SEN346

SOFTWARE ENGINEERING TOOLS
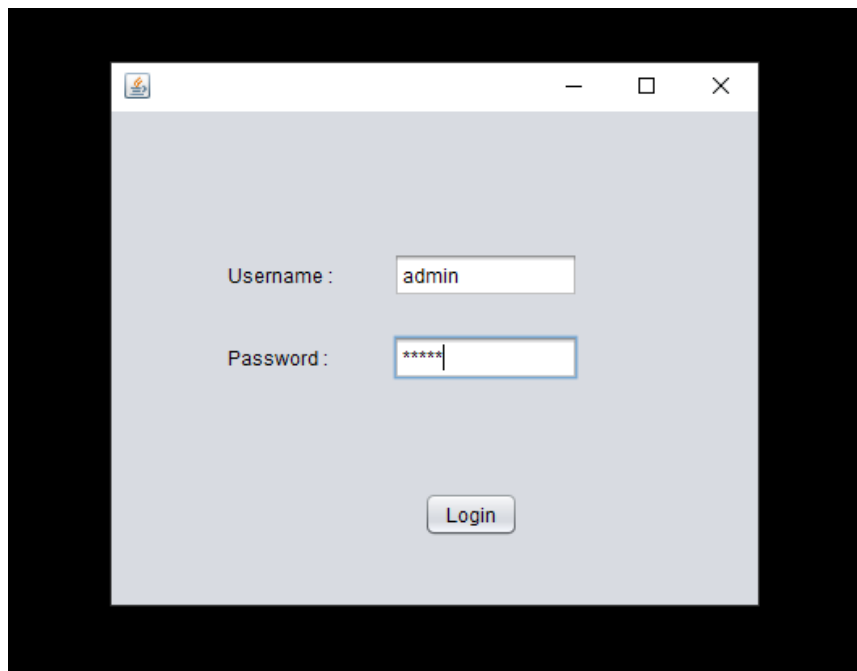
Dr. Öğr. Üyesi İLKNUR DÖNMEZ

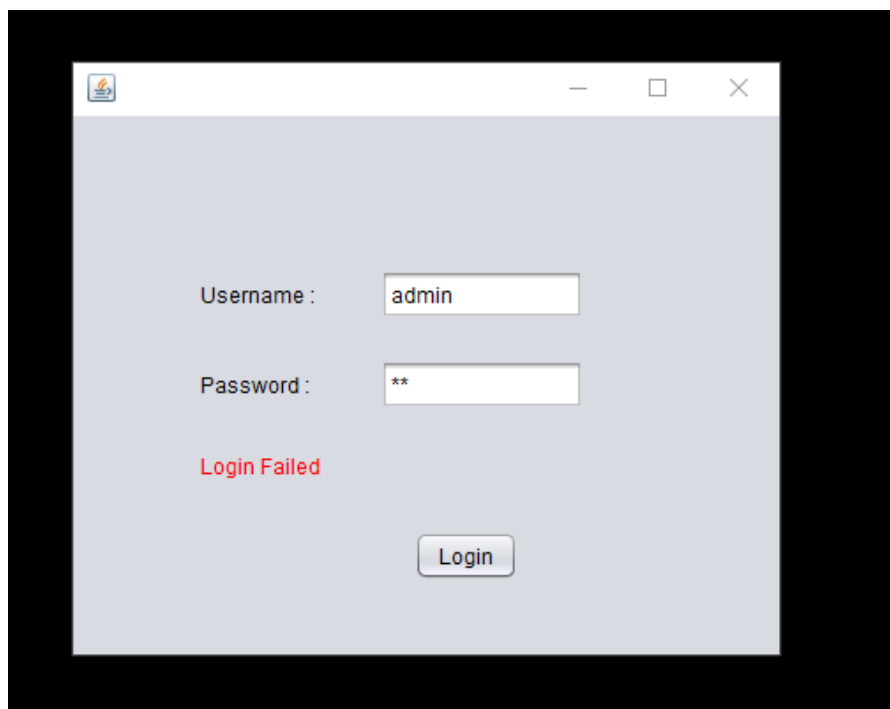**User Guide of the Restaurant Application**

