

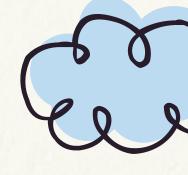








TERM PROJECT FINAL PRESENTATION



Generating FEN Descriptions of Chess Boards by Using
Two Important Pre-trained CNN Architectures

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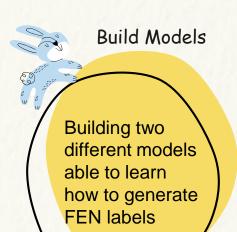


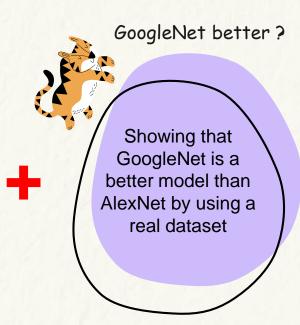


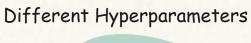


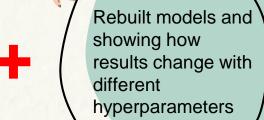
Problem Statement



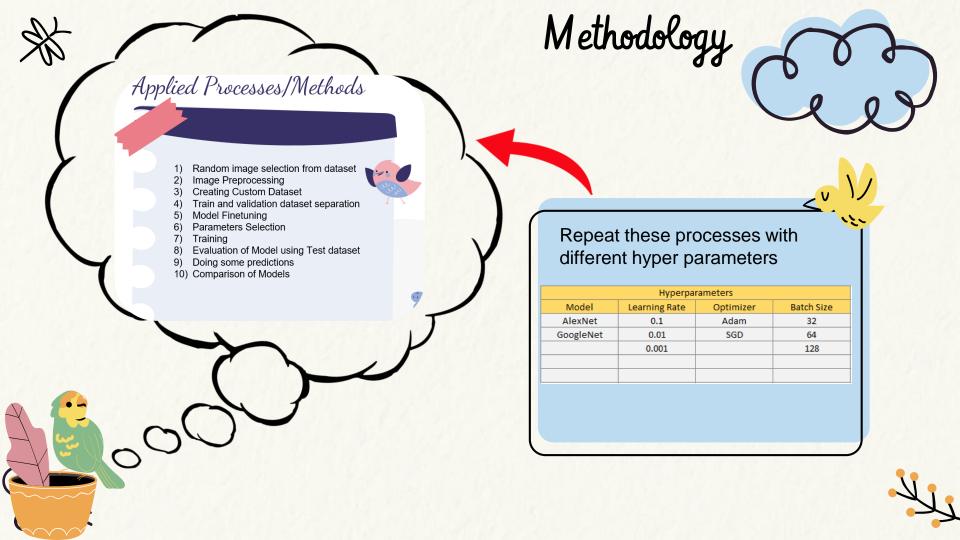














Methodology

	Model	Learning Rate	Optimizer	Batch Size
1. Case	AlexNet	0.1	Adam	64
2. Case	AlexNet	0.1	Adam	32
3. Case	AlexNet	0.1	Adam	128
4. Case	AlexNet	0.1	SGD	64
5. Case	AlexNet	0.1	SGD	32
6. Case	AlexNet	0.1	SGD	128
7. Case	AlexNet	0.01	Adam	64
8. Case	AlexNet	0.01	Adam	32
9. Case	AlexNet	0.01	Adam	128
10. Case	AlexNet	0.01	SGD	64
11. Case	AlexNet	0.01	SGD	32
12. Case	AlexNet	0.01	SGD	128
13. Case	AlexNet	0.001	Adam	64
14. Case	AlexNet	0.001	Adam	32
15. Case	AlexNet	0.001	Adam	128
16. Case	AlexNet	0.001	SGD	64
17. Case	AlexNet	0.001	SGD	32
18. Case	AlexNet	0.001	SGD	128
19. Case	GoogleNet	0.1	Adam	64
20. Case	GoogleNet	0.1	Adam	32
21. Case	GoogleNet	0.1	Adam	128
22. Case	GoogleNet	0.1	SGD	64
23. Case	GoogleNet	0.1	SGD	32
24. Case	GoogleNet	0.1	SGD	128
25. Case	GoogleNet	0.01	Adam	64
26. Case	GoogleNet	0.01	Adam	32
27. Case	GoogleNet	0.01	Adam	128
28. Case	GoogleNet	0.01	SGD	64
29. Case	GoogleNet	0.01	SGD	32
30. Case	GoogleNet	0.01	SGD	128
31. Case	GoogleNet	0.001	Adam	64
32. Case	GoogleNet	0.001	Adam	32
33. Case	GoogleNet	0.001	Adam	128
34. Case	GoogleNet	0.001	SGD	64
35. Case	GoogleNet	0.001	SGD	32
36. Case	GoogleNet	0.001	SGD	128

