

# Upstreaming 101

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### Introduction

- This presentation is focused on upstreaming the Linux code
- What means upstreaming?
- The Linux kernel development cycle
- The Linux kernel code organization
- Contributions
- Writing one patch
- Writing several patches
- Conclusion
- Introducing Upstreaming 201



# What is upstreaming?

- Bring your private changes to the mainstream kernel
- Be prepared to:
  - restart from scratch
  - change your approach
  - be part of the OSS community
- No deadline, no schedule, no obligation to take a patch
  - Linux is evolution, best proposed solution wins
  - Consensus is the key



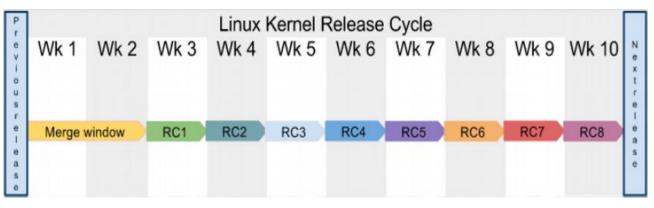
## Why upstream?

- The Linux kernel has one rule: no regression
  - The community won't break your code
- The submitted code will be reviewed in detail
  - Better quality
- The community will give support
  - Better knowledge
- Stop porting out of tree code to newer kernel
  - Save money and effort



### The Linux kernel development cycle

- 1. Iterative release candidates: v4.10-rcX, up to -rc8
  - Usually every Sunday
- 2. New release: v4.10
- 3. Merge window
- 4. New release candidate: v4.11-rc1
- 5. ... and so on





## The Linux kernel development cycle

- A new release every 3 months
- When to send patches?
  - Fixes: anytime
  - New code and cleanup: depend on the maintainer
- How long is the merge window?
  - The merge window lasts two weeks
- How to know if the merge window is happening?
  - As soon as there is a new release
- How to know if the merge window is finished?
  - As soon as there is a -rc1



## The Linux kernel development cycle

- Automatic with a RSS feed:
  - https://www.kernel.org/feeds/kdist.xml
- Manually by polling:
  - https://www.kernel.org/

Protoco HTTP GIT RSYNO	https://ww https://git	Location https://www.kernel.org/pub/ https://git.kernel.org/ rsync://rsync.kernel.org/pub/					Latest St	4.9	200
KSTIVE	isync.//is	yric.kemet.or	g/ pob/						
mainline:	4.10-rc8	2017-02-12	[tar.xz]	[pgp]	[patch]		[view diff]	[browse]	
stable:	4.9.10	2017-02-14	[tar.xz]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog
longterm:	4.4.49	2017-02-14	[tar.xz]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog
longterm:	4.1.38	2017-01-18	[tar.xz]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog
longterm:	3.18.48 [EOL]	2017-02-08	[tar.xz]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog
longterm:	3.16.39	2016-11-20	[tar.xz]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog
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### Linux-next: catching the issues early

- Linux-next integrates all the different trees
  - Kudos to Stephen Rothwell
- Image of the future Linux release ahead of the schedule
- Testing with this tree allows to catch the bugs before they hit mainline



# How to start contributing?

### Code review

- Cleanups
- Trivial fixes
- Potential issue

### Compilation test coverage

- Cross compile and fix errors / warnings
- Use rare compilation option (eg. headers\_check, sparse, ...)

