CSE341 – Programming Languages Homework #3 REPORT Canberk Arici - 171044062

In this homework, all parts work correctly.

PART 1:

In this part, I have rules in lexer that gives tokens to parser.

I also do error check for starting with 0 addition to rules in lexer.

I declared values above in gpp_interpreter.y that I use in parser, also there are tokens that I take from lexer.

In rules part, I implemented Concrete Syntax of G++, EXPI(printing), EXPLISTI, EXPB, LISTVALUE, VALUES, EXPI, EXPB, BinaryVal, IDList, EXPLISTI, IDLIST respectively according given G++ Syntax.

In main, I implemented that if no parameter is given then take input from user and process. If file name is given as parameter in argv, then I read contents from file and process.

- * I implemented assignment operator, you can use it as setq
- * I implemented deffun and it works
- * I implemented just the first case **EXPI** -> (if **EXPB EXPLISTI**)
- * I dealt with errors and future errors by using many control flags, according to flags' values, program understands what to print. I implemented 2 functions that are required by some operations, functions are printArr and mAppend. printArr prints array and mAppend appends a value to array. Functions are in gpp_interpreter.h
- * Like in a normal programming language, I exit when there is any syntax error.
- * There is a makefile for part1. After running make command, please run ./gpp_interpreter.out if you want interpreter mode, if you want to read from file and process its contents then please run ./gpp_interpreter.out with a filename, for example : ./gpp_interpreter.out input.g++
- * If you click enter without entering anything, program terminates in interpreter mode.

TEST of PART1:

From File

input.txt:

```
; a.g++
'(1234)
(-20 (/20 (*12)))
( + (* (+ 3 4) 2) (/ (+ 3 3) 2))
(*(-105)(+3(-98)))
(/(+6(*23))2)
(and true (or true (equal 1 1)))
(not (equal true false))
(and false (or true (and false true)))
(or true (equal true false))
(equal (+ 2 2) ( + 1 3))
(equal true (and true false))
(less 13)
(less 13 12)
(concat '(1 2 3 ) '(4 5 6 ))
(append (+ 1 3 ) '(6 5 7 8 ) )
(set aa (* (+ 1 3 ) (- 5 2)))
(setq aa (* (+ 1 3 ) (- 5 2)))
(aa (append 9 '(3 5 7)))
(if (and true true ) '(2 4 6))
(if true (concat '(1 3 5 ) '(7 8 9)))
(if true (append ( / 4 2 ) '(1 3 5 7)))
(while (and true true) (concat '(4 5 6) '(7 6 5)))
(for (aa (+ 1 9 ) (* 1 3)) (append 2 '(9 8 7)))
(defvar aa (- 7 5))
(deffun aa ( hello welcome ) '( 12 13 14))
(load "file.txt")
(disp "canberk")
(list 12 3 4)
(if true '( 6 1 7 ) '( 2 5 4))
```

OUTPUT:

```
(base) canberk@canberk-Aspire:~/Desktop/Yacc_Interpreter$ ./gpp_interpreter.out input.g++
SYNTAX OK.
SYNTAX OK.
Result: (1 2 3 4)
SYNTAX OK.
Result: 10
SYNTAX OK.
Result: 17
SYNTAX OK.
Result: 20
SYNTAX OK.
Result: 6
SYNTAX OK.
Result: True
SYNTAX OK.
Result: True
SYNTAX OK.
Result: False
SYNTAX OK.
Result: True
```

SYNTAX OK. Result: True SYNTAX OK. Result: False SYNTAX OK. Result: True SYNTAX OK. Result: False SYNTAX OK. Result: (1 2 3 4 5 6) SYNTAX OK. Result: (4 6 5 7 8) SYNTAX OK. Result: 12 SYNTAX OK. Result: (9 3 5 7) SYNTAX OK. Result: (2 4 6) SYNTAX OK. Result: (1 3 5 7 8 9) SYNTAX OK. Result: (2 1 3 5 7)

SYNTAX OK.

Result: (4 5 6 7 6 5)

SYNTAX OK.

Result: (12 13 14)

SYNTAX OK.

Result: (2 9 8 7)

SYNTAX OK.

SYNTAX OK.

Result: 2

SYNTAX OK.

Result: 2

SYNTAX OK.

SYNTAX OK.

SYNTAX OK.

SYNTAX OK.

SYNTAX_ERROR: Expression not recognized!