For each case, repeat



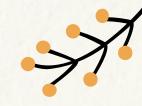
- 1) Random image selection from dataset
- 2) Image Preprocessing
- 3) Creating Custom Dataset
- 4) Train and validation dataset separation
- 5) Model Finetuning
- 6) Parameters Selection
- 7) Training
- 8) Evaluation of Model using Test dataset
- 9) Doing some predictions
- 10) Comparison of Models





Used Datasets & Used Evaluation metrics





Chess Positions dataset put by Pavel Koryakin on the Kaggle website

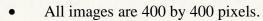
https://www.kaggle.com/koryakinp/chess-positions.



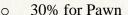








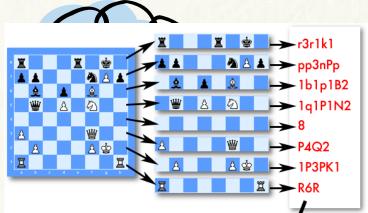
- Training set: 80000 images
- Test set: 20000 images
- Pieces were generated with the following probability distribution:



- 20% for Bishop
- o 20% for Knight
- o 20% for Rook
- o 0% for Queen
- 2 Kings are guaranteed to be on the board.
- Labels are in a filename in Forsyth Edwards Notation format, but with dashes instead of stashes.



Used Datasets & Used Evaluation metrics



First, take the diagram that you want to convert into FEN, and look at each rank individually. Each piece has a letter to represent it in FEN code, and blank squares are represented by a number indicating the number of blank squares.

QKRBNP = White Queen, King, Rook, Bishop, Knight, and Pawn. qkrbnp = Black Queen, King, Rook, Bishop, Knight, and Pawn. Convert each rank into a short FEN string, as shown above. (See below for more info.)

r3r1k1/pp3nPp/1b1p1B2/1q1P1N2/8/P4Q2/1P3PK1/R6R

Forsyth–Edwards Notation (FEN)

"Forsyth-Edwards Notation F.A.Q.", Chessgames.com. [Online]. Available: https://www.chessgames.com/fenhelp.html.

A FEN record contains six fields. The separator between fields is a space. The fields are:

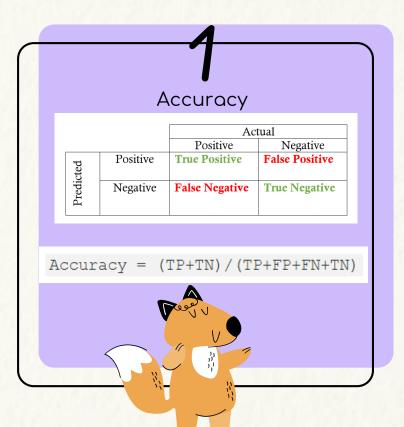
- 1. Piece placement (from White's perspective). Each rank is described, starting with rank 8 and ending with rank 1; within each rank, the contents of each square are described from file "a" through file "h". Following the Standard Algebraic Notation (SAN), each piece is identified by a single letter taken from the standard English names (pawn = "P", knight = "N", bishop = "B", rook = "R", queen = "Q" and king = "K"). White pieces are designated using upper-case letters ("PNBRQK") while black pieces use lowercase ("pnbrqk"). Empty squares are noted using digits 1 through 8 (the number of empty squares), and "/" separates ranks.
- 2. Active color. "w" means White moves next; "b" means Black moves next.
- 3. Castling availability. If neither side can castle, this is "-". Otherwise, this has one or more letters: "K" (White can castle kingside), "Q" (White can castle queenside), "k" (Black can castle kingside), and/or "q" (Black can castle queenside). A move that temporarily prevents castling does not negate this notation.
- 4. En passant target square in algebraic notation. If there's no en passant target square, this is "-". If a pawn has just made a two-square move, this is the position "behind" the pawn. This is recorded regardless of whether there is a pawn in position to make an en passant capture. [6]
- Halfmove clock: This is the number of halfmoves since the last capture or pawn advance. The reason for this field is that the value is used in the fifty-move rule.
- Fullmove number: The number of the full move. It starts at 1, and is incremented after Black's move.





