



# Microprocessor Systems

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# **ASSEMBLY PROGRAMMING**

## Question 1

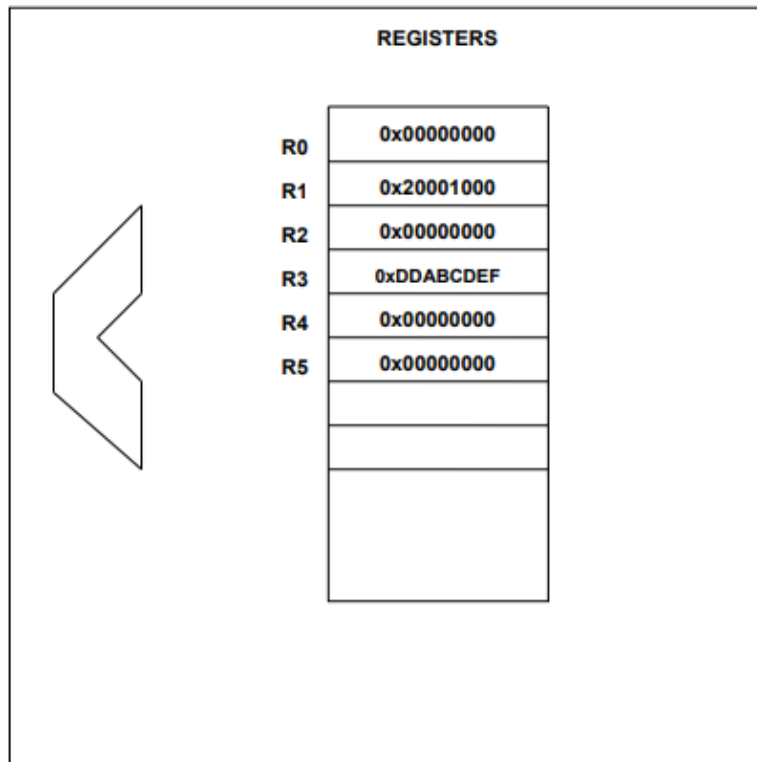
- Assume that **R3=0xddabcdef** and **R1=0x20001000**, and all other registers and memory are initialized to zero. After running the following code, what are the values of registers R1, R3, and R5?

```
STR R3, [R1, #4]
LDRB R5, [R1, #5]
MOVS R7, #0x8F
ORRS R5, R5, R7
STM R1!, {R3}
LDRH R3, [R1]
```

