# A Glance at R&T Assistant

BLG113E

Introduction to Computer Engineering and Ethics

**Presenter:** Elif Ak, PhD Candidate,

Teaching Assistant Representative



### Outline

- 1. Formal Definition of Assistant
- 2. Our TA Members
- 3. TA vs R&T Assistant
- 4. Some Hints
- 5. Conclusions

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#### 1. Formal Definition of Assistant

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### Formal Definition of Assistant

- A research assistant is a researcher employed, often on a temporary contract, by a <u>university</u> or a research institute, for the purpose of assisting in academic <u>research</u>.
  - cite for Wikipedia
- A **teaching assistant** or **teacher's aide** (**TA**) or education assistant (EA) is an individual who assists a <u>teacher</u> with instructional responsibilities.
  - another cite for Wikipedia

# TA Responsibilities

- Attending lab. Sessions
  - Logic Circuits Lab.
  - Microcomputer Lab.
  - Data Structures Lab.
- Recitations
  - Analysis of Algorithms I & II
  - Discrete Mathematics
  - Formal Languages and Automata
  - Actually, most of the courses have recitations
- Evaluating assignments
  - Almost all of the courses have assignments and projects (Bad news! ©)

# TA Responsibilities (Full List)

TA duties and responsibilities MAY include the following, each course has own requirements

- Conduct quiz section meetings
- Facilitate discussions
- Prepare lectures for quiz sections
- Prepare review materials for quiz sections
- Hold extra review sessions for exams
- Hold regular office hours
- Tutor students
- Manage and respond to course-related e-mail
- Prepare webpage for course materials
- Maintain (update) webpage for course materials
- Develop and maintain electronic bulletin boards, discussion sites, etc.
- Attend lectures
- Prepare assignments
- Grade assignments

- Prepare test questions
- Proctor exams
- Score exams
- Maintain grading records
- Maintain course attendance records
- Calculate quarter grades
- Attend instructor/TA meetings
- Attend TA Training seminar/courses
- Act as liaison/mediator between student and professor
- Prepare lecture materials
- Present lectures
- Prepare handout materials
- Review literature

# TA Responsibilities

Each semester, around **30 – 40 lectures** are given by the department.

 So, each assistant is required to `assist` 2 or 3 lectures in a term.

#### İTÜ İSTANBUL TEKNİK ÜNİVERSİTESİ ÖĞRENCİ İŞLERİ DAİRE BAŞKANLIĞI

DERS KODU /COURSE CODE : BLG

CRN	Ders Kodu	Ders Adı	Öğretim Üyesi	Bina
CRN	Course Code	Course Title	Instructor	Buildir
11655	BLG 111E	Intr. to Computer Engineering	Sema Fatma Oktuğ	MED
12863	BLG 212	Mikroişlemci Sistemleri	Tamer Ölmez	EEB
11686	BLG 212E	Microprocessor Systems	Gökhan İnce	EEB
11687	BLG 212E	Microprocessor Systems	Eşref Adalı	EEB
11685	BLG 212E	Microprocessor Systems	Burak Berk Üstündağ	EEB
12868	BLG 212E	Microprocessor Systems	Deniz Balkan	EEB
11299	BLG 231	Sayısal Devreler	Yücel Aydın	EEB
11300	BLG 231	Sayısal Devreler	Serhat İkizoğlu	EEB
12870	BLG 231	Sayısal Devreler	Ece Olcay Güneş	EEB
12875	BLG 231	Sayısal Devreler		EEB
11688	BLG 231	Sayısal Devreler		EEB
11301	BLG 231E	Digital Circuits	Sıddıka Berna Örs Yalçın	EEB
12876	BLG 231E	Digital Circuits	Mustafa Altun	EEB
11689	BLG 231E	Digital Circuits	Feza Buzluca	EEB
11690	BLG 231E	Digital Circuits	Mustafa Ersel Kamaşak	EEB
15871	BLG 231E	Digital Circuits	Sanem Kabadayı	EEB
11692	BLG 233E	Data Structures and Laboratory	Gülşen Eryiğit	EEB INB