#### Communicate

- Dig into mailing lists to help people
- Review patches

### Test linux-next

- Boot and fix bugs
- Report compilation warnings

### Debug

https://bugzilla.kernel.org

### Linaro contribution for 4.9

### Total 16592 patches

drivers: 9835

arch: 4742

kernel: 642

net: 463

fs: 143

tools: 120

scripts: 65

mm: 34

lib: 33

block: 30

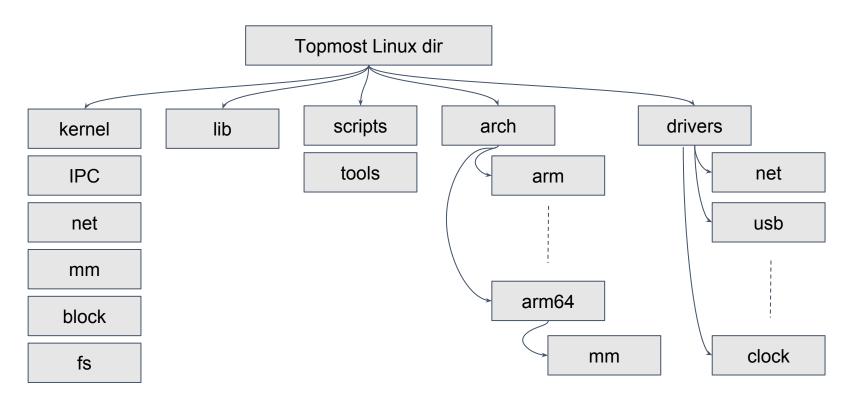
Source: http://www.remword.com/kps\_result/





# Linux code organization

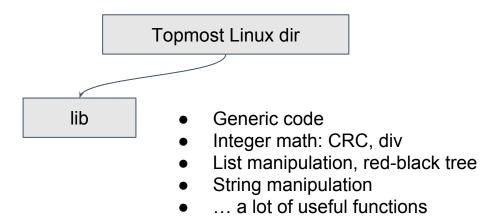
- Huge number of files, more than 40,000
- Organized in subsystems
- Posix implementation
- Architecture specific
- Frameworks
- Drivers
- Network stack





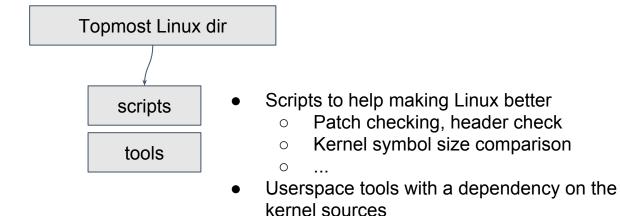
Topmost Linux dir kernel Generic code and framework Scheduling Process management **IPC** POSIX kernel implementation Interrupt handling net Network protocols Memory management mm Block device management File systems block Power management fs





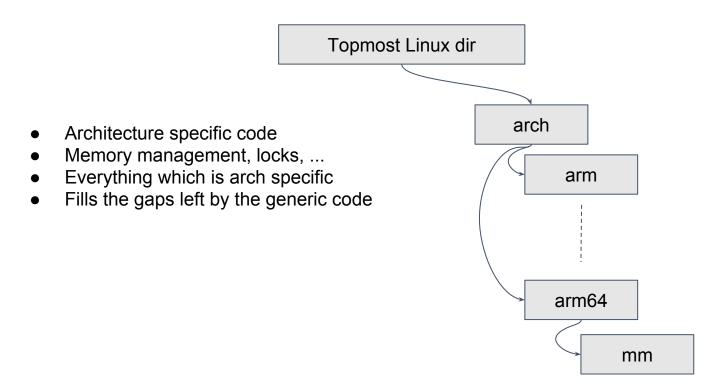














Topmost Linux dir drivers All peripherals drivers Contains a generic framework net Peripheral specific code based on the generic framework above usb Base object for the driver model clock





