

## Barbarian1

CHARACTER NAME

Barbarian 20

CLASS & LEVEL

Hill Dwarf

RACE

Acolyte

BACKGROUND

Lawful good

ALIGNMENT

Ben

PLAYER NAME

0

EXPERIENCE POINTS

STRENGTH

+2

15

DEXTERITY

+2

14

CONSTITUTION

+2

15

INTELLIGENCE

+1

12

WISDOM

+0

11

CHARISMA

-1

8

0

INSPIRATION

+6

PROFICIENCY BONUS

- ☒ +8 Strength
- ☐ +2 Dexterity
- ☒ +8 Constitution
- ☐ +1 Intelligence
- ☐ +0 Wisdom
- ☐ -1 Charisma

SAVING THROWS

- ☐ +2 Acrobatics (Dex)
- ☒ +6 Animal Handling (Wis)
- ☐ +1 Arcana (Int)
- ☒ +8 Athletics (Str)
- ☐ -1 Deception (Cha)
- ☐ +1 History (Int)
- ☒ +6 Insight (Wis)
- ☐ -1 Intimidation (Cha)
- ☐ +1 Investigation (Int)
- ☐ +0 Medicine (Wis)
- ☐ +1 Nature (Int)
- ☐ +0 Perception (Wis)
- ☐ -1 Performance (Cha)
- ☐ -1 Persuasion (Cha)
- ☒ +7 Religion (Int)
- ☐ +2 Sleight of Hand (Dex)
- ☐ +2 Stealth (Dex)
- ☐ +0 Survival (Wis)

SKILLS

16

ARMOR CLASS

+2(A)

INITIATIVE

35

SPEED

Hit Point Maximum 168

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 20d12

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Greataxe

+8

1d12+2/s

Warhammer

+8

1d8+2/b

Armor: None

Shield: Shield

TODO: Describe how your character usually attacks or uses spells.

ATTACKS & SPELLCASTING

10

PASSIVE WISDOM (PERCEPTION)

Proficiencies:

Light armor, medium armor, shields, simple weapons, martial weapons, battleaxes, handaxes, throwing hammers, warhammers.

Languages:

Draconic, Elvish, Common, Dwarvish

OTHER PROFICIENCIES & LANGUAGES

CP 0

SP 0

EP 0

GP 0

PP 0

TODO: list the equipment and magic items your character carries

EQUIPMENT

(See Features Page)

- Brutal Critical
- Danger Sense
- Darkvision (60')
- Dwarven Resilience
- Dwarven Toughness\*\*
- Extra Attack (2x)
- Fast Movement
- Feral Instinct
- Frenzy
- Indomitable Might
- Intimidating Presence
- Mindless Rage
- Persistent Rage
- Primal Champion
- Rage (+4, 100x/LR)
- Reckless Attack
- Relentless Rage
- Retaliation
- Shelter of the Faithful
- Stonecunning
- Unarmored Defense

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TODO: Describe other features and abilities your character has.

FEATURES & TRAITS