

Homework 1 solutions

Intro to Robotics

1 Matrix addition, scalar multiplication and transpose

$$5 * \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} + \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} =$$

What is the transpose of Matrix D ?

$$D = \begin{bmatrix} -1 & 9 & 17 \\ 44 & -122 & 8 \\ 24 & 0 & 1 \end{bmatrix}$$

Solution: 1. $5 * \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} + \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} = \begin{bmatrix} 6 & 12 & 18 \\ 24 & 30 & 36 \\ 42 & 48 & 54 \end{bmatrix}$

2. $\begin{bmatrix} -1 & 9 & 17 \\ 44 & -122 & 8 \\ 24 & 0 & 1 \end{bmatrix}^T = \begin{bmatrix} -1 & 44 & 24 \\ 9 & -122 & 0 \\ 17 & 8 & 1 \end{bmatrix}$

2 Matrix multiplication

$$\begin{bmatrix} 7 & 0 & 8 \\ 2 & 4 & 3 \end{bmatrix} \begin{bmatrix} 0 & 2 \\ 9 & 6 \\ 1 & 5 \end{bmatrix} =$$

$$\begin{bmatrix} 0 & 2 \\ 9 & 6 \\ 1 & 5 \end{bmatrix} \begin{bmatrix} 7 & 0 & 8 \\ 2 & 4 & 3 \end{bmatrix} =$$

Explain why the matrix multiplication below is not possible.

$$\begin{bmatrix} 7 & 0 & 8 \\ 2 & 4 & 3 \\ 2 & 4 & 8 \end{bmatrix} \begin{bmatrix} 7 & 0 \\ 2 & 4 \end{bmatrix} =$$

Solution: 1. $\begin{bmatrix} 7 & 0 & 8 \\ 2 & 4 & 3 \\ 2 & 4 & 8 \end{bmatrix} \begin{bmatrix} 0 & 2 \\ 9 & 6 \\ 1 & 5 \end{bmatrix} = \begin{bmatrix} 8 & 54 \\ 39 & 43 \end{bmatrix}$

2. $\begin{bmatrix} 0 & 2 \\ 9 & 6 \\ 1 & 5 \end{bmatrix} \begin{bmatrix} 7 & 0 & 8 \\ 2 & 4 & 3 \end{bmatrix} = \begin{bmatrix} 4 & 8 & 6 \\ 25 & 24 & 90 \\ 17 & 20 & 23 \end{bmatrix}$

3. $(3 \times 3) (2 \times 2)$ dimensions are not compatible for matrix multiplication.

3 Inverse and RREF

What is the inverse matrix of A?

$$A = \begin{bmatrix} 3 & 2 & 1 \\ -1 & 0 & 7 \\ 2 & 3 & 1 \end{bmatrix}$$

Explain why the inverse of B does not exist?

$$B = \begin{bmatrix} 1 & -2 & 1 \\ 3 & 9 & 3 \\ -9 & -27 & -9 \end{bmatrix}$$

Solution: 1. $A^{-1} = \begin{bmatrix} .46 & -.04 & -.21 \\ -.54 & -.04 & .79 \\ .68 & .18 & -.93 \end{bmatrix}$

2. The inverse of B does not exist because B is a singular matrix. You can see this by the fact that column vector 1 and column vector 3 are equivalent (making them co-linear). This implies that the column vectors of B do not span 3d space, and thus the volume spanned by the column vectors is equal to 0 (determinant is 0).

