QEMU

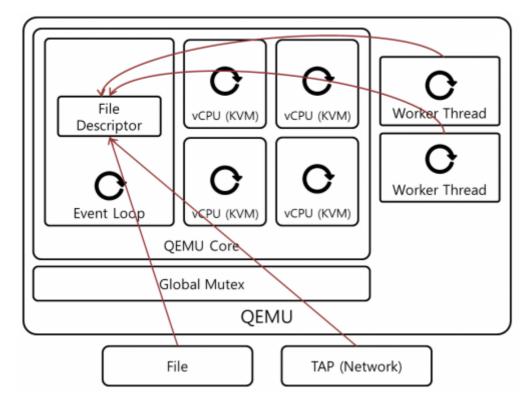
- QEMU is machine emulator or virtualizer for hypervisor.
- QEMU could be run with KVM or Xen.

Contents

- 1 QEMU + KVM Architecture (with iothread)
- 2 I/O Process
 - 2.1 QEMU + KVM (Physical Device Emulation)
 - 2.2 QEMU + KVM + virtio
 - 2.3 QEMU + KVM + virtio + vhost
- 3 Reference

1 QEMU + KVM Architecture (with iothread)

- KVM use QEMU for I/O Virtualization.
- QEMU emulates physical devices, virtio devices.

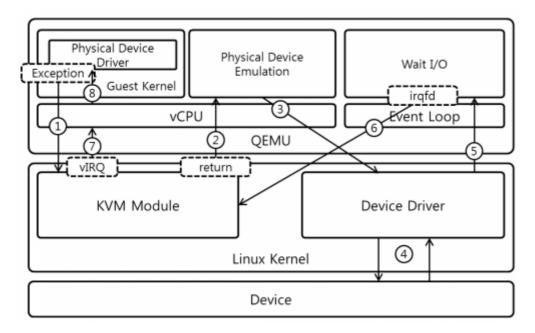


- Event loop
 - Wait file descriptor to receive events.
 - When file descriptor receives events, execute callback functions.
- Callback function
 - Do not run blocking functions and CPU intensive code.
 - Send/Receive packets.
 - Read/Write file.
 - Emulate physical device.
- vCPU Thread
 - Run guest code.
 - Emulate physical device emulation.
- QEMU Core
 - A set of threads that emulate physical/virtio device.
 - Emulation code of physical/virtio device is not thread safe.
 - Global mutex is used to serialize emulation code of physical/virtio device.

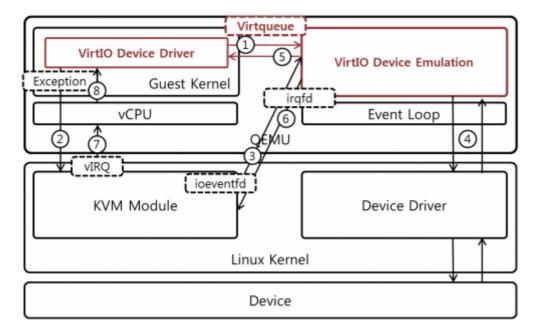
- Worker thread
 - Run Blocking function or CPU Intensive code that cannot be executed in callback functions.
 - Send a event to event loop to notify completion of code execution.

2 I/O Process

2.1 QEMU + KVM (Physical Device Emulation)

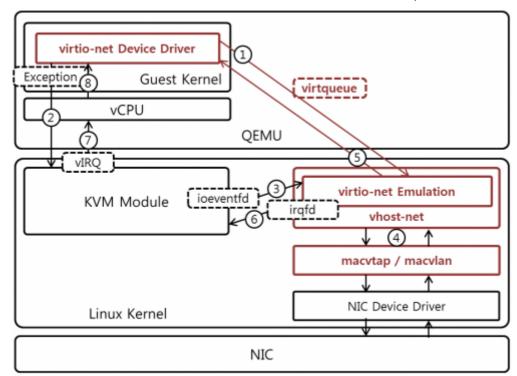


2.2 QEMU + KVM + virtio

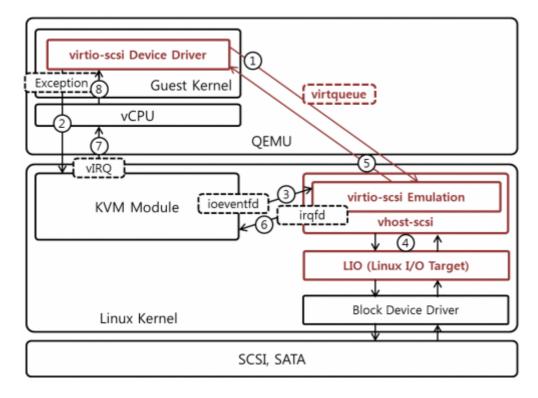


2.3 QEMU + KVM + virtio + vhost

Network



SCSI Controller



3 Reference

- QEMU http://wiki.qemu.org/Main_Page
- QEMU Architecture http://blog.vmsplice.net/2011/03/qemu-internals-overall-architecture-and.html

Retrieved from "http://ssup2.iptime.org/sup_wiki/index.php?title=QEMU&oldid=1829"

Category: TheoryAnalysis

This page was last modified on 6 May 2016, at 18:34.