




<div></div> Features
- keypoints: std::vector<cv::KeyPoint>
- descriptors: cv::Mat
+ getKeypoints(): std::vector<cv::KeyPoint>
+ getDescriptors(): cv::Mat
+ computeKeypointsAndDescriptors_SURF(minHessian: int, image: cv::Mat)

<div></div> Match
- matches: vector<DMatch>
- point2DList: vector<vector<KeyPoint> >
+ getMatches(): vector<DMatch>
+ getPoints2DList(): vector<vector<Point2f> >
+ setMatches(matches: vector<DMatch>)
+ findMatches(Mat descrip1, Mat descrip2, vector<KeyPoint> key1, vector<KeyPoint> key2)
+ printKeypointsMetched()
+ drawMatches(img_1: Mat, img_2: Mat, key1: vector<KeyPoint>, key2: vector<KeyPoint>)

<div></div> Triangulation
- points3D: Mat
+ getPoints3D(): Mat
+ compute3Dpoints(points2DList: vector<vector<Point2f> >, projections: vector<Mat>)
+ print3Dpoints()