SOFTWARE ENGINEERING

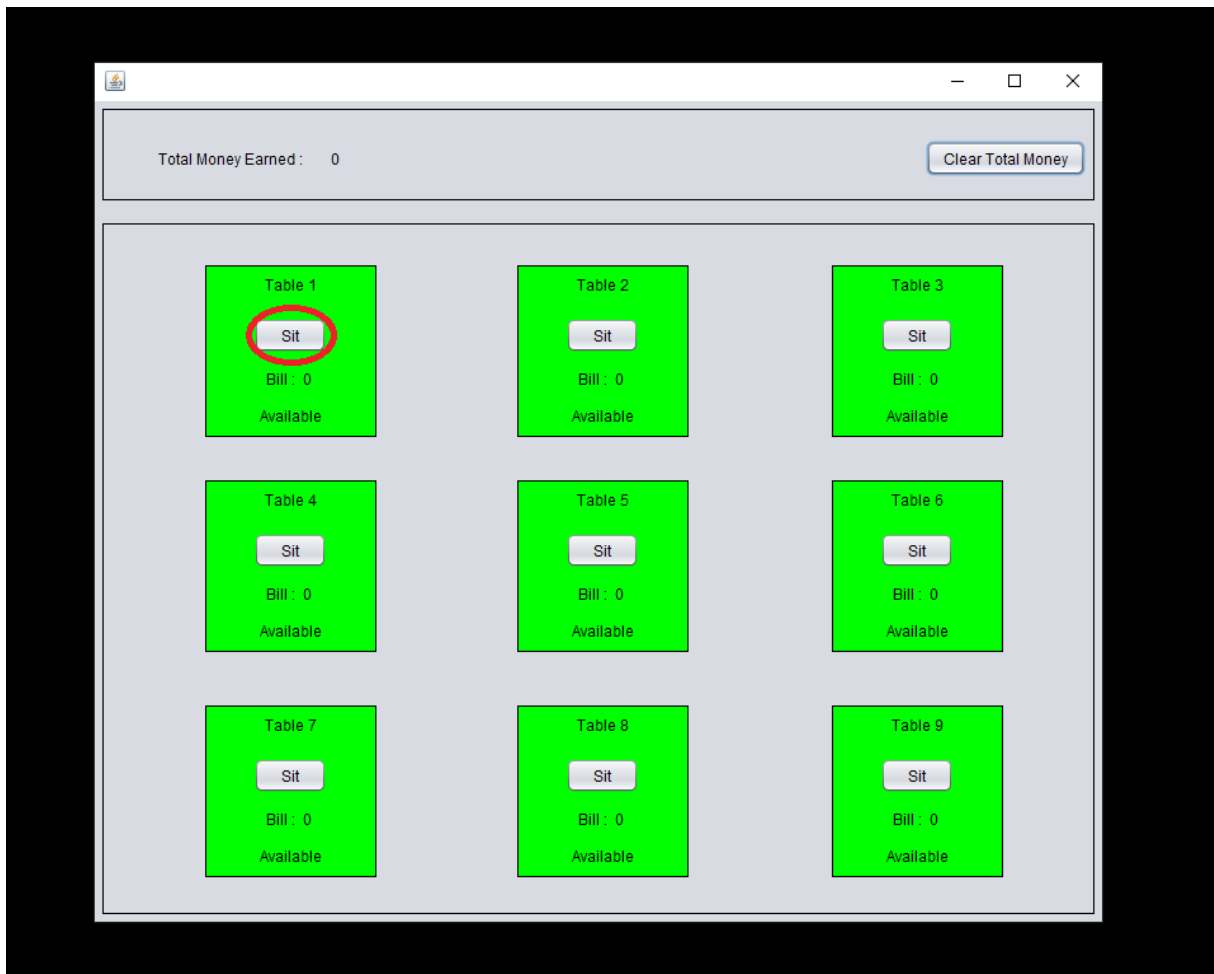**HASAN CAN KÜRTÜR B1405.090022**

1-Login

(Figure 1.0)

Login to the application. Login information is as follows. (Username = admin, Password = admin) In the wrong entries, a screen like the figure 1.1 is displayed.
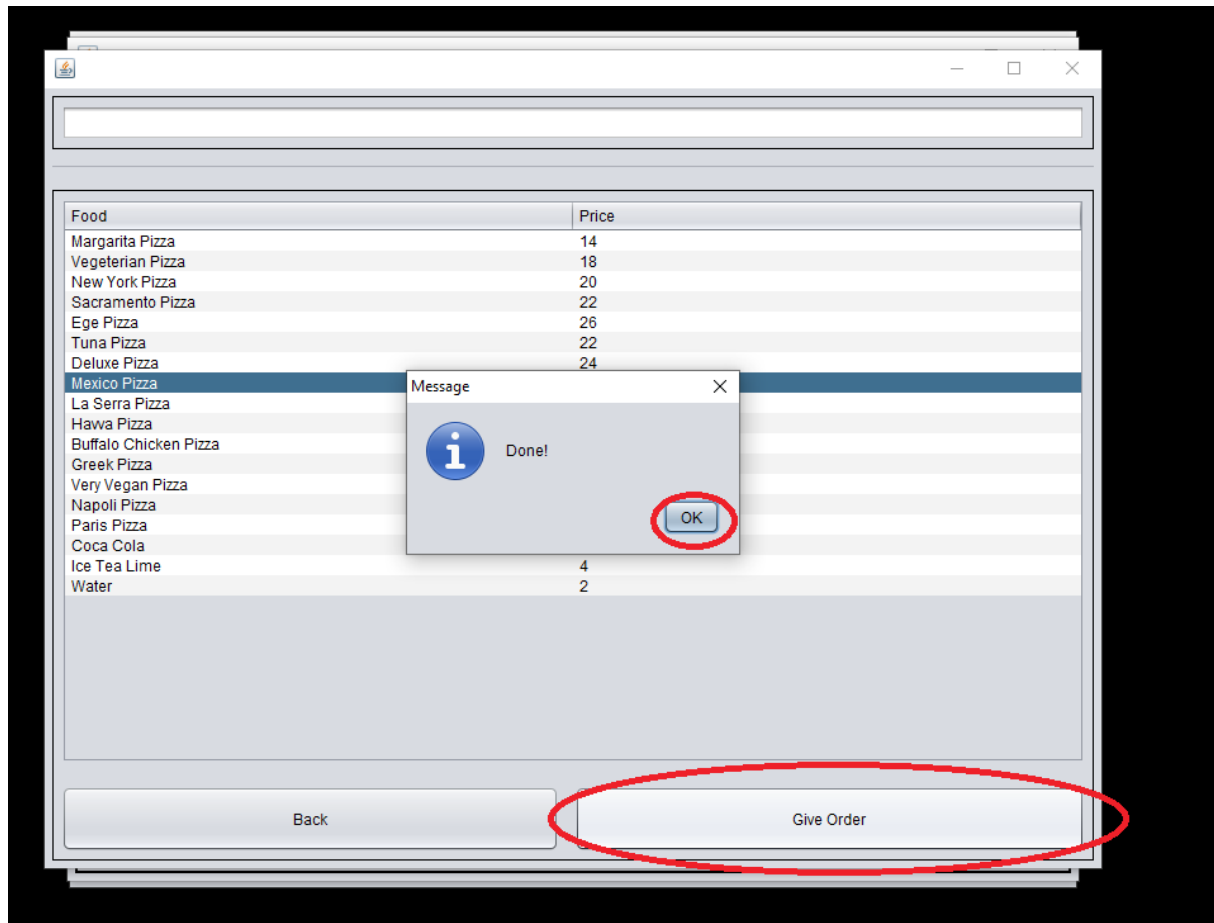

(Figure 1.1)

