

Limiting User Greed: Resource Quotas

Integrated over time, fair-share scheduling should ensure that each user gets their appropriate CPU usage (provided they submit sufficient jobs). Over and above this, we want to prevent any one user dominating any host-group at any given time.

```
[root@bgi projects]# qconf -mrqs
```

1. Old Set

Prevent any one user dominating the serial queue:

```
{
    name          C6100-STD-serial.q.rqs
    description    NONE
    enabled        TRUE
    limit          users {*} queues C6100-STD-serial.q to slots=48
    #
    # ... "users {*}" means "each and every user" while "users *"
would
    # mean "all users together"...
    #
}
```

Limit total slot-count for each user on the main queues:

```
{
    name          CSF.q.rqs
    description    NONE
    enabled        TRUE
    limit          users {*} queues R815.q,C6100-STD.q,C6100-STD-ib.q, \
    C6100-FAT.q,C6100-VFAT.q,R410-twoday.q to slots=256
}
```

Discourage interactive work:

```
{
    name          C6100-STD-interactive.q.rqs
    description    NONE
    enabled        TRUE
    limit          users {*} queues C6100-STD-interactive.q to slots=4
}
```

Prevent any one user grabbing more than half of this one:

```
{
    name          R815.q.rqs
    description    NONE
    enabled        TRUE
    limit          users {*} queues R815.q to slots=256
}
```

```
}
```

Since we have so few M610x-hosted GPGPUs, limit to one per user:

```
{
    name          M610x.rqs
    description    NONE
    enabled        TRUE
    limit          users {*} hosts @M610x-GPU to slots=1
}
```

2. New Set

Limit total usage (sum of all users) on some queues:

```
{
    name          CSF-Queues-total-users.rqs
    description    NONE
    enabled        TRUE
    limit          users * queues C6100-STD-serial.q to slots=144
    limit          users * queues R410-twoday-interactive.q to slots=12
    limit          users * queues R410-short-interactive.q to slots=12
}
```

Multiple queues on some hosts, but don't want to overload them:

```
{
    name          CSF-Hosts-slots.rqs
    description    NONE
    enabled        TRUE
    limit          hosts {@C6100-STD} to slots=12
    limit          hosts {@C6100-FAT} to slots=12
    limit          hosts {@C6100-STD-ib} to slots=12
    limit          hosts {@C6100-STD-test} to slots=12
    limit          hosts {@R815} to slots=32
    limit          hosts {@R410-twoday} to slots=12
    limit          hosts {@R410-short} to slots=12
}
```

Don't want any individual to hog the precious IB-connected Intel nodes:

```
{
    name          CSF-PEs-each-user.rqs
    description    NONE
    enabled        TRUE
    limit          users {*} pes orte-12-ib.pe to slots=96
}
```

**Limit MACE use of the non-IB Intel nodes as they
contributed only AMD:**

```
{
    name          CSF-Usersets.rqs
    description    NONE
```

```

enabled      TRUE
limit        users @mace01.userset queues C6100-STD.q to slots=36

```

Limit each user's greed on each (well, most) queues:

```

{
  name          CSF-Queues-each-user.rqs
  description    NONE
  enabled        TRUE
  limit          users {*} queues C6100-FAT.q to slots=36
  limit          users {*} queues C6100-STD-serial.q to slots=36
  limit          users {*} queues C6100-STD-interactive.q to slots=4
  limit          users {*} queues R815.q to slots=256
  limit          users {*} queues R815.q,C6100-STD.q,C6100-STD-ib.q, \
C6100-FAT.q,C6100-VFAT.q,R410-twoday.q to slots=256
  limit          users {*} queues M610x-GPU.q,M610x-GPU-interactive.q to
slots=3
}

```

Limit total usage (sum of users) on some PE/Queue combos:

```

{
  name          CSF-PEs-total-users.rqs
  description    NONE
  enabled        TRUE
## limit        users * pes orte.pe,orte-12.pe to slots=550
  limit         users * pes orte.pe,orte-12.pe queues C6100-STD.q to
slots=96
  #
  # ...above, changed one t'other...
  #
  limit         users * pes smp.pe queues C6100-STD.q to slots=440
## limit        users * pes fluent-smp.pe queues C6100-STD.q to
slots=48
  #
  # ...above, replaced by mace.userset quota...
}

```