

TECHYON

PRESENTS



ENIGMA

WELCOME TO THE JUNGLE



EVENTS

INTER

- JUMANJI : THE ESCAPE ROOM
- TRAILBLAZER : LINE FOLLOWER
- WILD LENS : PHOTOGRAPHY
- REEL INTO THE WILD : REEL MAKING
- REEL MAKING WORKSHOP
- TRIBAL MASTERPIECE : CANVA
- CODE SAFARI
- THRIVE IN THE WILD : PITCH TANK
- THE DEN : GAMING ROOM

INTRA

- WIRED WILDERNESS : ELECTRONIC ARTS
- UNTAMED UI : FIGMA
- CODE QUEST

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

JUMANJI

THE ESCAPE ROOM

ENIGMA
WELCOME TO JUNGLE

RULES

- DURING THE TIME OF THE EVENT ALL YOUR ELECTRONICS LIKE PHONES, WATCHES ETC WOULD BE CONFISCATED.
- EACH TEAM WILL BE ACCCOMPANIED BY A COORDINATOR WHO WILL GUIDE YOU AND TIME YOU.
- EACH TEAM WILL GET MAXIMUM 20 MINS(WHICH MAY BE SUBJECTED TO CHANGE) TO SOLVE ALL THE TASKS. THE TEAM THAT MANAGES TO FINISH ALL THE TASKS IN THE SHORTEST DURATION SHALL BE CLAIMED AS THE WINNERS.
- THE ESCAPE ROOM COMPRISES OF 5 LEVELS AND A TOTAL OF 6 TASK. IN WHICH 1 TASK WILL BE RELATED TO CODING (BASICS) 1 TASK WILL BE RELATED TO ELECTRONICS (BASIC CIRCUITS) AND REST WOULD BE MIND CHALLENGING PUZZLES!
- THE TEAMS WILL BE PROVIDED WITH A TOTAL OF 3 HINTS BUT USE YOUR HINTS WISELY AS EACH HINT WILL ADD 5, 10 AND 15 SECONDS TO YOUR TOTAL TIME RESPECTIVELY!
- CHEATING IN ANY FORM OR DAMAGING THE PROPS OR COLLEGE PROPERTY WILL LEAD TO IMMEDIATE DISQUALIFICATION AND THE TEAM WOULD BE LIABLE TO THE DAMAGE COST.
- REQUIRED INSTRUCTIONS FOR SOME PARTICULAR TASKS WOULD BE GIVEN ON THE SPOT!
- IT IS THE TEAM'S RESPONSIBILITY TO LISTEN TO THE RULES PROPERLY, GIVEN BY THE COORDINATORS. FINAL DECISION SHALL BE MADE BY THE COORDINATORS.
- RESULTS WILL BE DECLARED AFTER THE COMPLETION OF THE EVENT

PRIIZES

FIRST PLACE : RS.6,000/-
SECOND PLACE : RS.4000 /-

ENTRY FEE : RS.250/-

SCAN TO REGISTER



COORDINATORS

MOHAMMAD KAIF – 8830251246
AMAN BHANDARE – 9359244086

📍 EL5,EL6

📅 18TH , 19TH OCTOBER

⌚ 10AM ONWARDS

LINK: [HTTPS://FORMS.GLE/BXSSQFSSLFQNRP3S7](https://forms.gle/BXSSQFSSLFQNRP3S7)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

