



Linaro
connect
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Upstreaming 201

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Upstreaming 201

- Highlights from Upstreaming 101
- Get you the right tools to start contributing upstream
- Things to keep in mind when preparing a patch
- Follow-up after a patchset has been submitted
- Overview of commonly used tags
- Any question you may have about upstreaming code

Highlights from Upstreaming 101

- Have the right mindset
 - Be Altruist → we win as a community, not as individuals
 - Be Polite → people genuinely want to help
 - Be Patient → the community has no deadline
 - Be Factual → why your submission is important, no “hunch”
 - Be Humble → bragging is unpleasant and doesn’t lead anywhere
 - Be open to change → you will likely have to rewrite/amend your code several times
- Upstreaming 101/201 is a summary of these documents:
 - Documentation/process/*.rst
 - Documentation/process/submitting-patches.rst
- Read those documents **before** trying to upstream anything



A Word About your Name in the Community

- Email/patches you send out stay forever (see marc.info mailing list archive)
- Maintainers are very busy→ Don't waste their time
- Be mindful of what you do→ Don't pick fight with people
- Keep people on the CC list and avoid point-to-point discussions
- Once you're in the blackbook, it is hard to get out of it

<http://lists.openwall.net/netdev/2016/03/16/164>



Preparing Your Patches: The Right Subject Line

- The subject line of a patch is very important - many people filter on it
- Also help people quickly identify the purpose of the patch
- Example:

```
$ git log --oneline -5 kernel/sched/deadline.c
176cedc4ed14 sched/dl: Fix comment in pick_next_task_dl()
9846d50df3de sched/deadline: Fix typo in a comment
61c7aca695b6 sched/deadline: Fix the intention to re-evaluate tick dependency for
d8206bb3ffe0 sched/deadline: Split cpudl_set() into cpudl_set() and cpudl_clear
12bde33dbb3e cpufreq / sched: Pass runqueue pointer to cpufreq_update_util()
```

- The subject of the new patch should likely be “**sched/deadline: ...**”



Preparing Your Patches: Signed-off-by

- Add a “Signed-off-by:” statement to **every** patch you send
- Cover letters don’t need a SOB (Signed-off-by)
- Certifies that:
 - You are the author of the patch
 - You have the right to publish this code as open-source
- Legally Binding → you are responsible for your actions

- Example:

Signed-off-by: Random J Developer <random@developer.example.org>

- Other particularities about SOBs → read section 11 of **Documentation/process/submitting-patches.rst** for all the details



Preparing Your Patches: The Right Format

- Use “**git format-patch**” to generate patches → nothing else
- Always compile your code
 - Don't get caught with uncompiled code by a maintainer (it happens all the time)
 - Generally a good idea to compile for both ARM and x86

- Clean patches using the “**checkpatch.pl**” script

```
./scripts/checkpatch.pl 0001-sched-core-Fix-rd-rto_mask-memory-leak.patch  
total: 0 errors, 0 warnings, 8 lines checked
```

0001-sched-core-Fix-rd-rto_mask-memory-leak.patch has no obvious style problems and is ready...

- Checkpatch.pl assert the code is **syntactically** correct, nothing more



Sending Your Patches: Targeting The Right People

- Sending patches to a mailing list isn't enough
 - the maintainer has to be notified
- To know who and where to send patches to, run the `get_maintainer.pl` script:

```
$ ./scripts/get_maintainer.pl 0001-sched-core-Fix-rd-rto_mask-memory-leak.patch
```

Ingo Molnar <mingo@redhat.com> (**maintainer**:SCHEDULER)

Peter Zijlstra <peterz@infradead.org> (**maintainer**:SCHEDULER)

linux-kernel@vger.kernel.org (**open list**:SCHEDULER)

- **get_maintainer.pl** is very chatty, try to understand why people are only list



Sending Your Patches: `git send-email`

- The command `git send-email` is part of the git tools
- Best way to get things right
- Maintainers can't apply patches that aren't formatted properly
- Lots of documentation available on how to setup a working environment
- Before sending a set of patches out for review, send them to yourself first
 - Avoids spelling mistake and typos
 - Allows you to catch anything you don't want to see going out like company disclaimers
 - Use the `--suppress-cc=all` option or patches will be sent to CC'ed individuals
 - Do yourself a favour, just do this extra step compulsively.



