## LAB 1 Programs

Anurag Chowdhury-[REG NO.: 200905238]

Section-M, Roll No. 22

1. Write a C program to add two integers a and b read through the keyboard. Display the result using third variable sum

```
//Program to find sum of 2 numbers
#include<stdio.h>
int main(){
    int a,b,sum;
    printf("My name is Anurag Chowdhury\n");
    printf("Enter value of a\n");
    scanf("%d",&a);
    printf("Enter value of b\n");
    scanf("%d",&b);
    sum=a+b;
    printf("The sum of %d and %d is %d",a,b,sum);
    return 0;
}
```

```
"C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\Sumof2numbers.exe"

My name is Anurag Chowdhury
Enter value of a
15
Enter value of b
12
The sum of 15 and 12 is 27
Process returned 0 (0x0) execution time : 5.368 s
Press any key to continue.
```

2. Write a C program to find the sum, difference, product and quotient of 2 numbers

```
//Write a C program to find the sum, difference, product and quotient of
2 numbers
#include<stdio.h>
int main(){
    printf("My name is Anurag Chowdhury\n");
    int a,b;
    printf("Enter 2 numbers\n");
    scanf("%d %d",&a,&b);
    int prod=a*b;
    int sum=a+b;
    int diff=a-b;
    int quo=a/b;
    printf("Sum is %d\nDifference is %d\nProduct is %d\nQuotient is
    %d",sum,diff,prod,quo);
    return 0;
 }
```

```
"C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\arithmeticoperations.exe"

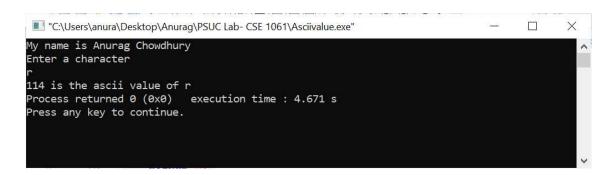
My name is Anurag Chowdhury
Enter 2 numbers

15 3

Sum is 18
Difference is 12
Product is 45
Quotient is 5
Process returned 0 (0x0) execution time : 2.417 s
Press any key to continue.
```

3. Write a C program to print the ASCII value of a character.

```
//Program to print the ASCII value of a character
#include<stdio.h>
int main(){
    char c;
    printf("My name is Anurag Chowdhury\n");
    printf("Enter a character\n");
    scanf("%c",&c);
    int asc=c;
    printf("%d is the ascii value of %c",asc,c);
    return 0;
}
```



4. Write a C program to display the size of the data type int, char, float, double, long int and long double using size of () operator

```
/*Write a C program to display the size of the data type int, char, float,
double, long
int and long double using size of ( ) operator.*/
#include<stdio.h>
int main(){
    printf("My name is Anurag Chowdhury\n");
```

```
printf("Size of int is %d\n",sizeof(int));
           printf("Size of char is %d\n",sizeof(char));
           printf("Size of float is %d\n",sizeof(float));
           printf("Size of double is %d\n",sizeof(double));
           printf("Size of long int is %d\n",sizeof(long int));
           printf("Size of long double is %d\n",sizeof(long double));
           return 0;
   }
 "C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\sizeofdatatypes.exe"
 y name is Anurag Chowdhury
Size of int is 4 bytes
Size of char is 1 byte
Size of float is 4 bytes
Size of double is 8 bytes
Size of long int is 4 bytes
Size of long double is 16 bytes
Process returned 0 (0x0)
                        execution time : 0.743 s
Press any key to continue.
```

5. Input P, N and R to compute simple and compound interest. [Hint: SI = PNR/100, CI = P(1+R/100)N -P]

/\*Input P, N and R to compute simple and compound interest.\*/

#include<stdio.h>

#include <math.h>

int main(){

 int p,n;

 float r;

 printf("My name is Anurag Chowdhury\n");

```
printf("Enter principal\n");

scanf("%d",&p);

printf("Enter time (in years)");

scanf("%d",&n);

printf("Enter rate");

scanf("%f",&r);

float si=(p*n*r)/100;

float ci=(p*pow((1+r/100),n))-p;

printf("Simple interest is %f\n",si);

printf("Compound Interest is %f\n",ci);

return 0;

}

*C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\ciandsi.exe**

Anurag Chowdhury

inter principal
```

Enter time (in years)

Simple interest is 1000.000000 Compound Interest is 1024.999023

Press any key to continue.