TRAILBLAZER LINE FOLLOWER



ENIGMA
WELCOME TO THE JUNGLE

RULES

- BOT SPECIFICATIONS THE OVERALL SPECIFICATIONS OF THE BOT MUST NOT EXCEED THE FOLLOWING (INCLUDING TOLERANCE) : 28 CM IN LENGTH 22 CM IN WIDTH, 20 CM IN OVERALL HEIGHT , 5 KG IN TOTAL WEIGHT. NO LEGO AND READY MADE BOT., MAX VOLTAGE 12V
- A TEAM CAN COMPRIZE OF A MAXIMUM OF 4 MEMBERS.
- THE COMPETITION WILL BE OF 2 ROUNDS. ROUND 1 SHALL BE A QUALIFIER ROUND AND ROUND 2 SHALL BE THE FINAL ROUND. *
- IN ROUND 1, EACH TEAM WILL GIVE 2 TIME TRIALS. LEAST TIME AND WITH BEST OUT OF 2 GIVEN TRAILS WILL BE JUDGED UPON.
- FOR THE 1 ST TRIAL A TEST RUN OF 3 MINS WILL BE GIVEN AFTER WHICH, IMMEDIATELY 1 ST TIME TRIAL WILL FOLLOW.
- TEAM CAN GIVE 2 ND AND FINAL TRAIL IMMEDIATELY AFTER 1 ST OR LATER IN THE COMPETITION . THERE
- WON'T BE ANY TEST RUN FOR 2 ND TRIAL.
- THE BOT MUST COVER THE ENTIRE TRACK WITHIN 4 MINUTES TO QUALIFY FOR THE FINAL ROUND *
- ANY SHORTCUT PATHS AND DEVIATION FROM THE MAIN LINE WILL LEAD TO PLACING OF THE BOT BACK TO THE NEAREST CHECK POINT. COORDINATORS DECISION WILL BE COUNTED AS THE FINAL.
- IN CASE IF NO BOT IS ABLE TO COMPLETE THE TRACK IN GIVEN TIME, BOT COVERING MAXIMUM CHECKPOINT IN MINIMUM TIME WILL BE SHORTLISTED FOR THE FINAL ROUND.

MISSING

RULES

- WIDTH OF THE LINE WILL BE 3CM. THE PARTICIPANTS SHALL BE INFORMED IN PRIOR BY THE EVENT COORDINATORS IF THERE IS ANY CHANGE IN THE WIDTH OF THE LINE.
- THE LINE FOLLOWER BOT MUST BE FULLY SELF-CONTAINED AND MUST NOT BE EXTERNALLY OPERATED BY WIRE OR REMOTE RADIO CONTROL DURING THE COURSE OF THE RACE.
- BEFORE COMMENCEMENT OF THE ACTUAL RACING, THE TEAMS WILL BE ALLOWED TO TEST THEIR BOTS ON THE TRACK BUT ONLY FOR LIMITED PERIOD OF TIME AS DECIDED BY THE COORDINATORS *.
- ONCE THE BOT IS PLACED ON THE TRACK, A MAXIMUM OF 8 TOUCHES WILL BE ALLOWED TO RESET THE BOT ON THE RIGHT TRACK AND A PENALTY OF 5 SEC PER TOUCH SHALL BE ADDED TO THE TOTAL TIME.
- WINNER SHALL BE THE GROUP WHICH FINISHES THE TRACK IN THE SHORTEST TIME. IN CASE NO TEAM MANAGES TO FINISH THE TRACK, THEN THE PRIZE SHALL BE GIVEN TO THE TEAM WHO COMPLETES MOST PART OF THE TRACK IN SHORTEST TIME AND WITH MINIMUM TOUCHES.
- ANY CHANGES IN THE RULES WILL BE INFORMED PRIOR TO THE EVENT

PRIZES

FIRST PLACE : RS. 8,000/-
SECOND PLACE : RS. 4,500/-
THIRD PLACE : RS. 2,500/-

MISSING

**ENTRY FEE : RS.200/-
ON SPOT : RS.250/-**

SCAN TO REGISTER



**📍 L12
📅 17TH OCTOBER
🕒 10AM ONWARDS**

COORDINATORS

**SUFIYAN MUNSHI – 8668604717
VIPUL TALEKAR – 76668 51512**

LINK: HTTPS://FORMS.GLE/VXURWRTKFYADMASVA

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

WILD LENS PHOTOGRAPHY



ENIGMA
WELCOME TO JUNGLE



RULES

- TOPIC WILL BE GIVEN ON THE SPOT.
- TIME LIMIT IS 2HRS.
- COLOUR GRADING IS ALLOWED
- BOTH EDITED AND UNEDITED PHOTOS SHOULD BE SUBMITTED.
- JUDGING CRITERIA: CREATIVITY, STORYTELLING, CREATIVITY IN POST-PROCESSING, AND OVERALL IMPACT.