*Used Datasets & Used Evaluation metrics





Cross-Entropy Loss

In binary classification, where the number of classes ${\cal M}$ equals 2, cross-entropy can be calculated as:

$$-(y\log(p)+(1-y)\log(1-p))$$

If M>2 (i.e. multiclass classification), we calculate a separate loss for each class label per observation and sum the result.

$$-\sum_{c=1}^M y_{o,c} \log(p_{o,c})$$

Note

- M number of classes (dog, cat, fish)
- log the natural log
- y binary indicator (0 or 1) if class label c is the correct classification for observation o
- p predicted probability observation o is of class c

https://ml-cheatsheet_readthedocs_io/en/latest/loss_functions.htm







Experimental setup

- Random image selection from dataset
 Image Preprocessing
 - Creating Custom Dataset
 - 4) Train and validation dataset separation
 - 5) Model Finetuning
 - Parameters Selection
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Chess Board Image Size for Training & Validation:

1000 Board Image Chess Board Image Size for Test:

200 Board Image

Dataset for Training & Validation:

 $1000 \times 64 = 64000 \text{ Image}$

Dataset for Test:

 $200 \times 64 = 12800 \text{ Image}$





Label size = 13

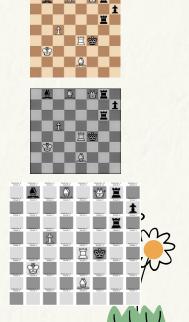
emptyGrid = 0
blackPawn = 1
whitePawn = 2
blackBishop = 3
whiteBishop = 4
blackRock = 5
whiteRock = 6
blackKnight = 7
whiteKnight = 8
blackQueen = 9
whiteQueen = 10
blackKing = 11
whiteKking = 12

Image Preprocessing:

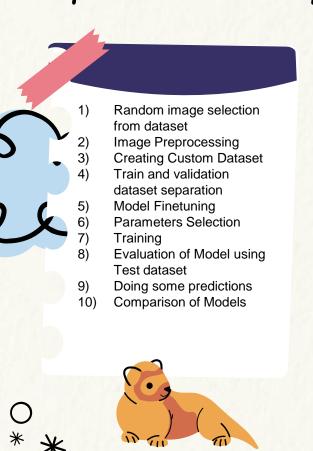
- 1. Taking FEN notations and converting FEN to label
- 2. Convert image to gray scale
- 3. Taking out grids of the board as 64 images
- 4. Resize Images to (224,224)
- 5. Convert gray Images to 3 channel Images