2-Selecting a table for customer

When the application first opens, all tables are empty. The sit button under the table that you want to place an order is pressed.Acilan table penceresinde menu butonuna basilir.
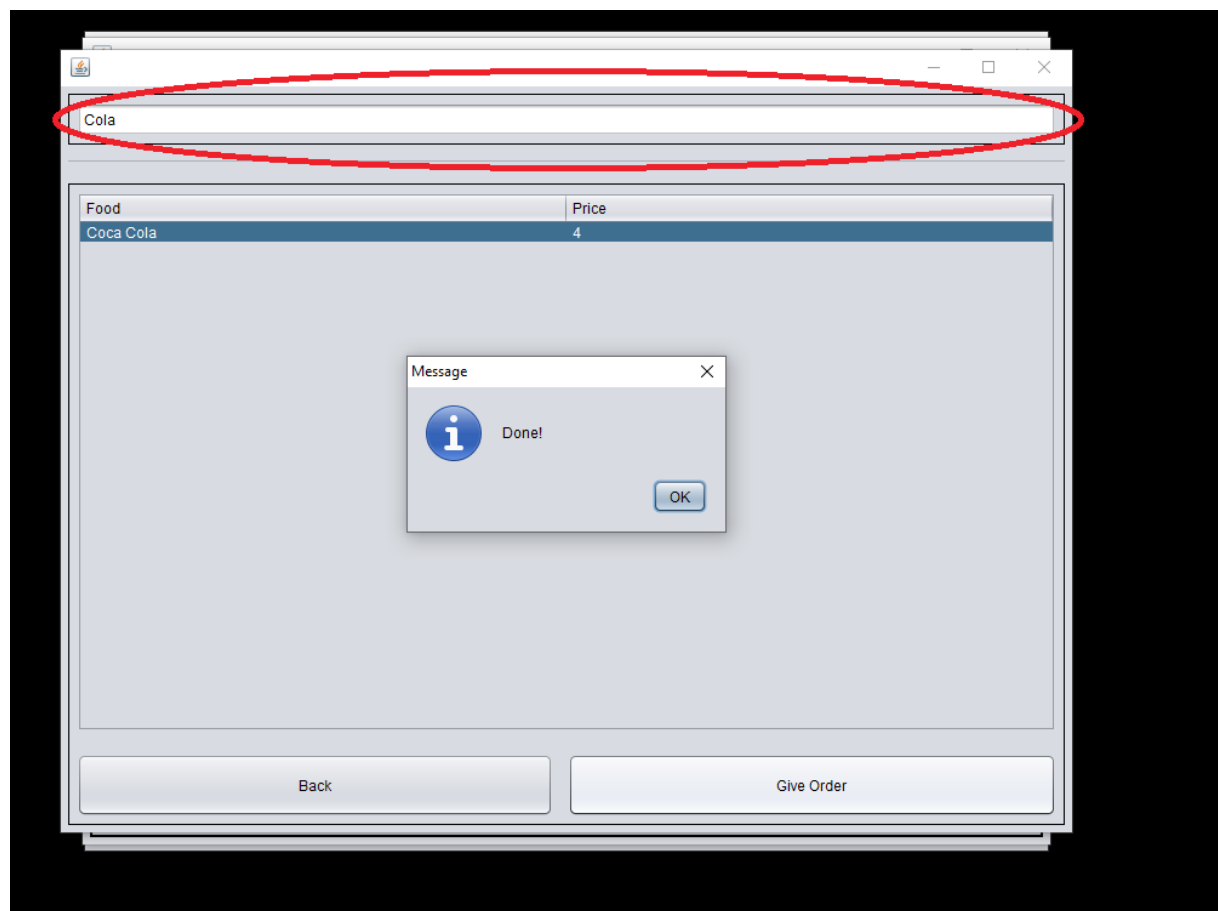

(Figure 2.0)

After selecting the desired product and pressing the give order button, the OK button is pressed in the message warning.
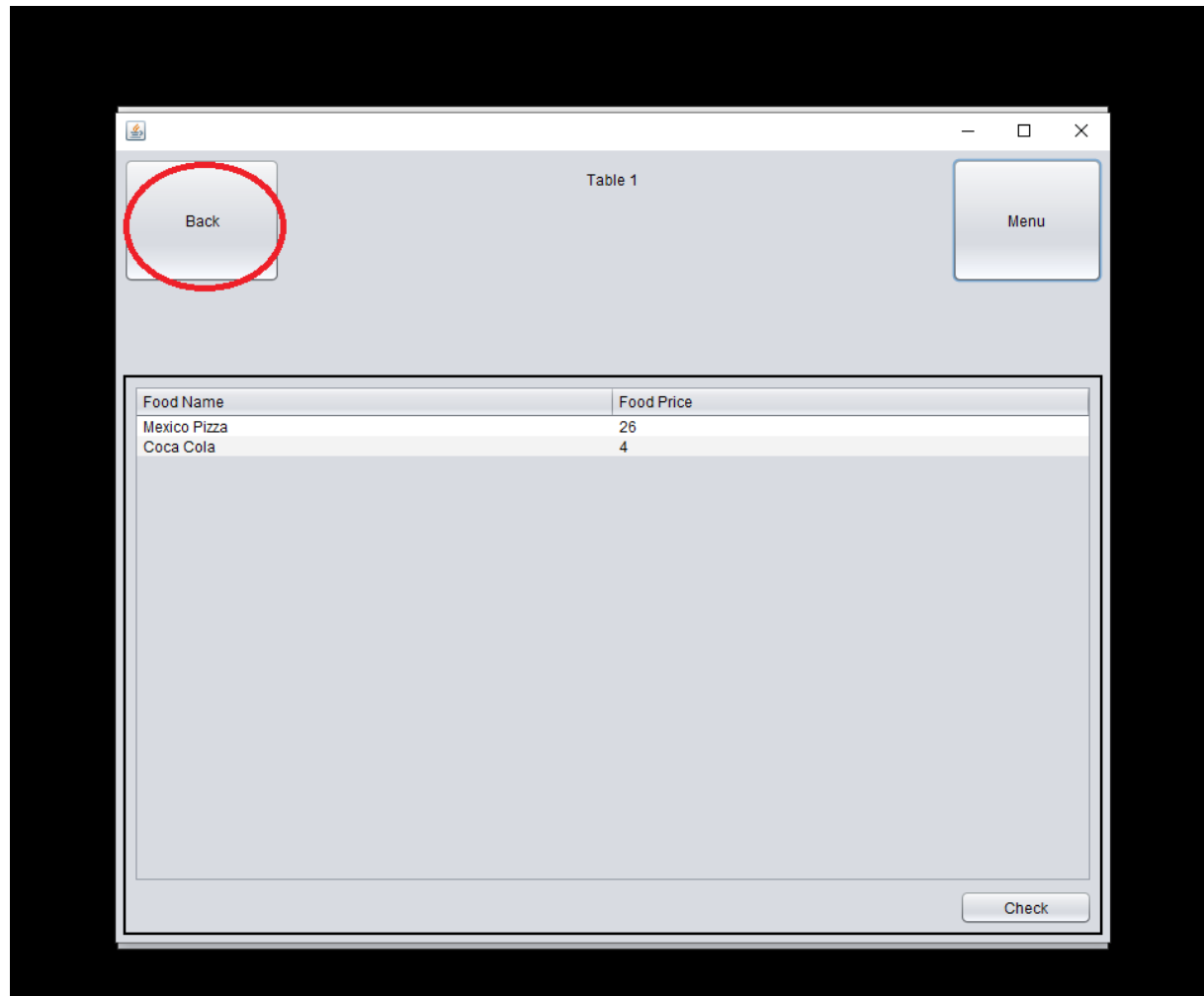