PRIZES

FIRST PLACE : ACTION CAMERA

**SECOND PLACE : 1 YEAR ADOBE LIGHTROOM SUBSCRIPTION
+ RS.3,500**

ENTRY FEE : RS. 100/-

THEME

- TO BE REVEALED ON THE SPOT

SCAN TO REGISTER



📍 PCCE CREMEX AREA
📅 18TH OCTOBER
🕒 2PM ONWARDS

COORDINATORS
SHARV SHETYE – 9503577482
ANISH FALDESAI – 8999326750

LINK : [HTTPS://FORMS.GLE/DV6TTNNDWJMPVSNP9](https://forms.gle/DV6TTNNDWJMPVSNP9)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

REEL INTO THE WILD

REEL MAKING



ENIGMA
WELCOME TO JUNGLE



RULES

- DURATION : WITHIN 90 SECS.
- ENSURE THAT YOUR CONTENT IS SUITABLE FOR ALL AUDIENCES AND DO NOT CONTAIN ANY OFFENSIVE OR INAPPROPRIATE MATERIAL.
- THE REEL CAN FEATURE A SINGLE INDIVIDUAL OR A TEAM.
- THE REEL WILL BE UPLOADED ON OUR INSTAGRAM PAGE.
- JUDGING CRITERIA: CONTENT, LIKES , CINEMATOGRAPHY, RELEVANCE TO THE THEME.
- SUBMISSION : 17TH OCTOBER 12 PM

PRIZES

FIRST PLACE : DJI OSMO MOBILE 6 GIMBAL

SECOND PLACE : DIGITEK HANDHELD RGB LIGHT WAND

PRIZES WILL BE GIVEN AT THE REEL MAKING WORKSHOP
BY “RUDR GHOTGE” AND “SHAILESH RAJPUT”.

COORDINATORS

SHARV SHETYE – 9503577482

ANISH FALDESAI – 8999326750

PARTICIPANTS OF REEL MAKING COMPETITION WILL BE GRANTED A FREE ENTRY
FOR THE REEL MAKING WORKSHOP FT. CONTENT CREATORS ON 18TH OCTOBER
*ONLY FOR ONE OF THE GROUP MEMBER

ENTRY FEE : RS. 150/-

THEME

"SO CALLED INDIAN CONTENT CREATORS"

FOR DETAILED EXPLANATION OF THE THEME JOIN
WHATSAPP GROUP

SCAN TO REGISTER



LINK : [HTTPS://FORMS.GLE/TVRD75T1ECPWFJZB8](https://forms.gle/TVRD75T1ECPWFJZB8)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

REEL MAKING WORKSHOP

FT. CONTENT CREATORS



RUDR
GHOTGE

SHAJLESH
RAJPUT

ENIGMA
WELCOME TO JUNGLE



DESCRIPTION

WORKSHOP TITLE: "GROWING WITH INSTAGRAM: THE ART OF CONTENT CREATION AND INFLUENCER SUCCESS"

JOIN US FOR AN EXCLUSIVE WORKSHOP WHERE WE'LL DIVE INTO THE WORLD OF INSTAGRAM CONTENT CREATION AND INFLUENCER MARKETING.

UNDER THE GUIDANCE OF TOP LEADING GOAN CONTENT CREATORS & EXPERT SPEAKERS WHERE IN THEY'LL SHARE THEIR INSPIRING JOURNEY, VALUABLE INSIGHTS, AND PRACTICAL TIPS.

ENTRY FEE : RS. 100/-

SCAN TO REGISTER



COORDINATORS

SHARV SHETYE – 9503577482
ANISH FALDESAI – 8999326750

- 📍 PCCE AUDITORIUM
- 📅 18TH OCTOBER
- 🕒 10AM ONWARDS

LINK: [HTTPS://FORMS.GLE/PBJWJT5LMS4FPNGA8](https://forms.gle/PBJWJT5LMS4FPNGA8)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

