CAN BARAN GÜNDÜZ

COMPUTER ENGINEER //

SUMMARY

I'm looking for business opportunities to contribute to the IT sector and the company. I want to work for people which makes great solutions for everybody. What I'm doing is being open to new things that broaden my horizons for web technologies in NodeJS Platform including Express and other things projects and also I keen on game programming on Unity. Some improvements are messenger of the new generation which has no fear to try brilliant ideas. So I'm trying to develop my skills day by day. Learning is endless river and I'm swimming decisively on its direction.

GENDER:
MALE

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DRIVING LICENCE:
B

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https://github.com/canbaran011

HOBBIES

Web Technologies
Network
Game Development
Books
Paint
Graphics

EDUCATION

- **CUKUROVA UNIVERSITY / ADANA , TURKEY**
2014-2019 (100% English)
Computer Science/Engineering (Bachelor's Degree)
- **BORNOVA ANATOLIAN HİGH SCHOOL / İZMİR , TURKEY**
2009 - 2013
Math-Science

WORK EXPERIENCE

- **DIGITUS TECHNOLOGY - INTERN SOFTWARE DEVELOPER**
2018/07–2018/08 (2 MONTHS)
WEB DEV. & UNITY GAME DEV.

- **BTE TECHNOLOGY - INTERN SOFTWARE DEVELOPER**
2017/07–2017/08 (2 MONTHS)
TECHNICAL SUPPORT AND MSSQL DEV.

PROJECTS

- NODEJS Projects (Shopping + Charity Foun. (cont.)

- Asp.Net MVC Projects(Blog (Article Publishing) + E Trade)

- Game Projects(C –Solo Test + Myself.Unity2dmultipunch)

SKILLS

- HTML/CSS/ JS /NODEJS/ ReactJS /MySQL(w/sequelize) / MongoDB (w/mongoose) /VHDL / OOP/ C / C++ / C# / ASP.NET MVC, CORE /MSSQL

- UNITY2D GAME DEVELOPMENT

LANGUAGE'S

- TURKISH   (NATIVE LANGUAGE)
- ENGLISH   (C1 ADVANCED)
- GERMAN (A0 BEGINNER)