(Figure 2.1)

It can be used in the search panel according to the user request and the desired product is placed in the same way with the give order button.
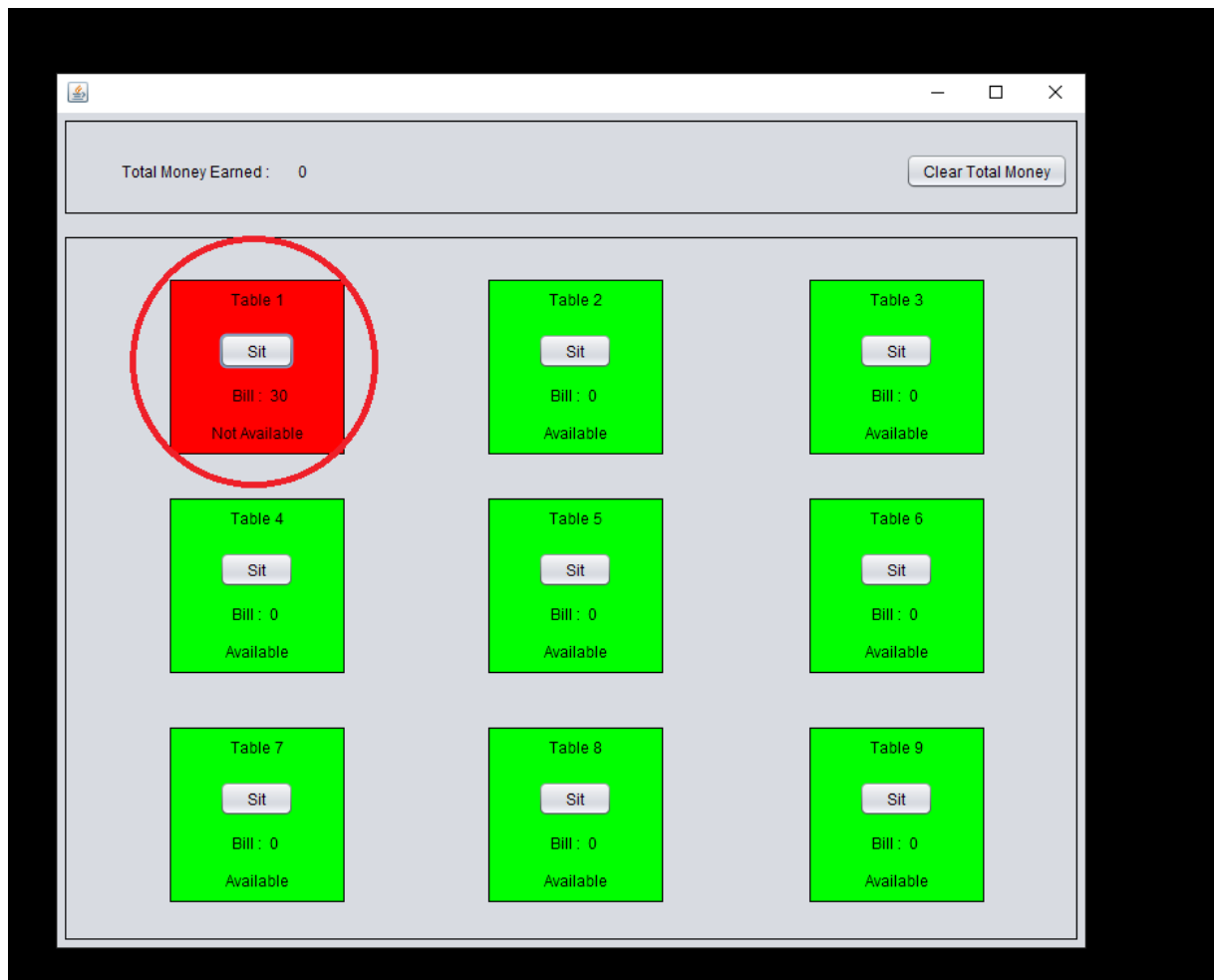

(Figure 2.2)

