

INSPIRATION

PROFICIENCY BONUS

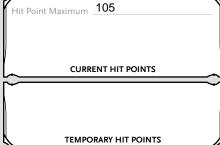
- +8 Strength +8 Dexterity +1 Constitution _+1_ Intelligence O +0 Wisdom O +0 Charisma SAVING THROWS
- +8 Acrobatics (Dex) O +0 Animal Handling (Wis) O +1 Arcana (Int) • +8 Athletics (Str) O +0 Deception (Cha)
- <u>+6</u> Insight (Wis) O +0 Intimidation (Cha) O +1 Investigation (Int)
- O +0 Medicine (Wis) O +1 Nature (Int)

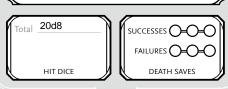
• +7 History (Int)

- +6 Perception (Wis) O +0 Performance (Cha)
- O +0 Persuasion (Cha)
- +7 Religion (Int)
- O +2 Sleight of Hand (Dex)
- O +2 Stealth (Dex)
- O +0 Survival (Wis)

SKILLS







TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

ATK BONUS DAMAGE/TYPE 1d10+2/b Unarmed +8

Armor: None Shield: None

TODO: Describe how your character usually attacks or

ATTACKS & SPELLCASTING

uses spells.

(See Features Page)

- --Darkvision (60')
- --Deflect Missiles (1d10+22)
- --Diamond Soul
- --Empty Body
- --Evasion
- --Extra Attack (2x)
- --Fey Ancestry
- --Flurry of Blows
- --Ki (20 pts, DC=14)
- --Ki-Empowered Strikes
- --Martial Arts
- --Open Hand Technique
- --Patient Defense
- --Perfect Self
- --Purity of Body
- --Quivering Palm
- --Ship's Passage
- --Slow Fall
- --Step of the Wind
- --Stillness of Mind
- --Stunning Strike
- --Timeless Body
- -- Tongue of the Sun and Moon
- --Tranquility
- -- Unarmored Defense
- --Unarmored Movement
- --Wholeness of Body

TODO: Describe other features and abilities your character has.

FEATURES & TRAITS

CHARISMA

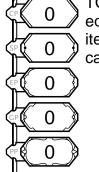
PASSIVE WISDOM (PERCEPTION)

Proficiencies:

Simple weapons, shortswords, unarmed, one type of artisan's tools or one musical instrument.

Languages: Common, Elvish, [choose onel

OTHER PROFICIENCIES & LANGUAGES



TODO: list the equipment and magic items your character carries

EOUIPMENT