# DANIEL CANTWELL

### **Full Stack Developer**

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• https://github.com/cantwellnc

in linkedin.com/in/daniel-cantwell

## **EDUCATION**

### **UNC Chapel Hill**

### B.S. in Mathematics, Minor in Computer Science

GPA = 3.45/4

## North Carolina School of Science and Math **High School**

May 2013 - May 2015

Ourham, North Carolina

GPA = 4.96/5

### Robert L. Patton High School

### **High School**

GPA = 4.96/5

## **SKILLS**

JavaScript, Nodejs, Express MongoDB, MySQL, RESTful APIs Bootstrap, Semantic UI, CSS3, HTML5 Java, Python, Haskell, Ruby, C Git, Latex



## **EXPERIENCES**

## Topological Data Analysis Research Assistant **UNC Chapel Hill Department of Mathematics**

₩ Sept 2018 - Feb 2019

♦ Chapel Hill, North Carolina

## Math/Computer Science Tutor

### **UNC Chapel Hill Math Help Center**

m Sept 2016 - May 2019

Chapel Hill, North Carolina

## Webmaster and Routesetter

### **Progression Climbing and Fitness**

Sept 2018 - Present

Chapel Hill, North Carolina

### **Expedition Guide**

### **UNC Chapel Hill Outdoor Education Center**

Chapel Hill, North Carolina

### **ACHIEVEMENTS**

- Carolina Covenant Scholar
- Dean's List Recipient 2017-2018

## **PROJECTS**

### YelpCamp

• A full stack application built using Express, MongoDB, and Bootstrap that allows users to view, add, and delete new campsites and provide a rating for the site.

### **Spotify Web Player**

• Simple React application that uses Spotify's authentication protocol and API features to display pertinent information about a currently playing song (such as danceability, acousticness, and BPM).

#### **RGB Color Game**

• Basic game to help front-end developers learn how to identify colors by their RGB value. Styled with Bootstrap.

#### **Personal Blog**

• Lorem Ipsum blog built using Semantic UI, MongoDB, and Express to practice RESTful routing conventions.

#### **Patatap Clone**

• Web app that maps key presses to sounds and animations on screen using Howl.js and Paper.js.

## COURSEWORK

- COMP116: Scientific Computing
- COMP401: Foundations of Programming
- COMP410: Data Structures
- COMP411: Computer Hardware and Design
- COMP550: Algorithms
- MATH547/676: Linear Algebra
- MATH535: Introduction to Probability
- Directed Reading Project on TDA and Signal **Analysis**