### What is a maintainer?

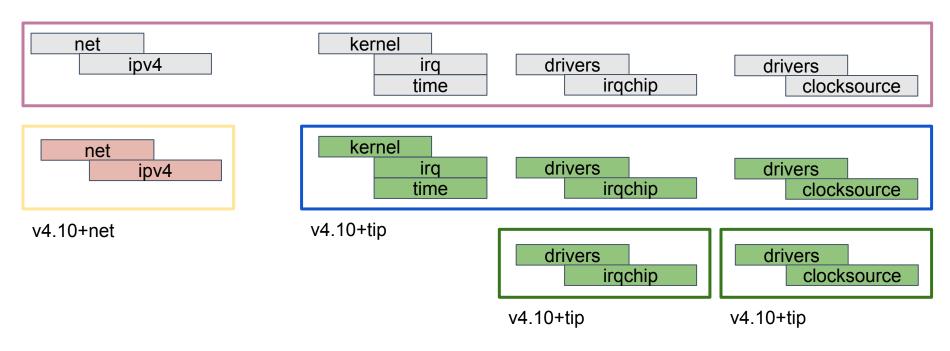
- Responsible of a part of the Linux kernel code
- Ensure the code complies with some rules:
  - Coding style
  - Consistency
  - Consensus
  - Technically relevant
- A maintainer is a gatekeeper



## Maintainership

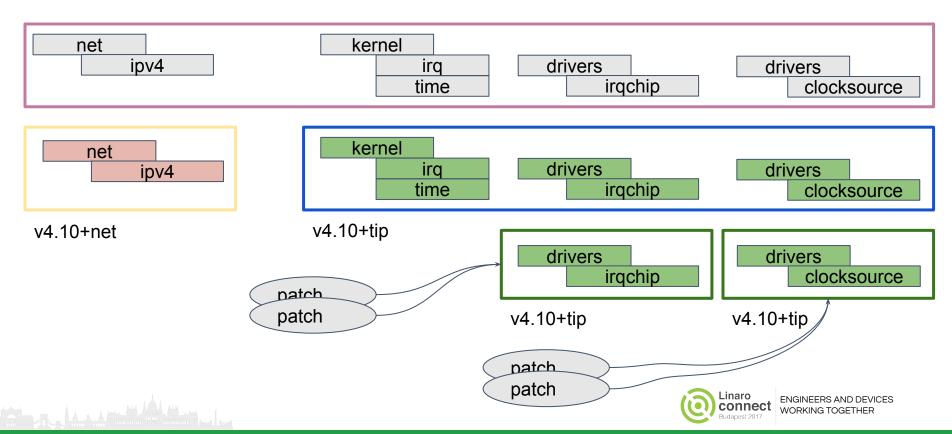
- Each directory falls under the umbrella of a maintainer
- Each maintainer has its own tree
- Each proposed change must stick to the relevant tree
- After a kernel release, all the maintainers' tree are merged together: it is the merge window
- Topmost maintainer is Linus Torvalds
- All maintainers are listed in the MAINTAINERS file