After the products are added to the JTable, you can return to the page where all tables are located with the back button.
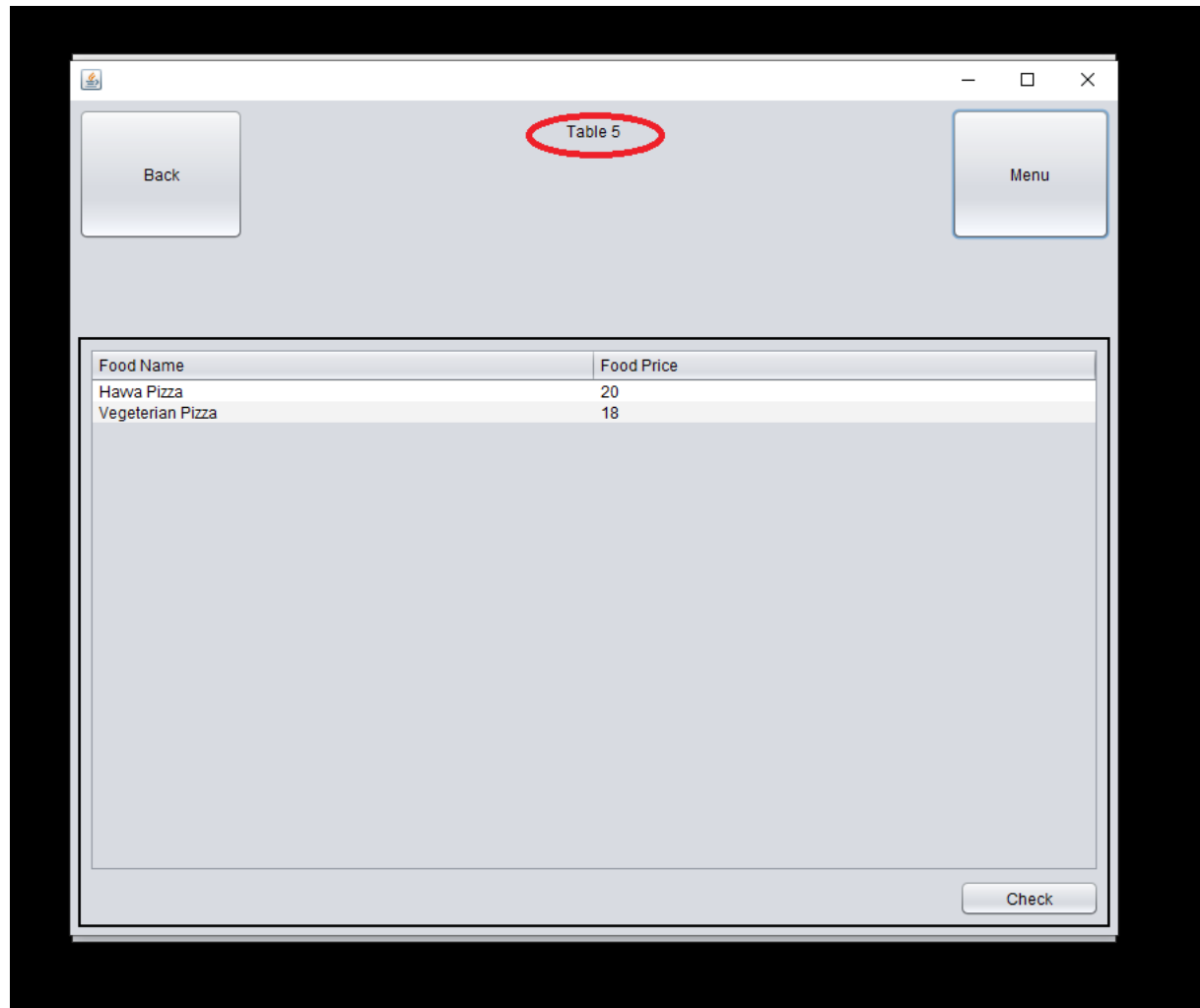

(Figure 2.3)

3-Updating Table

Here you will see that orders placed for table1 are updated. (Figure 3.0)
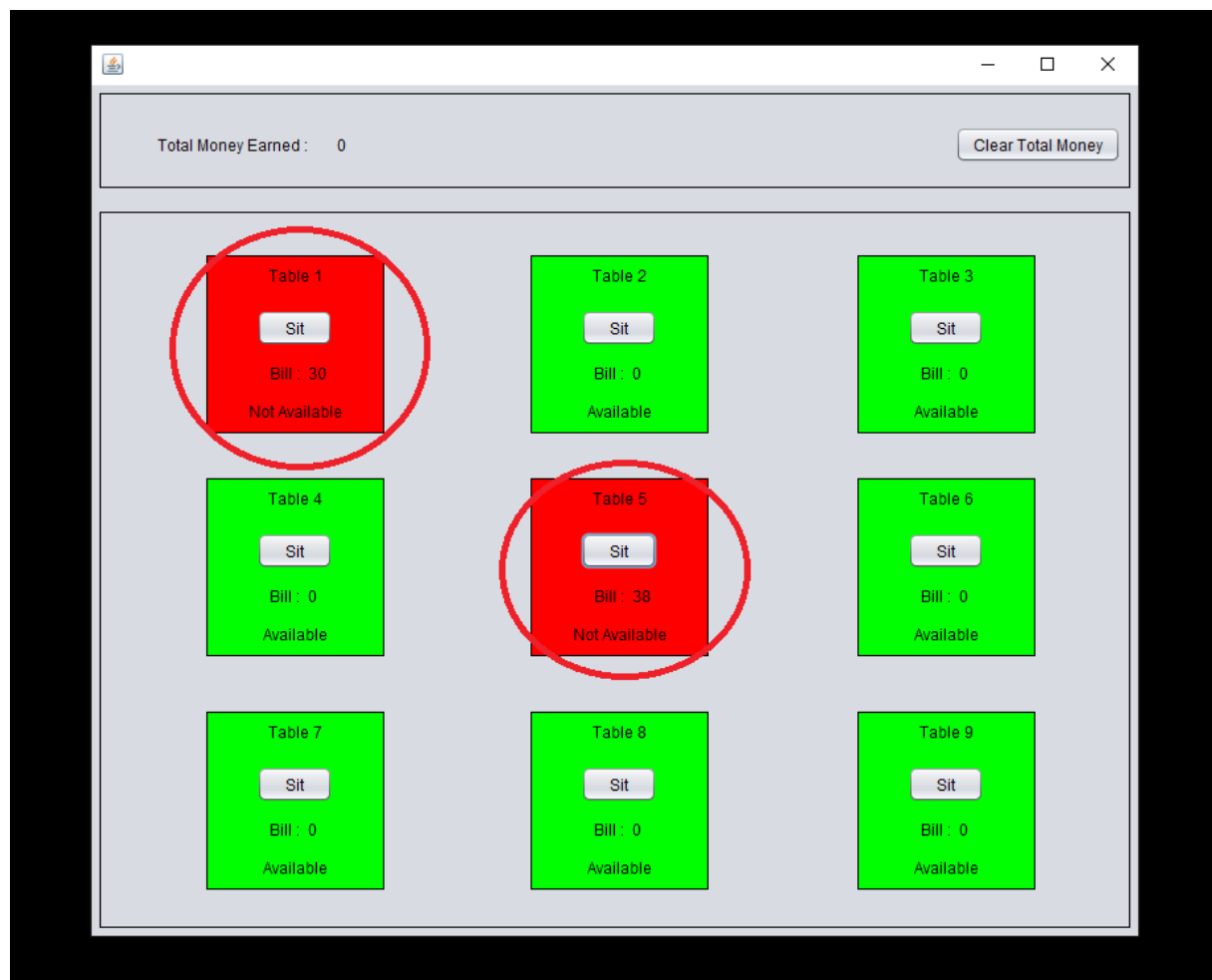