Process returned 0 (0x0) execution time : 6.594 s

Enter rate

6. Input radius to find the volume and surface area of a sphere. [Hint: volume =  $(4\pi r3)/3$ , Area= $4\pi r2$ ]

```
//Input radius to find the volume and surface area of a sphere.
#include<stdio.h>
#include<math.h>
int main(){
    int radius;
    printf("My name is Anurag Chowdhury\n");
```

```
printf("Enter radius\n");
scanf("%d",&radius);
float area=4*3.14*pow(radius,2)*1.0;
float vol=(4*3.14*pow(radius,3)*1.0)/3;
printf("The surface area of the sphere is %f\n",area);
printf("The surface area of the sphere is %f\n",vol);
return 0;
}
```

```
■ "C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\sphere.exe"

My name is Anurag Chowdhury
Enter radius
12
The surface area of the sphere is 1808.640015
The surface area of the sphere is 7234.560059

Process returned 0 (0x0) execution time : 3.227 s
Press any key to continue.
```

7. Convert the given temperature in Fahrenheit to Centigrade.

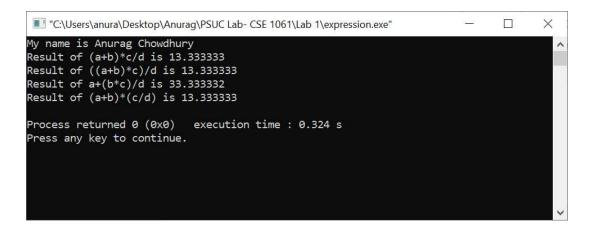
```
//Convert the given temperature in Fahrenheit to Centigrade #include<stdio.h>
int main(){
    int ftemp;
    printf("My name is Anurag Chowdhury\n");
    printf("Enter temperature in Fahrenheit\n");
    scanf("%d",&ftemp);
    float c=(5*1.0/9)*(ftemp-32);
    printf("Temperature in Fahrenheit is %f",c);
    return 0;
```

```
"C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\tempconv.exe"

My name is Anurag Chowdhury
Enter temperature in Fahrenheit
104
Temperature in Celsius is 40.000000
Process returned 0 (0x0) execution time: 15.461 s
Press any key to continue.
```

8. Write a C program to evaluate the following expression for the values a = 30, b=10, c=5, d=15

```
/*Write a C program to evaluate the following expression for the values a = 30,
b=10, c=5, d=15*/
#include<stdio.h>
int main(){
  int a=30,b=10,c=5,d=15;
  printf("My name is Anurag Chowdhury\n");
  float exp1=(a+b)*c*1.0/d;
  float exp2=((a+b)*c)*1.0/d;
  float exp3=a+(b*c)*1.0/d;
  float exp4=(a+b)*(c*1.0/d);
  printf("Result of (a+b)*c/d is %f\n",exp1);
  printf("Result of ((a+b)*c)/d is %f\n",exp2);
  printf("Result of a+(b*c)/d is %f\n",exp3);
  printf("Result of (a+b)*(c/d) is %f\n",exp4);
  return 0;
}
```



## LAB 2 Programs

1. Check whether the given number is odd or even

```
//Check whether the given number is odd or even
#include<stdio.h>
int main(){
    int n;
    printf("My name is Anurag Chowdhury\n");
    printf("Enter a number\n");
    scanf("%d",&n);
    if(n%2==0)
        printf("%d is Even",n);
    else
        printf("%d is Odd",n);
        return 0;
}
```

```
"C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\Lab 2\oddoreven.exe" — X

My name is Anurag Chowdhury
Enter a number

75

75 is Odd
Process returned 0 (0x0) execution time: 2.281 s

Press any key to continue.
```

## 2. Find the largest among given 3 numbers

```
//Find the largest among given 3 numbers
#include<stdio.h>
int main(){
      int a,b,c;
      printf("My name is Anurag Chowdhury\n");
      printf("Enter 3 numbers\n");
      scanf("%d %d %d",&a,&b,&c);
      int max;
      if(a>=b){
        if(a>=c)
           max=a;
         else
           max=c;
      }
      else if(b \ge a){
        if(c>=b)
           max=c;
        else
           max=b;
      }
      printf("%d is the largest number",max);
      return 0;
}
```

```
"C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\Lab 2\largestofthree.exe" 

My name is Anurag Chowdhury
Enter 3 numbers
27
44
62
62 is the largest number
Process returned 0 (0x0) execution time : 4.609 s
Press any key to continue.
```