## Example of a merge process

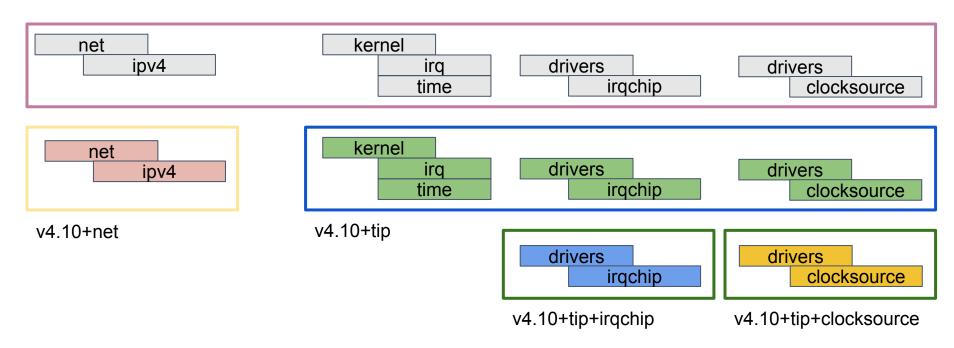




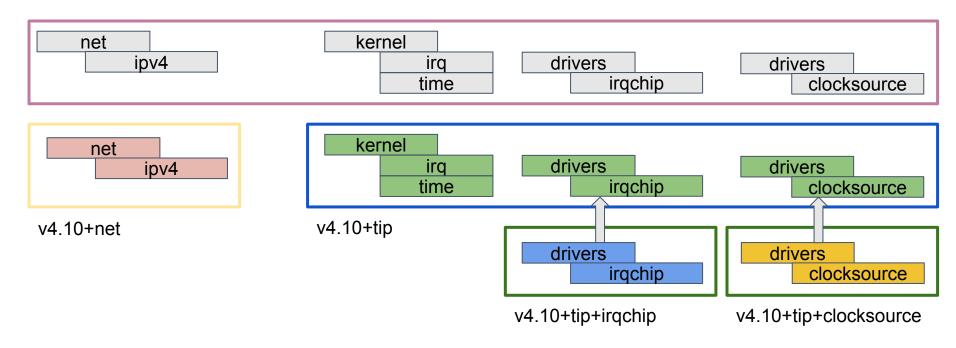
### Example of a merge process



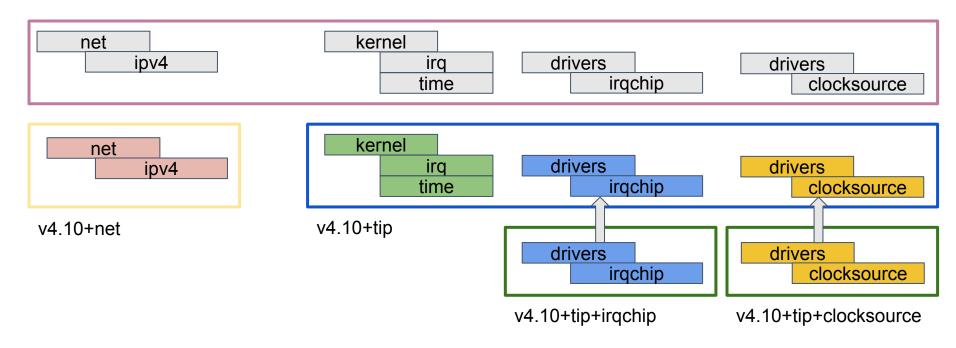
# Example of a merge process



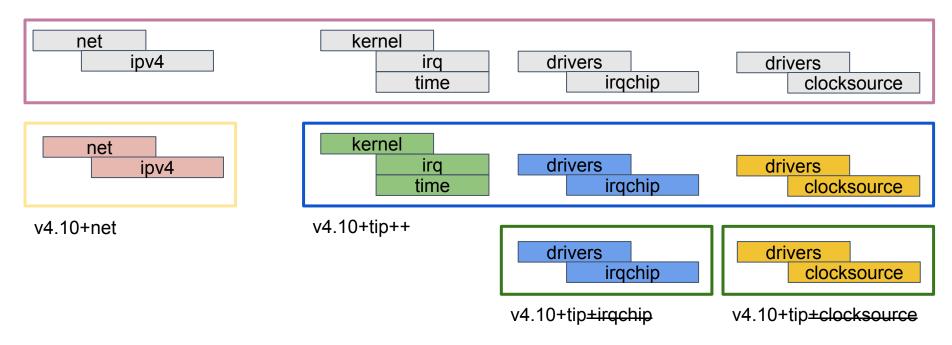




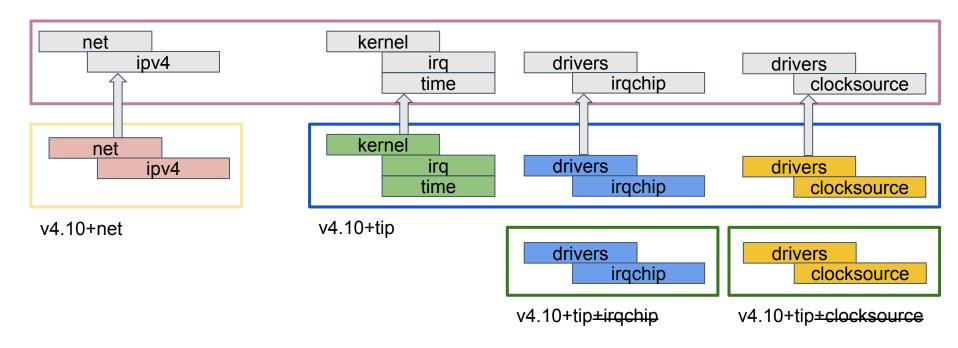






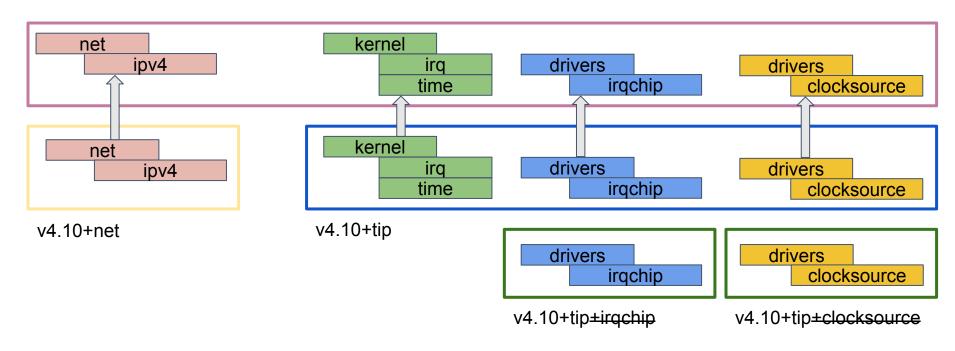








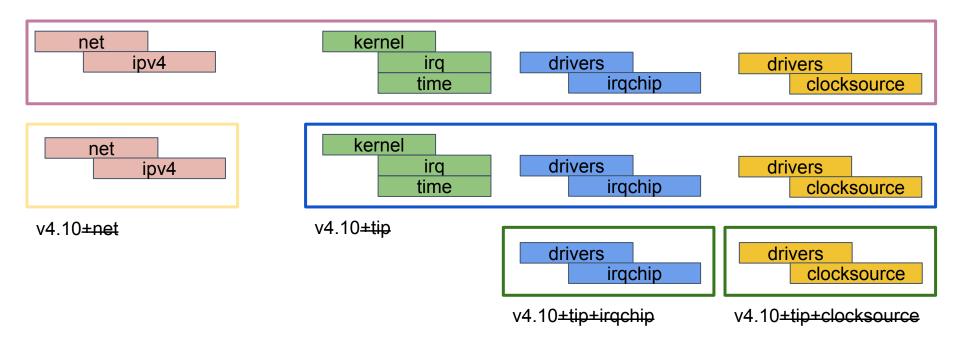
Linus Torvald's tree - v4.10++++



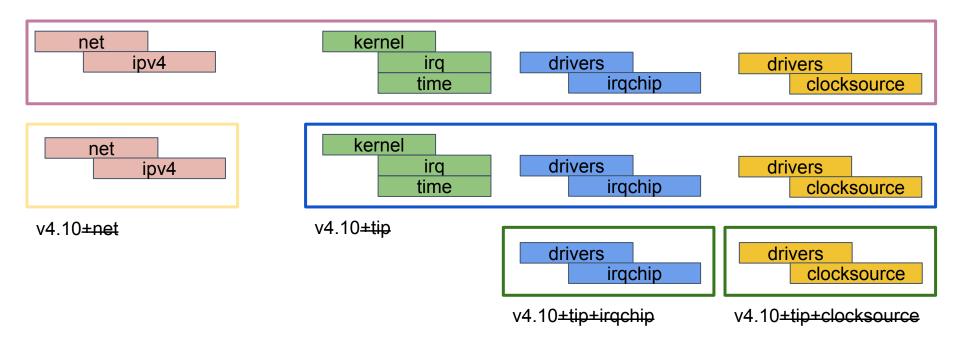




Linus Torvald's tree - v4.10++++











### Communication

- All development communication through the mailing lists
  - Important mailing lists for Linaro: lkml@, lakml@
  - MAINTAINERS file gives the subsystem <-> mailing list
  - http://vger.kernel.org/vger-lists.html
- Public discussion, no point-to-point
  - Reply-all always
- Opensource events: Linux Plumbers Conference,
   Embedded Linux Conference, Linaro Connect



## Where to begin?

- Send a simple contribution
  - But don't flood with too trivial patches
    - Read <u>trivial@kernel.org</u> rules
- One example with a checkpatch script
  - Run it in a directory where you will be working in the future
    - Eg. drivers/acpi
  - Target one ERROR spotted by checkpatch
  - Beware of false positives

for i in \$(ls drivers/acpi/utils.c); do ./scripts/checkpatch -f \$i done



### A simple contribution

- Compile, test first and then commit
  - Even if the change is trivial