I Have Sent My Patches For Review - Now What?

- Double check on the mailing that patches have been published
- Most maintainers will reply within 7 days
 - It can take longer based on the maintainer's schedule
- If you don't get anything back within 7 days
 - Look for the maintainer on the mailing list - good indication on how busy they are
 - Gentle ping:
 - **Politely** ask the maintainer if they have seen your patches
 - **Politely** ask the maintainer if there is anything you can do to make reviewing your patches easier for them
 - Don't be surprised if they are annoyed by your ping
- It is always a very bad idea to pressure a maintainer
 - The community is not bound by internal company deadlines



What To Do With Comments?

- **NEVER** ignore comments that were received
- If you don't understand a comment, ask questions
 - It is better to ask questions then sending a new revision with the same problems
- If you don't agree with a comment, justify your approach
- If people like your code they may reply with “Reviewed-by” or “Acked-by”
 - Don't forget to take note of them
 - Those are needed for your next revision
 - Greatly motivates a maintainer to accept your code



Sending A New Revisions

- When **all** comments have been addressed, it is time to send another revision
- It greatly helps the reviewers to add a version tag in the header:

```
[PATCH v2] soc: ti: knav_dma: Fix some error handling
```

- Revision number can be added by hand or by using the “--subject-prefix” option when using `git format-patch`:

```
$ git format-patch --subject-prefix="PATCH v2" ....
```

- As a rule of thumb, wait 24 hours between revisions
 - Avoids flooding the mailing list
 - Reduces the probability of people reviewing the wrong version
 - Gives you time to think about your code again



When Your Patch Gets Accepted

- Most subsystem maintainers will notify you via email
- Others will simply add your patch to their tree without notification
- It is your responsibility to check that everything is working properly
 - In linux-next
 - In the next cycle when -rc1 is released



Sending More Than One Patch In A Set

- Big patches are always harder to get accepted
 - Huge burden on the reviewers
 - You will likely be told to split a big patch before it can be reviewed
- Split patches in small chunks
 - Each chunk needs to be self-contained
 - Each chunk needs to be bisectable (see git bisect for details)
- When working with a feature that spans multiple patches:
 - Always use a cover letter → `git format-patch --cover-letter`
 - Patch version also applies when working with patchsets



A Word On “Reviewed-by” And “Acked-by”

- As you become more familiar with a subsystem you may start reviewing other peoples’ work (greatly encouraged)
- Be careful when using the “Reviewed-by” and “Acked-by” tags
- If you don’t understand the difference, you may convey something you did not intend to.



The “Reviewed-by” Tag

- The strongest way to signify your approval and esteem of a patch
- Indicates that a reviewer has spent time to go through a patch and understand what it does in details
- Implies the reviewer has knowledge of the subsystem and the patch won't break existing code
- May entice a maintainer to spend less time on a patch than they would normally have done
 - As such, if something goes wrong you may have to answer questions



The “Acked-by” tag

- Can be strong or weak, it depends on who gives it
- If you are **not** the maintainer of the subsystem, an “Acked-by” stipulate that you have reviewed the code - nothing more (weak semantic)
- When given by the maintainer of a subsystem, an “Acked-by” means the code can be merged by someone else (strong semantic)



Bonus: The “Tested-by” tag

- Very good way to make new friends in the open source community
- Gets you familiar with a subsystem
- Allows you to see how small changes affect things
- Really helps maintainers having greater confidence in a patch



Your Turn To Talk

Questions ?





Thank You

#BUD17

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