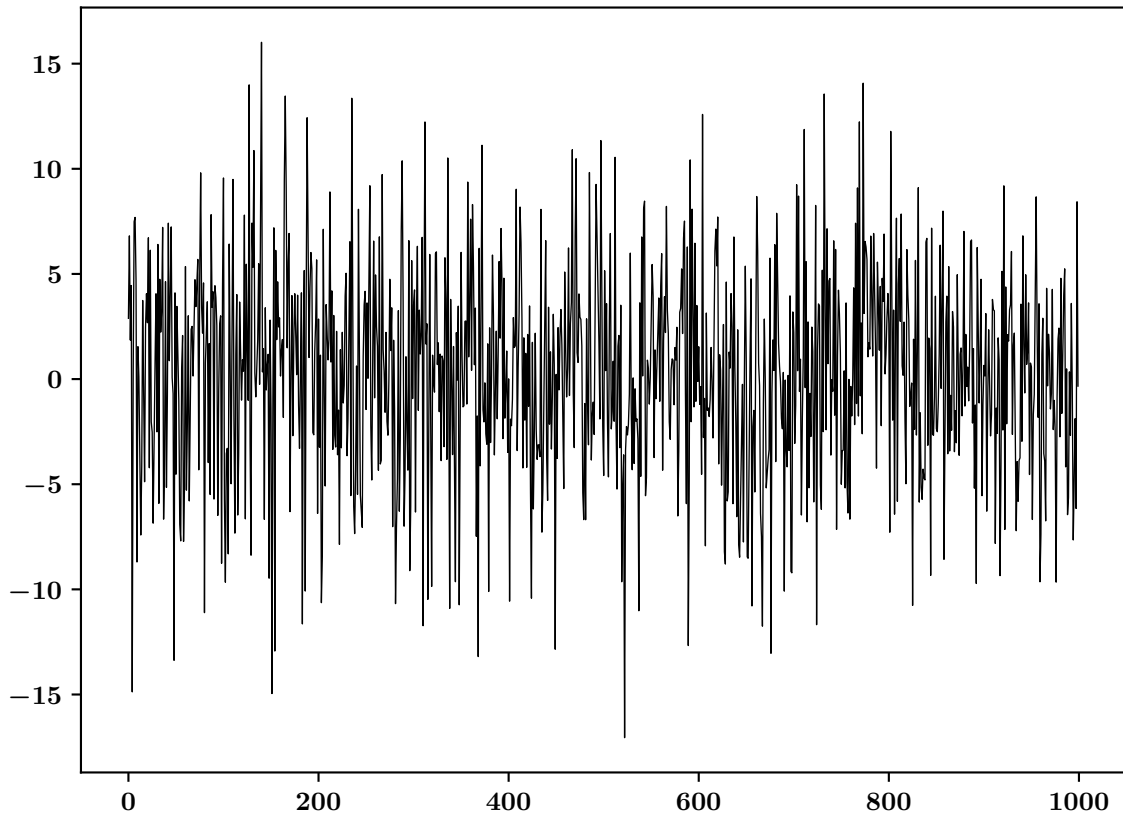


noise



x-axis