```
#lang racket
 1
 2
 3
 4
    (lambda () (printf "Hello world!"))
 5
    (define hello-world (lambda () (printf "Hello
 6
    world!")))
 6
 7
 8
    (hello-world)
 9
    ((lambda () (printf "Hello world!")) )
10
11
12
    5
13
14
    (define x 5)
15
16
    (define sum-squares (lambda (lst)
17
18
                            (if (= 1 (length lst))
19
                                (* (first lst) (first lst))
                                (+ (* (first lst) (first
20
20
    lst))
21
                                    (sum-squares (rest
21
    lst))))))
22
23
    (define numbers (list 1 2 3))
24
25
    (define (square x)
26
      (* \times \times)
27
28
    (define sum-squares-2 (lambda (lst)
29
                              (if (= 1 (length lst))
30
                                  (square (first lst))
31
                                  (+ (square (first lst))
32
                                      (sum-squares-2 (rest
32
    lst))))))
33
34
    (sum-squares-2 numbers)
35
```

```
(define (sum-squares-3 lst)
36
37
      (let ((square-1 (lambda (x) (*x x))))
38
        (if (= 1 (length lst))
39
            (square-1 (first lst))
            (+ (square-1 (first lst))
40
41
                (sum-squares-3 (rest lst))))))
42
43
    (sum-squares-3 numbers)
44
45
    (define (reverse-helper str n)
      (if (= n (string-length str))
46
47
48
          (string-append (reverse-helper str (+ n 1))
                          (string (string-ref str n))))
49
50
51
    (reverse-helper "cat" 0)
52
    (define (reverse str)
53
54
      (reverse-helper str 0))
55
56
    (define (reverse-2 str)
57
      (letrec ((helper (lambda (str x) (if (= x
57
    (string-length str))
                                          1111
58
59
                                          (string-append
59
    (helper str (+ x 1))
60
60
    (string (string-ref str x))))))
        (helper str 0)))
61
62
63
    (reverse-2 "cat")
64
```