TRIBAL MASTERPIECE CANVAS



POWERED BY



VINSAN WORLD

ENIGMA
WELCOME TO JUNGLE

RULES

- PARTICIPANTS ARE NOT ALLOWED TO USE FREE TEMPLATES.
- INDIVIDUAL PARTICIPATION
- ONLY FREE VERSION OF CANVA IS ALLOWED
- USE OF MOBILE PHONES DURING THE ENTIRE PERIOD OF THE CONTEST IS PROHIBITED.
- PARTICIPANTS CANNOT CHEAT OR COPY FROM OTHER PARTICIPANTS. DOING SO WILL RESULT IN DISQUALIFICATION.
- PARTICIPANTS WILL BE JUDGED ON THE JUDGING CRITERIA GIVEN BELOW. (VISUAL APPEAL, RELEVANCE TO THE THEME, CREATIVITY, PRESENTATION SKILLS, COLOUR HARMONY)
- TOPICS WILL BE GIVEN ON THE SPOT.
- PARTICIPANTS SHOULD STICK TO THE TOPIC GIVEN TO THEM.
- PARTICIPANTS MUST FINISH THE ASSIGNED TASK WITHIN THE TIME LIMIT.
- THE TIME LIMIT IS 2 HRS.
- NO EXTRA TIME WILL BE GIVEN.
- STUDENTS SHOULD ADHERE TO THE RULES AND COOPERATE WITH THE COORDINATORS.
- ANY DECISION MADE BY MANAGEMENT IS FINAL
- FINAL DECISION SHALL BE MADE BY THE COORDINATORS

PRIZES

FIRST PLACE : RS. 5,000/-
SECOND PLACE : RS. 3,000/-
THIRD PLACE : RS. 2,000/-

SCAN TO REGISTER



COORDINATORS

INAMUL SHAIKH - 86009 65149
PRACHI KALEKAR - 93229 04347

📍 EL 1, EL 6A
📅 17TH OCTOBER
🕒 9AM ONWARDS

LINK: [HTTPS://FORMS.GLE/1IXQN5U9FCGGNDFX9](https://forms.gle/1IXQN5U9FCGGNDFX9)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

CODE SAFARI

THE CODING JOURNEY

ENIGMA
WELCOME TO JUNGLE

RULES

- A TEAM CAN CONSIST OF A MAXIMUM OF 2 PARTICIPANTS.
- PARTICIPANTS MUST ADHERE TO THE TIME LIMITS SET FOR EACH ROUND.
- USE OF EXTERNAL RESOURCES DURING ROUNDS IS STRICTLY PROHIBITED.
- JUDGES' DECISIONS WILL BE FINAL AND BINDING.
- TEAMS MUST ARRIVE AT THE VENUE AT LEAST 15 MINUTES PRIOR TO THE EVENT START TIME. LATE ARRIVALS MAY RESULT IN DISQUALIFICATION.
- ANY ARGUMENTS OR DISAGREEMENTS WITH COORDINATORS MAY RESULT IN IMMEDIATE DISQUALIFICATION.
- THE EVENT CONSISTS OF THREE ROUNDS, EACH TESTING DIFFERENT ASPECTS OF PROGRAMMING AND PROBLEM-SOLVING.

ROUNDS:

- ROUND 1: MCQ AND LOGICAL REASONING ROUND
- THIS ROUND WILL TEST PARTICIPANTS ON MULTIPLE-CHOICE QUESTIONS (MCQS) COVERING TOPICS RELATED TO C PROGRAMMING, C++, AND PYTHON.
- PARTICIPANTS NEED TO DEMONSTRATE THEIR KNOWLEDGE OF PROGRAMMING CONCEPTS AND PROBLEM-SOLVING ABILITIES.
- ROUND 2: {TO BE ANNOUNCED}
- DETAILS ABOUT THIS ROUND WILL BE REVEALED DURING THE CONTEST.
- PARTICIPANTS SHOULD BE PREPARED FOR AN ENGAGING AND CHALLENGING EXPERIENCE.
- ROUND 3: CODING ROUND
- THE FINAL ROUND WILL CONSIST OF SOLVING A SET OF PROGRAMMING PROBLEMS. CONTESTANTS CAN USE ANY PROGRAMMING LANGUAGE THEY PREFER.
- THE PROBLEMS WILL VARY IN COMPLEXITY, WITH MORE POINTS AWARDED FOR SOLVING MORE DIFFICULT PROBLEMS.

EVALUATION CRITERIA

TEST CASES:

- EACH PROGRAM WILL BE TESTED AGAINST A SET OF PREDEFINED TEST CASES.

