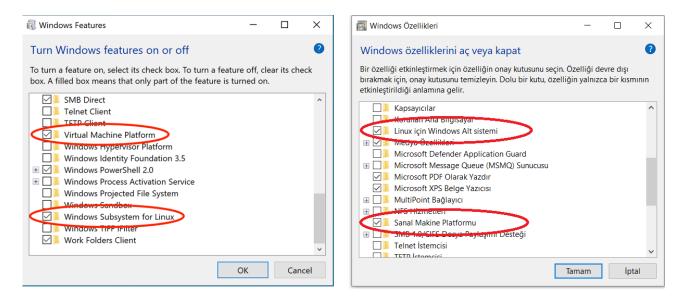
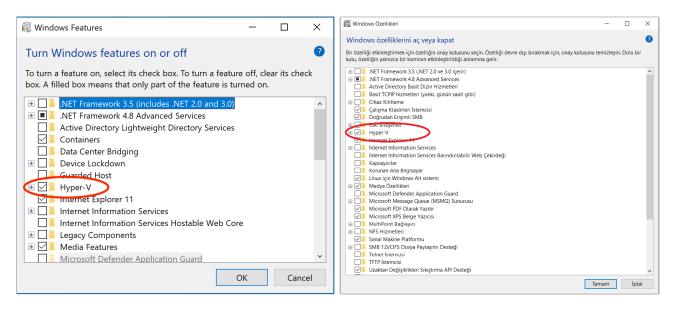
ITU Computer Engineering Department BLG 223E Data Structures, Fall 2021-2022 Development Environment Setup – Windows 10

- 1. Enable BIOS-level hardware virtualization support in your computer's BIOS settings. If you have not done this before, this site may be helpful.
- 2. Enable Virtual Machine Platform and Windows Subsystem for Linux (WSL) Windows features:

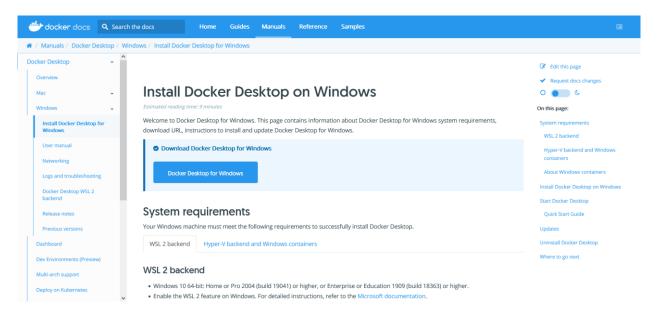


3. Enable <u>Hyper-V</u> Windows feature:

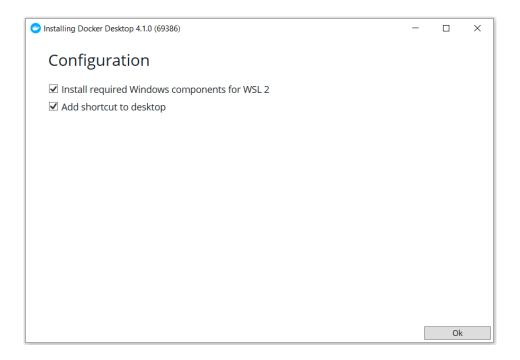


4. Update Windows 10 (Start->Settings->Update & Security) so that the changes are applied (e.g., installation of WSL). Then, restart your computer.