Train and Validation Split = 0.2
Train Dataset = 80%
Validation Dataset = 20%





Experimental setup



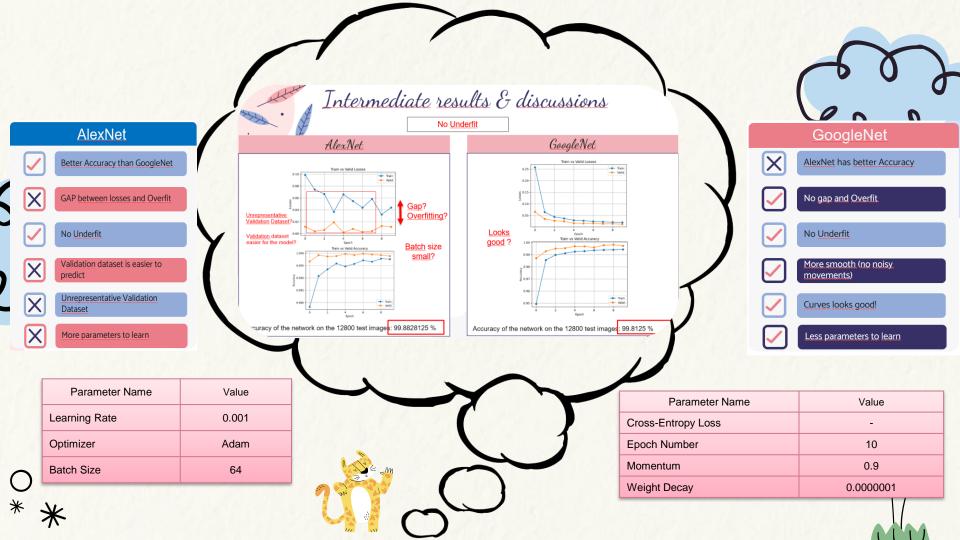
Freeze initial layers, train classifiers for both models!

```
(conv1): BasicConv2d(
   (conv2): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3), bias=False)
AlexNet(
  (features): Sequential(
                                                                                                               (conv2): BasicConv2d(
    (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padding=(2, 2))
                                                                                                                 (conv): Conv2d(64, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
                                                                                                                (bn): BatchNorm2d(64, eps=0.001, momentum=0.1, affine=True, track running stats=True)
    (1): ReLU(inplace=True)
                                                                                                               (conv3): BasicConv2d(
                                                                                                                (conv): Conv2d(64, 192, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (2): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=1, ceil mode=False)
                                                                                                                 (bn): BatchNorm2d(192, eps=0.001, momentum=0,1, affine=True, track running stats=True
                                                                                                                maxpool2): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=True)
    (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padding=(2, 2))
    (4): ReLU(inplace=True)
                                                                                                                   (conv): Conv2d(192, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
                                                                                                                   (bn): BatchNorm2d(64, eps=0.001, momentum=0.1, affine=True, track_running_stats=True)
    (5): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=1, ceil mode=False)
   (6): Conv2d(192, 384, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
                                                                                                                     (conv): Conv2d(192, 96, kernel_size=(1, 1), stride=(1, 1), bias=False)
(bn): BatchNorm2d(96, eps=0.001, momentum=0.1, affine=True, track running stats=True)
   (7): ReLU(inplace=True)
                                                                                                                     (conv): Conv2d(96, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
(bn): BatchNorm2d(128, eos=0.001, momentum=0.1, affine=True, track running stats=True)
    (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
     (9): ReLU(inplace=True)
                                                                                                                  (0): BasicConv2d(
                                                                                                                      (conv): Conv2d(192, 16, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
                                                                                                                     (bn): BatchNorm2d(16, eps=0.001, momentum=0.1, affine=True, track_running_stats=True)
     (11): ReLU(inplace=True)
                                                                                                                      (conv): Conv2d(16, 32, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
                                                                                                                      (bn): BatchNorm2d(32, eps=0.001, momentum=0.1, affine=True, track_running_stats=True
    (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=1, ceil mode=False)
  (avgpool): AdaptiveAvgPool2d(output size=(6, 6))
                                                                                                                (aux1): Incentionaux
                                                                                                                  (conv): BasicConv2d(
   (classifier): Sequential(
                                                                                                                    (conv): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
                                                                                                                    (bn): BatchNorm2d(128, eps=0.001, momentum=0.1, affine=True, track_running_stats=True)
     (0): Dropout(p=0.5, inplace=False)
                                                                                                                   (fc1): Linear(in features=2048. out features=1024. bias=True
    (1): Linear(in features=9216, out features=4096, bias=True)
                                                                                                                   (fc2): Linear(in features=1024, out features=1000, bias=True)
                                                                                                                   (bn): BatchNorm2d(128, eps=0.001, momentum=0.1, affine=True, track_running_stats=True)
   (2): ReLU(inplace=True)
   (3): Dropout(p=0.5, inplace=False)
                                                                                                                    (conv): Conv2d(528, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
(bn): BatchNorm2d(128, eps=0.001, momentum=0.1, affine=True, track running stats=True)
   (4): Linear(in features=4096, out features=4096, bias=True)
                                                                                                                   (fc1): Linear(in_features=2048, out_features=1024, bias=True)
                                                                                                                   (fc2): Linear(in_features=1024, out_features=1000, bias=True)
    (5): ReLU(inplace=True)
                                                                                                                   (bn): BatchNorm2d(128, eps=0.001, momentum=0.1, affine=True, track_running_stats=True)
    (6): Linear(in features=4096, out features=13, bias=True)
                                                                                                                (avgpool): AdaptiveAvgPool2d(output_size=(1, 1))
                                                                                                                  dropout): Dropout(p=0.2, inplace=False)
                                                                                                                (fc): Linear(in features=1024, out features=13, bias=True)
```