SCORING:

- FULL POINTS WILL BE AWARDED FOR PROGRAMS THAT PASS ALL TEST CASES.
- PROGRAMS THAT FAIL TO MEET THE EXPECTED OUTPUT WILL RECEIVE ZERO

POINTS.

- IN CASE OF A TIE, PARTIAL POINTS WILL BE AWARDED BASED ON THE NUMBER OF CORRECT TEST CASES PASSED AND TIME OF SUBMISSION WILL BE CONSIDERED.

RESULTS:

- AFTER ALL ROUNDS, THE FINAL SCORES WILL BE TALLIED, AND THE TOP PERFORMERS WILL BE DECLARED THE WINNERS OF THE CONTEST.

PRIZES

FIRST PLACE : RS. 7,000/-
SECOND PLACE : RS. 3,000/-

ENTRY FEE : ₹150 PER TEAM

SCAN TO REGISTER



COORDINATORS

FAYAZ KHAN – 9209352504
RHUGVED DANGUI — 8805218288

EL 1, EL 6

17TH OCTOBER

11:30 AM ONWARDS

LINK: [HTTPS://FORMS.GLE/TNUB9JPKDkmhpQzz9](https://forms.gle/TNUB9JPKDkmhpQzz9)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

THRIVE IN THE WILD PITCH TANK

POWERED BY



Paradeep
Phosphates

ENIGMA
WELCOME TO JUNGLE

RULES

- TEAMS CAN COMPRIZE OF MAXIMUM 4 MEMBERS.
- PITCH SHOULD SOLVE REAL WORLD PROBLEMS.
- TEAMS SHOULD FILL IN THE DETAILS ABOUT THEIR PITCH, INCLUDING PRESENTATIONS, IN THE REGISTRATION FORM.
- EACH TEAM WILL BE HAVING A TOTAL OF 10 MINS, 5 MINUTES TO PRESENT THEIR IDEAS TO THE JUDGES AND WILL HAVE QUESTIONS FROM JUDGES FOR THE NEXT 5 MINUTES.
- A STUDENT CANNOT BE A PART OF MORE THAN ONE TEAM. IF IDENTIFIED, ALL THE TEAMS HE/SHE IS PART OF WILL BE DISQUALIFIED.
- THE DECISION OF THE JUDGES WILL BE FINAL.
- SERIOUS CONFLICTS WILL LEAD TO DISQUALIFICATION.

PRIZES

FIRST PLACE : RS. 5,000/-
SECOND PLACE : RS. 3,000/-
THIRD PLACE : RS. 2,000/-

SCAN TO REGISTER



COORDINATORS

SHAMA GHATWAL – 98818 85981
JONATHAN – 98506 20315

CONFERENCE ROOM
18TH OCTOBER
10:30 AM ONWARDS

LINK: [HTTPS://FORMS.GLE/SAVW9ZXSRE8GXKNEA](https://forms.gle/SAVW9ZXSRE8GXKNEA)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

WIRED WILDERNESS

ELECTRONIC ARTS



ENIGMA
WELCOME TO JUNGLE

RULES

- THE THEME FOR THIS EVENT IS “WIRED WILDERNESS: WHERE INNOVATION RUNS WILD”.
- UNDER THIS THEME THE PARTICIPANTS ARE REQUIRED TO MAKE A SMALL MINIATURE REPRESENTATION OR DIORAMA OF ANY JUNGLE RELATED MODEL.
- THIS IS EXCLUSIVELY OPEN TO THE STUDENTS OF THE ECOMP DEPARTMENT.
- THE TEAM SHOULD CONSIST OF A MAXIMUM OF THREE PARTICIPANTS.
- THE SIZE OF THE ARTWORK CANNOT EXCEED MORE THAN 50×50×50CM.
- THE CIRCUIT DIAGRAM USED IN THE ELECTRONIC ART SHOULD BE DISPLAYED.
- THE USAGE OF VARIOUS ELECTRONIC COMPONENTS ARE ALLOWED, INCLUDING LEDS, LED PANELS, SENSORS AND ANY OTHER COMPONENTS THAT WILL ENHANCE THE ARTISTIC BRILLIANCE OF THE ARTWORK.
- THE CIRCUIT SHOULD INCLUDE AT LEAST AN IC AND/OR A MICROCONTROLLER.
- PARTICIPANTS MUST BE PRESENT AT THE DESIGNATED CLASS/LAB BEFORE THE EVENTS SCHEDULED START TIME; FAILING TO DO SO WILL RESULT IN DISQUALIFICATION.
- THERE IS NO ENTRY FEE.

