Berke Çakır

DEVELOPER
DESIGNER

CONTACT

✉ ismetberke@gmail.com

+90 506 934 84 39

PROFILE

Unity and Unreal engine developer with a design background. Knowledgeable about user design and aesthethics from a strong architecture background. Also capable of creating photorealistic architectural renders using 3DS Max and Corona Renderer. Adept in C#, React Native JavaScript, TypeScript and Python. Able to design resourceful and effective applications, suited to every design specification.

LANGUAGES

Turkish - Native
English - Fluent

WORK EXPERIENCE

Project Lead Developer | September 2021 - present

Head of the Unity development team

Diger A.S. | April 2020 - September 2021

Part of the Unity development team

FREEELANCE WORK

Can be seen on: be.net/berkecakir

EDUCATION

Orta Dogu Teknik Üniversitesi - Ankara

Master's Degree in Architecture
September 2019- August 2022

Graduated with a thesis involving Sobol sensitivity analysis of Urban Heat Islands conducted in Python environment.
GPA: 4.0

Orta Dogu Teknik Üniversitesi - Ankara

Bachelor's Degree in Architecture
September 2013- July 2019
GPA: 3.30

Università politecnica di Valencia - Spain

Participant of erasmus exchange program for Bachelor's Degree in Architecture
September 2017- April 2018
GPA: 3.60