3. Swap two numbers without using third variable.

```
//Swap two numbers without using third variable.
#include<stdio.h>
int main(){
      int a,b;
      printf("My name is Anurag Chowdhury\n");
      printf("Enter value of a\n");
      scanf("%d",&a);
      printf("Enter value of b\n");
      scanf("%d",&b);
      printf("Value of a before swapping is %d\n",a);
      printf("Value of b before swapping is %d\n",b);
      a=a+b;
      b=a-b;
      a=a-b;
       printf("Value of a after swapping is %d",a);
      printf("\nValue of b after swapping is %d",b);
```

```
return 0;
```

```
"C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\Lab 2\interchange.exe"

My name is Anurag Chowdhury
Enter value of a
23
Enter value of b
17
Value of a before swapping is 23
Value of b before swapping is 17
Value of a after swapping is 17
Value of b after swapping is 23
Process returned 0 (0x0) execution time: 5.796 s
Press any key to continue.
```

4. Compute all the roots of a quadratic equation using switch case statement.

```
//Compute all the roots of a quadratic equation using switch case statement.
```

```
#include<stdio.h>
#include<math.h>
int main(){
    int a,b,c;
    float x1,x2;
    printf("My name is Anurag Chowdhury\n");
    printf("Enter value of constants in ax^2+bx+c\n");
    printf("Enter value of a\n");
    scanf("%d",&a);
    printf("Enter value of b\n");
    scanf("%d",&b);
    printf("Enter value of c\n");
    scanf("%d",&c);
```

```
float d=pow(b,2)-4*a*c;
      int flag;
      if(d<0)
         flag=1;
      else if(d>0)
         flag=2;
       else
         flag=3;
      switch(flag){
         case 1:
           printf("No real roots");
           break;
         case 2:
           x1=((-b+pow(d,0.5))*1.0)/(2*a);
           x2=((-b-pow(d,0.5))*1.0)/(2*a);
           printf("Roots are real and unequal and values of x are %f
    and %f",x1,x2);
           break;
         case 3:
           x1=((-b*1.0)/(2*a));
           printf("Roots are real and equal and its value is %f",x1);
           break;
         default:
           printf("Invalid choice");
      }
      return 0;
}
```

```
"C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\Lab 2\quadratic.exe"

My name is Anurag Chowdhury
Enter value of constants in ax^2+bx+c
Enter value of a

1
Enter value of b
5
Enter value of c
6
Roots are real and unequal and values of x are -2.000000 and -3.000000
Process returned 0 (0x0) execution time: 3.593 s
Press any key to continue.
```

5. Write a program that will read the value of x and evaluate the following function(signum function)

```
//Write a program that will read the value of x and evaluate the following function(signum function)
```

```
#include<stdio.h>
int main(){
    int x,y;
    printf("My name is Anurag Chowdhury\n");
    printf("Enter value of x\n");
    scanf("%d",&x);
    if(x>0){
        y=1;
    }
    else if(x<0){
        y=-1;
    }
    else{</pre>
```

```
y=0;
}

printf("Value of y is %d",y);
return 0;
}
```

```
■ "C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\Lab 2\function.exe"

My name is Anurag Chowdhury
Enter value of x
-7
Value of y is -1
Process returned 0 (0x0) execution time: 2.906 s
Press any key to continue.
```

6. Find the smallest among three numbers using conditional operator.

```
//Find the smallest among three numbers using conditional operator.
#include<stdio.h>
int main(){
    int x,y,z;
    printf("My name is Anurag Chowdhury\n");
    printf("Enter values of x,y and z\n");
    printf("Enter value of x\n");
    scanf("%d",&x);
    printf("Enter value of y\n");
    scanf("%d",&y);
    printf("Enter value of z\n");
    scanf("%d",&z);
    int min=(x<y)?((x<z)?x:z):(y<z?y:z);</pre>
```

```
printf("Smallest of %d,%d,%d is %d",x,y,z,min);
```

}

```
I "C:\Users\anura\Desktop\Anurag\PSUC Lab- CSE 1061\Lab 2\ternary.exe"

My name is Anurag Chowdhury
Enter values of x,y and z
Enter value of x

12
Enter value of y

22
Enter value of z

34

Smallest of 12,22,34 is 12
Process returned 0 (0x0) execution time : 3.169 s
Press any key to continue.
```