1.01.2024 15:15 Quiz #7: Deneme incelemesi



 $\Omega$ 

Not 10,00 üzerinden 10,00 (100%)

Soru **1** Doğru

5,00 üzerinden 5,00 notunu ver

Find the correct matchings of the given problem descriptions and design patterns. Tidy up the interfaces to a number of related Façade objects that have often been developed incrementally Provide a standard way of accessing the Iterator elements in a collection, irrespective of how that collection is implemented Tell several objects that the state of some other Observer object has changed Allow for the possibility of extending the Decorator functionality of an existing class at run-time

Cevabınız doğru.

Doğru cevap:

Tidy up the interfaces to a number of related objects that have often been developed incrementally  $\rightarrow$  Façade,

Provide a standard way of accessing the elements in a collection, irrespective of how that collection is implemented  $\rightarrow$  Iterator,

Tell several objects that the state of some other object has changed  $\rightarrow$  Observer,

Allow for the possibility of extending the functionality of an existing class at run-time  $\rightarrow$  Decorator

1.01.2024 15:15 Quiz #7: Deneme incelemesi

 $\Omega$ 

Soru 2 Which of the following is not a reason for defining the context and Doğru modes of use of the system? 1,00 üzerinden 1,00 notunu ver a. Deciding which CASE tool to use b. Establish the boundaries of the system c. Deciding how to structure the system to communicate with its environment d. Deciding how to provide the required system functionality e. Decide what features are implemented in the system being designed and what features are in other associated systems Cevabınız doğru. Doğru cevap: Deciding which CASE tool to use Soru 3 Which of the following is not a design model? Doğru 1,00 üzerinden 1,00 a. Use-case models notunu ver Activity models State machine models d. Sequence models e. Subsystem models Cevabınız doğru. Doğru cevap: Activity models Soru 4 Which of the following statements about sequence models is Doğru incorrect? 1,00 üzerinden 1,00 notunu ver a. Different styles of arrow represent different types of interaction b. Time is represented vertically so models are read bottom to top c. Objects are arranged horizontally across the top d. Interactions are represented by labelled arrows e. A thin rectangle in an object lifeline represents the time when the object is the controlling object in the system Cevabınız doğru.

Doğru cevap:

Time is represented vertically so models are read bottom to top

1.01.2024 15:1

5	Quiz #7: Deneme incelemesi
Soru <b>5</b> Doğru 1,00 üzerinden 1,00 notunu ver	Which of the following is not a mandatory element of a design pattern?  a. Consequences  b. Name  c. Sample Java code  d. Solution description  e. Problem Description
	Cevabınız doğru. Doğru cevap: Sample Java code
Soru <b>6</b> Doğru 1,00 üzerinden 1,00 notunu ver	<ul> <li>Which of the following is not a object-oriented design process?</li> <li>a. Develop design models</li> <li>b. Define the context and modes of use of the system</li> <li>c. Identify the principal system objects</li> <li>d. Design the system architecture</li> <li>e. Develop user training documents</li> </ul>
	Cevabınız doğru.  Doğru cevap:  Develop user training documents

 $\Omega$