

PROJECT 2

In Project 2, you will venture into the world of **buttons** and **buzzers** while building your own "Simon Says" game! "Simon Says" is a game in which the LEDs flash a pattern of red, green, yellow and blue blinks, and the user must recreate the pattern using color-coded buttons before the timer runs out.

NEW COMPONENTS INTRODUCED IN THIS PROJECT

- BUZZERBUTTONS

NEW CONCEPTS INTRODUCED IN THIS PROJECT

- · ARRAYS
- BINARY
- DIGITAL INPUTS
 PULL-UP RESISTORS
 FOR LOOPS
- MEASURING ELAPSED TIME

YOU WILL LEARN

- HOW TO MAKE TONES WITH A BUZZER
 HOW TO READ A BUTTON USING DIGITAL INPUTS
- · HOW TO PROGRAM A GAME