- > For Each epoch
- > Set model to training mode for training, eval mode for validation
- > Iterate through all batches of images and labels
- Take model output
- Calculate the loss using CrossEntropyLoss
- > Empties the gradient tensors from previous batch in training mode
- > Perform back-propagation in training mode
- Update the weight parameters in training mode
- Calculate train and val loss
- Calculate train and val accuracy







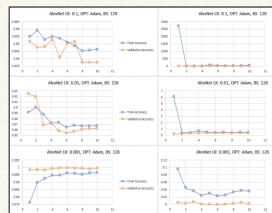
Results & discussions

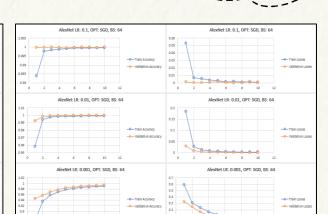
AlexNet LR: 0.01 OPT: Adam BS: 32

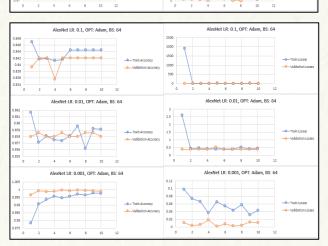
AlexNet LR: 0.001, OPT: Adam, BS: 32

AlexNet









AlexNet LR: 0.1, OPT: Adam, BS: 32

AlexNet LR: 0.01 OPT: Adam BS: 32

AlexNet LR: 0.001, OPT: Adam, BS: 32

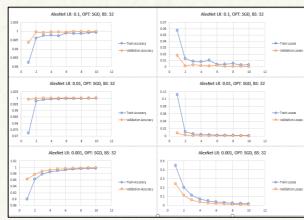
-O-Train Accuracy 0.1

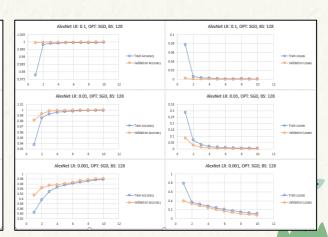
-O-Validation Accuracy

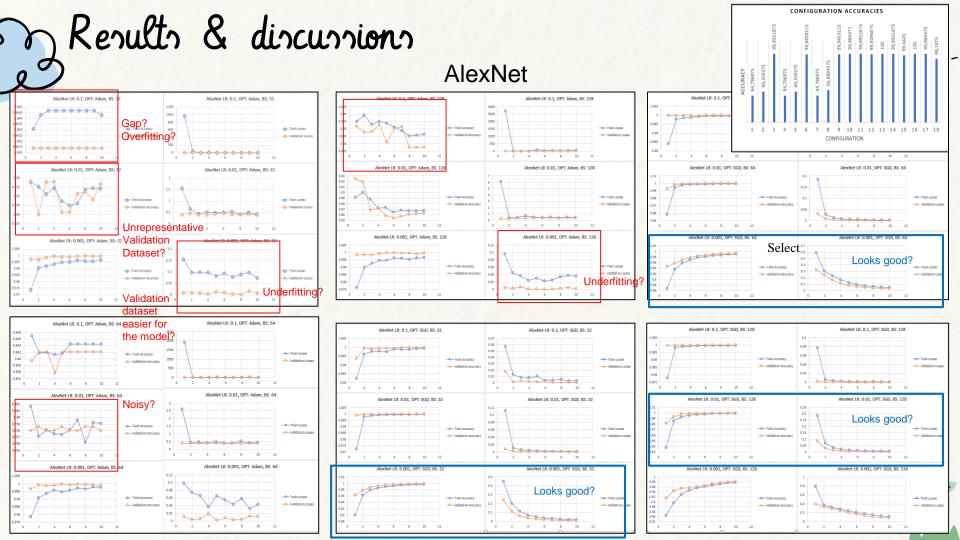
0000000

0 2 4 6 8 10 12

-O-Validation Accuracy

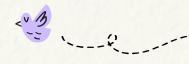


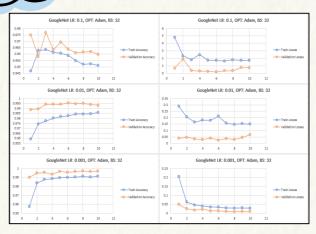


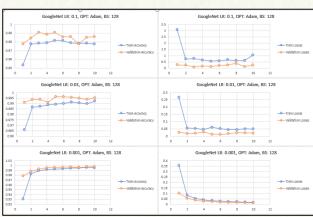


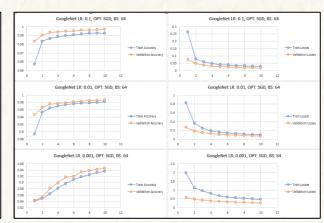
Results & discussions

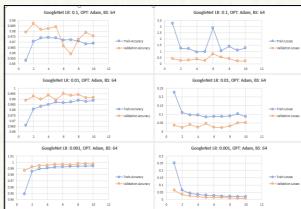
GoogleNet

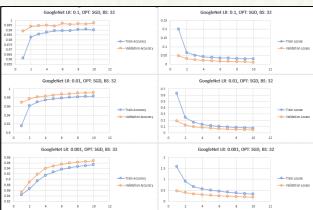


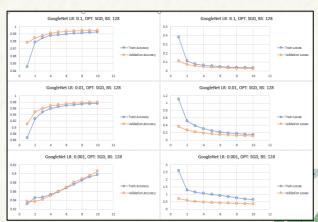


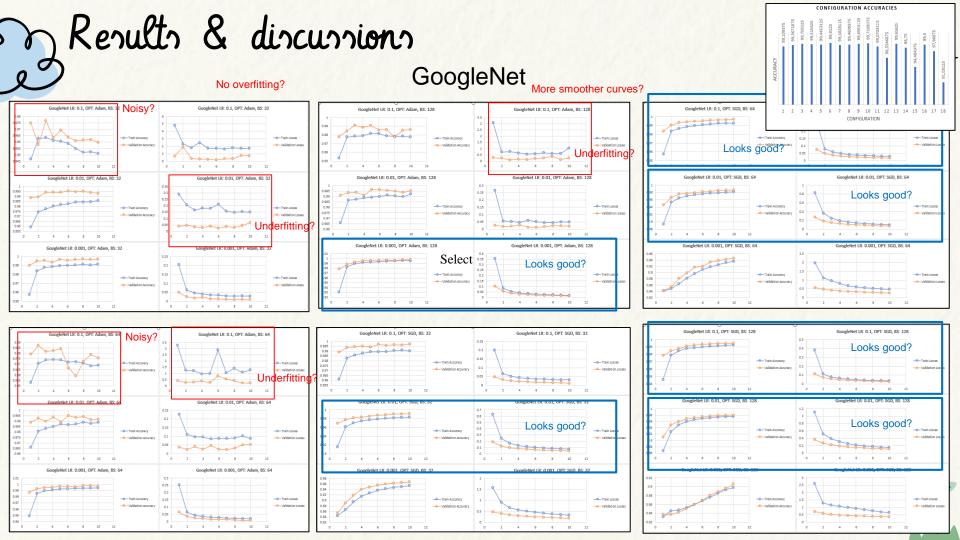








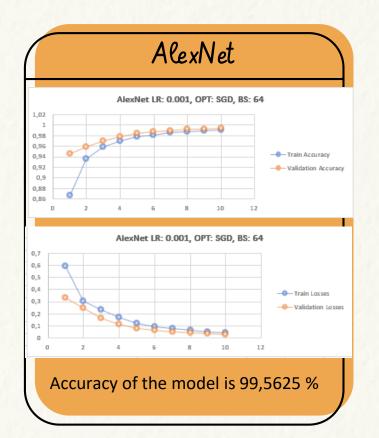


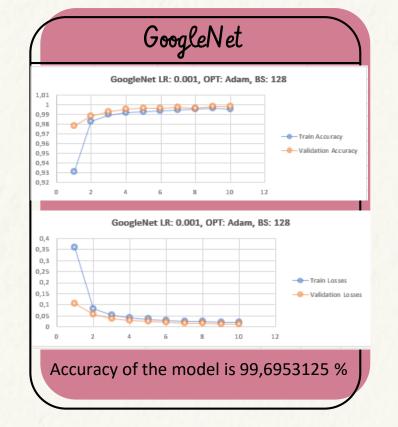




Selected Hyperparameters











Some Predictions



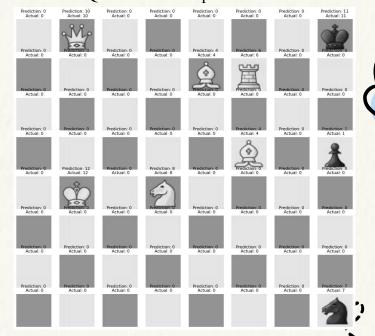
1Q5k-4BR2-8-5B1p-1K1N4-8-8-7n

