

Ranger 3 Uthgardt Tribe Member Ben CLASS & LEVEL BACKGROUND PLAYER NAME Lizardfolk Neutral good 0 ALIGNMENT **EXPERIENCE POINTS**



STRENGTH

13

DEXTERITY

15

12

INTELLIGENCE

WISDOM

15

CHARISMA

Proficiencies:

Languages:

PROFICIENCY BONUS

- +3 Strength +4 Dexterity +1 Constitution _-1_ Intelligence O +2 Wisdom O +1 Charisma CONSTITUTION SAVING THROWS
 - O +2 Acrobatics (Dex) O +2 Animal Handling (Wis) O -1 Arcana (Int) +3 Athletics (Str) O +1 Deception (Cha)
 - _+4 Insight (Wis) +1 Intimidation (Cha) • +1 Investigation (Int)
 - O +2 Medicine (Wis) O _-1 Nature (Int)
 - O +2 Perception (Wis) O +1 Performance (Cha)
 - O +1 Persuasion (Cha)
 - O -1 Religion (Int)
 - O +2 Sleight of Hand (Dex)
 - O +2 Stealth (Dex)
 - O +2 Survival (Wis)

PASSIVE WISDOM (PERCEPTION)

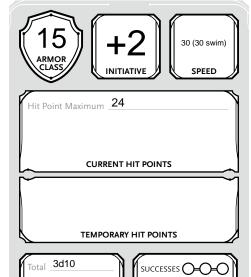
Light armor, medium armor, shields, simple weapons,

Dwarvish, Common, Draconic

OTHER PROFICIENCIES & LANGUAGES

martial weapons, bite.

SKILLS





FAILURES O-O-C

DEATH SAVES

Armor: Chain Shirt Shield: None

HIT DICE

TODO: Describe how your character usually attacks or

uses spells.

ATTACKS & SPELLCASTING



TODO: list the equipment and magic items your character carries 0 0

TODO: How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

TODO: What does your character believe in?

IDEALS

TODO: Describe what debts your character has to pay, and other commitments or ongoing

BONDS

TODO: Describe your characters interesting flaws.

FLAWS

(See Features Page)

- -- Cunning Artisan
- -- Detect Portal
- -- Favored Enemy
- --Fighting Style (Dueling)
- --Hold Breath
- --Hungry Jaws
- --Natural Armor
- --Natural Explorer
- --Planar Warrior (1d8/f)
- --Primeval Awareness
- -- Uthgardt Heritage

TODO: Describe other features and abilities your character has.

FEATURES & TRAITS

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