(Figure 3.0)

You can make the same purchases at other tables. Shown is the purchase of table5 shown in the (Figure 3.1).
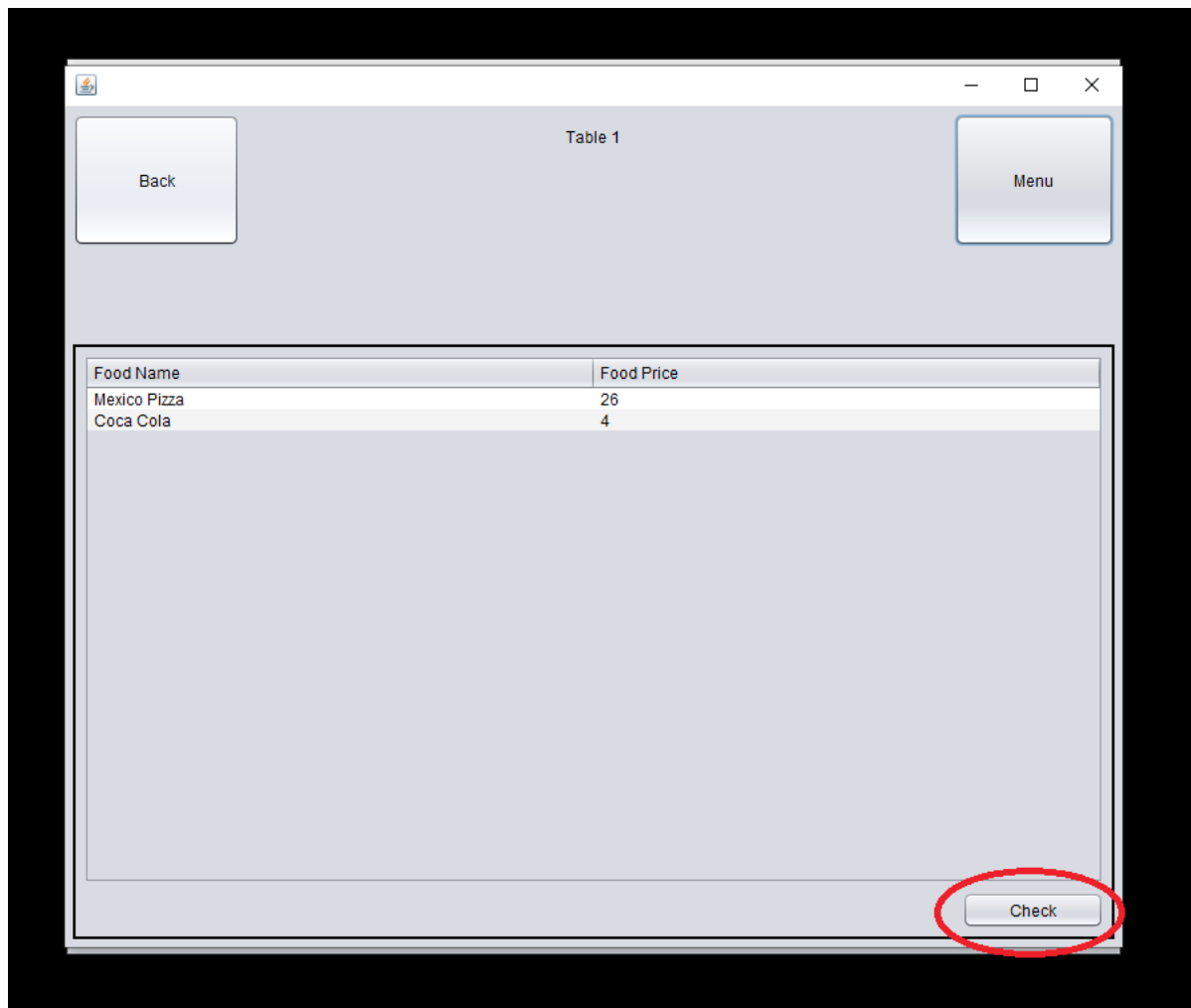

(Figure 3.1)