4 Determinant

What is the determinant of C? is C singular?

$$C = \begin{bmatrix} 3 & 7 & 1 \\ 1 & -4 & 6 \\ 8 & 8 & 8 \end{bmatrix}$$

Solution: Matrix C is not singular because determinant is non-zero.

$$\det \begin{pmatrix} 3 & 7 & 1 \\ 1 & -4 & 6 \\ 8 & 8 & 8 \end{pmatrix} = 3(-4 * 8 - 6 * 8) - 7(1 * 8 - 6 * 8) + 1(1 * 8 - -4 * 8) = 80$$

5 Cross product and normal vector

Compute the cross product of $v_1 \times v_2$

$$v_1 = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix} \quad v_2 = \begin{bmatrix} 8 \\ -4 \\ 3 \end{bmatrix}$$

Let n be the normal vector. Draw v_1 , v_2 , and n with respect to each other. Show that the matrix M is non-singular without computing the determinant.

$$M = [v_1 v_2 n]$$

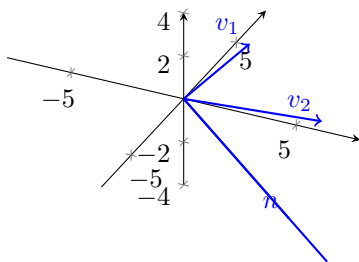
Solution: $v_1 \times v_2 = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix} \times \begin{bmatrix} 8 \\ -4 \\ 3 \end{bmatrix} = \det \begin{pmatrix} i & j & k \\ 2 & 2 & 2 \\ 8 & -4 & 3 \end{pmatrix} = i(2 * 3 - 2 * -4) -$

$$j(2 * 3 - 2 * 8) + k(2 * -4 - 2 * 8) = 14i + 10j - 24k$$

thus, $n = \begin{bmatrix} 14 \\ 10 \\ -24 \end{bmatrix}$

$$M = [v_1 v_2 n] = \begin{bmatrix} 2 & 8 & 14 \\ 2 & -4 & 10 \\ 2 & 3 & -24 \end{bmatrix}$$

We can draw the column vectors and see they are not colinear, which implies the matrix M is not singular.



6 Dot product

Solve for the angle between v_1 and v_2

$$v_1 = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix} \quad v_2 = \begin{bmatrix} 4 \\ 0 \\ 1 \end{bmatrix}$$

$$\text{Solution: } \arccos\left(\frac{v_1 \cdot v_2}{\|v_1\| \|v_2\|}\right) = \arccos\left(\frac{\begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ 0 \\ 1 \end{bmatrix}}{\left\| \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix} \right\| \left\| \begin{bmatrix} 4 \\ 0 \\ 1 \end{bmatrix} \right\|}\right) = \arccos\left(\frac{1*4 + -2*0 + 3*1}{\sqrt{1^2 + -2^2 + 3^2} \sqrt{4^2 + 0^2 + 1^2}}\right) =$$

$$\arccos\left(\frac{7}{\sqrt{14}\sqrt{17}}\right) = \arccos(.45) = 63.26^\circ$$

7 Frames, translations and rotations

Given frames: Frame {A} = universe,

$$\text{Frame \{B\} = } \{ {}^A_B R = \begin{bmatrix} \cos(135) & -\sin(135) \\ \sin(135) & \cos(135) \end{bmatrix}, {}^A P_{Borg} = \begin{bmatrix} 3 \\ 4 \end{bmatrix} \},$$

$$\text{Frame \{C\} = } \{ {}^B_C R = \begin{bmatrix} \cos(-30) & -\sin(-30) \\ \sin(-30) & \cos(-30) \end{bmatrix}, {}^B P_{Corg} = \begin{bmatrix} -2 \\ 2 \end{bmatrix} \},$$

$$\text{Frame \{D\} = } \{ {}^A_D R = \begin{bmatrix} \cos(0) & -\sin(0) \\ \sin(0) & \cos(0) \end{bmatrix}, {}^A P_{Dorg} = \begin{bmatrix} 3 \\ -3 \end{bmatrix} \},$$

$$\text{Frame \{E\} = } \{ {}^A_E R = \begin{bmatrix} \cos(60) & -\sin(60) \\ \sin(60) & \cos(60) \end{bmatrix}, {}^A P_{Eorg} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \},$$

