Mutlu Can Ates

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Experiences

Jotform   Ankara, Turkey

Front End Developer   April 2021 – Present

- I primarily worked on accessibility in Jotform's different products with accessibility specialists. It is complied with WCAG 2.2 and ARIA 1.2.
- I am heavily working in the development of Jotform Inbox. It is a web application open to all Jotform users and allows them to see their form submissions quickly and take actions on them.
- Along with the Jotform Inbox, I am also working on Jotform PDF Editor. It is a flexible tool that allows you to create PDF documents or PDF forms from scratch.
- In both products, I employed in-house developed best practices using React, Redux, and Redux-saga.

Jotform   Ankara, Turkey

Front End Developer Intern   January 2021 – March 2021

- Developed an open source JavaScript library called Tagly which transforms input field   github into tag component.
- Developed a resume generator application utilizing React and Jotform API.   live site | github

VBT INFORMATION TECHNOLOGIES   Ankara, Turkey

Front End Developer Intern   June 2019 – August 2019

- Developed interfaces for finance management system with Bootstrap
- Contributed to internalization and localization phase of web development

Education

ATILIM UNIVERSITY   Ankara, Turkey
Software Engineering, 3.28 CGPA.   2016 – 2021

Projects

GAME PORTAL (React, Next.js, Node.js, Firebase)   live site | github

Video game database and game discovery service that consists of 350,000+ games.

- Utilized with Next.js. It uses Incremental Static Regeneration(ISR) which it doesn't have stop relying on dynamic content, as static content can also be dynamic. So that ISR allows app to update existing pages by re-rendering them in the background as traffic comes in which makes app very powerful.
- Leveraged SWR library which is a remote data fetching library. Every fetch request is cached and it comes with the up-to-date again. It heavily takes advantage of static and dynamic web applications.
- Complementary features of Game Portal are infinite scrolling (IntersectionObserver API) and lazy loading library which makes app more optimized.
- Implemented client-side form validations with Formik library.
- Implemented authentication and database service with Firebase.

UNITE (React, Node.js, Express.js, MongoDB)   live site | github

Spectrum-inspired community app that allows users to create or join a community.

- Incorporated React-Redux container to manage user-related actions.
- Managed CRUD operations through REST API endpoints using Express.js.
- Integrated Mongoose as ODM to handle database operations.

GAB (React, Node.js, Feathers.js, MongoDB)   live site | github

Real-time chat app that users can create or join a room to interact with other people.

- Managed real-time operations through socket.io provided by Feathers framework.
- Utilized Feathers.js authentication plugin to operate OAuth 2.0 authentication on the client.
- Connected the React-Redux container to Feathers.js backend for listening real-time events to emit data across all components.

CORONA TRACKER (React, Node.js)   live site | github

Live statistics of coronavirus pandemic around the world.

- Leveraged Google Map API to visualize data for each country.
- Used Chart.js library to provide day based data presentation on bar chart.

Skills

JavaScript, TypeScript, React, Redux, Next.js, Gatsby, MongoDB, Firebase, Feathers.js, Express.js, Node.js, GraphQL, PHP, Git, HTML5, CSS3, SEO