PRIZES

FIRST PLACE : RS. 4,000/-
SECOND PLACE : RS. 2,000/-

SCAN TO REGISTER



COORDINATORS

RITIKA NAIK – 9881500659
ASTHA JOSHI – 88620 38127

📍 EL 3, EL 4
📅 17TH OCTOBER
🕒 10AM ONWARDS

LINK: [HTTPS://FORMS.GLE/GWH8X82UZJTVRWP96](https://forms.gle/GWH8X82UZJTVRWP96)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH

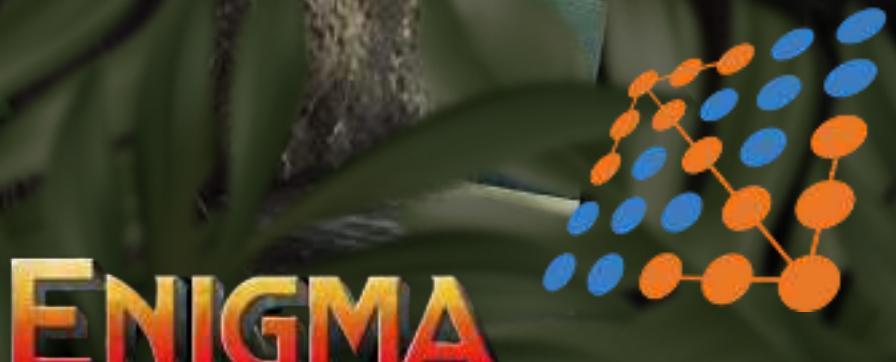


PRESENTS

CODE QUEST



POWERED BY



SJ INNOVATION
AI FIRST SOLUTIONS

RULES

- PARTICIPANTS MUST ADHERE TO THE TIME LIMITS SET FOR EACH ROUND.
- USE OF EXTERNAL RESOURCES DURING ROUNDS IS STRICTLY PROHIBITED.
- JUDGES DECISIONS WILL BE FINAL AND BINDING.
- TEAMS MUST ARRIVE AT THE VENUE AT LEAST 15 MINUTES PRIOR TO THE EVENT START TIME. LATE ARRIVALS MAY RESULT IN DISQUALIFICATION.
- ANY ARGUMENTS OR DISAGREEMENTS WITH COORDINATORS MAY RESULT IN IMMEDIATE DISQUALIFICATION.
- THE EVENT CONSISTS OF THREE ROUNDS, EACH TESTING DIFFERENT ASPECTS OF PROGRAMMING AND PROBLEM-SOLVING.



ROUND 1: QUIZ

- THE CONTEST WILL CONSIST OF A MIX OF MULTIPLE CHOICE QUESTIONS.
- DURATION OF THE ROUND WILL BE 25 MINUTES.
- THE CONTEST WILL BE OVERSEEN BY TWO JUDGES WHOSE DECISION IN ALL MATTERS IS FINAL.
- TOP 15 CONTESTANTS WILL QUALIFY FOR THE NEXT ROUND. (IN CASE OF DRAW BETWEEN TWO PEOPLE, TIMING WILL BE CONSIDERED)

ROUND 2: DEBUGGING ROUND

- IT WILL CONSIST OF DEBUGGING QUESTIONS.
- CONTESTANTS ARE EXPECTED TO DEBUG AND MAKE THE CODE RUN.
- TOP 5 CONTESTANTS BASED ON TIMING WILL GO TO THE NEXT ROUND.
- ROUND DURATION: 30 MIN.

ROUND 3: PROGRAMMING ROUND

- INDIVIDUALS MAY SUBMIT ONLY A SINGLE SOLUTION TO EACH PROBLEM. ONCE SUBMITTED THEY MAY NOT BE CHANGED!
- INDIVIDUALS MAY NOT SEEK HINTS AND/OR ASK FOR LEADS DURING THE CONTEST. THEY MAY, HOWEVER, SUBMIT QUESTIONS ABOUT PROCEDURE AND/OR CLARIFICATION, IN WRITING, TO THE CONTEST COMMITTEE WHO WILL ENSURE THAT ALL INDIVIDUALS RECEIVE THE SAME INFORMATION AS DEEMED NECESSARY.