TESTING PART1 BY USING IT AS INTERPRETER:

```
(base) canberk@canberk-Aspire:~/Desktop/Yacc_Interpreter$ ./gpp_interpreter.out ; a.g++ SYNTAX OK.
'( 1 2 3 4 )
SYNTAX OK.
Result: (1 2 3 4)
(- 20 (/ 20 (* 1 2)))
SYNTAX OK.
Result: 10
( + (* (+ 3 4 ) 2) ( / ( + 3 3 ) 2))
SYNTAX OK.
Result: 17
(* (- 10 5)( + 3 ( - 9 8)))
SYNTAX OK.
Result: 20
( / (+ 6 (* 2 3)) 2)
SYNTAX OK.
Result: 6
(and true (or true (equal 1 1 )))
SYNTAX OK.
Result: True
(not (equal true false))
SYNTAX OK.
Result: True
(and false (or true (and false true)))
SYNTAX OK.
Result: False
(or true (equal true false))
SYNTAX OK.
Result: True
(equal (+ 2 2) ( + 1 3))
SYNTAX OK.
Result: True
```

```
(equal true (and true false))
SYNTAX OK.
Result: False
(less 1 3)
SYNTAX OK.
Result: True
(less 13 12)
SYNTAX OK.
Result: False
(concat '(1 2 3 ) '(4 5 6 ))
SYNTAX OK.
Result: (1 2 3 4 5 6)
(append (+ 1 3 ) '(6 5 7 8 ) )
SYNTAX OK.
Result: (4 6 5 7 8)
(set aa (* (+ 1 3 ) (- 5 2)))
SYNTAX OK.
Result: 12
(setq aa (* (+ 1 3 ) (- 5 2)))
SYNTAX OK.
Result: 12
(aa (append 9 '(3 5 7)))
SYNTAX OK.
Result: (9 3 5 7)
(if (and true true ) '(2 4 6))
SYNTAX OK.
Result: (2 4 6)
(if true (concat '(1 3 5 ) '(7 8 9)))
SYNTAX OK.
Result: (1 3 5 7 8 9)
(if true (append ( / 4 2 ) '(1 3 5 7)))
SYNTAX OK.
Result: (2 1 3 5 7)
```

```
(while (and true true) (concat '(4 5 6) '(7 6 5)))
SYNTAX OK.
Result: (4 5 6 7 6 5)
(for (aa (+ 1 9 ) (* 1 3)) (append 2 '(9 8 7)))
SYNTAX OK.
Result: (2 9 8 7)
(defvar aa (- 7 5))
SYNTAX OK.
Result: 2
(deffun aa ( hello welcome ) '( 12 13 14))
SYNTAX OK.
Result: (12 13 14)
(load "input.txt")
SYNTAX OK.
(disp "canberk")
SYNTAX OK.
(list 12 3 4 )
SYNTAX OK.
Result: (12 3 4)
(if true '( 6 1 7 ) '( 2 5 4))
SYNTAX ERROR: Expression not recognized!
```

PART 2:

In this part, I created constants for keywords, comments, values, identifiers, operators. If there is no input given while running then interpreter mode starts else contents are read from file line by line and process its content, I get tokens of line from lexer and then give it to parser then I print result of parser if there is no error.

Algorithm of lexer function:

- 1- Determine given character lexeme is what
- 2- Append its token to token list (tokenL)

Token list is used in parser

- 3- Append character lexeme to character list (chLst)
- 4- If there is any syntax error, give error

Parser function's algorithm is complicated, I gave its algorithm in detail in gpp_interpreter.lisp file but I will write algorithms of some parts:

* tokens is token list and chars is character lexeme list

OP DIV

* nVal is set to 0 at the beginning and syntaxError is set to t at the beginning If tokens are OP_OP and OP_DIV, set errorVal to nil if tokens's ith element is IntegerValue and i=2 then set nVal to ith element of chars else divide nVal by ith element of chars and set syntaxError to nil

OP MULT

* nVal is set to 0 at the beginning and syntaxError is set to t at the beginning If tokens are OP_OP and OP_PLUS, set errorVal to nil if tokens's ith element is IntegerValue then increment nVal by ith element of chars and set syntaxError to nil

OP_MINUS

- * nVal is set to 0 at the beginning and syntaxError is set to t at the beginning If tokens are OP_OP and OP_MINUS, set errorVal to nil if tokens's ith element is IntegerValue and i=2 then set nVal to ith element of chars else decrement nVal by ith element of chars and set syntaxError to nil
- * You can use **set** as assignment operator, implementing **setq** in this part was compelling so there is no **setq** in this part
- * I implemented deffun and it works
- * I dealt with errors and future errors by detailed conditions&cases.
- *If you click enter without entering anything, program terminates in interpreter mode.

Please run clisp gpp_interpreter.lisp if you want interpreter mode, if you want to read from file and process its contents then please run clisp gpp_interpreter.lisp with a filename, for example: clisp gpp_interpreter.lisp input.g++

```
TEST of PART2:
From File
input.g++:
; a.g++
'(1234)
(-20 (/20 (*12)))
(+(*(+34)2)(/(+33)2))
(*(-105)(+3(-98)))
(/ (+ 6 (* 2 3)) 2)
(and true (or true (equal 11)))
(not (equal true false))
(and false (or true (and false true)))
(or true (equal true false))
(equal (+ 2 2) ( + 1 3))
(equal true (and true false))
(less 1 3)
(less 13 12)
(concat '(1 2 3 ) '(4 5 6 ))
(append (+ 1 3 ) '(6 5 7 8 ) )
(set aa (* (+ 13) (-52)))
(aa (append 9 '(3 5 7)))
(if (and true true ) '(2 4 6))
(if true (concat '(1 3 5 ) '(7 8 9)))
(if true (append ( / 4 2 ) '(1 3 5 7)))
(while (and true true) (concat '(4 5 6) '(7 6 5)))
(deffun aa ( hello welcome ) '( 12 13 14))
(for (aa (+ 19) (* 13)) (append 2 '(987)))
```