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### Our Web Sites

#### One Faculty:

https://bbf.itu.edu.tr/

#### 2 Departments:

BLG: <a href="https://bm.itu.edu.tr/">https://bm.itu.edu.tr/</a>

YZV: <a href="https://yapayzeka.itu.edu.tr/">https://yapayzeka.itu.edu.tr/</a>





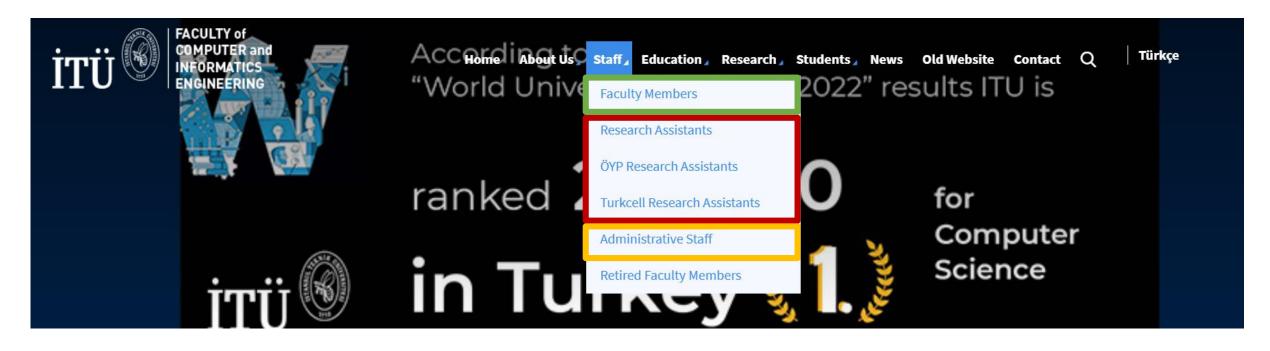


### Our Web Sites

#### One Faculty:

https://bbf.itu.edu.tr/





### 27 + 5 Members

# Our R&T Assistants (ITU-staffed)























































### 8 + 1 Members

# Our R&T Assistants (ÖYP-staffed)

















#### 10 Members

# Our R&T Assistants (Turkcell-staffed)





















**Current Total: 45 + 6 Members** 

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### TA vs R&T

#### TA: Teaching Assistant (or Graduate TA, GTA)

- Preparing slides and course packages for courses
- Leading DS and PS sessions
- Holding office hours to answer students' questions, if necessary
- Keeping course records as required
- Grading short essays

#### RA: Researcher (just research, ultimate goal ©)

- Data collection
- Technical translation
- Data entry and data analysis
- Field work (e.g., excavation) or lab experiments/studies
- Literature review
- Editing scientific publications and preparing slides for scientific conferences

#### R&T: Research and Teaching Assistant (like ITU assistants)

3. TA vs R&T Assistant

### Research

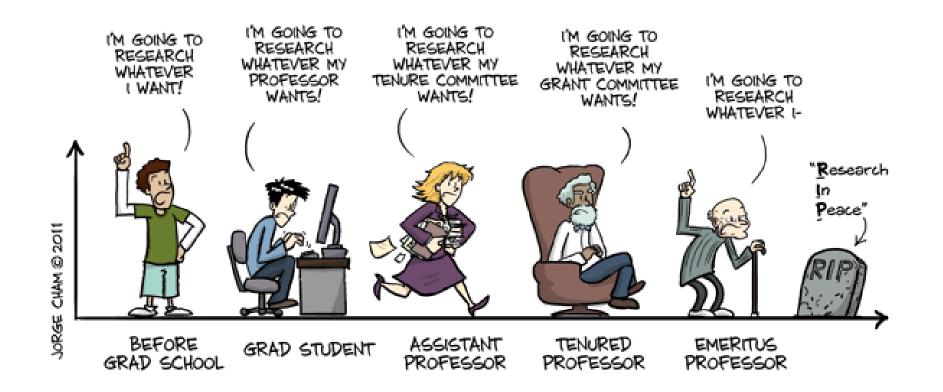
- Besides teaching, It is mandatory that every assistant must do research
- Assistants are also students as well (MSc or PhD students)



### Research

After PhD, continue doing research for the rest of your life ...

#### THE EVOLUTION OF INTELLECTUAL FREEDOM



#### TA vs R&T Assistant

### Research

Literature review

- Find problem
  - Research question!
- Find candidate methods
- Conduct experiments
- Design your proposed solution
- Write a paper
  - Conference
  - Journal
  - Magazine
  - Poster, etc.