$$\text{Frame \{F\} = } \{ {}^A_F R = \begin{bmatrix} \cos(45) & -\sin(45) \\ \sin(45) & \cos(45) \end{bmatrix}, {}^A P_{Forg} = \begin{bmatrix} -1 \\ -1 \end{bmatrix} \},$$

$$\text{Frame \{G\} = } \{ {}^F_G R = \begin{bmatrix} \cos(90) & -\sin(90) \\ \sin(90) & \cos(90) \end{bmatrix}, {}^F P_{Gorg} = \begin{bmatrix} -2 \\ 5 \end{bmatrix} \}$$

$$\text{Given points: } {}^A P_1 = \begin{bmatrix} 3 \\ -2 \end{bmatrix}, {}^B P_2 = \begin{bmatrix} 8 \\ 6 \end{bmatrix}, {}^C P_3 = \begin{bmatrix} -3 \\ -5 \end{bmatrix}, {}^D P_4 = \begin{bmatrix} -2 \\ 4 \end{bmatrix}, {}^E P_5 = \begin{bmatrix} .7 \\ .7 \end{bmatrix},$$

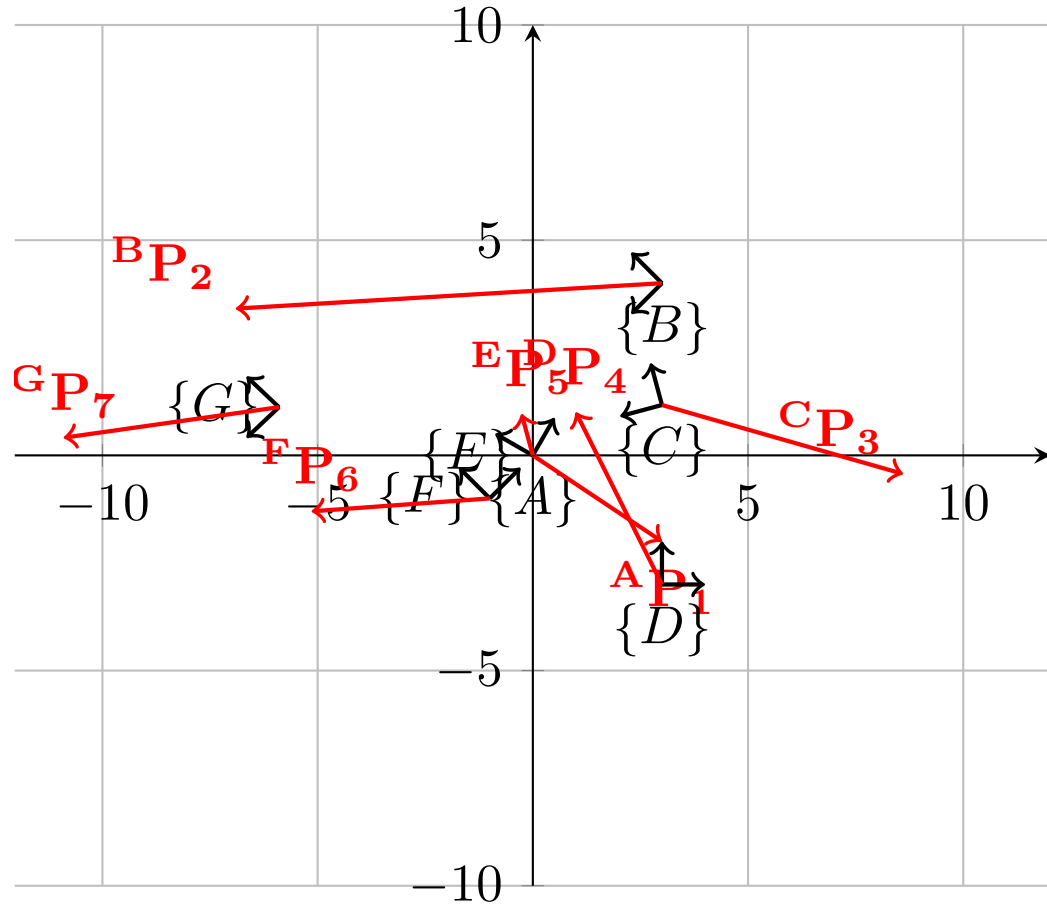
$${}^F P_6 = \begin{bmatrix} -3.14 \\ 2.718 \end{bmatrix}, {}^G P_7 = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$