(disp "canberk") (defvar aa (- 7 5)) (load "input.txt")

(list 12 3 4)

Output:

```
(base) camberk@camberk-Aspire:-/Desktop/Lisp_Interpreter$ clisp gpp_interpreter.lisp input.g++
Syntax OK.
Result: (1 2 3 4)

Syntax OK.
Result: 10

Syntax OK.
Result: 17

Syntax OK.
Result: 20

Syntax OK.
Result: 5

Syntax OK.
Result: 6

Syntax OK.
Result: T

Syntax OK.
Result: T

Syntax OK.
Result: T

Syntax OK.
Result: T

Syntax OK.
Result: NIL

Syntax OK.
Result: NIL

Syntax OK.
Result: NIL

Syntax OK.
Result: T

Syntax OK.
Result: NIL

Syntax OK.
Result: T

Syntax OK.
Result: NIL

Syntax OK.
Result: T

Syntax OK.
Result: T

Syntax OK.
Result: T

Syntax OK.
Result: T
```

```
Syntax OK.
Result:NIL
Syntax OK.
Result: (1 2 3 4 5 6)
Syntax OK.
Result: (4 6 5 7 8)
Syntax OK.
Result:12
ID:aa
Syntax OK.
Result: (9 3 5 7)
Syntax OK.
Result: (2 4 6)
Syntax OK.
Result:(1 3 5 7 8 9)
Syntax OK.
Result:(2 1 3 5 7)
Syntax OK.
Result: (4 5 6 7 6 5)
Syntax OK.
Result:aa
Syntax OK.
Result:(2 9 8 7)
Syntax OK.
Result:canberk
Syntax OK.
Result:2
Syntax OK.
Result:input.txt
Syntax OK.
Result:(12 3 4)
```

TESTING PART2 BY USING IT AS INTERPRETER:

```
(base) canberk@canberk-Aspire:~/Desktop/Lisp_Interpreter$ clisp gpp interpreter.lisp
; a.g++
Syntax OK.
Result:T
'(1234)
Syntax OK.
Result: (1 2 3 4)
(- 20 (/ 20 (* 1 2)))
Syntax OK.
Result:10
( + (* (+ 3 4 ) 2) ( / ( + 3 3 ) 2))
Syntax OK.
Result:17
(* (- 10 5)( + 3 ( - 9 8)))
Syntax OK.
Result:20
( / (+ 6 (* 2 3)) 2)
Syntax OK.
Result:6
(and true (or true (equal 1 1 )))
Syntax OK.
Result:T
(not (equal true false))
Syntax OK.
Result:T
(and false (or true (and false true)))
Syntax OK.
Result:NIL
(or true (equal true false))
Syntax OK.
Result:T
```

```
(equal (+ 2 2) ( + 1 3))
Syntax OK.
Result:T
(equal true (and true false))
Syntax OK.
Result:NIL
(less 1 3)
Syntax OK.
Result:T
(less 13 12)
Syntax OK.
Result:NIL
(concat '(1 2 3 ) '(4 5 6 ))
Syntax OK.
Result:(1 2 3 4 5 6)
(append (+ 1 3 ) '(6 5 7 8 ) )
Syntax OK.
Result: (4 6 5 7 8)
(set aa (* (+ 1 3 ) (- 5 2)))
Syntax OK.
Result:12
(aa (append 9 '(3 5 7)))
Syntax OK.
Result: (9 3 5 7)
(if (and true true ) '(2 4 6))
Syntax OK.
Result:(2 4 6)
(if true (concat '(1 3 5 ) '(7 8 9)))
Syntax OK.
Result:(1 3 5 7 8 9)
```

```
(if true (append ( / 4 2 ) '(1 3 5 7)))
Syntax OK.
Result:(2 1 3 5 7)
(while (and true true) (concat '(4 5 6) '(7 6 5)))
Syntax OK.
Result: (4 5 6 7 6 5)
(deffun aa ( hello welcome ) '( 12 13 14))
Syntax OK.
Résult:aa
(for (aa (+ 1 9 ) (* 1 3)) (append 2 '(9 8 7)))
Syntax OK.
Result: (2 9 8 7)
(disp "canberk")
Syntax OK.
Result:canberk
(defvar aa (- 7 5))
Syntax OK.
Result:2
(load "input.txt")
Syntax OK.
Result:input.txt
(list 12 3 4 )
Syntax OK.
Result:(12 3 4)
```