Prediction: 0	Prediction: 10	Prediction: 0	Prediction: 11				
Actual: 0	Actual: 10	Actual: 0	Actual: 11				
Prediction: 0 Actual: 0	Prediction: 0 Actual: 0	Prediction: 0 Actual: 0	Prediction: 0 Actual: 0	Prediction: 4 Actual: 4	Prediction: 6 Actual: 6	Prediction: 0 Actual: 0	Prediction: 0 Actual: 0
Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction 0	Prediction: 0	Prediction: 0	Prediction: 0
Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0
Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 4	Prediction: 0	Prediction: 1
Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 4	Actual: 0	Actual: 1
Prediction: 0	Prediction: 12	Prediction: 0	Prediction: 8	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0
Actual: 0	Actual: 12	Actual: 0	Actual: 8	Actual: 0	Actual: 0	Actual: 0	Actual: 0
Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0
Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0
Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0
Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0
Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 0	Prediction: 7
Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 0	Actual: 7

54 55 fenToLabel_Dict = {'p' : blackPawn, 'P' : whitePawn, 'B' : whiteBishop, 'B' : whiteBishop, 'F' : blackRock, 'R' : whiteRock, 'R' : whiteRock, 'R' : whiteRock, 'R' : whiteKnight, 'N' : whiteKnight, 'N' : blackKnight, 'N' : whiteKnight, 'Q' : blackKing, 'K' : whiteKing, 'B' : blackKing, 'K' : whiteKing, 'B' : blackKing, 'K' : whiteKing, 'B' : emptyGrid}	420 1:'p',2:'P',
---	------------------

GoogleNet predicts

1Q5k-4BR2-8-5B1p-1K1N4-8-8-7n



