

Can Ali Ateş









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EDUCATION

Hacettepe University, Department of Computer Science

Artificial Intelligence Engineering - Junior Year Student

Niğde Science High School

Graduated

Sep 2020 - Present GPA: 3.66/4.00

Sep 2016 - June 2020

GPA: 99.26/100.00

TECHNICAL EXPERIENCE

Python

Approximate Code Lines Experience: 5000+

Coding Environments: PyCharm, VSCode, Spyder, Jupyter Notebook & Lab, Google Colab Experienced Libraries: Pandas, Numpy, Scikit-Learn, Seaborn, Matplotlib, OpenCV

Currently Learning Libraries: TensorFlow, PyTorch, Keras

Tools: Cascade Trainer GUI, QT Designer

SQL

Approximate Code Lines Experience: 1000+

Coding Environments: PyCharm

Experienced Libraries: SQLite, SQLAlchemy Currently Learning DBMS: PostgreSQL, MySQL

WORK EXPERIENCE

Turkish Aerospace Industries

Nov 2022 - Present

AI Engineering Intern

Currently Working as Sky Experience Intern with AI Team.

Gitek Vision July 2022 - Sep 2022

AI Engineering Intern

Worked on Computer Vision in Computer Vision Team.

Environments: Spyder, Google Colab Tools: Cascade Trainer GUI, QT Designer Libraries: OpenCV, PyQt5, YOLOv3, YOLOv5

Turkish Aerospace Industries

Dec 2021 - May 2022

AI Engineering Intern

Worked on Reinforcement Learning with AI Team. Environments: Google Colab, OpenAI GYM Libraries: PyTorch, Tensorflow, Keras

LANGUAGES

Turkish Professional Working Proficiency - Primitive Language

English Professional Working Proficiency

German Elementary Proficiency

PROJECTS

Project LEAFS

Present

Lecture Efficiency Assessment from Footages of Students is an in-progress Machine Learning group final project for AIN311 Lecture. We are trying to assest the footages of students attitudes, then give a lecture efficiency report to the lecturer. The project is currently under a development based upon Data Mining, Deep Learning and Machine Learning.

Industrial Screw Detector

Aug 2022

ISD is an Image Processing project based upon a circle detection with OpenCV Library, which I developed for the Gitek Vision during my internship. The detector creates own screw datasets and features according to user inputs to use in CNN training after detection completed.

Game Winner Guesser

Dec 2021

GWG is an Data Science project based upon a classification problem which I developed for Final Project of AIN212 Lecture. Dataset taken from the Kaggle and contains game statistics of a player. Algorithm learns with these player stats, then tries to predict the win - lose status of the next game based on the instant game stats.

ORGANIZATIONS

Hacettepe AI Club, Corporate Relations Manager

June 2021 - June 2022

Gained Skills: Leadership & Management

Role Explanation: I worked as Corporate Relations Team Leader. The team compromised with companies for sponsorships & mentor support for the events while I operating the process.

Hacettepe AI Club, Supervisory Board Member

Nov 2020 - June 2021

Gained Skills: Process Judgement & Situation Assestment

 $\textbf{Role Explanation:} \ I \ worked \ as \ Supervisory \ Board \ Member. \ As \ a \ Supervisory \ Board, \ we \ kept$

down the community departments with checking their activity and duties.

Hacettepe AI Club, Active Member

Sep 2020 - Nov 2020

Gained Skills: Team Membership

Role Explanation: I took role on community events and duties.

ACM Hacettepe, Active Member

Sep 2020 - June 2021

Gained Skills: Organization & Planning

Role Explanation: I observed the how big communities organize their activities and plan the

distribution of roles.