

Fighter1

CHARACTER NAME

Fighter 15

CLASS & LEVEL

Dragonborn

RACE

Noble

BACKGROUND

Neutral good

ALIGNMENT

Ben

PLAYER NAME

0

EXPERIENCE POINTS

STRENGTH

+3

17

DEXTERITY

+2

14

CONSTITUTION

+1

13

INTELLIGENCE

+1

12

WISDOM

+0

10

CHARISMA

-1

9

0

INSPIRATION

+5

PROFICIENCY BONUS

- ☒ +8 Strength
- ☐ +2 Dexterity
- ☒ +6 Constitution
- ☐ +1 Intelligence
- ☐ +0 Wisdom
- ☐ -1 Charisma

SAVING THROWS

- ☐ +2 Acrobatics (Dex)
- ☐ +0 Animal Handling (Wis)
- ☐ +1 Arcana (Int)
- ☒ +8 Athletics (Str)
- ☐ -1 Deception (Cha)
- ☒ +6 History (Int)
- ☐ +0 Insight (Wis)
- ☒ +4 Intimidation (Cha)
- ☐ +1 Investigation (Int)
- ☐ +0 Medicine (Wis)
- ☐ +1 Nature (Int)
- ☐ +0 Perception (Wis)
- ☐ -1 Performance (Cha)
- ☒ +4 Persuasion (Cha)
- ☐ +1 Religion (Int)
- ☐ +2 Sleight of Hand (Dex)
- ☐ +2 Stealth (Dex)
- ☐ +0 Survival (Wis)

SKILLS

16

ARMOR CLASS

+2

INITIATIVE

30

SPEED

Hit Point Maximum 96

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 15d10

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Greatsword

+8

2d6+3/s

Longbow

+7

1d8+2/p

Battleaxe

+8

1d8+3/s

Armor: Chain Mail

Shield: None

TODO: Describe how your character usually attacks or uses spells.

ATTACKS & SPELLCASTING

10

PASSIVE WISDOM (PERCEPTION)

Proficiencies:

All armor, shields, simple weapons, martial weapons.

Languages:

Elvish, Common, Draconic

OTHER PROFICIENCIES & LANGUAGES

CP 0

SP 0

EP 0

GP 0

PP 0

TODO: list the equipment and magic items your character carries

EQUIPMENT

(See Features Page)

- Action Surge
- Breath Weapon
- Combat Superiority (d10)
- Commander's Strike
- Damage Resistance
- Disarming Attack
- Distracting Strike
- Draconic Ancestry
- Evasive Footwork
- Extra Attack (3x)
- Fighting Style (Select One)**
- Indomitable (2x/LR)
- Know Your Enemy
- Lunging Attack
- Parry
- Position of Privilege
- Rally
- Relentless
- Second Wind
- Student of War
- Sweeping Attack

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TODO: Describe other features and abilities your character has.

FEATURES & TRAITS