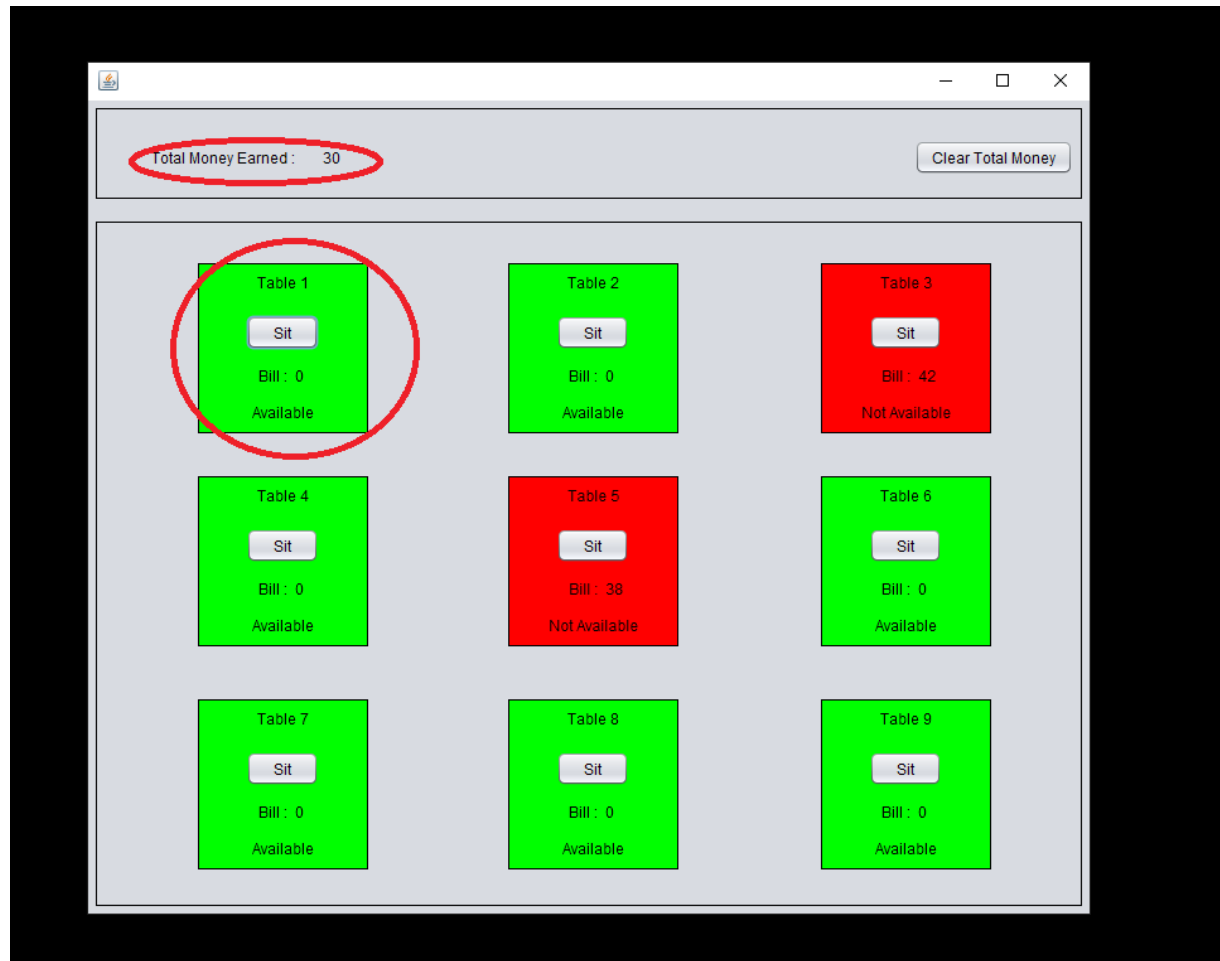You will see that products are added for two different tables.(Figure 3.2)

(Figure 3.2)

If you press the check button on the tables, the products on the table will be deleted and the total profit will be displayed in the Tables window, which is our previous window.
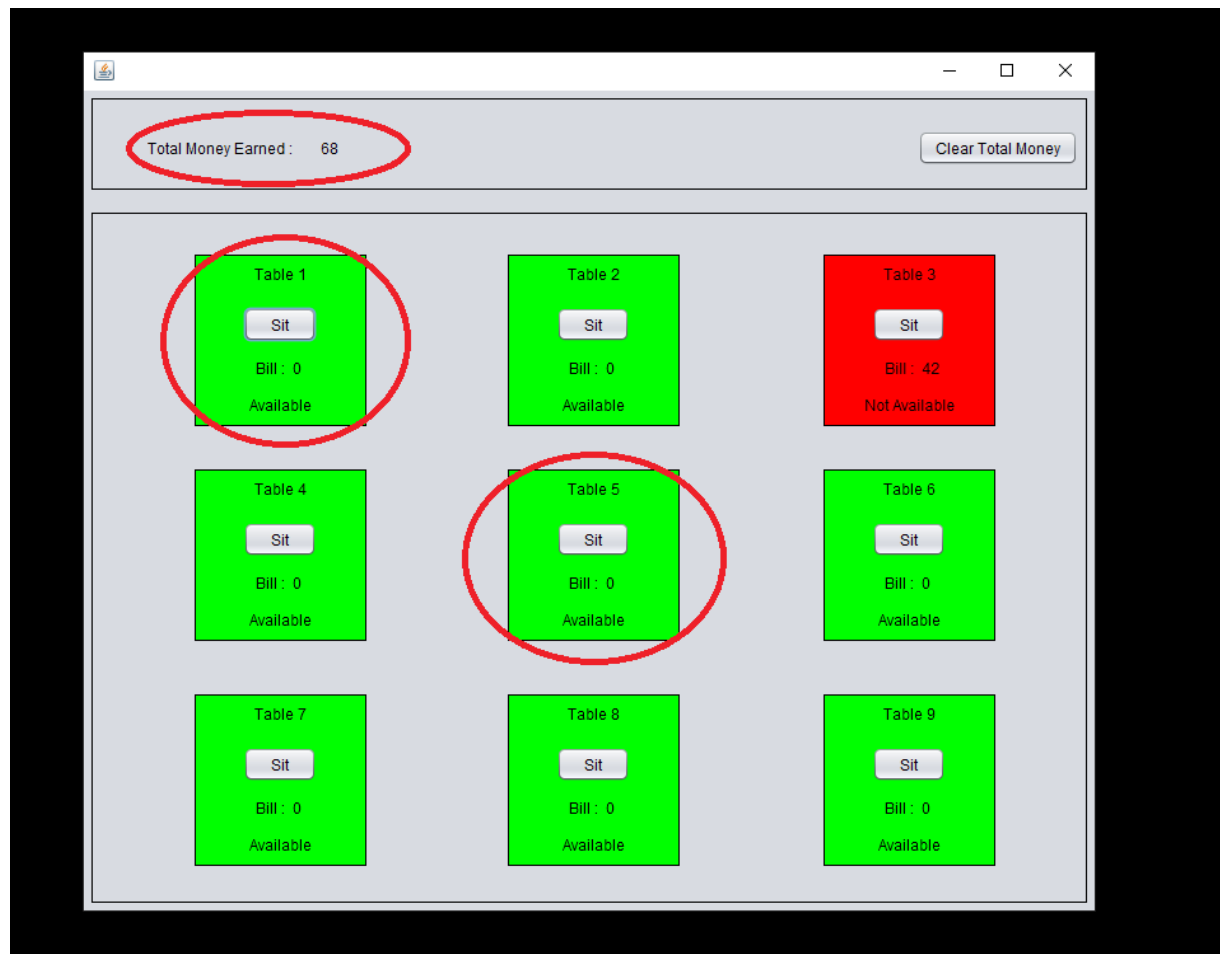