2011 IEEE/RSJ International Conference on Intelligent Robots and Systems September 25-30, 2011. San Francisco, CA, USA

#### Intelligent Sound Source Localization and Its Application to Multimodal Human Tracking

Keisuke Nakamura, Kazuhiro Nakadai, Futoshi Asano, and Gökhan Ince

MMUNICATIONS SURVEYS & TUTORIALS, VOL. 13, NO. 3, THIRD QUARTER 20(1)

A Survey of Architectures and Localization Techniques for Underwater Acoustic Sensor Networks

Melike Erol-Kantarci, Hussein T. Mouftah, and Sema Oktug

Networks (WSNs) in various applications in the terrestrial environment and the rapid advancement of the WSN technology have motivated the development of Underwater Acoustic Sensor Networks (UASNs). UASNs and terrestrial WSNs have several common properties while there are several challenges particular to UASNs that are mostly due to acoustic communications, and inherent mobility. These challenges call for novel architectures and protocols to ensure successful operation of the UASN. tion is one of the fundamental tasks for UASNs which is required for data tagging, node tracking, target detection, and it can be used for improving the performance of medium access and network protocols. Recently, various UASN architectures and a large number of localization techniques have been proposed. In this paper, we present a comprehensive survey of these architectures and localization methods. To familiarize the reader with the UASNs and localization concepts, we start our paper by providing background information on localization, state-of-theart oceanographic systems, and the challenges of underwater ommunications. We then present our detailed survey, followed by a discussion on the performance of the localization techniques

Index Terms-Localization, underwater acoustic sensor net-

#### I. INTRODUCTION

UASN technology provides new opportunities to explore the oceans, and consequently it improves our understanding of the environmental issues, such as the climate change, the life of ocean animals and the variations in the population of coral reefs. Additionally, UASNs can enhance the underwater warfare capabilities of the naval forces since they can be used for surveillance, submarine detection, mine countermeasure missions and unmanned operations in the enemy fields. Researchers from the Office of Naval Research (ONR) have recently emphasized that the US Navy has an increasing interest in UASN technology [1]. Furthermore, monitoring the oil rigs with UASNs can help taking preventive actions for the disasters such as the rig explosion that took place in the Gulf of Mexico in 2010. Last but not least, earthquake and tsunami forewarning systems can also benefit

Ocean monitoring systems have been used for the past several decades where these traditional oceanographic data

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Abstract-The widespread adoption of the Wireless Sensor collection systems utilize individual and disconnected underwater equipments. Generally, these equipments collect data from their surroundings and send these data to an on-shore station or a vessel by means of satellite communications or underwater cables. In UASNs, these equipments are replaced by relatively small and less expensive underwater sensor nodes. that house various sensors on board, e.g. salinity, temperature, pressure, current speed sensors. The underwater sensor nodes are networked unlike the traditional equipments, and they communicate underwater via acoustics.

> In underwater, radio signals attenuate rapidly, hence they can only travel to short distances while optical signals scatter and cannot travel far in adverse conditions, as well [2]. On the other hand, acoustic signals attenuate less, and they are able to travel further distances than radio signals and optical signals. Consequently, acoustic communication emerges as a convenient choice for underwater communications. However it has several challenges. The bandwidth of the acoustic channel is low, hence the data rates are lower than they are in terrestrial WSNs. Data rates can be increased by using short range communications which means more sensor nodes will be required to attain a certain level of connectivity and coverage. In this case, the large-scale UASN bares additional challenges for communication and networking protocols. Moreover, the acoustic channel has low link quality [3] which is mostly due to the multi-path propagation and the time-variability of the medium. Furthermore, the speed of sound is slow (approximately 1500 m/s) yielding large propagation delay. In addition to those, in mobile UASNs, the relative motion of the transmitter or the receiver may create the Doppler effect. Besides these communication channel related challenges UASNs are also energy limited similar to other WSNs.

Due to the above challenges, UASNs call for novel medium access, network, transport, localization, synchronization protocols and architectures some of which have been addressed in various studies [4]-[9]. The design of network and management protocols is closely related with the network architecture, and various UASN architectures have been proposed in the literature. Moreover, localization has been addressed widely since it is a fundamental task used in tagging the collected data, tracking underwater nodes, detecting the location of an underwater target and coordinating the motion of a group of nodes. Furthermore, location information can be used to optimize the medium access and the routing protocols.

