

Warlock1

CHARACTER NAME

Warlock 20

CLASS & LEVEL

Kenku

RACE

Uthgardt Tribe Member

BACKGROUND

Neutral good

ALIGNMENT

Ben

PLAYER NAME

0

EXPERIENCE POINTS

STRENGTH

-1

8

DEXTERITY

+1

12

CONSTITUTION

+1

12

INTELLIGENCE

+1

13

WISDOM

+2

15

CHARISMA

+2

15

0

INSPIRATION

+6

PROFICIENCY BONUS

- SAVING THROWS
- ☐ -1 Strength
 - ☐ +1 Dexterity
 - ☐ +1 Constitution
 - ☐ +1 Intelligence
 - ☒ +8 Wisdom
 - ☒ +8 Charisma

- SKILLS
- ☐ +1 Acrobatics (Dex)
 - ☐ +2 Animal Handling (Wis)
 - ☒ +7 Arcana (Int)
 - ☐ -1 Athletics (Str)
 - ☒ +8 Deception (Cha)
 - ☒ +7 History (Int)
 - ☐ +2 Insight (Wis)
 - ☒ +8 Intimidation (Cha)
 - ☐ +1 Investigation (Int)
 - ☐ +2 Medicine (Wis)
 - ☐ +1 Nature (Int)
 - ☐ +2 Perception (Wis)
 - ☐ +2 Performance (Cha)
 - ☐ +2 Persuasion (Cha)
 - ☐ +1 Religion (Int)
 - ☐ +1 Sleight of Hand (Dex)
 - ☐ +1 Stealth (Dex)
 - ☐ +2 Survival (Wis)

12

ARMOR CLASS

+1

INITIATIVE

30

SPEED

Hit Point Maximum 105

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 20d8

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Dagger

+7

1d4+1/p

Armor: Leather Armor

Shield: None

TODO: Describe how your character usually attacks or uses spells.

ATTACKS & SPELLCASTING

12

PASSIVE WISDOM (PERCEPTION)

Proficiencies:
Light armor, simple weapons.

Languages:
Elvish, Common, Auran

OTHER PROFICIENCIES & LANGUAGES

CP 0

SP 0

EP 0

GP 0

PP 0

TODO: list the equipment and magic items your character carries

EQUIPMENT

(See Features Page)

--Ascendant Step
--Beast Speech
--Dark One's Blessing (22 HP)
--Dark One's Own Luck
--Devil's Sight
--Eldritch Invocations
--Eldritch Master
--Expert Forgery
--Eyes of the Rune Keeper
--Fiendish Resilience
--Hurl Through Hell
--Mimicry
--Mystic Arcanum
--Pact of the Blade
--Sculptor of Flesh
--Sign of Ill Omen
--Thirsting Blade
--Uthgardt Heritage
--Whispers of the Grave

=====
TODO: Describe other features and abilities your character has.

FEATURES & TRAITS



SPELLCASTING CLASS

CHA

SPELLCASTING ABILITY

16

SPELL SAVE DC

+8

SPELL ATTACK BONUS

0

CANTRIPS

Blade Ward (V,S)

Levitate (V,S) (C)

Minor Illusion (S,M)

Speak With Animals (V,S) (R)

Speak With Dead (V,S)

SPELL
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

0

PREPARED

SPELL NAME

Hex (V,S,M) (C)

Witch Bolt (V,S,M) (C)

2

0

☒ Darkness (V,M) (C)

3

0

● Fly (V,S,M) (C)

4

0

5

4

☒ Scrying (V,S,M) (C, \$)

6

0

7

o

8

0

9

0

SPELLS KNOWN