

Marlo

CHARACTER NAME

Bard 2/Warlock 2

CLASS & LEVEL

Outlander

BACKGROUND

PLAYER NAME

Goblin

RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

8

-1

DEXTERITY

14

+2

CONSTITUTION

16

+3

INTELLIGENCE

10

+0

WISDOM

10

+0

CHARISMA

16

+3

INSPIRATION

+2

PROFICIENCY BONUS

17

ARMOR CLASS

+3

INITIATIVE

30 ft.

SPEED

- ☐ -1 Strength
- ☒ +4 Dexterity
- ☐ +3 Constitution
- ☐ +0 Intelligence
- ☒ +2 Wisdom
- ☒ +5 Charisma

SAVING THROWS

- ☐ +3 Acrobatics (Dex)
- ☐ +1 Animal Handling (Wis)
- ☐ +1 Arcana (Int)
- ☒ +1 Athletics (Str)
- ☐ +4 Deception (Cha)
- ☐ +1 History (Int)
- ☐ +1 Insight (Wis)
- ☐ +4 Intimidation (Cha)
- ☐ +1 Investigation (Int)
- ☐ +1 Medicine (Wis)
- ☐ +1 Nature (Int)
- ☒ +2 Perception (Wis)
- ☒ +5 Performance (Cha)
- ☒ +5 Persuasion (Cha)
- ☐ +1 Religion (Int)
- ☐ +3 Sleight of Hand (Dex)
- ☐ +3 Stealth (Dex)
- ☒ +2 Survival (Wis)

SKILLS

Hit Point Maximum 35

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 4d8

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Dagger

+4

1d4 + 2

ATTACKS & SPELLCASTING

12

PASSIVE WISDOM (PERCEPTION)

Armor. light armor  
Weapons. simple weapons, hand crossbows, longswords, rapiers, shortswords  
Tools. three musical instruments of your choice  
Armor. light armor  
Weapons. simple weapons  
Tools. none  
The DM is free to modify that list for a campaign.

OTHER PROFICIENCIES & LANGUAGES

CP

GP

EP

GP

GP

Dagger, Dice Set, 34 Gold (gp), 8 Silver (sp), Studded Leather Armor, Black Feather Shield.. , Banjo Magico, Mage Armor, Climber's Kit, 2 Potion of Healing

Entertainer's Pack. Backpack, Bedroll, 18 Rations (1 day), 5 Candle, Waterskin, Disguise kit

EQUIPMENT

FEATURES

18	120	40
AGE	HEIGHT	WEIGHT
brown/green	green	short brown
EYES	SKIN	HAIR

Marlo

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME

SYMBOL

CHARACTER BACKSTORY

TRAITS

TREASURE

Bard

SPELLCASTING  
CLASS

Charisma

SPELLCASTING  
ABILITY

13

SPELL SAVE DC

+5

SPELL ATTACK  
BONUS

0

CANTRIPS

Minor Illusion(INT, invest)

Vicious Mockery (WIS)

SPELL  
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

3

PREPARED

SPELL NAME

☐ Charm Person (WIS)

☐ Dissonant Whispers (WIS)

☐ Feather Fall (REAC)

☐ Heroism(+HP Temp=CHA MOD/turn C)

☐ Tasha's Hideous Laughter (WIS C)

2

3

4

5

6

7

8

9

SPELLS KNOWN