In [10], the authors have surveyed several terrestrial local ization methods and discussed their applicability for UASNs.

he second issue is caused by the equal localization of all nd sources without considering the type of each sound. In man tracking scenario, we should localize only humans, ely their voices, but most studies regarded all sound rces as tracking targets. Due to the lack of selective tionality, audio-based human tracking methods have to on different information (e.g. vision) to eliminate nonet sound sources [5], [6]. To realize such human tracking audio alone, it is necessary to develop a framework for ctive listening that depends on the type and/or importance sound sources. To our knowledge, however, such an lligent tracking system has not been proposed.

he third issue is essential for dealing with a real enviment since audio tracking can track humans only during e activity periods. Visual human tracking can solve problem. However, visual processing has difficulties in king while targets are out of the frame or overlap with er objects.

o solve these issues, this paper proposes an intelligent ian tracking system based on multimodal integration, ch can functionally and selectively track only the targets. or the first issue, we extended MUSIC [8] to utilize eralized EigenValue Decomposition (GEVD), generating VD-MUSIC [7]. For this extension, we introduced a ly-configurable Correlation Matrix (CM) in addition to original CM of multi-channel signals. When the configole CM is generated by a noise with high power, we can lize target sound sources with low power. This idea is her extended so dynamically changing the configurable results in the SSL of the target sound sources alone.

or the second issue, we introduced Sound Source Identition (SSI) to estimate the sound class ID of each source. propose a hierarchical SSI based on Oto-Ontology. Since hierarchical architecture classifies sound sources roughly he top and finely at the bottom, it can provide at least ugh classification result even for noisy/unknown sound rces. Human tracking can be achieved based on a selective ming function using SSI and GEVD-MUSIC

or the third issue, we enhanced the robustness of tracking he absence of voice activity or in the presence of noise ntegrating sound tracking with vision based human track-To address robustness in the real world, we introduce

ian head tracking based on the integration of a thermal a distance camera. Finally, we integrated visual and to tracking by applying a particle filter using weighted ortance sampling.

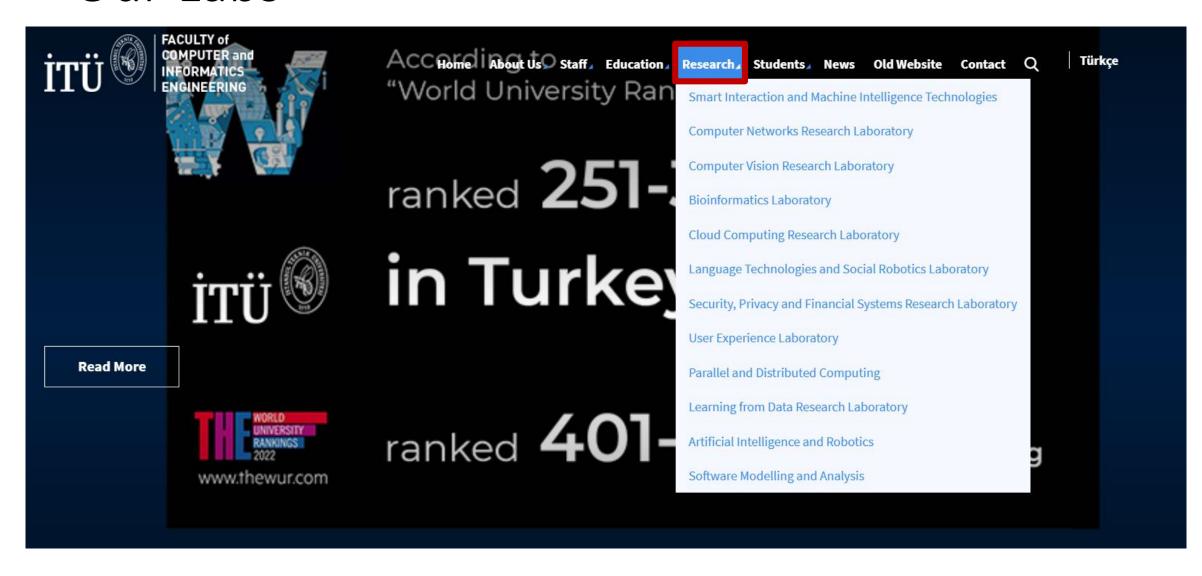
he rest of the paper is organized as follows: Section II lains GEVD-MUSIC for the first issue. Section III de-

