## BLG102E LAB SESSION WEEK 12

## (1) 2D Vectors

- Represent 2D vectors with a struct, use dynamic memory allocation for vectors
- Implement following functions for 2D Vectors

```
printVector
```

```
• addVectors //res = f(op1,op2), res will be created
```

- substractVectors //res = f(op1,op2), res will be created
- angleOfVector
- angleBetweenVectors
- magnetudeOfVector
- dotProduct //|a||b|cos(theta)

## (2) Extended Time

- Write the following structs
  - Time which represents time in (hour, minute, second)
  - Date which represents time in (year, month, day)
  - ExtendedTime represents both Date and Time
- Dynamic allocation for Time, Date and ExtendedTime
- Write the following function
  - Addition or substraction between Time's
  - Addition or substraction between Date's
  - Addition or substraction between ExtendedTime's
  - Print ExtendedTime