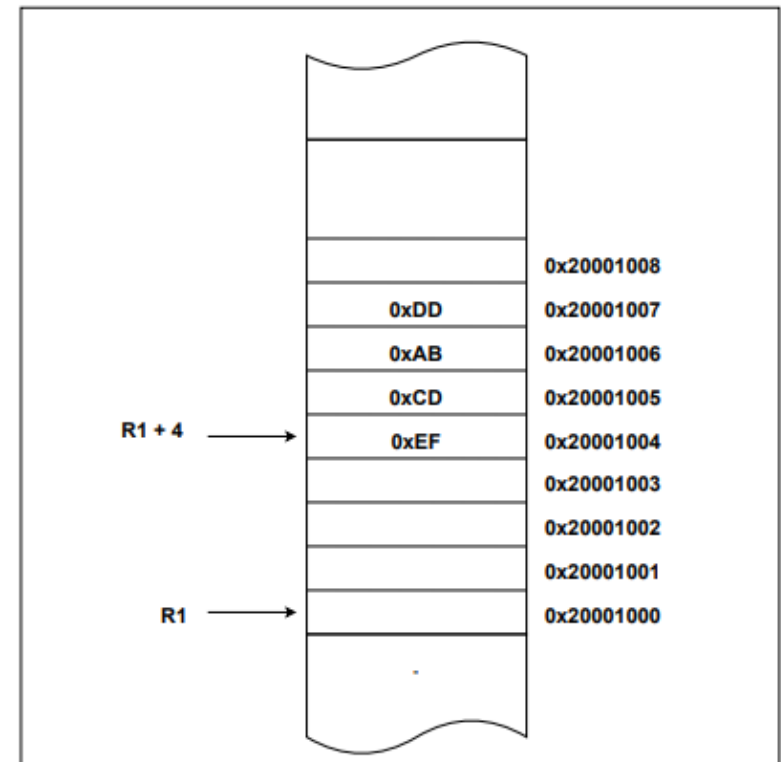
# Question 1

```
STR R3, [R1, #4]
```

PROCESS  
CORE



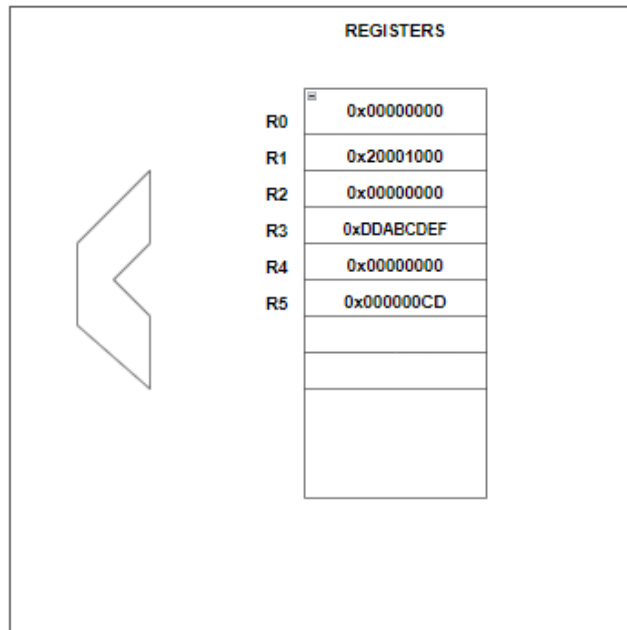
MEMORY



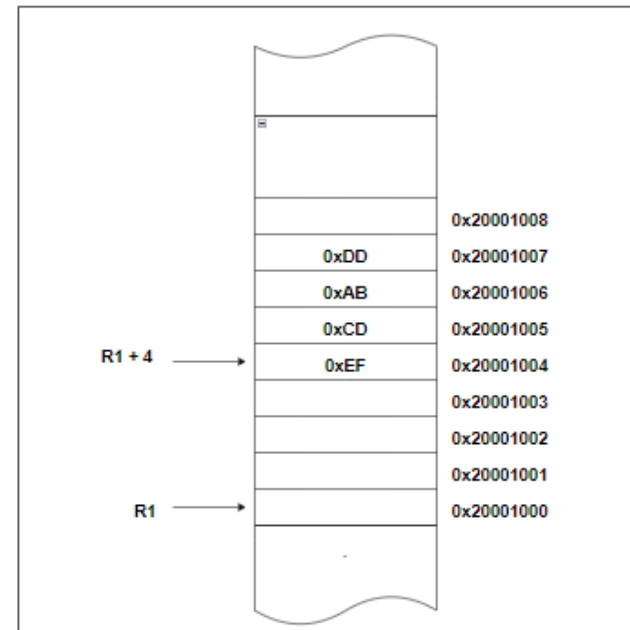
# Question 1

LDRB R5, [R1, #5]