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#### TA vs R&T Assistant

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Smart Interaction and Machine Intelligence Technologies



**Computer Networks** 



**Computer Vision** 



**Bioinformatics** 



**Cloud Computing** 





Security, Privacy and Financial Systems



User Experience



Parallel and Distributed Computing



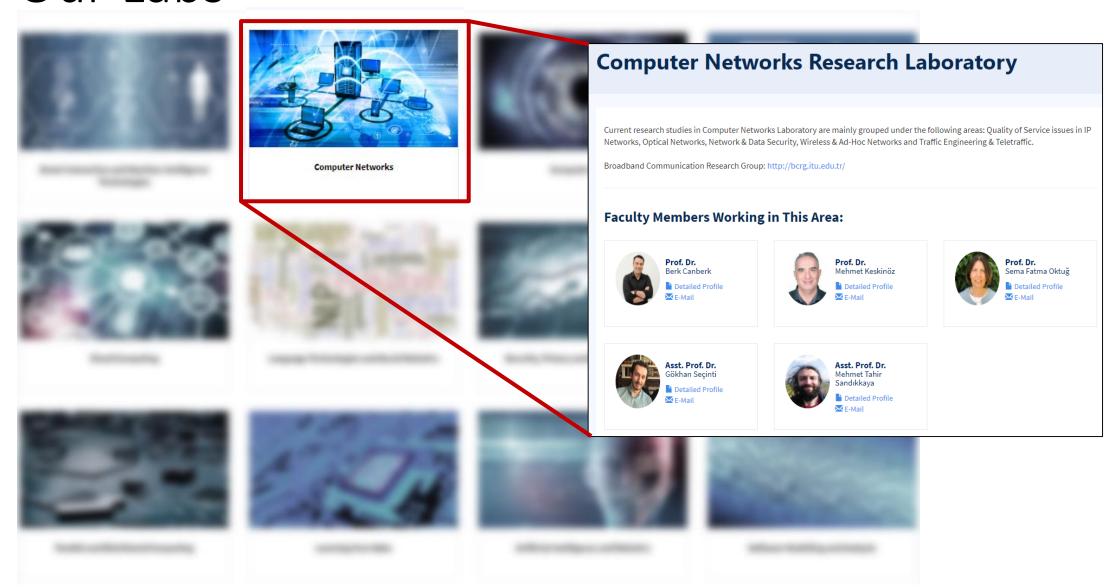


Artificial Intelligence and Robotics



#### 3. TA vs R&T Assistant

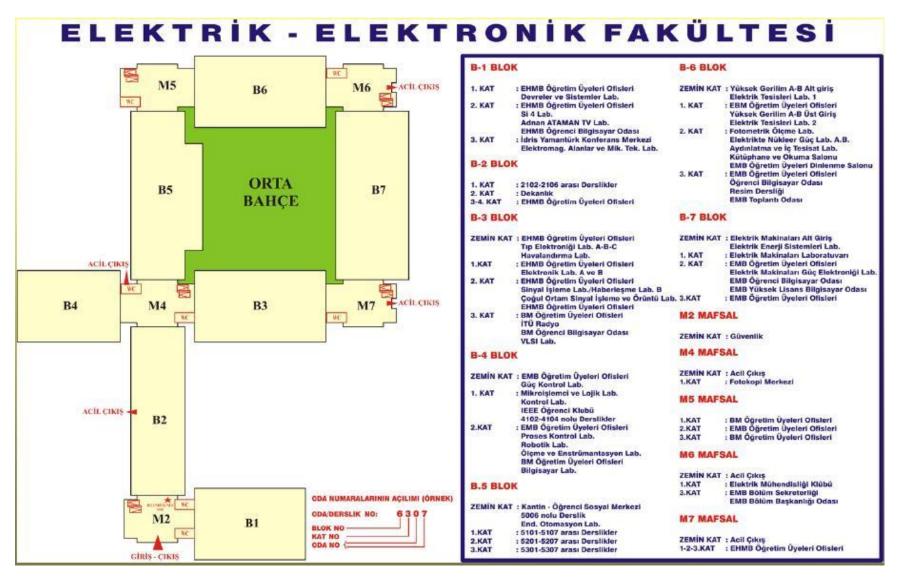
### Our Labs <a href="https://bbf.itu.edu.tr/en/research">https://bbf.itu.edu.tr/en/research</a> OR <a href="https://bbf.itu.edu.tr/arastirma">https://bbf.itu.edu.tr/arastirma</a>