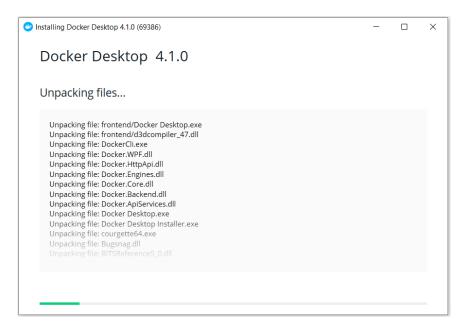
5. Open your web browser (e.g, Firefox or Chrome) and go to the <u>Install Docker Desktop on Windows</u> web page to download Docker Desktop Installer application:

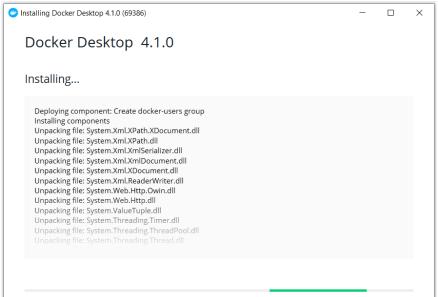


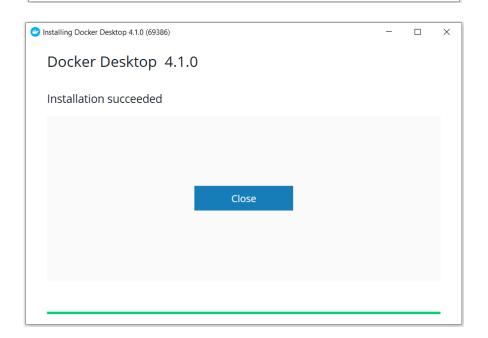
6. Run the Docker Desktop Installer and accept default Configuration settings:



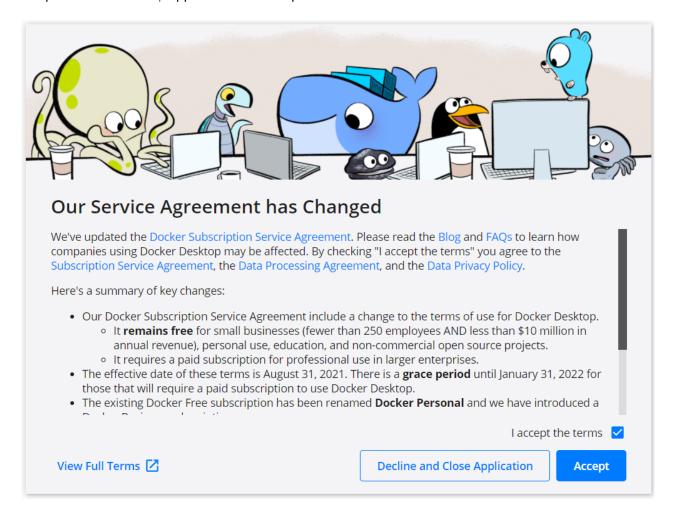
7. After Unpacking files... and Installing.. the Docker, you will see Installation Succeeded message. Close the window, now on you can start using the Docker:



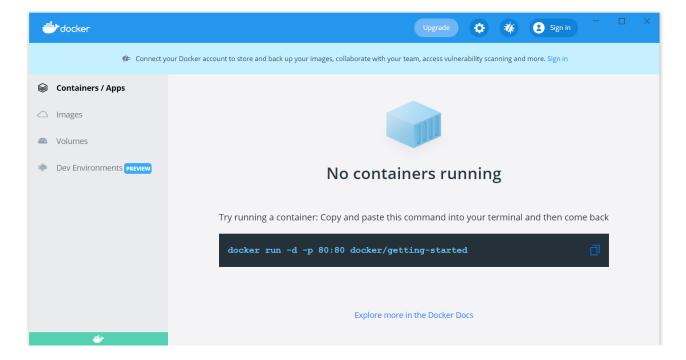




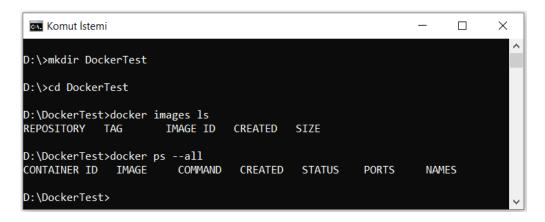
8. Open Docker Desktop application and accept the terms:



9. You end up with the following screen which states that there are no running containers:



10. Open a terminal window and create a directory (e.g., named as DockerTest) with mkdir DockerTest command. Change your working directory as DockerTest with the cd DockerTest command. You can get a list of docker images (docker images ls) and containers (docker ps --all):



- 11. Put the dockerfile, distributed over ninova to the DockerTest directory.
- 12. Run the following command to build the docker image.

```
docker build -t <image_name> .
```

- Pay attention to the dot at the end of the command
- You may use an arbitrary name for your image. The name of the image in our example is ayar/blg223e (i.e., we used the docker build -t ayar/blg223e . command)
- It should take a while to build the image, a screen similar to below should appear at the end:

13. Check if the image has been built with the docker image Is command:

```
D:\DockerTest>docker image ls
REPOSITORY TAG IMAGE ID CREATED SIZE
ayar/blg223e latest 07797bf555e3 22 minutes ago 632MB

D:\DockerTest>
```

- 14. Generate a directory to put the files that would be visible to your container. Let's call this directory's path as <dev_path>
- 15. Run the following command to boot a container instance from the image you have just built.

```
docker run -p <local_port>:<container_port>
    -v <dev_path>:<container_path>
    -name <container_name>
    --hostname <container_host_name>
    -d <image name>
```

- -p <local_port>:<container_port>: Maps container_port of the container to one
 of your pc local_ports. This is required to be able to ssh into your container
- -v <dev_path>:<container_path>: Maps your local files to a directory inside the container
- The rest is self explanatory.
- It should almost instantly boot the container, a screen similar to below should appear

```
□ X

D:\DockerTest>docker run -p 2222:22 -v D:\DockerTest\Volume:/home/ubuntu/hostvolume --name blg223e --hostname blg223e -d ayar/blg223e d9006a6795d89d9965b7e30027a69e86a66cc3e8ebaa7a9d376468edba4d91cc

D:\DockerTest>
```

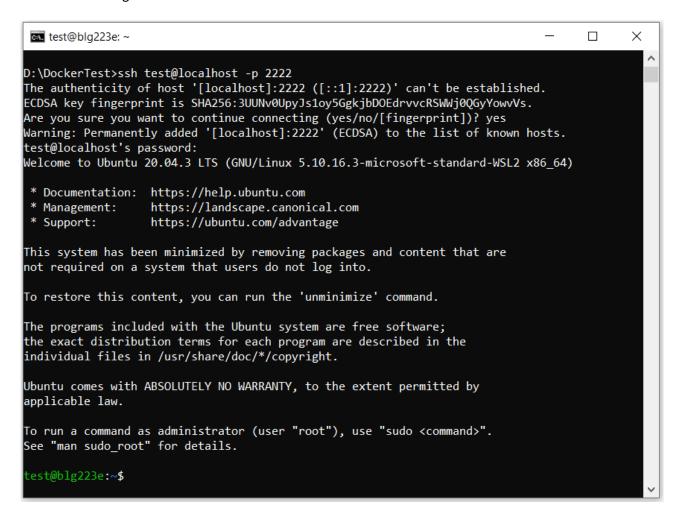
You may perform an additional check by running the docker ps --all command

```
Komut İstemi
                                                                                                                                   D:\DockerTest>docker ps -all
CONTAINER ID IMAGE
                              COMMAND
                                                    CREATED
                                                                    STATUS
                                                                                   PORTS
                                                                                                           NAMES
19006a6795d8
              ayar/blg223e
                              "/usr/sbin/sshd -D"
                                                   4 minutes ago
                                                                    Up 4 minutes
                                                                                   0.0.0.0:2222->22/tcp
                                                                                                           blg223e
D:\DockerTest>_
```

