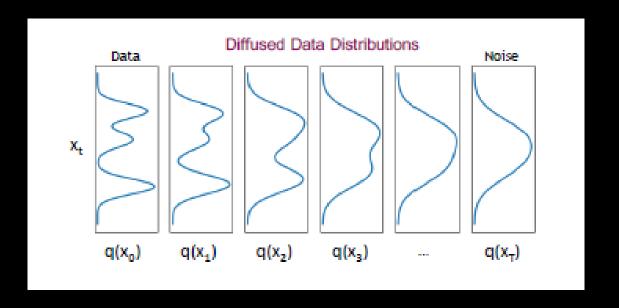
AIL 862

Lecture 25





Forward process

The forwards encoder process is defined to be a simple linear Gaussian model:

$$q(\boldsymbol{x}_t|\boldsymbol{x}_{t-1}) = \mathcal{N}(\boldsymbol{x}_t|\sqrt{1-\beta_t}\boldsymbol{x}_{t-1},\beta_t\mathbf{I})$$

Forward process

Since this defines a linear Gaussian Markov chain, we can compute marginals of it in closed form. In particular, we have

$$q(\mathbf{x}_t|\mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t|\sqrt{\overline{\alpha}_t}\mathbf{x}_0, (1-\overline{\alpha}_t)\mathbf{I})$$
(25.3)

where we define

$$\alpha_t \triangleq 1 - \beta_t, \overline{\alpha}_t = \prod_{s=1}^t \alpha_s \tag{25.4}$$

```
# 2. Pick up x_0 (shape: [batch_size, 3, 32, 32])
x_0 = data.to(device)

# 3. Pick up random timestep, t .
# Instead of picking up t=1,2, ..., T ,
# here we pick up t=0,1, ..., T-1 .
# (i.e, t == 0 means diffused for 1 step)
b = x_0.size(dim=0)
t = torch.randint(T, (b,)).to(device)
```

```
# 2. Pick up x_0 (shape: [batch_size, 3, 32, 32])
x_0 = data.to(device)

# 3. Pick up random timestep, t .

# Instead of picking up t=1,2, ..., T ,

# here we pick up t=0,1, ..., T-1 .

# (i.e, t == 0 means diffused for 1 step)
b = x_0.size(dim=0)
t = torch.randint(T, (b,)).to(device)
```

```
# 5. Compute x_t = sqrt(alpha_bar_t) x_0 + sqrt(1-alpha_bar_t) epsilon
# (t == 0 means diffused for 1 step)
x_t = sqrt_alpha_bars_t[t][:,None,None,None].float() * x_0 + sqrt_one_minus_alpha_bars_t[t][:,None,None,None].float() * eps
```

```
# 2. Pick up x_0 (shape: [batch_size, 3, 32, 32])
 x 0 = data.to(device)
  # 3. Pick up random timestep, t .
      Instead of picking up t=1,2, ...,T,
      here we pick up t=0,1, \ldots, T-1.
    (i.e, t == 0 means diffused for 1 step)
 b = x_0.size(dim=0)
 t = torch.randint(T, (b,)).to(device)
eps = torcn.randn_like(X_0).to(device)
# 5. Compute x_t = sqrt(alpha_bar_t) x_0 + sqrt(1-alpha_bar_t) epsilon
# (t == 0 means diffused for 1 step)
x_t = sqrt_alpha_bars_t[t][:,None,None,None].float() * x_0 + sqrt_one_minus_alpha_bars_t[t][:,None,None,None].float() * eps
T = 1000
alphas = torch.linspace(start=0.9999, end=0.98, steps=T, dtype=torch.float64).to(device)
alpha bars = torch.cumprod(alphas, dim=0)
sqrt_alpha_bars_t = torch.sqrt(alpha_bars)
```

sqrt_one_minus_alpha_bars_t = torch.sqrt(1.0 - alpha_bars)

Reverse diffusion (decoder)