PROCESS  
CORE



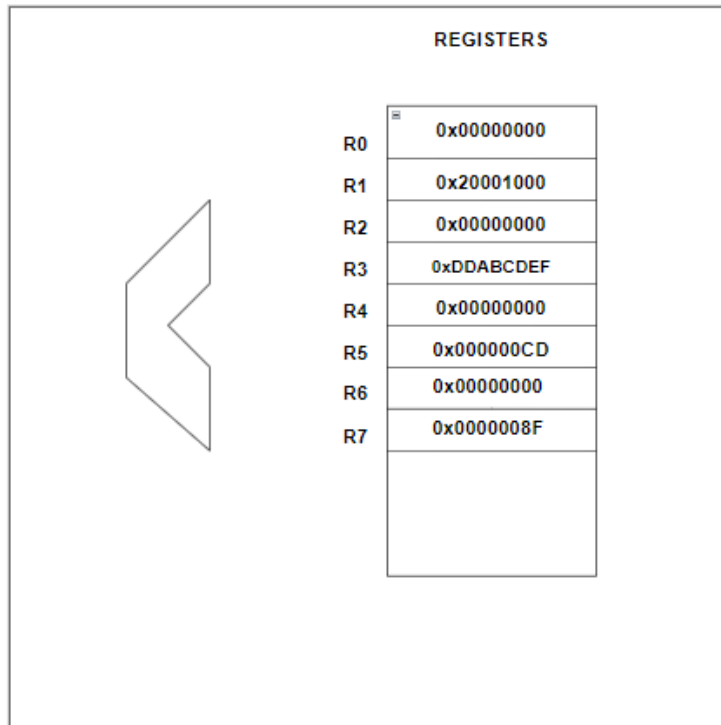
MEMORY



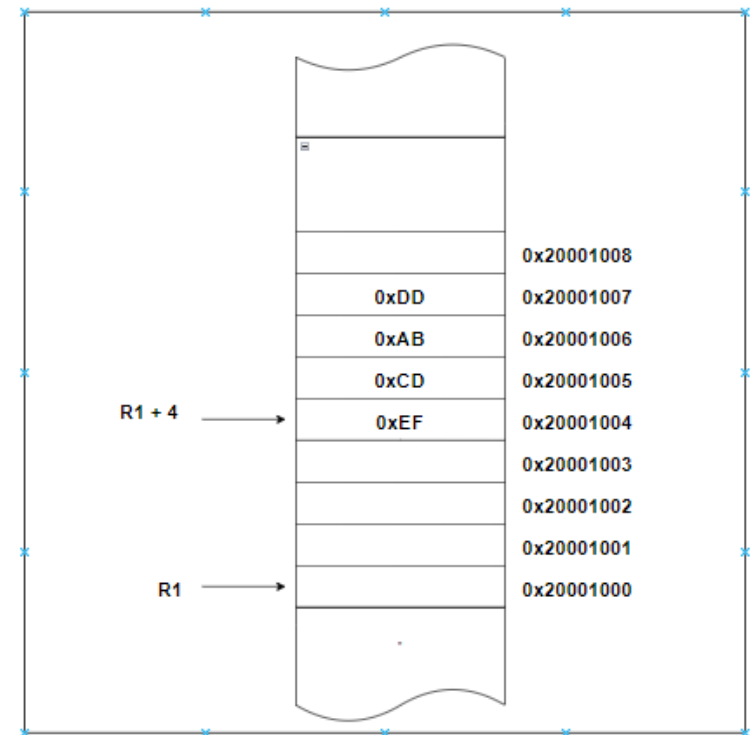
# Question 1

MOVS R7, #0x8F

PROCESS  
CORE

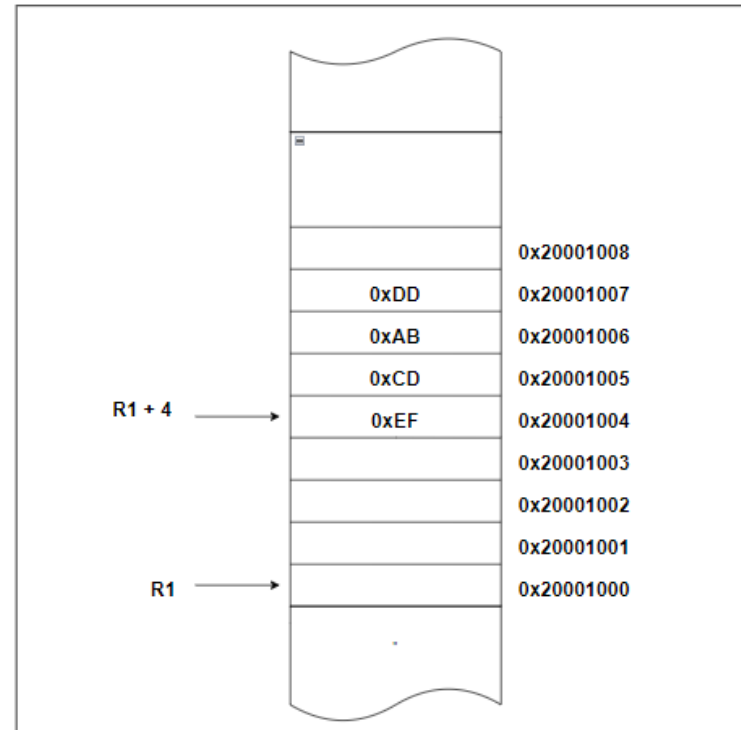


MEMORY



ORRS R5, R5, R7

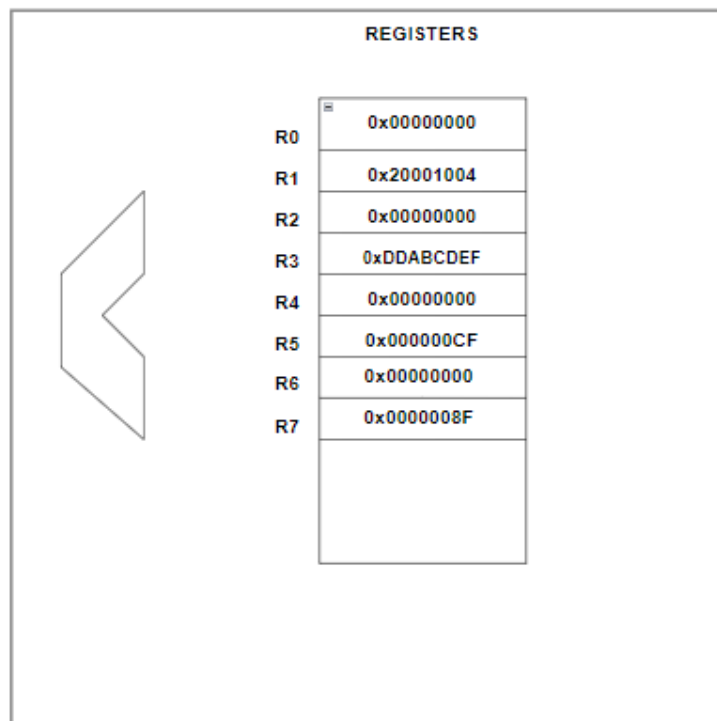
## MEMORY



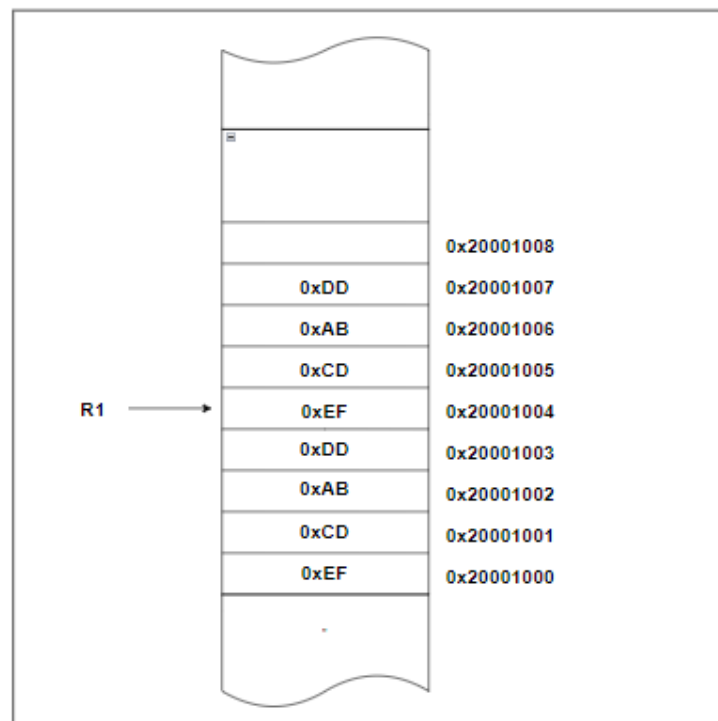
# Question 1

STM R1!, {R3}

PROCESS  
CORE



MEMORY

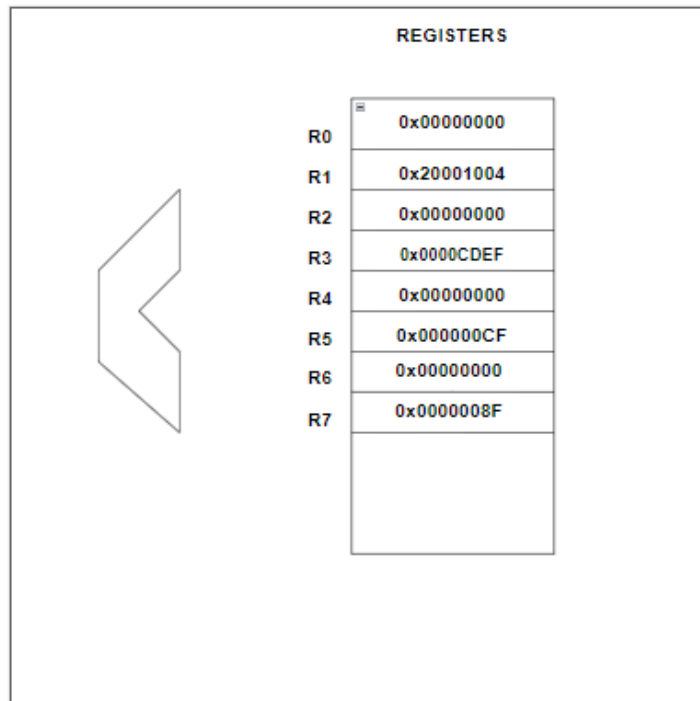




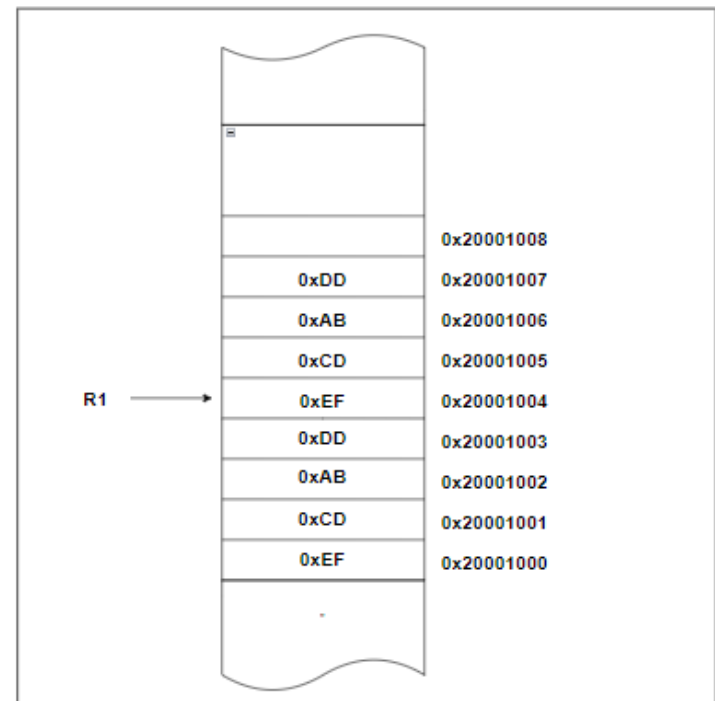
# Question 1

LDRH R3, [R1]

PROCESS  
CORE



MEMORY



## Question 2

- For the following program segment, assume you start with all memory locations in question equal to zero. Indicate the values found in these memory locations when the programs end. Write all answers in hex.

```
LDR R1, =0x20000100
MOVS R2, #80
STM R1!, {R2}
STR R2, {R1, #4}
STRH R2, {R1, #6}
```

## Question 2

```
LDR R1, =0x20000100
MOVS R2, #80
STM R1!, {R2}
STR R2, {R1, #4}
STRH R2, {R1, #6}
```

Memory Address	Value
0x20000100	0x50
0x20000101	0x00
0x20000102	0x00
0x20000103	0x00
0x20000104	0x00
0x20000105	0x00
0x20000106	0x00
0x20000107	0x00
0x20000108	0x50
0x20000109	0x00
0x2000010A	0x50
0x2000010B	0x00

## Question 3 – Array Copy

- Write a program using the instruction set for the Arm Cortex-M0 that copies an array to other one.

```
#define SIZE 10

int main(){
    int x[SIZE]={12,20,25,60,15,53,17,65,22,1};
    int y[SIZE];

    for(int i=0;i<SIZE;i++){
        y[i]=x[i];
    }

    return 0;
}
```

