

Barbarian 20 CLASS & LEVEL

RACE

BACKGROUND Hill Dwarf

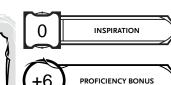
Lawful good ALIGNMENT

Acolyte

Ben PLAYER NAME

0

EXPERIENCE POINTS



STRENGTH

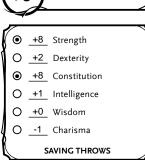
DEXTERITY

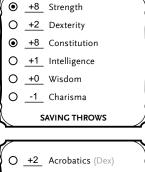
ONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA







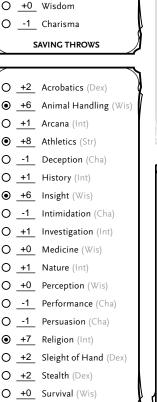
O -1 Persuasion (Cha)

• +7 Religion (Int)

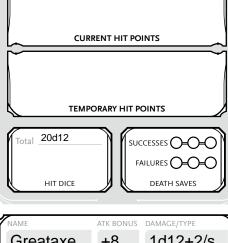
O +2 Stealth (Dex)

O +0 Survival (Wis)

SKILLS







TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

Greataxe 1d12+2/s +8 Warhamme +8 1d8+2/b

Armor: None Shield: Shield

TODO: Describe how your character usually attacks or

uses spells.

(See Features Page)

- --Brutal Critical
- -- Danger Sense
- --Darkvision (60')
- -- Dwarven Resilience
- -- DwarvenToughness**
- --Extra Attack (2x)
- --Fast Movement
- --Feral Instinct
- --Frenzy
- --Indomitable Might
- --Intimidating Presence
- --Mindless Rage
- --Persistent Rage
- -- Primal Champion
- --Rage (+4, 100x/LR)
- --Reckless Attack
- --Relentless Rage
- --Retaliation
- --Shelter of the Faithful
- --Stonecunning
- -- Unarmored Defense

TODO: Describe other features and abilities your character has.

FEATURES & TRAITS

PASSIVE WISDOM (PERCEPTION)

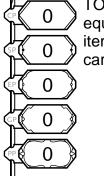
Proficiencies:

Light armor, medium armor, shields, simple weapons, martial weapons, battleaxes, handaxes, throwing hammers, warhammers.

Languages:

Draconic, Elvish, Common, Dwarvish

OTHER PROFICIENCIES & LANGUAGES



TODO: list the equipment and magic items your character carries

ATTACKS & SPELLCASTING