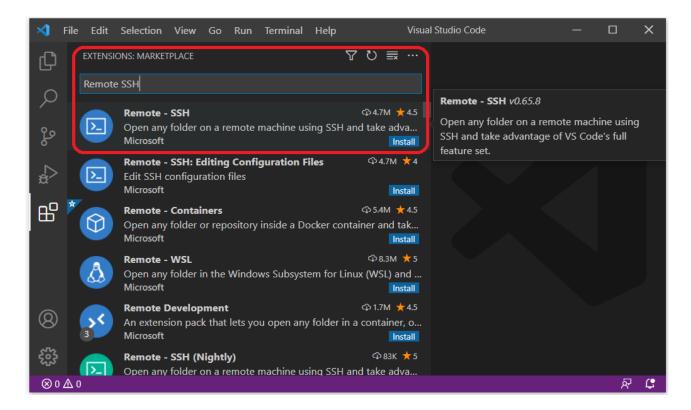
16. Check if you can ssh into your container with the ssh username@host_name -p <local_port> command as follows:

ssh test@localhost -p 2222

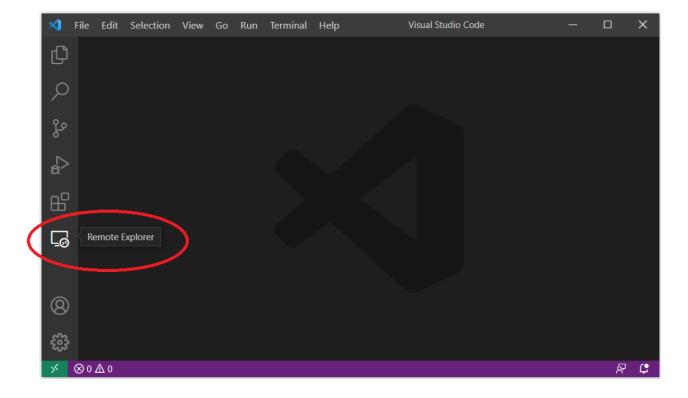
- Your container's username and password both are set as test. You may change it by editing the dockerfile and rebuilding the image and re-running the container.
- Don't forget to exit from the ssh session.



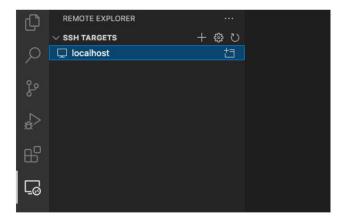
- 17. Install <u>Visual Studio Code</u> in your system. (!!!Be careful: Visual Studio and Visual Studio Code are different.)
- 18. Run Visual Studio Code and open EXTENSIONS MARKETPLACE by pressing CTRL+SHIFT+X. Then, search for the extension named Remote SSH and install it:



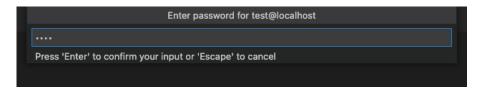
19. After installing the extension, you will see a newly added Remote Eplorer button.



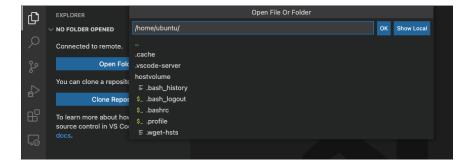
20. Click on the newly added "Remote Explorer" button and make a connection with localhost, If there is no ssh target you have to add new.



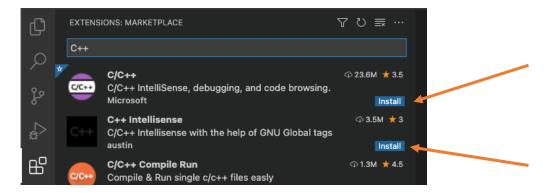
21. A new window should open and ask for password. If you didn't change anything, your default should be test



22. When ready, check if you can open up your local folder from the container as follows



23. In the new window, we should install a few more extensions for C++ development. Search for C++ among the extensions and install C/C++ and C++ Intellisense



24. Afterwards you can copy your development files in your local <dev_path> and continue developing.