Questions:

1. Draw the frames and points given above.
2. Compute ${}^A_C T$ and ${}^A_G T$.
3. Find ${}^D P_1$ and ${}^A P_4$.
4. Find ${}^E P_1$ and ${}^A P_5$.
5. Find ${}^B P_1$ and ${}^A P_2$.
6. Find ${}^F P_1$ and ${}^A P_6$.
7. Find ${}^F P_2$ and ${}^B P_6$.
8. Find ${}^D P_5$ and ${}^E P_4$.
9. Find ${}^C P_7$ and ${}^G P_3$.

- A. Apply a rotation of -80° and translate by vector $v = \begin{bmatrix} -6 \\ 7 \end{bmatrix}$ to ${}^A P_1$.
- B. Apply a rotation of 130° and translate by vector $v = \begin{bmatrix} 4 \\ -2 \end{bmatrix}$ to ${}^C P_7$.

Solution: 1.



$$2. \quad {}^A T = {}^A T {}_B^B T = \begin{bmatrix} c135 & -s135 & 3 \\ s135 & c135 & 4 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c-30 & -s-30 & -2 \\ s-30 & c-30 & 2 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -.26 & -.97 & 3 \\ .97 & -.26 & 1.17 \\ 0 & 0 & 1 \end{bmatrix}$$

$${}^A T = {}_F^F T {}_G^G T = \begin{bmatrix} c45 & -s45 & -1 \\ s45 & c45 & -1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c90 & -s90 & -2 \\ s90 & c90 & 5 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -.71 & -.71 & -5.95 \\ .71 & -.71 & 1.12 \\ 0 & 0 & 1 \end{bmatrix}$$

