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Education

B.S. Electrical Engineering and Computer Science, Minor History, UC Berkeley. Expected 2017. 3.3 GPA.

Technical Experience

Greylock Hackfest Hermes 6/2015

Winners of grand prize. iOS keyboard that surfaces relevant content in any app on your iPhone. [Video demo]

Rise.us iOS Engineer 5/2015 - 8/2015

Worked on the Rise iOS app, which provides affordable 1:1 nutrition coaching. Wrote all Swift and lead the migration effort to Swift 2.

One (whatis1.com) iOS Engineer 7/2014 - 12/2014

Built One's new iOS app, After School, which is an anonymous messaging board for high schoolers.

YC Hacks OneRide 8/2014

Reverse engineered Uber, Lyft, Sidecar, and Summon APIs to aggregate all ride-sharing services into a single native iOS app. App can call rides without exiting to external apps. [Video demo]

SXSW Music Hackathon SongStash 3/2014

Won Rdio and Echonest API prizes. Developed a native iOS app that allows artists to stash songs at certain locations and allow their fans to play them when they enter said locations.

HackRice TextPlay 1/2014

Won 2nd place overall. Developed TextPlay which curates music playlists based on SMS suggestions.

Leadership

Director Cal Hacks 8/2014 - Present

I was the logistics director for Cal Hacks 2.0, which means I lead a team of 30 students on detailed execution of the event. Cal Hacks happened on Oct 9-11, 2015, drawing over 2000 hackers from over 100 schools across the country.

Lead Organizer School's Out Hackathon 12/2013 - 6/2014

Organized one of the first high school hackathons. I fundraised from sponsors, managed logistics, and taught iOS workshops. Over 500 attendees came to Rackspace HQ on 6/13-14/2014 and 80 hacks were submitted.

Blog

I like to write, and publish occasionally.

Skills

Fluent in Swift, Objective-C, Python/Flask, and Java. Knowledge in Node.js/Express. Experienced in working under the agile software development methodology with Pivotal Tracker.