



+3 PROFICIENCY BONUS

- O +1 Strength
 O +0 Dexterity
 O -1 Constitution
 O +1 Intelligence

 +6 Wisdom
 +5 Charisma

 SAVING THROWS
- O +0 Acrobatics (Dex)
 O +3 Animal Handling (Wis)
 O +1 Arcana (Int)
 +4 Athletics (Str)
 +5 Deception (Cha)
- +6 Insight (Wis)
 +2 Intimidation (Cha)
 +1 Investigation (Int)
 +3 Medicine (Wis)

+4 History (Int)

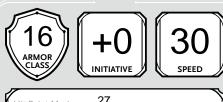
O +3 Perception (Wis)
O +2 Performance (Cha)

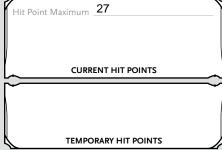
O +1 Nature (Int)

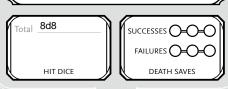
- O +2 Persuasion (Cha)
 O +1 Religion (Int)
- O +0 Sleight of Hand (Dex)
- O <u>+0</u> Stealth (Dex)

O <u>+3</u> Survival (Wis)

SKILLS







TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS



Armor: Chain Mail Shield: None

TODO: Describe how your character usually attacks or

uses spells.

(See Features Page)

- -- Accursed Specter
- --Eldritch Invocations
- --Firbolg Magic
- --Hex Warrior
- --Hexblades Curse
- --Hidden Step
- -- Mask of Many Faces
- --Minions of Chaos
- --One with Shadows
- --Pact of the Tome
- --Powerful Build
- --Repelling Blast
- --Speech of Beast and Leaf
- --Watcher's Eye

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TODO: Describe other features and abilities your character has.

ATTACKS & SPELLCASTING

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CHARISMA

PASSIVE WISDOM (PERCEPTION)

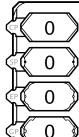
Proficiencies:

Light armor, simple weapons, martial weapons, medium armor, shields.

Languages:

Celestial, Dwarvish, Common, Elvish, Giant

OTHER PROFICIENCIES & LANGUAGES



TODO: list the equipment and magic items your character carries

EQUIPMENT

FEATURES & TRAITS

0 CANTRIPS	3 0	6 0
Blade Ward (V,S)	Fly (V,S,M) (C)	
Disguise Self (V,S)	0	0
Minor Illusion (S,M)	0	0
	0	0
	0	0
	0	0
	O	0
SPELL	0	0
SPELL LEVEL SLOTS TOTAL SLOTS EXPENDED	0	
1 0	0	7 0
cPAo	0	
SPELL NAME Hex (V,S,M) (C)	0	0
Witch Bolt (V,S,M) (C) Witch Bolt (V,S,M) (C)	4 2	0
0	4 2	0
0	<u> </u>	0
O	0	0
0	0	0
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	0	0
2 0	0	0
Darkness (V,M) (C)	0	0
0	*	0
0	5 0	0
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