EVALUATION OF CONTESTANTS' PROGRAMS

- ALL TEAMS WILL BE GIVEN THE SAME SET OF PROBLEMS TO SOLVE.
- EACH PROBLEM WILL HAVE A SPECIFIED POINT VALUE. THE MORE DIFFICULT THE PROBLEM, THE MORE POINTS A CORRECT SOLUTION WILL RECEIVE.
- PROGRAMS WILL BE TESTED BY TWO INDEPENDENT JUDGES (APPOINTED BY THE CONTEST COMMITTEE) BY RUNNING THEM WITH A SET OF TEST INPUTS. THE OUTPUT FOR EACH TEST CASE WILL BE MARKED AS RIGHT OR WRONG USING KEYS PREPARED BEFORE THE CONTEST.
- A PROGRAM WILL BE CONSIDERED WRONG IF IT FAILS TO WORK ON ONE OR MORE OF THE TEST CASES. IT WILL OTHERWISE BE CONSIDERED CORRECT FOR THE PURPOSES OF THIS CONTEST. {A PROGRAM MAY STILL BE WRONG EVEN IF IT PASSES ALL THE TEST INPUT CASES. EVERY EFFORT WILL BE MADE TO DESIGN TEST CASES THAT WILL MINIMIZE THE CHANCE OF MISSING AN INCORRECT PROGRAM.} A CORRECT PROGRAM WILL BE AWARDED THE FULL POINTS, AN INCORRECT ONE ZERO! IN THE EVENT OF A TIE, PROGRAMS WILL BE AWARDED PARTIAL CREDITS BASED ON THE NUMBER OF TESTS CORRECTLY PASSED.
- THE CONTEST COMMITTEE WILL TALLY THE SCORES FOR EACH INDIVIDUAL AND PUBLISH A COMPLETE LIST. THE TOP TWO SCORERS WILL BE DECLARED THE WINNERS. THE CONTEST COMMITTEE'S DECISION IN ALL MATTERS IS FINAL.

PRIZES

FIRST PLACE : RS. 4,000/-
SECOND PLACE : RS. 2,000/-

SCAN TO REGISTER



COORDINATORS

AMAN BHANDARE – 93592 44086
ABHIJEET SINGH – 94210 98900

📍 EL1,EL7
📅 18TH OCTOBER
🕒 2PM ONWARDS

LINK: HTTPS://FORMS.GLE/ARF76LCT4XDOBZQV9

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

UNTAMED UI FIGMA



POWERED BY

creativecapsule™

ENIGMA
WELCOME TO JUNGLE

RULES

- ALL PARTICIPANTS MUST BE REGISTERED BY THE COMPETITION DEADLINE.
- PARTICIPANTS MUST USE FIGMA AS THE PRIMARY TOOL FOR THEIR DESIGN.
- PARTICIPANTS SHOULD COMPULSORILY ADHERE TO THE GIVEN THEME.
- SUBMISSIONS SHOULD BE MADE AS A FIGMA FILE OR SHARED VIA A FIGMA LINK.
- ALL ELEMENTS MUST BE CREATED BY THE PARTICIPANTS (NO PRE-BUILT TEMPLATES ALLOWED).
- LATE SUBMISSIONS WILL NOT BE ACCEPTED.
- MAINTAIN A POSITIVE AND RESPECTFUL ATTITUDE TOWARDS OTHER PARTICIPANTS AND JUDGES.
- ANY FORM OF MISCONDUCT OR INAPPROPRIATE BEHAVIOR WILL RESULT IN DISQUALIFICATION.

