

Ranger3

CHARACTER NAME

Revised Ranger 8

CLASS & LEVEL

Courtier

BACKGROUND

Ben

PLAYER NAME

Fire Genasi

RACE

Lawful good

ALIGNMENT

0

EXPERIENCE POINTS

STRENGTH

+1

13

DEXTERITY

+2

15

CONSTITUTION

+3

16

INTELLIGENCE

+1

13

WISDOM

+0

10

CHARISMA

-1

8

0

INSPIRATION

+3

PROFICIENCY BONUS

- ☒ +4 Strength
- ☒ +5 Dexterity
- ☐ +3 Constitution
- ☐ +1 Intelligence
- ☐ +0 Wisdom
- ☐ -1 Charisma

SAVING THROWS

- ☐ +2 Acrobatics (Dex)
- ☒ +3 Animal Handling (Wis)
- ☐ +1 Arcana (Int)
- ☒ +4 Athletics (Str)
- ☐ -1 Deception (Cha)
- ☐ +1 History (Int)
- ☒ +3 Insight (Wis)
- ☐ -1 Intimidation (Cha)
- ☒ +4 Investigation (Int)
- ☐ +0 Medicine (Wis)
- ☐ +1 Nature (Int)
- ☐ +0 Perception (Wis)
- ☐ -1 Performance (Cha)
- ☒ +2 Persuasion (Cha)
- ☐ +1 Religion (Int)
- ☐ +2 Sleight of Hand (Dex)
- ☐ +2 Stealth (Dex)
- ☐ +0 Survival (Wis)

SKILLS

12

ARMOR CLASS

+2(A)

INITIATIVE

30

SPEED

Hit Point Maximum 72

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 8d10

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Longbow

+5

1d8+2/p

Shortsword

+5

1d6+2/p

Dagger

+5

1d4+2/p

Armor: None

Shield: None

TODO: Describe how your character usually attacks or uses spells.

ATTACKS & SPELLCASTING

10

PASSIVE WISDOM (PERCEPTION)

Proficiencies:

Light armor, medium armor, shields, simple weapons, martial weapons.

Languages:

celestial, elvish, Common, Primordial

OTHER PROFICIENCIES & LANGUAGES

CP 0
SP 0
EP 0
GP 0
PP 0

TODO: list the equipment and magic items your character carries

EQUIPMENT

(See Features Page)

- Animal Companion
- Beast's Defense
- Companions Bond
- Coordinated Attack
- Court Functionary
- Darkvision (60')
- Favored Enemy
- Fighting Style (Two-Weapon Fighting)
- Fire Resistance
- Fleet of Foot
- Great Favored Enemy
- Natural Explorer
- Primeval Awareness
- Reach to the Blaze

=====
TODO: Describe other features and abilities your character has.

FEATURES & TRAITS



Revised Ranger 8

SPELLCASTING
CLASS

WIS

SPELLCASTING
ABILITY

11

SPELL SAVE DC

+3

SPELL ATTACK
BONUS

0

CANTRIPS

3

0

☉ Daylight (V,S)

6

0

SPELL
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

4

PREPARED

SPELL NAME

☉ Animal Friendship (V,S,M)

☉ Fog Cloud (V,S) (C)

4

0

☉ Stoneskin (V,S,M) (C)

7

0

8

0

2

3

☉ Barkskin (V,S,M) (C)

5

0

☉ Tree Stride (V,S) (C)

9

0

SPILLS KNOWN