C Code

# Question 3 – Array Copy

C Code

```
#define SIZE 10

int main(){
    int x[SIZE]={12,20,25,60,15,53,17,65,22,1};
    int y[SIZE];

    for(int i=0;i<SIZE;i++){
        y[i]=x[i];
    }

    return 0;
}
```

Assembly Structure

```
#define SIZE 10

;allocate 10 unit area from memory for y

int main(){
    int i =0
    while(i<SIZE){
        int temp=x[i];
        y[i]=temp;
        i++;
    }
}

; write data to code area as x
```

# Question 3 – Array Copy - Solution

```
ArraySize EQU 0x28 ;Array size = 40

        AREA My_Array, DATA, READWRITE ;Define this part will write in data area
        ALIGN
y_array SPACE ArraySize ;Allocate space from memory for y
y_end

        AREA copy_array, code, readonly ;Define this part will write as code
        ENTRY
        THUMB
        ALIGN
__main FUNCTION
EXPORT __main

        MOVS r3,#ArraySize ;Load array size
        MOVS r0,#0 ;i=0 as index value
        LDR r1,=y_array ;Load start address of the allocated space for y
        LDR r2,=x_array ;Load start address of x
Copy CMP r0,r3 ;Check i<array_size
        BGE stop ;if not finish loop
        LDR r5,[r2,r0] ;temp = x[i]
        STR r5,[r1,r0] ;x[i] = temp
        adds r0,r0,#4 ;i=i+4 for word.
        B Copy ;End of the loop, jump start point
stop B stop ;Infinite loop
        ALIGN
        ENDFUNC

x_array DCD 12,20,25,60,15,53,17,65,22,1 ;write x array to code memory
x_end
        END
```

## Question 4 – Array Sort

- Write a program block using the instruction set for the Arm Cortex-M0 that sorts an array using bubble sort algorithm.

```
for(int i=0; i<SIZE-1;i++){  
    for(int j=0;j<SIZE-1-i;j++){  
        if(y[j]>y[j+1]){  
            temp=y[j];  
            y[j]=y[j+1];  
            y[j+1]=temp;  
        }  
    }  
}
```

C Code

## Question 4 – Array Sort

```
for(int i=0; i<SIZE-1;i++){
    for(int j=0;j<SIZE-1-i;j++){
        if(y[j]>y[j+1]){
            temp=y[j];
            y[j]=y[j+1];
            y[j+1]=temp;
        }
    }
}
```

C Code

```
int i = 0;
int size=SIZE-1;
while(i<size){
    int j=0;
    int cond=size-i;
    while(j<cond){
        int firstval=y[j];
        j++;
        int secondval=y[j];
        if(firstval>secondval){
            y[j]=firstval;
            j--;
            y[j]=secondval;
            j++;
        }
    }
    i++;
}
```

Assembly Structure



# Question 4 – Array Sort - Solution

endcopy	MOVS	r0,#0	;i=0 as index value
	MOVS	r3,#ArraySize	;Load array size
	SUBS	r3,r3,#4	;size=SIZE-1
	LDR	r2,=y_array	;Load start address of the allocated space for y
L1	CMP	r0,r3	;Check i<array_size
	BGE	stop	;if not finish loop
	MOVS	r1,#0	;j=1 as second index
	MOVS	r4,r3	;cond=size
	SUBS	r4,r4,r0	;cond = size-1
L2	CMP	r1,r4	;check j< cond
	BGE	EndL2	;if j >= cond, finish inner loop
	LDR	r5,[r2,r1]	;firstval = y[j]
	ADDS	r1,r1,#4	;j=j+4
	LDR	r6,[r2,r1]	;secondval = j[i]
	CMP	r5,r6	;check firstval > secondval
	BLE	L2	;if firstval<=second then jump L1
	STR	r5,[r2,r1]	;y[j]=firstval
	SUBS	r1,r1,#4	;j=j-4
	STR	r6,[r2,r1]	;y[j]=firstval
	ADDS	r1,r1,#4	;j=j+4
	B	L2	;Go to L2
EndL2	ADDS	r0,r0,#4	;i=i+4 for word.
	B	L1	;Go to L1
stop	B	stop	;Infinite loop