

Fighter 15 CLASS & LEVEL

Noble BACKGROUND

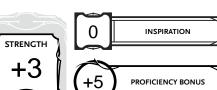
ALIGNMENT

Ben PLAYER NAME

Dragonborn Neutral good

0

EXPERIENCE POINTS



DEXTERITY

14

CONSTITUTION

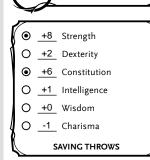
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INTELLIGENCE

WISDOM

10

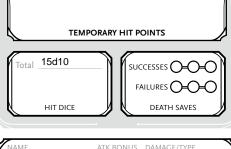
CHARISMA











TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

NAME	ATK BONUS	DAMAGE/TYPE
Greatsword	+8	2d6+3/s
Longbow	+7	1d8+2/p
Battleaxe	+8	1d8+3/s

Armor: Chain Mail Shield: None

TODO: Describe how your character usually attacks or

ATTACKS & SPELLCASTING

uses spells.

(See Features Page)

- --Action Surge
- --Breath Weapon
- --Combat Superiority (d10)
- --Commander's Strike
- -- Damage Resistance
- -- Disarming Attack
- -- Distracting Strike
- -- Draconic Ancestry
- -- Evasive Footwork
- --Extra Attack (3x)
- --Fighting Style (Select One)**
- --Indomitable (2x/LR)
- --Know Your Enemy
- --Lunging Attack
- --Parry
- --Position of Privilege
- --Rally
- --Relentless
- --Second Wind
- --Student of War
- --Sweeping Attack

TODO: Describe other features and abilities your character has.

FEATURES & TRAITS

PASSIVE WISDOM (PERCEPTION)

O +1 Religion (Int)

O +2 Stealth (Dex)

O +0 Survival (Wis)

O +2 Sleight of Hand (Dex)

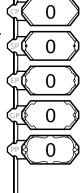
SKILLS

Proficiencies:

All armor, shields, simple weapons, martial weapons.

Languages:

Elvish, Common, Draconic



TODO: list the equipment and magic items your character carries

OTHER PROFICIENCIES & LANGUAGES

EOUIPMENT