

Barbarian2

CHARACTER NAME

Barbarian 20

CLASS & LEVEL

Mountain Dwarf

RACE

Charlatan

BACKGROUND

Lawful evil

ALIGNMENT

Ben

PLAYER NAME

0

EXPERIENCE POINTS

STRENGTH

+3

17

DEXTERITY

+2

14

CONSTITUTION

+2

15

INTELLIGENCE

+1

12

WISDOM

+0

10

CHARISMA

-1

8

0

INSPIRATION

+6

PROFICIENCY BONUS

- ☒ +9 Strength
- ☐ +2 Dexterity
- ☒ +8 Constitution
- ☐ +1 Intelligence
- ☐ +0 Wisdom
- ☐ -1 Charisma

SAVING THROWS

- ☐ +2 Acrobatics (Dex)
- ☐ +0 Animal Handling (Wis)
- ☐ +1 Arcana (Int)
- ☐ +3 Athletics (Str)
- ☒ +5 Deception (Cha)
- ☐ +1 History (Int)
- ☐ +0 Insight (Wis)
- ☐ -1 Intimidation (Cha)
- ☐ +1 Investigation (Int)
- ☐ +0 Medicine (Wis)
- ☐ +1 Nature (Int)
- ☒ +6 Perception (Wis)
- ☐ -1 Performance (Cha)
- ☐ -1 Persuasion (Cha)
- ☐ +1 Religion (Int)
- ☒ +8 Sleight of Hand (Dex)
- ☐ +2 Stealth (Dex)
- ☒ +6 Survival (Wis)

SKILLS

14

ARMOR CLASS

+2(A)

INITIATIVE

35

SPEED

Hit Point Maximum 168

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 20d12

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Handaxe

+9

1d6+3/s

Greatsword

+9

2d6+3/s

Armor: None

Shield: None

TODO: Describe how your character usually attacks or uses spells.

ATTACKS & SPELLCASTING

16

PASSIVE WISDOM (PERCEPTION)

Proficiencies:

Light armor, medium armor, shields, simple weapons, martial weapons, battleaxes, handaxes, throwing hammers, warhammers.

Languages:

Common, Dwarvish

OTHER PROFICIENCIES & LANGUAGES

CP 0
SP 0
EP 0
GP 0
PP 0

TODO: list the equipment and magic items your character carries

EQUIPMENT

(See Features Page)

--Aspect of the Beast (Bear)**

--Brutal Critical

--Danger Sense

--Darkvision (60')

--Dwarven Resilience

--Extra Attack (2x)

--False Identity

--Fast Movement

--Feral Instinct

--Indomitable Might

--Persistent Rage

--Primal Champion

--Rage (+4, 100x/LR)

--Reckless Attack

--Relentless Rage

--Spirit Seeker

--Spirit Walker

--Stonecunning

--Totem Spirit (Tiger)

--Totemic Attunement (Elk)

--Unarmored Defense

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TODO: Describe other features and abilities your character has.

FEATURES & TRAITS