

Cameron Guthrie

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SKILLS

Languages:

Python, Javascript, Scala, C#,
SQL, HTML, CSS/LESS

Other:

React, Redux, Flask, SQLAlchemy,
PostgreSQL, AWS, Docker, git, Node.js,
Unity, Jest/Enzyme,

EXPERIENCE

Thomas Street – Seattle, WA

Sep. 2016 – Apr. 2018

Software Engineer

Worked with a small team of engineers and designers to plan and make various systems for clients. Learned new languages on the job and met with clients regularly to design upcoming requirements and review completed work.

Selected Project

- React / Scala webapp for searching, filtering, and viewing network configurations
- Asymmetrically multiplayer VR, AR, and 2D party game built in Unity using C#
- React / Redux / Python / Flask webapp and API for porting telephone numbers between carriers with both client and admin facing components
- Vanilla JS / Flask webapp and API for user management and authentication

Naxos of America – Nashville, TN

Aug. 2014 – May 2016

Software Engineer

Planned, designed, and developed web applications for streaming music, user management, and subscription creation. Worked on the full stack from data access to business logic to UI. Helped optimize our project management process based on Agile.

Selected Projects:

- Educational and music streaming website with a persistent player, responsive design, and CMS capabilities built using ASP.NET MVC and Orchard
- Implemented OAuth authentication to integrate with virtual learning environments
- Transferred infrastructure from physical hosting to AWS (EC2, S3, CloudSearch)

EDUCATION

Georgia Institute of Technology

Aug. 2010 – May 2014

Bachelor of Science in Computer Science

Major GPA: 3.4 / Cumulative GPA 3.1