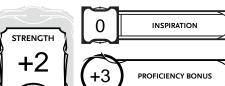


Fighter 8 Knight Ben CLASS & LEVEL BACKGROUND PLAYER NAME

Forest Gnome

Lawful evil ALIGNMENT

0 EXPERIENCE POINTS



DEXTERITY

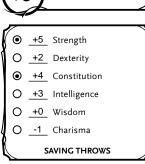
CONSTITUTION

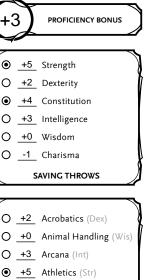
12

WISDOM

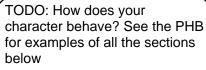
10

CHARISMA









PERSONALITY TRAITS

TODO: What does your character believe in?

IDFALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

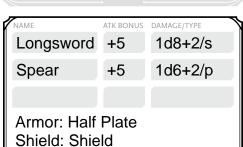
TODO: Describe your characters interesting flaws.

FLAWS



- -1 Intimidation (Cha) O +3 Investigation (Int) O +0 Medicine (Wis)
- O +0 Perception (Wis) O -1 Performance (Cha)
- +2 Persuasion (Cha)
- O +2 Sleight of Hand (Dex)
- O +2 Stealth (Dex)

O +3 Nature (Int) O +3 Religion (Int) O +0 Survival (Wis) SKILLS



DEATH SAVES

TODO: Describe how your character usually attacks or

uses spells.

HIT DICE

(See Features Page)

- --Action Surge
- --Darkvision (60')
- -- Extra Attack (2x)
- --Fighting Style (Select One)\*\*
- -- Gnome Cunning
- --Natural Illusionist
- --Position of Privilege
- --Second Wind
- --Speak with Small Beasts
- --Spellcasting
- --War Magic
- --Weapon Bond

TODO: Describe other features and abilities your character has.

ATTACKS & SPELLCASTING



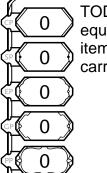
PASSIVE WISDOM (PERCEPTION)

## Proficiencies:

All armor, shields, simple weapons, martial weapons.

Languages: [choose one], Common, Gnomish

OTHER PROFICIENCIES & LANGUAGES



TODO: list the equipment and magic items your character carries

**FEATURES & TRAITS** 

| 0 CANTRIPS                                 | 3 0      | 6 0   |
|--|----------|-------|
| Fire Bolt (V,S)                            |          |       |
| Light (V,M)                                | 0        | 0     |
|  | 0        | 0     |
| Minor Illusion (S,M)                       | 0        | 0     |
|  | 0        | 0     |
|  | 0        | 0     |
|  | 0        | 0     |
|  | 0        | 0     |
|  | 0        | 0     |
| SPELL                                      | 0        | 0     |
| SPELL LEVEL SLOTS TOTAL SLOTS EXPENDED     | 0        |       |
| 1 4  | 0        |       |
|  | 0        | [7] 0 |
| 2°A°G SPELL NAME                           | 0        |       |
| SPELL NAME      Mage Armor (V,S,M)         | <u> </u> | 0     |
| -  |          | 0     |
| Magic Missile (V,S)                        | [4] 0 ]  | 0     |
| 0  |          | 0     |
| 0  | O        | 0     |
| 0  | O        | 0     |
| 0  | O        | 0     |
| 0  | 0        | 0     |
| 0  | 0        | 0     |
| 0  | 0        |       |
| 0  | 0        | 8 0   |
| 0  | 0        |       |
| 0  | 0        | 0     |
|  | 0        | 0     |
| 2 2  | 0        | 0     |
|  | O        | 0     |
| <ul><li>Invisibility (V,S,M) (C)</li></ul> | 0        | 0     |
| 0  |          | 0     |
| 0  | 5 0      | 0     |
| 0  |          |       |
| 0  | 0        | 9 0   |
| 0  | 0        |       |
| 0  | 0        | 0     |
| 0  | 0        | 0     |
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| 0  | 0        | 0     |
| 0  | 0        | 0     |
|  | 0        | 0     |
|  |          |       |
| 0  | 0        | 0     |