Real-time Social Media Sentiment Analysis

Statistical Learning and Data Analytics

Project Proposal

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1. Introduction

Social media is a place where distributed social agents express their opinions, daily interactions, emotions, and feelings by posting multiple contents, tweets, images, video etc., such as on Facebook, Twitter and Instagram. With the massive growth in social web services, and media, these digital platforms reshapes the consumers preferences, and daily lives in a inevitable way. As the consumers daily preferences are ever-changing, the value-driven enterprises moved their digital marketing agencies to social medias, especially in Facebook and Twitter. Hence, these ever-growing social data in any kind contains natural human-behavior based information that facilitates the autonomous decision making. To extract behavioral information from complex and distributed social media data, sentiment analysis literature is emerged and powered by statistical learning theories and deep learning. By acknowledging the social-economical context, we determined to develop behavior-aware machine learning algorithms, specialized for understanding the social text data by extracting behavior-oriented sentiments.

2. Proposal

As the project consist of multiple layers, we'll introduce different learning algorithms for each phase of the project, by fixing the training data but varying the testing data. As the sentiment analysis task is supervised, we need to have labels for the social text data that represents the sentiments annotated by human specialists or autonomous annotation system. To capture social media dynamics, and stochasticity driven by human psychology, we looked for highly generic social text data which hopefully scalable and generalizable to real-life applications in business context. We found that Sentiment 140 [1] dataset is appropriate for our needs, and the scope of the project, as it consist of tweets and sentiments of a brands & products, that are highly scalable for brand needs, managements, operations, and pollings. By acknowledging the difficulty of producing sentiment analyzer by machines for multi-domain applications or general written language, we'll be developing sentiment analyzer for social brand based products. The dataset consist of 1.6 million tweets with their corresponding sentiments, that are broadcasted between [0,4], being the polarity of the tweet 0 = negative, 2 = neutral, and 4 = positive. By the inference time, we'll fetch real-time tweet data from Twitter, and produce predictions in a real-time. As the social tweets are highly unstructured, having a large corpus and stochastic by nature, the curse of dimensionality, sparsity, the extraction of semantic information, and being realtime are our main challenges we'll face with, that constraints our computational comfort zone. Before blindly feeding the ML model by social text data, we need to incorporate comprehensive text preprocessing techniques to our pipeline, such as lower casing, stopping removal words, stemming, lemmatization and tokenization to convert unstructured text data to representable numbers. Further text preprocessing techniques, e.g., domain-agnostic or application-specific preprocessing will be applied, such as emoji, URL, date time and non-linguistic text removals. On the other hand, as human emotions are complex subject to understand, and communication consist of several aggregerators, such as verbals, tones, voices, modulations, micro-expressions, jests and mimics and words, capturing the behavioral information by just analyzing the text data is conceptually difficult. Understanding of the tone is highly difficult to interpret verbally, and more formidable to capture in textual data by machines. As the social data is composed of both subjective and objective contexts, things are getting complicated while analyzing a tones of massive textual sentiment datasets. Then, the polarity of words is another expected challenges to overcome, as there are words such as "great" (strong positive) or "worst" (strong negative), which are quite distinguishable, but there are words in-between conjugations, such as "not so bad", that are superficially hard task for machines to capture.

To understanding holistic side of the text, topic-based or aspect-based sentiment analysis can be applied. Another linguistical challenge, we'll face with, is the sarcasm of the written language. People use irony and sarcasm in their social interactions, discussions and negotiations. To clutch the irony and sarcasm of the social text data, capturing the semantic information lying in the social text data will be quite significant aspect of ML model as it can be trained accordingly. Moreover, we acknowledge that non-text contents, such as emoji and images, can help us to decode the sentiment of the content, but for the scope of this project, we'll not include the materials except for texts. In the scope of this project, by realizing our computing power and inability to use any deep learning or automatic differentiation tool, we'll try to incorporate layers, that have the ability of extraction of semantic information, e.g., Word2Vec Embedding layers, to perform cognitive-aware sentiment analysis. Then, from the machine learning perspective, we'll design & develop classifier-based learning algorithms, as of start, we'll introduce Naive Bayes, to construct our baseline model. Then, we'll move to more advanced machine learning algorithms such as SVM. Finaly, we'll construct Deep Neural Network (DNN) architectures with both embedding & linear layers, to capture semantic information lying in the tweet data, with non-convex optimizers, and Cross Entropy based compilers that hopefully extract behavioral sentiments in a accurate manner.

3. Conclusion

By recognizing the significance of autonomous analysis of social media data that represents human preferences, daily interactions, and behavioral cognition, we'll design cognitive machine learning algorithms, from Naive Bayes to Deep Neural Networks, to capture the social-economical dynamics by extracting sentimental information. As the cognitive machine learning models are fueled by behavior-oriented data, we'll determined to utilize Sentiment140 [1] dataset that consist of 1.6 Million social tweets from brands & products, to train our models. By the prediction time, we'll fetch real-time tweet data to analyze our models real-time performance, as it super-significant aspect of any statistical model in the context of learning theories.

References

[1] Alec Go, Richa Bhayani, and Lei Huang. "Twitter sentiment classification using distant supervision". In: CS224N project report, Stanford 1.12 (2009), p. 2009.