- Write a nice description:
  - Why and what
  - One simple sentence prefixed with the subsystem name ...
  - ... followed by a more detailed description



### ENGINEERS AND DEVICES

WORKING TOGETHER

### A simple contribution

- Read the Digital Certificate of Origin:
  - Documentation/process/submitting-patches.rst
- Make sure you fully understand what that means
  - You are legally responsible of your changes
- When committing, add your Signed-off-by
- Don't send more than 2 trivial changes



### A simple contribution

### A list of examples:

- o <a href="https://goo.gl/q7NqcZ">https://goo.gl/q7NqcZ</a> : Fixing checkpatch errors
- https://goo.gl/JCn2y : Fixing missing kfree
- o <a href="https://goo.gl/ASrbOU">https://goo.gl/ASrbOU</a> : Remove unused parameter
- o https://goo.gl/uiktEV : Remove pointless code



### A more complex contribution

- Split the changes into several patches
- Bring the changes step by step, incremental changes
- Make sure the changes are git-bisect safe
  - Not following this rule will hurt your karma in the community
- Set the scene by cleaning up the place before sending a complex contribution



### A more complex contribution

- Some examples:
  - Changing the loopback to be multi-instantiated:
    - https://goo.gl/q6w1Ay : Change the static variable to a pointer
    - https://goo.gl/tdNth4 : Dynamically allocate the loopback
  - A cleanup to catch clocksource initialization error