PRIZES

FIRST PLACE : RS. 3,000/-

SECOND PLACE : RS. 2,000/-

THIRD PLACE : RS. 1,000/-

SCAN TO REGISTER



COORDINATORS

HRITHIK MYAGERI - 7676790034
VALERIE PEREIRA - 7559449035

📍 EL1,EL7

📅 18TH OCTOBER

🕒 9AM ONWARDS

LINK: [HTTPS://FORMS.GLE/EQSSE78N9FMKZXS8](https://forms.gle/EQSSE78N9FMKZXS8)

PADRE CONCEIÇÃO COLLEGE OF ENGINEERING

IN ASSOCIATION WITH



PRESENTS

THE DEN

ARCADE GAME ROOM



ENIGMA
WELCOME TO JUNGLE

BGMI TOURNAMENT RULES

- TEAMS MUST CONSIST OF A MAXIMUM OF 4 PLAYERS.
- ALL PARTICIPANTS MUST PROVIDE THEIR BGMI USERNAMES AND PLAYER IDS DURING REGISTRATION.
- TEAMS MUST REGISTER WITH A UNIQUE TEAM NAME.
- THE TOURNAMENT WILL BE PLAYED IN A SQUAD FORMAT.
- MATCHES WILL BE PLAYED IN ERANGEL, MIRAMAR AND SANHOK MAPS.
- POINTS WILL BE AWARDED BASED ON KILLS AND PLACEMENT IN EACH MATCH.
- SPECIFIC SCORING DETAILS WILL BE PROVIDED BEFORE THE TOURNAMENT BEGINS THE TOURNAMENT
- SCHEDULE, INCLUDING MATCH TIMINGS, WILL BE SHARED WITH PARTICIPANTS IN ADVANCE.
- IN THE EVENT OF A PLAYER DISCONNECTION OR TECHNICAL ISSUE, THE MATCH WILL CONTINUE. NO RESTARTS WILL BE ALLOWED.
- CHEATING, HACKING, OR EXPLOITING GAME BUGS IS STRICTLY PROHIBITED. ANY SUCH ACTIVITY WILL RESULT IN IMMEDIATE DISQUALIFICATION.
- ALL PLAYERS ARE EXPECTED TO EXHIBIT GOOD SPORTSMANSHIP AND RESPECT TOWARDS FELLOW COMPETITORS.
- THE TOURNAMENT MATCHES MAY BE LIVE-STREAMED OR RECORDED FOR SPECTATORS.

- SPECTATORS MUST NOT SHARE SENSITIVE INFORMATION, GIVE AWAY PLAYER POSITIONS, OR ENGAGE IN UNSPORTSMANLIKE CONDUCT.
- PRIZES WILL BE AWARDED TO THE TOP-PERFORMING TEAMS BASED ON THEIR OVERALL PERFORMANCE IN THE TOURNAMENT.
- TOURNAMENT ADMINISTRATORS WILL OVERSEE THE MATCHES, HANDLE DISPUTES, AND ENFORCE THE RULES.
- THE TOURNAMENT ORGANIZERS RESERVE THE RIGHT TO MAKE CHANGES TO THE RULES OR INTERPRET THEM AS NECESSARY FOR THE FAIR CONDUCT OF THE EVENT.
- ALL PARTICIPANTS ARE EXPECTED TO ADHERE TO A CODE OF CONDUCT THAT PROMOTES FAIR PLAY, RESPECT, AND SPORTSMANSHIP.
- ANY DECISION MADE BY MANAGEMENT IS FINAL

PRIZES

FIRST PLACE : RS. 4,000/-
SECOND PLACE : RS. 2,000/-

ENTRY FEE : RS.200

SCAN TO REGISTER



COORDINATORS

VEDANT KOTKAR : 8010413602
CLYDE FUTARDO : 9130159897

📍 FIRST FLOOR ECOMP
📅 18TH OCTOBER
🕒 10 AM ONWARDS

LINK: [HTTPS://FORMS.GLE/WW2KBZYPLQXSBWCC6](https://forms.gle/WW2KBZYPLQXSBWCC6)

ARCADE GAMES

- 1) TEMPLE RUN
- 2) ROAD RASH
- 3) PC CRICKET

RULES

- RS 50 PER GAME
- ON THE SPOT REGISTRATION
- PLAYER WILL GET ONLY 1 CHANCE HOWEVER A PLAYER CAN RETRY BY PAYING THE SAME AMOUNT
- RESULTS WILL BE OUT AT THE END OF 3RD DAY DEPENDING UPON THE HIGHEST SCORE



EVENT ASSOCIATES



creativecapsule™



VINSAN WORLD



SHAH BUILDERS

ENIGMA
WELCOME TO JUNGLE