Execution.

I think I adhered to my timeline quite well however there were a few aspects which didn't go as planned:

I think I spent a bit too long on the UI aspect of my website, considering that this project is not getting marked on the HTML or CSS more time spent refactoring JavaScript code could have been more beneficial in the long run. I didn't get in as much User testing as I would have liked, but then again it would have caused me spend longer on the UI. The Mapbox API proved very difficult to get a grasp of when it came to customisation of there examples, but it was a learning curve considering it's the first API I have ever used. Overall I am very happy with how it turned out, it has been an amazing learning experience and gave me a sense of direction with my career.

Errors.

There were three JS errors when linting however the first one was referencing the use of a function in a loop and how it may lead to 'confusing semantics'. However this was necessarry for my modal to pop up.

the other two errors with linting were saying an an assignment was expected but an expression was seen. This was to do with the fact I used the ternary operator in place of an if statement

Production tools.

- Sublime text 2
- Google Chrome developer
- Koala
- Gulp
- Github
- Adobe Illustrator/ Photoshop
- Terminal

Used for all coding purposes of the project

To inspect and debug code

To compile CSS

Automatic page refresh, JS linting

Project hosting and storage

Creation of documents and presentation images

Access Gulp and Github