(Figure 3.3)

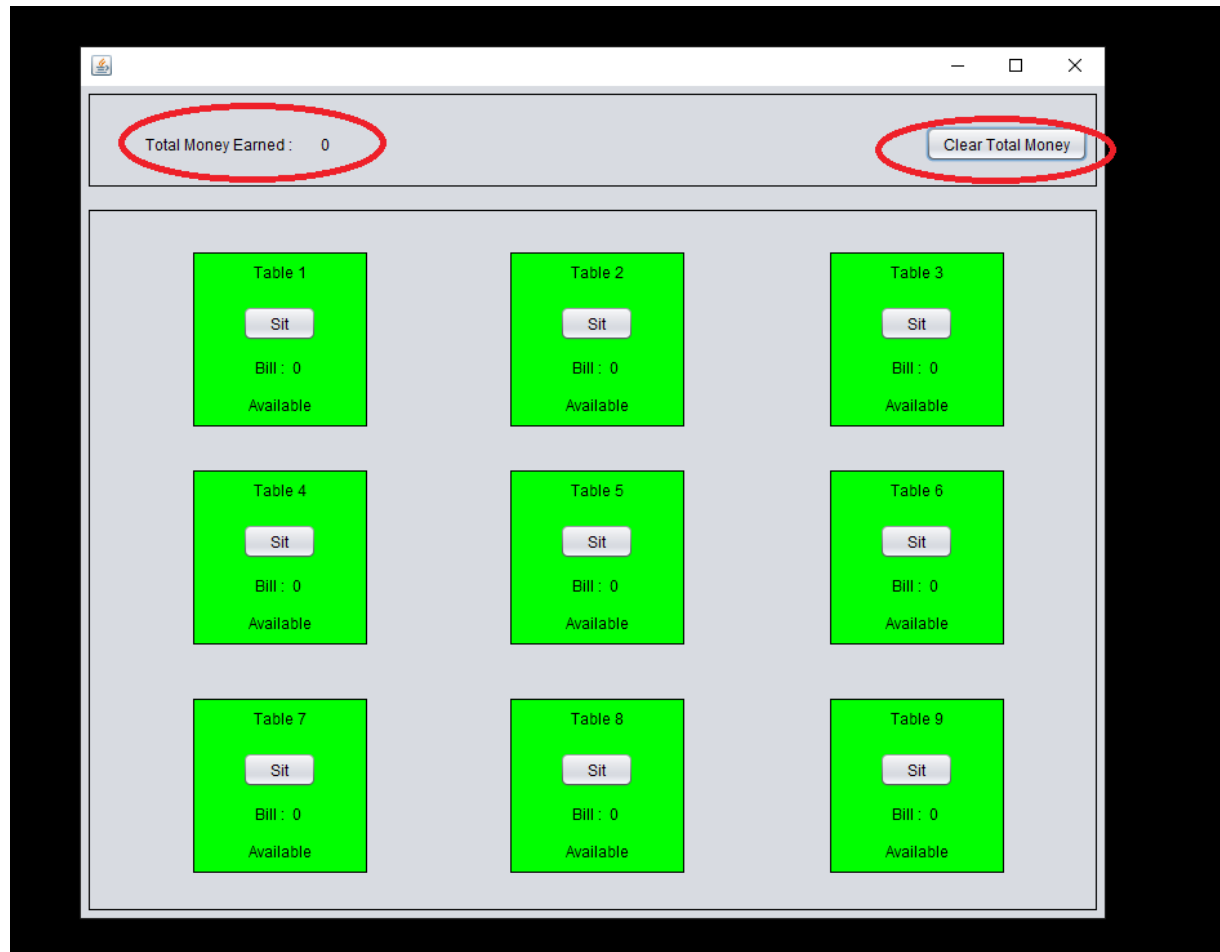You can see that Table 1 is now empty and the total earnings are updated.(Figure 3.4)

(Figure 3.4)

You can see that when the same transactions are done at table5, the total earnings increase and that both tables are now available.

(Figure 3.5)

When all tables are empty at the end of the day, you can reset the total gain value with the Clear Total Money button.

(Figure 3.6)