Actual: 1Q5k-4BR2-8-5B1p-1K1N4-8-8-7n

(a) Simple board

Some Predictions



57 'r': blackRock, 'R': whiteRock, 420
58 'n': blackKnight, 'N': whiteKnight, 59 'q': blackQueen, 'Q': whiteQueen, 60 'k': blackKing, 'K': whiteKing, 423
61 '0': emptyGrid} 424
425

'b' : blackBishop, 'B' : whiteBishop,

55 fenToLabel_Dict = {'p' : blackPawn, 'P' : whitePawn,

GoogleNet predicts

4kb1r-5ppp-4pn2-p1pp4-4P3-2P1PP2-PP3P1P-R4K1R 4kk1r-5ppp-4pn2-p1pb4-4p3-2P1BP2-PP3P1P-R4K1R







Actual: 4kb1r-5ppp-4pn2-p1pp4-4P3-2P1BP2-PP3P1P-R4K1R (b) Different piece style





GoogleNet predicts

Rn1qR1k1-PPP3PP-8-5Q2-3Nn3-1P1P2P1-

PB3PBP-R3K2R







1: 'p',2: 'P',

3: 'b',4: 'B',

5:'r',6:'R',

7:'n',8:'N',

9:'q',10:'0',

11: 'k',12: 'K'}

From progress presentation

Actual: rn1qr1k1-ppp3pp-8-5Q2-3Nn3-1P1P2P1-PB3PBP-R3K2R

(c) Crowded Board

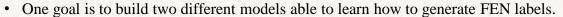


AlexNet FEN

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Conclusion



• Second goal is to show that as it is said in "Going Deeper with Convolutions" paper, GoogleNet has a better performance than AlexNet by using a real dataset.

• It is also aimed to show how this situation changes with different hyper parameters (learning rate, optimizer and batch size).

 Finetuning methods were used. Initial layers were freezed and classifier layers were trained.

Both models gives high accuracies.

• After analyzing results and performans metrics, It is shown that GoogleNet model looks more stable and suitable for the problem.

• AlexNet predicts better.

• Models may predict false when chess pieces are so different than dataset.