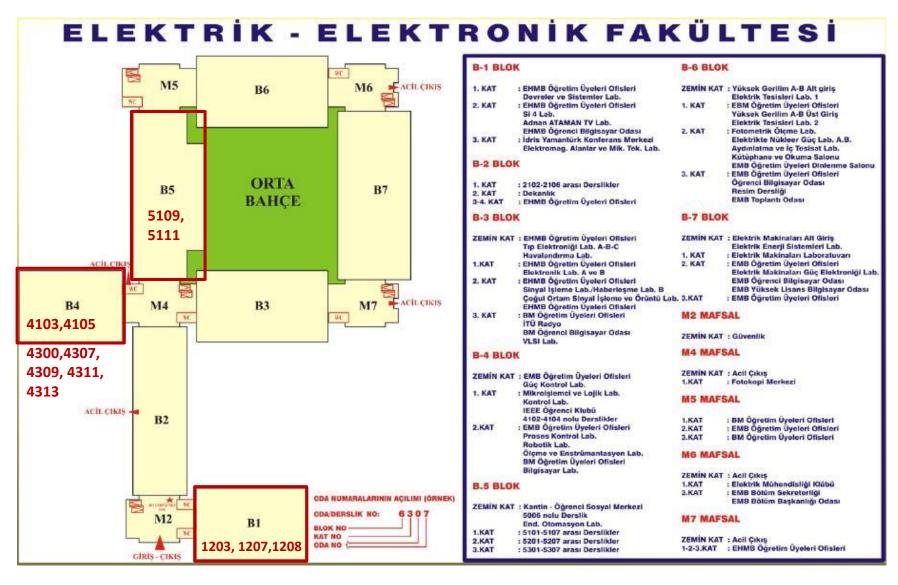
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# Faculty Map

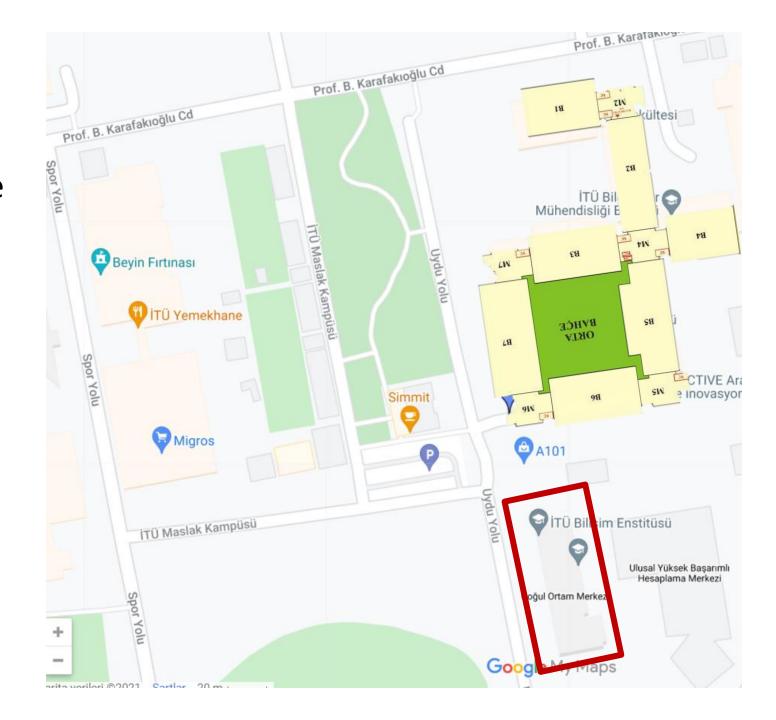


# Faculty Map



# Faculty Map

- ITU Information Institute
  - Floor 3<sup>rd</sup>
- 306-320

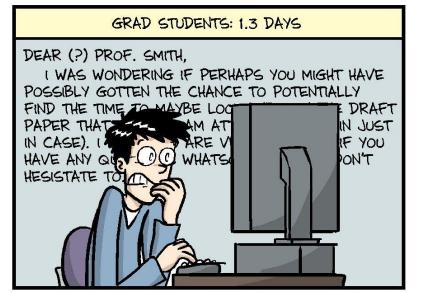


### Mails

- Please pay attention to your mails
- Use ITU formal Mail address
- SHOULD include
  - Your name
  - ITU number

