

Frankie Cancino III

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Education

University of Missouri-Columbia

Major: Bachelor's of Science in Information Technology

Minors: Business & Computer Science

Class of Spring 2017

Experience

Target (February 2018 – Present)

Minneapolis, MN

MIPS – Engineer - Data Science

- Built Long Short Term Memory (LSTM) time series neural network using Tensorflow and Keras
- Forecasted Target.com metrics with machine learning models and transformers
- Enhanced machine learning models using GBM, H2O, and SARIMA
- Created correlation matrices for feature extraction and selection

Target (July 2017 – February 2018)

Minneapolis, MN

EDABI BigRED - Data Engineer

- Researched, packaged, & deployed deep learning frameworks for Python across 1,000+ node cluster
- Built services tracking Hadoop cluster metric data
- Installed Slurm WLM for deep learning across a multi-node NVIDIA GPU cluster

Influence & Co. (February 2017 – May 2017)

Columbia, MO

Core Technology Assistant

- Created internal software documentation using Confluence
- Built a virtual assistant with artificial intelligence capabilities using Pandorabots and AIML

Target (June 2016 – August 2016)

Minneapolis, MN

Software Engineer (Internship)

- Contributed to open source community by creating applications to display Apache Storm metrics
- Deployed chain-wide rollout of redesigned replenishment system
- Created alerting plugin for heartbeat of Apache Storm components

Organizations

- ACM: Executive position as Treasurer (2016-present) & Teacher of Web Development Workshops

Projects/Events

- Stuff in a Box: Co-founder & CTO of the start-up Stuff in a Box
- eSports Booth: Co-Founder, CIO, CMO, & web developer using HTML, CSS, Flask, & Angular.js
- Hackathons: Participant at HackIllinois 2016 (University of Illinois Urbana-Champaign) & Organizer of HackMizzou 2016

Computer Science Skills

Python, Keras, Flask, Pandas, C, Bash, Big Data (Hadoop), HTML, CSS, Git, Java, JavaScript, Algorithm Design, & MySQL