• Implemented with deep networks

```
# 6. Get loss and apply gradient (update)
model_out = unet(x_t, t)
loss = F.mse_loss(model_out, eps, reduction="mean")
loss.backward()
opt.step()
scheduler.step()
```

```
def forward(self, x, t emb):
   Parameters
   -----
   x : torch.tensor((batch_size, in_channel, width, height), dtype=float)
       input x
   t_emb : torch.tensor((batch_size, base_channel_dim * 4), dtype=float)
       timestep embeddings
   # Apply conv
   out = self.norm1(x)
   out = F.silu(out)
   out = self.conv1(out)
   # Add timestep encoding
   pos = F.silu(t_emb)
   pos = self.linear_pos(pos)
   pos = pos[:, :, None, None]
   out = out + pos
   # apply dropout + conv
   out = self.norm2(out)
   out = F.silu(out)
   out = F.dropout(out, p=0.1, training=self.training)
   out = self.conv2(out)
   # apply residual
   if self.linear src is not None:
       x trans = x.permute(0, 2, 3, 1)
                                             # (N,C,H,W) --> (N,H,W,C)
       x_trans = self.linear_src(x_trans)
       x trans = x trans.permute(0, 3, 1, 2) # (N,H,W,C) \longrightarrow (N,C,H,W)
       out = out + x_trans
   else:
       out = out + x
   return out
```

Training algorithm

Algorithm 25.1: Training a DDPM model with L_{simple} .

```
1 while not converged do
```

```
 \begin{array}{ll} \mathbf{z} & x_0 \sim q_0(x_0) \\ \mathbf{3} & t \sim \mathrm{Unif}(\{1,\ldots,T\}) \\ \mathbf{4} & \epsilon \sim \mathcal{N}(\mathbf{0},\mathbf{I}) \\ \mathbf{5} & \mathrm{Take \ gradient \ descent \ step \ on \ } \nabla_{\boldsymbol{\theta}} || \epsilon - \epsilon_{\boldsymbol{\theta}} \left( \sqrt{\overline{\alpha}_t} x_0 + \sqrt{1 - \overline{\alpha}_t} \epsilon, t \right) ||^2 \\ \end{array}
```

Sampling

Sampling

Algorithm 25.2: Sampling from a DDPM model.

```
1 x_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})

2 foreach t = T, \dots, 1 do

3 \epsilon_t \sim \mathcal{N}(\mathbf{0}, \mathbf{I})

4 x_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( x_t - \frac{1-\alpha_t}{\sqrt{1-\overline{\alpha}_t}} \epsilon_{\boldsymbol{\theta}}(x_t, t) \right) + \sigma_t \epsilon_t
```

5 Return x_0

```
import tqdm
def run_inference(unet, num_images):
    unet.eval()
    # 0. generate sigma_t
    alpha_bars_prev = torch.cat((torch.ones(1).to(device), alpha_bars[:-1]))
    sigma_t squared = (1.0 - alphas) * (1.0 - alpha_bars_prev) / (1.0 - alpha_bars)
    sigma_t = torch.sqrt(sigma_t_squared)
    # 1. make white noise
    x = torch.randn(num_images, 3, 32, 32).to(device)
    # 2. loop
        (t = 0 \text{ means diffused for 1 step})
    with torch.no_grad():
        for t in tqdm.tqdm(reversed(range(T)), total=T):
            if t > 0:
                z = torch.randn like(x).to(device)
            else:
                z = torch.zeros_like(x).to(device)
            t_batch = (torch.tensor(t).to(device)).repeat(num_images)
            epsilon = unet(x, t_batch)
            x = (1.0 / torch.sqrt(alphas[t])).float() * (x - ((1.0 - alphas[t]) / torch.sqrt(1.0 - alpha bars[t])).float() *
 epsilon) + \
                sigma_t[t].float() * z
    # reshape to channels-last: (N,C,H,W) \rightarrow (N,H,W,C)
   x = x.permute(0, 2, 3, 1)
    # clip
   x = torch.clamp(x, min=0.0, max=1.0)
    return x
# initialize
num row = 10
num_col = 10
# generate images
x = run_inference(unet, num_row*num_col)
# draw
fig, axes = plt.subplots(num_row, num_col, figsize=(5,5))
for i in range(num_row*num_col):
   image = x[i].cpu().numpy()
    row = i//num_col
   col = i%num_col
    ax = axes[row, col]
    ax.set xticks([])
    ax.set_yticks([])
    ax.imshow(image)
```