    - https://lkml.org/lkml/2016/6/16/781
  - A very complex change for CPU hotplug:
    - https://goo.gl/c2NpDY : A long description of the changes



Be sure you have the right mindset



#### Be altruist



Be polite



## Be patient



#### Be humble



Be factual



Always take into account the comments



Always take into account the comments



# Always take into account the comments



#### ENGINEERS AND DEVICES WORKING TOGETHER

## Before going to Upstreaming 201

- Read all the documentation Documentation/process/\*:
  - Coding style rules
  - Give all the details introduced in this presentation
  - Digital Certificate of Origin
- More material at:
  - https://kernelnewbies.org



#### ENGINEERS AND DEVICES WORKING TOGETHER

## Before going to Upstreaming 201

- Ready to send patches for review?
  - No ... I'm scared of what they'll think of my code
- Be sure you have the right mindset:
  - Be altruist
  - o Be polite
  - Be patient
  - Be humble
  - Always take into account the comments
    - You can disagree, stick to technical reasons
  - Comments can be harsh, stay polite and factual
    - Stick to technical reasons
  - Don't be afraid, increase self confidence
    - Read the kernel documentation
    - Be altruist to encourage yourself to have a positive attitude



#### Thank You

#BUD17

For further information: <a href="www.linaro.org">www.linaro.org</a>
BUD17 keynotes and videos on: connect.linaro.org