$$3. \quad {}^D P_1 = {}_A^D T {}^A P_1 = \begin{bmatrix} 1 & 0 & -3 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{aligned}
{}^A P_4 &= {}^A T^D P_4 = \begin{bmatrix} 1 & 0 & 3 \\ 0 & 1 & -3 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -2 \\ 4 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \\
4. \quad {}^E P_1 &= {}^E T^A P_1 = \begin{bmatrix} .5 & .87 & 0 \\ -.87 & .5 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} -.23 \\ -3.6 \\ 1 \end{bmatrix} \\
{}^A P_5 &= {}^A T^E P_5 = \begin{bmatrix} .5 & -.87 & 0 \\ .87 & .5 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} .7 \\ .7 \\ 1 \end{bmatrix} = \begin{bmatrix} -.26 \\ .96 \\ 1 \end{bmatrix} \\
5. \quad {}^B P_1 &= {}^B T^A P_1 = \begin{bmatrix} -.71 & .71 & -.71 \\ -.71 & -.71 & 4.95 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} -4.24 \\ 4.24 \\ 1 \end{bmatrix} \\
{}^A P_2 &= {}^A T^B P_2 = \begin{bmatrix} c135 & .-s135 & 3 \\ s135 & c135 & 4 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 8 \\ 6 \\ 1 \end{bmatrix} = \begin{bmatrix} -6.9 \\ 3.41 \\ 1 \end{bmatrix} \\
6. \quad {}^F P_1 &= {}^F T^A P_1 = \begin{bmatrix} .71 & .71 & 1.41 \\ -.71 & .71 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2.12 \\ -3.54 \\ 1 \end{bmatrix} \\
{}^A P_6 &= {}^A T^F P_6 = \begin{bmatrix} .71 & -.71 & -1 \\ .71 & .71 & -1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -3.14 \\ 2.718 \\ 1 \end{bmatrix} = \begin{bmatrix} -5.14 \\ -1.29 \\ 1 \end{bmatrix} \\
7. \quad {}^F P_2 &= {}^F T^A P_2 = \begin{bmatrix} .71 & .71 & 1.41 \\ -.71 & .71 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -6.9 \\ 5.41 \\ 1 \end{bmatrix} = \begin{bmatrix} .36 \\ 8.71 \\ 1 \end{bmatrix} \\
{}^B P_6 &= {}^B T^A P_6 = \begin{bmatrix} -.71 & .71 & -.71 \\ -.71 & -.71 & 4.95 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -5.14 \\ -1.29 \\ 1 \end{bmatrix} = \begin{bmatrix} 2.01 \\ 9.5 \\ 1 \end{bmatrix} \\
8. \quad {}^D P_5 &= {}^D T^A P_5 = \begin{bmatrix} 1 & 0 & -3 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -.26 \\ .96 \\ 1 \end{bmatrix} = \begin{bmatrix} -3.26 \\ 3.96 \\ 1 \end{bmatrix} \\
{}^E P_4 &= {}^E T^A P_4 = \begin{bmatrix} .5 & .87 & 0 \\ -.87 & .5 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1.37 \\ -.37 \\ 1 \end{bmatrix} \\
9. \quad {}^C P_7 &= {}^C T_G^A T^A P_1 = \begin{bmatrix} -.26 & .97 & -.36 \\ -.97 & -.26 & 3.2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -.71 & -.71 & -3.95 \\ .71 & -.71 & 1.12 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 4 \\ 1 \end{bmatrix} = \\
&\begin{bmatrix} 2.87 \\ 13.62 \\ 1 \end{bmatrix} \\
{}^G P_3 &= {}^G T_C^A T^C P_3 = \begin{bmatrix} -.71 & .71 & -5 \\ -.71 & -.71 & -3.41 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -.26 & -.97 & 3 \\ .97 & -.26 & 1.17 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -3 \\ -5 \\ 1 \end{bmatrix} = \begin{bmatrix} -6.39 \\ -12.19 \\ 1 \end{bmatrix}
\end{aligned}$$

$$\begin{aligned} \text{A. } T &= \begin{bmatrix} c-80 & -s-80 & -6 \\ s-80 & c-80 & 7 \\ 0 & 0 & 1 \end{bmatrix} \\ {}^A P'_1 = T^A P_1 &= \begin{bmatrix} c-80 & -s-80 & -6 \\ s-80 & c-80 & 7 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} -7.45 \\ 3.7 \\ 1 \end{bmatrix} \\ \text{B. } T &= \begin{bmatrix} c130 & -s130 & 4 \\ s130 & c130 & -2 \\ 0 & 0 & 1 \end{bmatrix} \\ {}^C P'_7 = T^C P_7 &= \begin{bmatrix} c130 & -s130 & 4 \\ s130 & c130 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2.87 \\ 13.62 \\ 1 \end{bmatrix} = \begin{bmatrix} -8.28 \\ -8.56 \\ 1 \end{bmatrix} \end{aligned}$$

8 Programming question 1

In python use numpy, opencv, or code your own functions to verify your answers are correct for parts 1-6. Or you can use c++ with eigen(https://eigen.tuxfamily.org/index.php?title=Main_Page) or install opencv in c++, to verify your answers for parts 1-6. **Submit as .py or .cpp file. I should be able to run your code and get the answers for parts 1-6.**

CODE ON BLACKBOARD

9 Programming question 2

Create a class in python or c++ to represent a 2D frame object. Make sure to include at least parent frame, child frame, origin, and orientation.

1. Write a function for multiplying frames. This should return a new frame object.
 2. Write a function that takes as input a point, rotation, and translation, then returns a new point that has been rotated and translated.
 3. Write a function that takes from_frame, to_frame, and a point in from_frame as input, and returns the point in to_frame.
 4. Use your class to verify your answers from part 7.
- submit the .py or .cpp files you created**

CODE ON BLACKBOARD