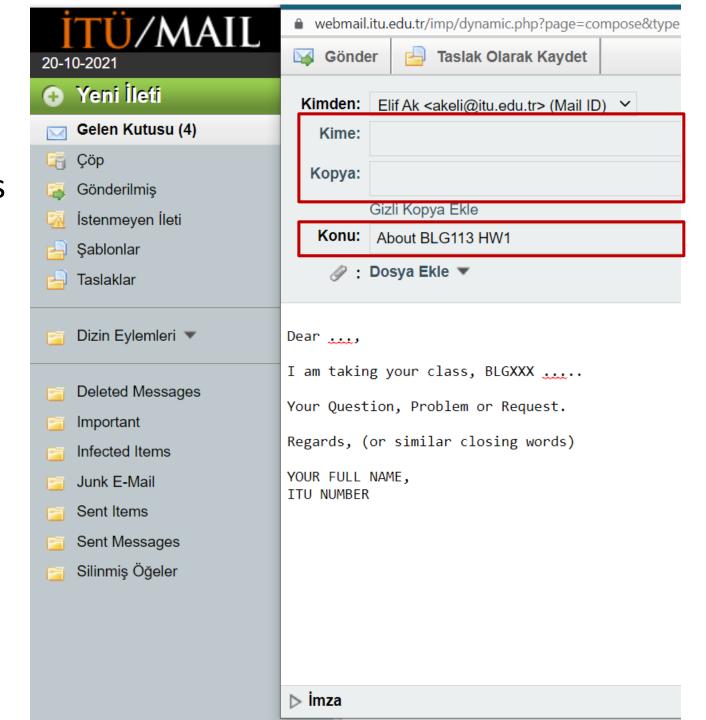
# AVERAGE TIME SPENT COMPOSING ONE E-MAIL





### Mails

- Use ITU formal Mail address
  - https://webmail.itu.edu.tr/
  - e.g. <u>akeli@itu.edu.tr</u>
- TO, and CC mails
- Do not forget to write appropriate Subject



# Syllabus

- Do NOT the forget to look Course Syllabus
- Continuously check Ninova updates



IT'S IN THE SYLLABUS

# HWs & Projects

- Do your homeworks!
  - Do them by yourself.
  - Plagiarism has serious consequences in our department.
- Do NOT hesitate to contact with the TAs!
  - Ask us questions.
- Check the MAIN books of the course
- Use Internet!

### Office Hours

- Follow office hours written at the Syllabus
- Ask for office hours by mail before coming



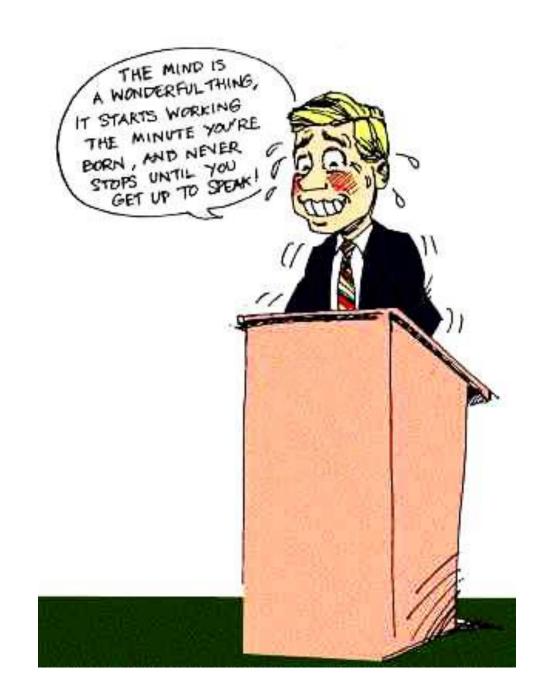






### Presentations

- Don't be afraid
- Try and fail



# **THANKS**

BLG113E

Introduction to Computer Engineering and Ethics

Presenter: Elif Ak, PhD Candidate,

Teaching Assistant Representative

