14.				26.			
3.				15.				27.			
4.				16.				28.			
5.				17.				29.			
6.				18.				30.			
7.				19.				31.			
8.				20.				32.			
9.				21.				33.			
10.				22.				34.			
11.				23.				Total Photographs Ordered _____			
12.				24.				Total Amount Paid _____			

Make checks payable to C.R.C

Camp Workcoeman Troop Leader Name Badge Order Form

Leader Name _____ Week _____ Unit _____

Address _____ Telephone (____) _____

City/Town _____ State _____ Zip _____ Date _____

Print All Information Name	
1.	
2.	
3.	
4.	
5.	
6.	
7.	
8.	
9.	
10.	
11.	
12.	

Order name badges for your troop's summer camp leaders.
Clearly print names in the space to the left.

Send this form with payment 2 weeks prior to your week of camp and the name badges will be there when you arrive.

Badge Price: \$5.00 ea.



Camp Workcoeman
Summer Camp Troop Leader

Your Name Here

Total Name Badges Ordered _____ x \$5.00 = _____

Send this form and payment to:
Camp Workcoeman Trading Post
169 Camp Workcoeman Road
New Hartford, CT 06057

Make checks payable to C.R.C